> Probabilistic Certification of Divide & Conquer Algorithms on Global Computing Platforms.

> > Application to Fault-Tolerant Exact Matrix-Vector Product

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### Outlines

- Context : global computing platform / EMCT Certification
- 2 Expected cost for Divide&Conquer computations
- 3 Application to matrix-vector iteration

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# Computation power of Grid & P2P platform

- Compute intensive applications with potential parallelism
- Global computing platforms (Grid, P2P) : offer an "unbound" computation power



- Volunteer Computing : steal idle cycles through the Internet
- Seti@Home : 900000 machines  $\implies$  250 Tflops
- BOINC/Folding@home : 650 TFlops in 2006 (incl. PS3)
- Sharcnet (Ontario), Grid5000 (France), DAS (Netherland), ...
- yet unbound environment subject to attacks

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# Global computing architecture

 Grid and P2P : Transparent allocation of the resources to authenticated users

scheduling supports ressource connections / disconnections



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## Global computing architecture and task forgery

 Grid and P2P : Transparent allocation of the resources to authenticated users

scheduling supports ressource connections / disconnections



- Yet a task can be **forged**  $\iff$  f( input  $) \neq \hat{f}($  input )
- forgery can affect many tasks [e.g. patched client in SETI@home]

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# Task forgery and result falsification





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# State-of-the-Art in Result Certification

- Mainly target programs P composed of independent tasks
- Specific approach : check post-condition on the results
  - Eg : Sorting  $\mathcal{O}(n \log n)$  Simple-Checker  $\mathcal{O}(n)$  [Blum97]
  - The most efficient approach when possible !
- General approach : Replication-based
  - Voting [e.g. BOINC, SETI@home]
  - Spot-checking [Germain-Playez03, based on Wald test]
  - Blacklisting, Credibility-based fault-tolerance [Sarmenta03]
  - Partial execution on reliable resources [Gao-Malewicz04]

Yet, no guarantee of result correction without hypothesis on the attack

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### Approach : Massive versus localized attacks

- Practical global computing framework :
  - DAG of tasks, highly parallel
  - for most executions, only few or none forged tasks !
    - $\hookrightarrow$  full replication useless and too expensive
- Yet, no blind trust :
  - few falsifications are possible 
    → can be efficiently corrected by Algorithm-based fault tolerance (ABFT)

[Beckman 93, Plank&al 97, Saha 2006]

 large scale falsifications are possible → can be detected by trustable verification of randomly selected tasks : Extended Monte-Carlo Certification EMCT

[Krings&al 06]

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- - Bipartite DAG  $G = (\mathcal{V}, \mathcal{E})$ .
    - Tasks T<sub>i</sub>
    - 2 Data (inputs and outputs)
  - Hyp : G is deterministic

Some useful notations :

- $n = |\{T_i \in G\}|$
- $G^{<}(T)$  : sub-graph induced by predecessors of T in G •  $G^{\leq}(T) = G^{<}(T) \cup \{T\}$

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### EMCT : Monte-Carlo detection of massive attack

### EMCT : Monte-Carlo detection of massive attack

**Input** : *G*, an execution *E* composed of dependent tasks **Output** : the correctness of *E* (CORRECT or FALSIFIED)

Pick up randomly  $T \in G$ ; // Verify if  $G^{\leq}(T)$  contains no faulty tasks forall  $T_j \in G^{\leq}(T) / T_j$  has not yet been checked do  $\hat{o}(T_j, E) \leftarrow \text{ReexecuteOnControler} T_j, i(T_j, E);$ if  $o(T_j, E) \neq \hat{o}(T_j, E)$  then return FALSIFIED; end

return CORRECT;

if #falsified tasks ≥ q.n then N<sub>ε,q</sub> = ⌈ log ε / log(1-q) ⌉ calls to EMCT(E) ensures error probability ≤ ε

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Example :  $n = 10^6$  tasks, falsification rate q = 1%  $\hookrightarrow$  298 calls to EMCT(E) ensures detection of the attack with error probability 5%



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### EMCT Execution and certification platform

