

# **Application Programming Interface**

Java Card<sup>TM</sup> Platform, Version 2.2.1

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# CHAPTER 1

# Overview

#### Description

This document is the specification for the Java Card 2.2.1 Application Programming Interface.

#### Java Card 2.2.1 API Notes

#### **Referenced Standards**

#### ISO - International Standards Organization

- Information Technology Identification cards integrated circuit cards with contacts: ISO 7816
- Information Technology Security Techniques Digital Signature Scheme Giving Message Recovery: ISO 9796
- Information Technology Data integrity mechanism using a cryptographic check function employing a block cipher algorithm: ISO 9797
- Information technology Security techniques Digital signatures with appendix: ISO 14888

#### RSA Data Security, Inc.

- RSA Encryption Standard: PKCS #1 Version 2.1
- Password-Based Encryption Standard: PKCS #5 Version 1.5

#### EMV

- The EMV 2000 ICC Specifications for Payments systems Version 4.0
- The EMV '96 ICC Specifications for Payments systems Version 3.0

#### IPSec

• The Internet Key Exchange ( IKE ) document RFC 2409 (STD 1)

#### ANSI

• Public Key Cryptography for the Financial Industry: The Elliptic Curve Digital Signature Algorithm (ECDSA): X9.62-1998

#### IEEE

• Standard Specifications for Public Key Cryptography, Institute of Electrical and Electronic Engineers, 2000 : IEEE 1363

#### FIPS

• Advanced Encryption Standard (AES): FIPS-197

#### Standard Names for Security and Crypto Packages

- SHA (also SHA-1): Secure Hash Algorithm, as defined in Secure Hash Standard, NIST FIPS 180-1.
- MD5: The Message Digest algorithm RSA-MD5, as defined by RSA DSI in RFC 1321.
- RIPEMD-160: as defined in ISO/IEC 10118-3:1998 Information technology Security techniques Hash-

Parameter Checking

functions - Part 3: Dedicated hash-functions

- DSA: Digital Signature Algorithm, as defined in Digital Signature Standard, NIST FIPS 186.
- DES: The Data Encryption Standard, as defined by NIST in FIPS 46-1 and 46-2.
- RSA: The Rivest, Shamir and Adleman Asymmetric Cipher algorithm.
- ECDSA: Elliptic Curve Digital Signature Algorithm.
- ECDH: Elliptic Curve Diffie-Hellman algorithm.
- AES: Advanced Encryption Standard (AES), as defined by NIST in FIPS 197.

#### **Parameter Checking**

#### Policy

All Java Card API implementations must conform to the Java model of parameter checking. That is, the API code should not check for those parameter errors which the VM is expected to detect. These include all parameter errors, such as null pointers, index out of bounds, and so forth, that result in standard runtime exceptions. The runtime exceptions that are thrown by the Java Card VM are:

- ArithmeticException
- ArrayStoreException
- ClassCastException
- IndexOutOfBoundsException
- ArrayIndexOutOfBoundsException
- NegativeArraySizeException
- NullPointerException
- SecurityException

#### **Exceptions to the Policy**

In some cases, it may be necessary to explicitly check parameters. These exceptions to the policy are documented in the Java Card API specification. A Java Card API implementation must not perform parameter checking with the intent to avoid runtime exceptions, unless this is clearly specified by the Java Card API specification.

**Note**—If multiple erroneous input parameters exist, any one of several runtime exceptions will be thrown by the VM. Java programmers rely on this behavior, but they do not rely on getting a specific exception. It is not necessary (nor is it reasonable or practical) to document the precise error handling for all possible combinations of equivalence classes of erroneous inputs. The value of this behavior is that the logic error in the calling program is detected and exposed via the runtime exception mechanism, rather than being masked by a normal return.

Package Summary	
Packages	
java.io	A subset of the java.io package in the standard Java programming language.

Package Summary	
java.lang	Provides classes that are fundamental to the design of the Java Card technology subset of the Java programming language.
java.rmi	The java.rmi package defines the Remote interface which identifies interfaces whose methods can be invoked from card acceptance device (CAD) client applications.
javacard.framework	Provides a framework of classes and interfaces for building, communicating with and working with Java Card technology-based applets.
javacard.framework. service	Provides a service framework of classes and interfaces that allow a Java Card technology-based applet to be designed as an aggregation of service components.
javacard.security	Provides classes and interfaces that contain publicly-available functionality for implementing a security and cryptography framework on the Java Card platform.
javacardx.crypto	Extension package that contains functionality, which may be subject to export controls, for implementing a security and cryptography framework on the Java Card platform.

