

## TD 4 - Design of a provably secure hash function

A one-way hash function  $h$  is a function from  $E \subset \{0, 1\}^*$  to  $F \subset \{0, 1\}^m$  :

$$h : E \subset \{0, 1\}^* \longrightarrow F \subset \{0, 1\}^m$$

where  $m$  is a given integer (eg  $m = 128$  for  $h = \text{MD5}$ ).

A hash function is said **collision resistant** if it is computationally impossible (i.e. very expensive) to compute  $(x, y) \in E^2$  with  $x \neq y$  such that  $h(x) = h(y)$ .

Assuming that discrete logarithm is a one-way function, this exercise builds a collision resistant hash function.

### I. Design of a hash function $\{0, 1\}^{2m} \longrightarrow \{0, 1\}^m$

Let  $p$  be a large prime number such that  $q = \frac{p-1}{2}$  is prime too. Let  $\mathbb{F}_p = \mathbb{Z}/p\mathbb{Z}$ ;  $\mathbb{F}_p^*$  denotes the multiplicative group  $(\{1, 2, \dots, p-1\}, \times_{\text{mod } p})$ . Similarly, we define  $\mathbb{F}_q$  et  $\mathbb{F}_q^*$ .

Let  $\alpha$  and  $\beta$  be two primitive (i.e. *generators*) elements of  $\mathbb{F}_p^*$ . It is assumed that  $\alpha, \beta$  and  $p$  are public (known by everyone) and let  $h_1$  defined by:

$$h_1 : \mathbb{F}_q \times \mathbb{F}_q \rightarrow \mathbb{F}_p \\ (x_1, x_2) \mapsto \alpha^{x_1} \cdot \beta^{x_2} \pmod p$$

Let  $\lambda \in \{1, \dots, q-1\}$  equal to the discrete logarithm of  $\beta$  in basis  $\alpha$ :  $\alpha^\lambda = \beta \pmod p$ .

In all this question, it is assumed that  $\lambda$  is not known and impossible to compute.

To prove that  $h_1$  is collision resistant, we proceed as follows:

- we assume that a collision is known for  $h_1$ , i.e.  
 $\exists (x_1, x_2, x_3, x_4) \in \{0, 1, \dots, q-1\}^4$  such that  $(x_1, x_2) \neq (x_3, x_4)$  and  $h_1(x_1, x_2) = h_1(x_3, x_4)$
- we then prove that it is easy then to compute  $\lambda$ . For this, let  $d$  denotes

$$d = \text{pgcd}(x_4 - x_2, p - 1).$$

**Nota Bene.**  $p$  and  $q$  are prime and that  $p = 2q + 1$ .

1. What are the divisors of  $p - 1$  ? Deduce that  $d \in \{1, 2, q, p - 1\}$ .
2. Justify  $-(q - 1) \leq x_4 - x_2 \leq q - 1$ ; prove that  $d \neq q$  and  $d \neq p - 1$ .
3. Prove  $\alpha^{(x_1 - x_3)} \equiv \beta^{(x_4 - x_2)} \pmod p$ .
4. In this question, it is assumed that  $d = 1$ ; prove  $\lambda = (x_1 - x_3) \cdot (x_4 - x_2)^{-1} \pmod{(p - 1)}$ .
5. In this question, it is assumed that  $d = 2$ ; let  $u = (x_4 - x_2)^{-1} \pmod q$ .
  - 5.a. Justify that  $\beta^q = -1 \pmod p$ ; deduce  $\beta^{u \cdot (x_4 - x_2)} = \pm \beta \pmod p$ .
  - 5.b. Prove that either  $\lambda = u \cdot (x_1 - x_3) \pmod{p - 1}$  or  $\lambda = u \cdot (x_1 - x_3) + q \pmod{p - 1}$ .

6. Conclude: give an a reduction algorithm that takes in input a collision  $(x_1, x_2) \neq (x_3, x_4)$  and returns  $\lambda$ .

Give an upper bound on the cost of this algorithm; conclude by stating  $h_1$  is collision-resistant.

## II. Extension to a hash function: $\{0, 1\}^* \longrightarrow \{0, 1\}^m$

Let  $h_1 : \{0, 1\}^{2m} \rightarrow \{0, 1\}^m$  be a collision resistant hash function (such as the one introduced in I).

$$\begin{aligned} h_1 : \{0, 1\}^{2m} \times \{0, 1\}^m &\rightarrow \{0, 1\}^m \\ (x_1, x_2) &\mapsto h_1(x_1, x_2) \end{aligned}$$

Then,  $h_i$  is inductively defined by:  $h_i : \{0, 1\}^{2^i m} \longrightarrow \{0, 1\}^m$  par:

$$\begin{aligned} h_i : \left( \{0, 1\}^{2^{i-1} m} \right)^2 &\longrightarrow \{0, 1\}^m \\ (x_1, x_2) &\mapsto h_1(h_{i-1}(x_1), h_{i-1}(x_2)) \end{aligned}$$

7. Let  $(x_1, x_2, x_3, x_4) \in \mathbb{F}_q^4$ ; explicit  $h_2(x_1, x_2, x_3, x_4)$  with respect to  $h_1$ .

8. Prove that  $h_2$  is collision resistant. **Hint:** *proceed by contradiction (i.e. reduction), by stating that if a collision is known for  $h_2$ , then it is easy to compute a collision on  $h_1$ .*

9. Generalization: prove that  $h_i$  is collision resistant.

10. How many calls to  $h_1$  are performed to compute  $h_i(x)$  ? Assuming that the cost of  $h_1$  is  $\tilde{O}(m) = O(m^{1+\epsilon})$ , deduce that computing the hash of a  $n$  bit sequences has a cost  $\tilde{O}(n)$ .

11. How to extend to build a collision resistant hash function  $H : \{0, 1\}^* \longrightarrow \{0, 1\}^m$  ?

## III. HAIFA Extension scheme

Let  $F : \{0, 1\}^{k+r+64} \rightarrow \{0, 1\}^k$  be a compression function. The HAIFA (HAsH Iterative FrAmeWork) defines the following iterative extension scheme. In order to have a message bitlength multiple of  $r$ , the input message  $M$  is suffixed by  $\text{pad}(M) = '0 \dots 0' || u || 1 || v$ , where  $u = \text{bitlength}(M)$  and  $v = '0'^{\log(u)}$ . Then, let  $M_i$  be the  $i$ -th block of  $r$  bits and define

$$h_i = F(h_{i-1} || M_i || c(i))$$

where  $c(i)$  is the index  $i$  encoded on 64 bits. The hash is  $h_j$  obtained after the last block  $M_j$ .

12. Justify that the padding is a one-to-one mapping.

13. On what condition HAIFA is resistant to collision?

**14★ M2R assignment** HAIFA guarantees a lower bound  $\Omega(2^k)$  for second preimage attacks, while there exist  $O(2^{k-t})$  second-preimage attacks for  $2^t$ -blocks messages iteratively hashed with Merkle-Damgard.

Establish this result; are there lower bound for first preimage attacks too ?