- Execution engine able to use/generate G
   → eg Kaapi, XtremWeb, etc.
- Checkpoint server : stores the tasks graph G
- Controllers : extract  $T \in G$  & re-execute  $G^{\leq}(T)$  in a trusted way

$$\Rightarrow$$
 Partition GC resources into  $egin{cases} U \ (unreliable) \ R \ (reliable) \end{cases} |R| \ll |U|$ 



# EMCT interest for certification of global computations

#### Interest

- EMCT : avoids strong replication to detect massive attack with ratio ≥ q w.h.p.
- $\epsilon$  fixed by the user
- a limited number of task re-execution per call

### Purpose

- complete certification with only few task verifications on reliable resources
- Cost of one call to EMCT : |G<sup>≤</sup>(T)| task to re-compute (potentially high in the worst case)
- Expected cost = C<sub>G</sub> = <sup>1</sup>/<sub>n</sub> ∑<sub>T∈G</sub> |G<sup>≤</sup>(T)| proved small when G is a fork-join graph [theorem 1]

# On the interest of using GC platforms...

Resource Type	avg. speed/proc	total speed	Usage
U	Πυ	$\Pi_U^{tot}$	execute E
R	$\Pi_R$	$\Pi_R^{tot}$	certification

Speed : number of unit operations per second

Bound on  $T_{EC}$  (time required for execution+certification)

Based on work-stealing [Bender-Rabin02] , with high probability

$$T_{EC} \leq \frac{W_1}{\Pi_U^{tot}} + \mathcal{O}\left(\frac{W_\infty}{\Pi_U}\right) + \frac{W_1^C}{\Pi_R^{tot}} + \mathcal{O}\left(\frac{W_\infty^C}{\Pi_R}\right)$$

But, in the worst case,  $W_1^C = \Omega(W_1)$  and  $W_{\infty}^C = \Omega(W_{\infty})$ .

 $W_1$  : total work for execution  $W_\infty$  : depth work for execution

 $W_1^C$  : total work for certif.  $W_\infty^C$  : depth work certif.

Definition : Fork-Join graph : G is either :

- a graph with only one vertex (both source and sink);
- the parallel composition of k > 0 Fork-Join graphs G<sub>1</sub>,..., G<sub>k</sub>

(parallel Divide&Conquer programs)



#### Theorem 1 : EMCT(E) expected cost on Fork-Join graphs

If G is either a tree or a Fork-Join graph, the expected number of tasks to re-execute in one EMCT(E) call is  $C_G \le h+3$ . In addition,

$$T_{EC} \leq \frac{W_1}{\Pi_U^{tot}} + \mathcal{O}\left(\frac{W_\infty}{\Pi_U}\right) + \mathcal{O}\left(\frac{hW_\infty}{\Pi_R^{tot}}\right) + \mathcal{O}\left(\frac{W_\infty}{\Pi_R}\right).$$

 $\hookrightarrow$  low overhead on R if  $W_\infty \ll W_1$ 

### Application to fault-tolerant global computation

Certification of Fork-Join computation

• 
$$T_{EC} \leq \frac{W_1}{\Pi_U^{tot}} + \mathcal{O}\left(\frac{W_{\infty}}{\Pi_U}\right) + \mathcal{O}\left(\frac{hN_{\epsilon,q}W_{\infty}}{\Pi_R}\right) + \mathcal{O}\left(\frac{W_{\infty}}{\Pi_R}\right).$$

• if  $W_\infty \ll W_1$  : very low average overhead

#### Enable the design of fault-tolerant computation

Application to certified matrix-vector product iteration :

• Given  $k \times k$  matrix A, compute  $z_i := x_i A$  for many  $x_i$ 

• Each product  $z_i := x_i A$ : fork-join with  $W_{\infty} = O(\log k) \ll k^2$  $\implies$  efficient detection of a massive attack

yet requires ABFT matrix-vector product to tolerate error rates < q

### ABFT matrix-vector with low rate error correction < q

- some schemes proposed for exact computations in rings [Beckman 1993, Saha 2006]
- for linear algebra based on parity checkpointing [Plank 1997, Dongarra 2006]

### Use of a linear BCH error-correcting code

- Choose a cyclic code (n, k, d) on F with distance d = Ω(k) : let G a k × n generator matrix.
  Precompute on the reliable resources : B := A.G in O(k<sup>2</sup> log k).
- Let  $q = \frac{d-1}{2n}$ : then  $z_i = x_i B$  tolerates < q.n errors on  $z_i$

• E.g. using a MDS code with distance  $d = \frac{k}{2} + 1$ : then  $n = \frac{3k}{2}$  and  $q = \frac{1}{6}$ .