#### **Class Hierarchy**

```
java.lang.Object
   javacard.framework.AID
   javacard.framework.APDU
   javacard.framework.Applet
   javacard.framework.service.BasicService (implements javacard.framework.service.Service)
       javacard.framework.service.RMIService (implements javacard.framework.service.RemoteService)
   javacard.framework.service.CardRemoteObject (implements java.rmi.Remote)
   javacard.security.Checksum
   javacardx.crypto.Cipher
   javacard.framework.service.Dispatcher
   javacard.framework.JCSystem
   javacard.security.KeyAgreement
   javacard.security.KeyBuilder
   javacard.security.KeyPair
   javacard.security.MessageDigest
   javacard.framework.OwnerPIN (implements javacard.framework.PIN)
   javacard.security.RandomData
   javacard.security.Signature
   java.lang.Throwable
       java.lang.Exception
           javacard.framework.CardException
               javacard.framework.UserException
           java.io.IOException
               java.rmi.RemoteException
           java.lang.RuntimeException
               java.lang.ArithmeticException
               java.lang.ArrayStoreException
               javacard.framework.CardRuntimeException
                   javacard.framework.APDUException
                    javacard.security.CryptoException
                   javacard.framework.ISOException
                   javacard.framework.PINException
                   javacard.framework.service.ServiceException
                   javacard.framework.SystemException
                   javacard.framework.TransactionException
                java.lang.ClassCastException
               java.lang.IndexOutOfBoundsException
                   java.lang.ArrayIndexOutOfBoundsException
               java.lang.NegativeArraySizeException
               java.lang.NullPointerException
               java.lang.SecurityException
   javacard.framework.Util
```

#### Overview

Interface Hierarchy

#### **Interface Hierarchy**

javacard.framework.AppletEvent javacard.security.DSAKey javacard.security.DSAPrivateKey javacard.security.DSAPublicKey javacard.security.ECKey javacard.security.ECPrivateKey javacard.security.ECPublicKey javacard.framework.IS07816 javacard.security.Key javacard.security.PrivateKey javacard.security.DSAPrivateKey javacard.security.ECPrivateKey javacard.security.RSAPrivateCrtKey javacard.security.RSAPrivateKey javacard.security.PublicKey javacard.security.DSAPublicKey javacard.security.ECPublicKey javacard.security.RSAPublicKey javacard.security.SecretKey javacard.security.AESKey javacard.security.DESKey javacardx.crypto.KeyEncryption javacard.framework.MultiSelectable javacard.framework.PIN java.rmi.Remote javacard.framework.service.Service javacard.framework.service.RemoteService javacard.framework.service.SecurityService javacard.framework.Shareable

# Package java.io

#### Description

A subset of the java.io package in the standard Java programming language.

The java.io.IOException class is included in the Java Card API to maintain a hierarchy of exceptions identical to the standard Java programming language. The java.io.IOException class is the superclass of java.rmi.RemoteException, that indicates an exception occurred during a remote method call.

Class Summary Exceptions	

## java.io IOException

#### Declaration

public class IOException extends java.lang.Exception

Direct Known Subclasses: java.rmi.RemoteException

#### Description

A Java Card runtime environment-owned instance of IOException is thrown to signal that an I/O exception of some sort has occurred. This class is the general class of exceptions produced by failed or interrupted I/O operations.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the Java 2 Platform Standard Edition API Specification.

Member Summary	
Constructors	
	IOException() Constructs an IOException.

#### **Inherited Member Summary**

Methods inherited from class Object

equals(Object)

#### Constructors

#### **IOException**()

**Declaration:** public **IOException()** 

#### Description:

Constructs an IOException.

#### IOException

IOException()

CHAPTER 3

# Package java.lang

#### Description

Provides classes that are fundamental to the design of the Java Card technology subset of the Java programming language. The classes in this package are derived from java.lang in the standard Java programming language and represent the core functionality required by the Java Card Virtual Machine. This core functionality is represented by the Object class, which is the base class for all Java language classes and the Throwable class, which is the base class for the exception and runtime exception classes.

The exceptions and runtime exceptions that are included in this package are those that can be thrown by the Java Card Virtual Machine. They represent only a subset of the exceptions available in java.lang in the standard Java programming language.

Class Summary	
Classes	
Object	Class Object is the root of the Java Card platform class hierarchy.
Throwable	The Throwable class is the superclass of all errors and exceptions in the Java Card platform's subset of the Java programming language.
Exceptions	
ArithmeticException	A Java Card runtime environment-owned instance of ArithmeticException is thrown when an exceptional arithmetic condition has occurred.
ArrayIndexOutOfBound- sException	A Java Card runtime environment-owned instance of ArrayIndexOutOfBoundsException is thrown to indicate that an array has been accessed with an illegal index.
ArrayStoreException	A Java Card runtime environment-owned instance of ArrayStoreException is thrown to indicate that an attempt has been made to store the wrong type of object into an array of objects.
ClassCastException	A Java Card runtime environment-owned instance of ClassCastException is thrown to indicate that the code has attempted to cast an object to a subclass of which it is not an instance.
Exception	The class Exception and its subclasses are a form of Throwable that indicate conditions that a reasonable applet might want to catch.
IndexOutOfBoundsExcep- tion	A Java Card runtime environment-owned instance of IndexOutOfBoundsException is thrown to indicate that an index of some sort (such as to an array) is out of range.
NegativeArraySizeEx- ception	A Java Card runtime environment-owned instance of NegativeArraySizeException is thrown if an applet tries to create an array with negative size.

#### java.lang

Class Summary

Class Summary	
NullPointerException	A Java Card runtime environment-owned instance of NullPointerException is thrown when an applet attempts to use null in a case where an object is required.
RuntimeException	RuntimeException is the superclass of those exceptions that can be thrown during the normal operation of the Java Card Virtual Machine.
SecurityException	A Java Card runtime environment-owned instance of SecurityException is thrown by the Java Card Virtual Machine to indicate a security violation.

java.lang

# java.lang ArithmeticException

#### Declaration

public class ArithmeticException extends RuntimeException

#### Description

A Java Card runtime environment-owned instance of ArithmeticException is thrown when an exceptional arithmetic condition has occurred. For example, a "divide by zero" is an exceptional arithmetic condition.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	ArithmeticException() Constructs an ArithmeticException.

Inherited Member Summary	
Methods inherited from class Object	
equals(Object)	

#### Constructors

#### ArithmeticException()

#### Declaration:

public ArithmeticException()

#### **Description:**

Constructs an ArithmeticException.

## java.lang ArrayIndexOutOfBoundsException

#### Declaration

public class ArrayIndexOutOfBoundsException extends IndexOutOfBoundsException

#### Description

A Java Card runtime environment-owned instance of ArrayIndexOutOfBoundsException is thrown to indicate that an array has been accessed with an illegal index. The index is either negative or greater than or equal to the size of the array.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	ArrayIndexOutOfBoundsException() Constructs an ArrayIndexOutOfBoundsException.

Inherited Member Summary
Methods inherited from class Object
equals(Object)

ArrayIndexOutOfBoundsException()

#### Constructors

#### ArrayIndexOutOfBoundsException()

Declaration: public ArrayIndexOutOfBoundsException()

#### **Description:**

Constructs an ArrayIndexOutOfBoundsException.

java.lang

# java.lang ArrayStoreException

#### Declaration

public class ArrayStoreException extends RuntimeException

#### Description

A Java Card runtime environment-owned instance of ArrayStoreException is thrown to indicate that an attempt has been made to store the wrong type of object into an array of objects. For example, the following code generates an ArrayStoreException:

```
Object x[] = new AID[3];
x[0] = new OwnerPIN( (byte) 3, (byte) 8);
```

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	ArrayStoreException() Constructs an ArrayStoreException.

Inherited Member Summary	
Methods inherited from class Object	
equals(Object)	

#### ArrayStoreException()

#### **Declaration:**

public ArrayStoreException()

#### **Description:**

Constructs an ArrayStoreException.

java.lang

## java.lang ClassCastException

#### Declaration

public class ClassCastException extends RuntimeException

#### Description

A Java Card runtime environment-owned instance of ClassCastException is thrown to indicate that the code has attempted to cast an object to a subclass of which it is not an instance. For example, the following code generates a ClassCastException:

```
Object x = new OwnerPIN( (byte)3, (byte)8);
JCSystem.getAppletShareableInterfaceObject( (AID)x, (byte)5 );
```

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	ClassCastException() Constructs a ClassCastException.

Inherited Member Summary	
Methods inherited from class Object	
equals(Object)	

ClassCastException()

#### Constructors

#### ClassCastException()

**Declaration:** public ClassCastException()

#### **Description:**

Constructs a ClassCastException.

java.lang

# java.lang Exception

#### Declaration

public class **Exception** extends Throwable

Direct Known Subclasses: javacard.framework.CardException, java.io.IOException, RuntimeException

#### Description

The class Exception and its subclasses are a form of Throwable that indicate conditions that a reasonable applet might want to catch.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	Exception() Constructs an Exception instance.
	_

Inherited Member Summary	
Methods inherited from class Object	
equals(Object)	

#### Constructors

#### Exception()

**Declaration:** public **Exception**()

#### **Description:**

Constructs an Exception instance.