### Certified vector-matrix computation : $y_i = x_i A$

Computation on the Unreliable global computing resources  $\boldsymbol{U}$ 

- for each vector-matrix product : **Compute**  $z_i := x_i . B$ Cost :  $W_1 = O(kn) = \frac{1}{1-2q} W_{seq}$  and  $W_{\infty} = O(\log k)$
- NB : if no falsification occurs, z = yG. Moreover, y can be recovered if less than  $\frac{d-1}{2}$  components of  $z_i$  are incorrect.

#### Certification/correction on the Reliable resources R

- Use EMCT to detect if more than  $q.n = \frac{d-1}{2}$  tasks have been forged, by testing  $N_{\epsilon,q} = \frac{\log \epsilon}{\log 1 - q}$  random tasks : Expected cost :  $W_1 = N_{\epsilon,q} \mathcal{O}(\log^2 k)$  and  $W_{\infty} = \mathcal{O}(\log k)$
- If forgery detected : restart computation of z.
- Else, recover y using BCH decoding of z Cost :  $W'_1 = O(\frac{k \log k}{1-2q})$  and  $W'_{\infty} = O(\log^2(\frac{k}{1-2q}))$ .

## Computation and certification time

• On Unreliable resources, whole time  $T_U$ :

$$T_U = \mathcal{O}\left(\frac{k^2}{(1-2q)\Pi_U^{tot}} + \frac{\log k}{\Pi_U}\right) \qquad \simeq \frac{3}{2} \frac{W_{seq}}{\Pi_U^{tot}}$$

 $\hookrightarrow$  corresponds to the arithmetic cost

• On Reliable resources, whole time  $T_R$ :

$$T_R = \mathcal{O}\left(\frac{k\log k}{(1-2q)\Pi_R^{tot}} + \frac{\log^2 k}{\Pi_R}\right)$$

 $\hookrightarrow$  cost dominated by BCH decoding, yet not by EMCT.

 However, precomputation of B = AG in O(k<sup>2</sup> log k) : amortized with ≫ log k vector-matrix products

# Conclusion

#### Summary

- EMCT certification against massive attacks : small expected cost on reliable resources for fork-join graph
- coupled to ATBF an algorithm, enables certification of results with no assumption on the attacks

#### Perspectives

- other (linear algebra) computations with dependencies
- improving underlying ATBF algorithms :

numerical computation; sparse matrix A;

Questions?

## Expected Efficiency of EMCT for tree programs



Number of tasks to be verified on R in one call to EMCT :

- for out-tree = h tasks at most
- for in-tree : worst case = n tasks but expected number of tasks =  $\frac{\sum_{T_i \in G} |G^{\leq}(T_i)|}{|G|} \le h + 1$
- ⇒ expected cost of one EMCT call : O(W<sub>∞</sub>) very low overhead if W<sub>∞</sub> ≪ W<sub>1</sub>

## Extension to fork join parallel programs



- ForkJoin graph G :
  - may be unbalanced, but symmetric :  $G = G_F \cup G_J$
- Expected cost (lemma 3)  $\leq 2(d+1) = h+3$

$$n.C_{G} = \sum_{T \in G} |G^{\leq}(T)| \\
= \sum_{T \in G_{F}} |G^{\leq}(T)| + \sum_{T' \in G_{J}} |G^{\leq}(T')| \\
\leq \sum_{T \in G_{F}} |G_{F}^{\leq}(T)| + \sum_{T' \in G_{J}} 2.|G_{J}^{\leq}(T')| + d + 1 \\
\leq 2(d+1)n = (h+3)n$$