Declaration

# java.lang IndexOutOfBoundsException

#### Declaration

public class IndexOutOfBoundsException extends RuntimeException

#### Direct Known Subclasses: ArrayIndexOutOfBoundsException

#### Description

A Java Card runtime environment-owned instance of IndexOutOfBoundsException is thrown to indicate that an index of some sort (such as to an array) is out of range.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *JRuntime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	IndexOutOfBoundsException() Constructs an IndexOutOfBoundsException.

Inherited Member Summary
Methods inherited from class Object
equals(Object)

#### Constructors

#### IndexOutOfBoundsException()

#### **Declaration:**

public IndexOutOfBoundsException()

#### **Description:**

Constructs an IndexOutOfBoundsException.

Declaration

# java.lang NegativeArraySizeException

#### Declaration

public class NegativeArraySizeException extends RuntimeException

#### Description

A Java Card runtime environment-owned instance of NegativeArraySizeException is thrown if an applet tries to create an array with negative size.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	NegativeArraySizeException() Constructs a NegativeArraySizeException.

Inherited Member Summary	
Methods inherited from class Object	
equals(Object)	

#### **Constructors**

#### NegativeArraySizeException()

#### **Declaration:**

```
public NegativeArraySizeException()
```

NegativeArraySizeException()

#### **Description:**

Constructs a NegativeArraySizeException.

Declaration

# java.lang NullPointerException

#### Declaration

public class NullPointerException extends RuntimeException

#### Description

A Java Card runtime environment-owned instance of NullPointerException is thrown when an applet attempts to use null in a case where an object is required. These include:

- Calling the instance method of a null object.
- Accessing or modifying the field of a null object.
- Taking the length of null as if it were an array.
- Accessing or modifying the slots of null as if it were an array.
- Throwing null as if it were a Throwable value.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	NullPointerException()         Constructs a NullPointerException.

# Inherited Member Summary Methods inherited from class Object equals(Object)

#### Constructors

#### NullPointerException()

Declaration: public NullPointerException()

#### **Description:**

Constructs a NullPointerException.

Declaration

Object

# java.lang Object

#### Declaration

public class Object

java.lang.Object

#### Description

Class Object is the root of the Java Card platform class hierarchy. Every class has Object as a superclass. All objects, including arrays, implement the methods of this class.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	Object()
Methods	
boolean	equals(Object obj) Compares two Objects for equality.

#### Constructors

#### Object()

**Declaration:** public **Object**()

#### Methods

#### equals(Object)

**Declaration:** public boolean equals(java.lang.Object obj)

#### **Description:**

Compares two Objects for equality.

The equals method implements an equivalence relation:

- It is *reflexive*: for any reference value x, x.equals(x) should return true.
- It is *symmetric*: for any reference values x and y, x.equals(y) should return true if and only if y. equals(x) returns true.

- It is *transitive*: for any reference values x, y, and z, if x.equals(y) returns true and y. equals(z) returns true, then x.equals(z) should return true.
- It is *consistent*: for any reference values x and y, multiple invocations of x.equals(y) consistently return true or consistently return false.
- For any reference value x, x.equals(null) should return false.

The equals method for class Object implements the most discriminating possible equivalence relation on objects; that is, for any reference values x and y, this method returns true if and only if x and y refer to the same object (x=y has the value true).

#### **Parameters:**

obj - the reference object with which to compare.

**Returns:** true if this object is the same as the obj argument; false otherwise.

Declaration

# java.lang RuntimeException

#### Declaration

public class RuntimeException extends Exception

Direct Known Subclasses: ArithmeticException, ArrayStoreException, javacard.

```
framework.CardRuntimeException,ClassCastException,
IndexOutOfBoundsException,NegativeArraySizeException,
NullPointerException,SecurityException
```

#### Description

RuntimeException is the superclass of those exceptions that can be thrown during the normal operation of the Java Card Virtual Machine.

A method is not required to declare in its throws clause any subclasses of RuntimeException that might be thrown during the execution of the method but not caught.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	RuntimeException() Constructs a RuntimeException instance.

Inherited Member Summary	
Methods inherited from class Object	
equals(Object)	

#### Constructors

#### **RuntimeException()**

#### **Declaration:**

public RuntimeException()

#### **Description:**

Constructs a RuntimeException instance.

#### Declaration

## java.lang SecurityException

#### Declaration

public class SecurityException extends RuntimeException

#### Description

A Java Card runtime environment-owned instance of SecurityException is thrown by the Java Card Virtual Machine to indicate a security violation.

This exception is thrown when an attempt is made to illegally access an object belonging to another applet. It may optionally be thrown by a Java Card VM implementation to indicate fundamental language restrictions, such as attempting to invoke a private method in another class.

For security reasons, the Java Card runtime environment implementation may mute the card instead of throwing this exception.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	SecurityException() Constructs a SecurityException.

# Inherited Member Summary Methods inherited from class Object equals(Object)

#### Constructors

#### SecurityException()

#### **Declaration:**

public SecurityException()

#### **Description:**

Constructs a SecurityException.

## java.lang Throwable

#### Declaration

public class Throwable

java.lang.Object
 |
 +--java.lang.Throwable

#### Direct Known Subclasses: Exception

#### Description

The Throwable class is the superclass of all errors and exceptions in the Java Card platform's subset of the Java programming language. Only objects that are instances of this class (or of one of its subclasses) are thrown by the Java Card Virtual Machine or can be thrown by the Java programming language throw statement. Similarly, only this class or one of its subclasses can be the argument type in a catch clause.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	Throwable()
	Constructs a new Throwable.

# Inherited Member Summary Methods inherited from class Object equals(Object)

#### Constructors

#### Throwable()

**Declaration:** public **Throwable**()

#### **Description:**

Constructs a new Throwable.

# Package java.rmi

## Description

The java.rmi package defines the Remote interface which identifies interfaces whose methods can be invoked from card acceptance device (CAD) client applications. It also defines a RemoteException that can be thrown to indicate an exception occurred during the execution of a remote method call.

Class Summary	
Interfaces	
Remote	The Remote interface serves to identify interfaces whose methods may be invoked from a CAD client application.
Exceptions	
RemoteException	A Java Card runtime environment-owned instance of RemoteException is thrown to indicate that a communication-related exception has occurred during the execution of a remote method call.

# <sub>java.rmi</sub> **Remote**

#### Declaration

public interface Remote

#### All Known Implementing Classes: javacard.framework.service.CardRemoteObject

#### Description

The Remote interface serves to identify interfaces whose methods may be invoked from a CAD client application. An object that is a remote object must directly or indirectly implement this interface. Only those methods specified in a "remote interface", an interface that extends java.rmi.Remote are available remotely. Implementation classes can implement any number of remote interfaces and can extend other remote implementation classes. RMI for the Java Card platform provides a convenience class called javacard. framework.service.CardRemoteObject that remote object implementations can extend which facilitates remote object creation. For complete details on RMI for the Java Card platform, see the *Runtime Environment Specification for the Java Card Platform* and the javacard.framework.service API package.

java.rmi

# java.rmi RemoteException

## Declaration

public class RemoteException extends java.io.IOException

## Description

A Java Card runtime environment-owned instance of RemoteException is thrown to indicate that a communication-related exception has occurred during the execution of a remote method call. Each method of a remote interface, an interface that extends java.rmi.Remote, must list RemoteException or a superclass in its throws clause.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

This Java Card platform class's functionality is a strict subset of the definition in the JavaTM 2 Platform Standard Edition (J2SETM) API Specification.

Member Summary	
Constructors	
	RemoteException() Constructs a RemoteException.

## Inherited Member Summary

#### Methods inherited from class Object

equals(Object)

RemoteException()

## Constructors

## RemoteException()

#### **Declaration:**

public RemoteException()

#### **Description:**

Constructs a RemoteException.

CHAPTER 5

# Package javacard.framework

## Description

Provides a framework of classes and interfaces for building, communicating with and working with Java Card technology-based applets. These classes and interfaces provide the minimum required functionality for a Java Card environment. If additional functionality is desired, for example to specialize the card for a particular market, other frameworks would need to be added.

The key classes and interfaces in this package are:

- AID-encapsulates the Application Identifier (AID) associated with an applet.
- APDU-provides methods for controlling card input and output.
- Applet-the base class for all Java Card technology-based applets on the card. It provides methods for working with applets to be loaded onto, installed into and executed on a Java Card technology-compliant smart card.
- CardException, CardRuntimeException-provide functionality similar to java.lang. Exception and java.lang.RuntimeException in the standard Java programming language, but specialized for the card environment.
- ISO7816-provides important constants for working with input and output data.
- JCSystem-provides methods for controlling system functions such as transaction management, transient objects, object deletion mechanism, resource management, and inter-applet object sharing.
- MultiSelectable-provides methods that support advanced programming techniques with logical channels.
- Shareable-provides a mechanism that lets objects that implement this interface be shared across an applet firewall.
- Util-provides convenient methods for working with arrays and array data.

Class Summary	
Interfaces	
AppletEvent	The AppletEvent interface provides a callback interface for the Java Card runtime environment to inform the applet about life cycle events.
IS07816	ISO7816 encapsulates constants related to ISO 7816-3 and ISO 7816-4.
MultiSelectable	The MultiSelectable interface identifies the implementing Applet subclass as being capable of concurrent selections.
PIN	This interface represents a PIN.
Shareable	The Shareable interface serves to identify all shared objects.

## javacard.framework

Class Summary

Class Summary Classes	
APDU	Application Protocol Data Unit (APDU) is the communication format between the card and the off-card applications.
Applet	This abstract class defines an Java Card technology-based applet.
JCSystem	The JCSystem class includes a collection of methods to control applet execution, resource management, atomic transaction management, object deletion mechanism and inter-applet object sharing in the Java Card environment.
OwnerPIN	This class represents an Owner PIN, implements Personal Identification Number functionality as defined in the PIN interface, and provides the ability to update the PIN and thus owner functionality.
Util	The Util class contains common utility functions.
Exceptions	
APDUException	APDUException represents an APDU related exception.
CardException	The CardException class defines a field reason and two accessor methods getReason() and setReason().
CardRuntimeException	The CardRuntimeException class defines a field reason and two accessor methods getReason() and setReason().
ISOException	ISOException class encapsulates an ISO 7816-4 response status word as its reason code.
PINException	PINException represents a OwnerPIN class access-related exception.
SystemException	SystemException represents a JCSystem class related exception.
TransactionException	TransactionException represents an exception in the transaction subsystem.
UserException	UserException represents a User exception.

# javacard.framework $\operatorname{AID}$

## Declaration

public class AID

#### java.lang.Object

+--javacard.framework.AID

## Description

This class encapsulates the Application Identifier (AID) associated with an applet. An AID is defined in ISO 7816-5 to be a sequence of bytes between 5 and 16 bytes in length.

The Java Card runtime environment creates instances of AID class to identify and manage every applet on the card. Applets need not create instances of this class. An applet may request and use the Java Card runtime environment-owned instances to identify itself and other applet instances.

Java Card runtime environment-owned instances of AID are permanent Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these permanent objects can be stored and re-used.

An applet instance can obtain a reference to Java Card runtime environment-owned instances of its own AID object by using the JCSystem.getAID() method and another applet's AID object via the JCSystem.lookupAID() method.

An applet uses AID instances to request to share another applet's object or to control access to its own shared object from another applet. See *Runtime Environment Specification for the Java Card Platform*, section 6.2 for details.

Member Summary	
Constructors	
	<pre>AID(byte[] bArray, short offset, byte length) The Java Card runtime environment uses this constructor to create a new AID instance encapsulating the specified AID bytes.</pre>
Methods	
boolean	<pre>equals(byte[] bArray, short offset, byte length) Checks if the specified AID bytes in bArray are the same as those encapsulated in this AID object.</pre>
boolean	<pre>equals(java.lang.Object anObject) Compares the AID bytes in this AID instance to the AID bytes in the specified object.</pre>
byte	getBytes(byte[] dest, short offset) Called to get all the AID bytes encapsulated within AID object.

#### See Also: JCSystem, SystemException

AID

<pre>getPartialBytes(short aidOffset, byte[] dest, short oOffset,</pre>
byte oLength)
Called to get part of the AID bytes encapsulated within the AID object starting at the
specified offset for the specified length.
<pre>partialEquals(byte[] bArray, short offset, byte length)</pre>
Checks if the specified partial AID byte sequence matches the first length bytes of
the encapsulated AID bytes within this AID object.
RIDEquals(AID otherAID)
Checks if the RID (National Registered Application provider identifier) portion of the
encapsulated AID bytes within the otherAID object matches that of this AID
object.

## **Constructors**

#### AID(byte[], short, byte)

#### **Declaration:**

#### **Description:**

The Java Card runtime environment uses this constructor to create a new AID instance encapsulating the specified AID bytes.

#### **Parameters:**

bArray - the byte array containing the AID bytes

offset - the start of AID bytes in bArray

length - the length of the AID bytes in bArray

#### Throws:

java.lang.SecurityException - if the bArray array is not accessible in the caller's context

SystemException - with the following reason code:

• SystemException.ILLEGAL\_VALUE if the length parameter is less than 5 or greater than 16

java.lang.NullPointerException - if the bArray parameter is null

java.lang.ArrayIndexOutOfBoundsException - if the offset parameter or length parameter is negative or if offset+length is greater than the length of the bArray parameter

## Methods

#### getBytes(byte[], short)

#### **Declaration:**

```
public final byte getBytes(byte[] dest, short offset)
    throws NullPointerException, ArrayIndexOutOfBoundsException,
    SecurityException
```

#### **Description:**

Called to get all the AID bytes encapsulated within AID object.

#### **Parameters:**

dest - byte array to copy the AID bytes

offset - within dest where the AID bytes begin

#### Returns: the length of the AID bytes

#### **Throws:**

java.lang.SecurityException - if the dest array is not accessible in the caller's context

java.lang.NullPointerException - if the dest parameter is null

java.lang.ArrayIndexOutOfBoundsException - if the offset parameter is negative or offset+length of AID bytes is greater than the length of the dest array

#### equals(Object)

#### **Declaration:**

#### **Description:**

Compares the AID bytes in this AID instance to the AID bytes in the specified object. The result is true if and only if the argument is not null and is an AID object that encapsulates the same AID bytes as this object.

This method does not throw NullPointerException.

Overrides: equals in class Object

#### **Parameters:**

anObject - the object to compare this AID against

Returns: true if the AID byte values are equal, false otherwise

#### Throws:

java.lang.SecurityException - if anObject object is not accessible in the caller's context

#### equals(byte[], short, byte)

#### **Declaration:**

#### **Description:**

Checks if the specified AID bytes in bArray are the same as those encapsulated in this AID object. The result is true if and only if the bArray argument is not null and the AID bytes encapsulated in this AID object are equal to the specified AID bytes in bArray.

This method does not throw NullPointerException.

#### **Parameters:**

bArray - containing the AID bytes

offset - within bArray to begin

length - of AID bytes in bArray

**Returns:** true if equal, false otherwise

partialEquals(byte[], short, byte)

#### **Throws:**

java.lang.SecurityException - if the bArray array is not accessible in the caller's context

java.lang.ArrayIndexOutOfBoundsException - if the offset parameter or length parameter is negative or if offset+length is greater than the length of the bArray parameter

#### partialEquals(byte[], short, byte)

#### **Declaration:**

#### **Description:**

Checks if the specified partial AID byte sequence matches the first length bytes of the encapsulated AID bytes within this AID object. The result is true if and only if the bArray argument is not null and the input length is less than or equal to the length of the encapsulated AID bytes within this AID object and the specified bytes match.

This method does not throw NullPointerException.

#### **Parameters:**

bArray - containing the partial AID byte sequence

offset - within bArray to begin

length - of partial AID bytes in bArray

Returns: true if equal, false otherwise

#### **Throws:**

java.lang.SecurityException - if the bArray array is not accessible in the caller's context

java.lang.ArrayIndexOutOfBoundsException - if the offset parameter or length parameter is negative or if offset+length is greater than the length of the bArray parameter

#### **RIDEquals(AID)**

#### **Declaration:**

#### **Description:**

Checks if the RID (National Registered Application provider identifier) portion of the encapsulated AID bytes within the otherAID object matches that of this AID object. The first 5 bytes of an AID byte sequence is the RID. See ISO 7816-5 for details. The result is true if and only if the argument is not null and is an AID object that encapsulates the same RID bytes as this object.

This method does not throw NullPointerException.

#### **Parameters:**

otherAID - the AID to compare against

Returns: true if the RID bytes match, false otherwise

#### Throws:

java.lang.SecurityException - if the otherAID object is not accessible in the caller's
context

```
AID
```

getPartialBytes(short, byte[], short, byte)

#### getPartialBytes(short, byte[], short, byte)

#### **Declaration:**

#### **Description:**

Called to get part of the AID bytes encapsulated within the AID object starting at the specified offset for the specified length.

#### **Parameters:**

aidOffset - offset within AID array to begin copying bytes

dest - the destination byte array to copy the AID bytes into

oOffset - offset within dest where the output bytes begin

oLength - the length of bytes requested in dest. 0 implies a request to copy all remaining AID bytes.

Returns: the actual length of the bytes returned in dest

#### Throws:

java.lang.SecurityException - if the dest array is not accessible in the caller's context

java.lang.NullPointerException - if the dest parameter is null

java.lang.ArrayIndexOutOfBoundsException - if the aidOffset parameter is negative or greater than the length of the encapsulated AID bytes or the oOffset parameter is negative or oOffset+length of bytes requested is greater than the length of the dest array

Declaration

APDU

## javacard.framework APDU

## Declaration

public final class APDU

#### java.lang.Object

+--javacard.framework.APDU

## Description

Application Protocol Data Unit (APDU) is the communication format between the card and the off-card applications. The format of the APDU is defined in ISO specification 7816-4.

This class only supports messages which conform to the structure of command and response defined in ISO 7816-4. The behavior of messages which use proprietary structure of messages ( for example with header CLA byte in range 0xD0-0xFE ) is undefined. This class does not support extended length fields.

The APDU object is owned by the Java Card runtime environment. The APDU class maintains a byte array buffer which is used to transfer incoming APDU header and data bytes as well as outgoing data. The buffer length must be at least 133 bytes (5 bytes of header and 128 bytes of data). The Java Card runtime environment must zero out the APDU buffer before each new message received from the CAD.

The Java Card runtime environment designates the APDU object as a temporary Java Card runtime environment Entry Point Object (See *Runtime Specification for the Java Card Platform*, section 6.2.1 for details). A temporary Java Card runtime environment Entry Point Object can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components.

The Java Card runtime environment similarly marks the APDU buffer as a global array (See *Runtime Specification for the Java Card Platform*, section 6.2.2 for details). A global array can be accessed from any applet context. References to global arrays cannot be stored in class variables or instance variables or array components.

The applet receives the APDU instance to process from the Java Card runtime environment in the Applet. process(APDU) method, and the first five bytes [CLA, INS, P1, P2, P3] are available in the APDU buffer.

The APDU class API is designed to be transport protocol independent. In other words, applets can use the same APDU methods regardless of whether the underlying protocol in use is T=0 or T=1 (as defined in ISO 7816-3).

The incoming APDU data size may be bigger than the APDU buffer size and may therefore need to be read in portions by the applet. Similarly, the outgoing response APDU data size may be bigger than the APDU buffer size and may need to be written in portions by the applet. The APDU class has methods to facilitate this.

For sending large byte arrays as response data, the APDU class provides a special method sendBytesLong() which manages the APDU buffer.

// The purpose of this example is to show most of the methods
// in use and not to depict any particular APDU processing
public void process(APDU apdu){
 // ...
 byte[] buffer = apdu.getBuffer();
 byte cla = buffer[ISO7816.OFFSET\_CLA];
 byte ins = buffer[ISO7816.OFFSET\_INS];
 ...
 // assume this command has incoming data
 // Lc tells us the incoming apdu command length

Member Summary

```
short bytesLeft = (short) (buffer[IS07816.OFFSET_LC] & 0x00FF);
if (bytesLeft < (short)55) ISOException.throwIt( ISO7816.SW_WRONG_LENGTH );
short readCount = apdu.setIncomingAndReceive();
while ( bytesLeft > 0) {
    // process bytes in buffer[5] to buffer[readCount+4];
   bytesLeft -= readCount;
    readCount = apdu.receiveBytes ( ISO7816.OFFSET_CDATA );
11
//...
11
// Note that for a short response as in the case illustrated here
// the three APDU method calls shown : setOutgoing(),setOutgoingLength() & sendBytes()
// could be replaced by one APDU method call : setOutgoingAndSend().
// construct the reply APDU
short le = apdu.setOutgoing();
if (le < (short)2) ISOException.throwIt( ISO7816.SW_WRONG_LENGTH );
apdu.setOutgoingLength( (short)3 );
// build response data in apdu.buffer[ 0.. outCount-1 ];
buffer[0] = (byte)1; buffer[1] = (byte)2; buffer[3] = (byte)3;
apdu.sendBytes ( (short)0 , (short)3 );
// return good complete status 90 00
}
```

The APDU class also defines a set of STATE\_.. constants which represent the various processing states of the APDU object based on the methods invoked and the state of the data transfers. The getCurrentState() method returns the current state.

Note that the state number assignments are ordered as follows: STATE\_INITIAL < STATE\_PARTIAL\_INCOMING < STATE\_FULL\_INCOMING < STATE\_OUTGOING < STATE\_OUTGOING\_LENGTH\_KNOWN < STATE\_PARTIAL\_OUTGOING < STATE\_FULL\_OUTGOING.

The following are processing error states and have negative state number assignments : STATE\_ERROR\_NO\_T0\_GETRESPONSE, STATE\_ERROR\_T1\_IFD\_ABORT, STATE\_ERROR\_IO and STATE\_ERROR\_NO\_T0\_REISSUE.

Member Summary	
Fields	
static byte	PROTOCOL_MEDIA_CONTACTLESS_TYPE_A
	Transport protocol Media - Contactless Type A
static byte	PROTOCOL_MEDIA_CONTACTLESS_TYPE_B
	Transport protocol Media - Contactless Type B
static byte	PROTOCOL_MEDIA_DEFAULT
	Transport protocol Media - Contacted Asynchronous Half Duplex
static byte	PROTOCOL_MEDIA_MASK
	Media nibble mask in protocol byte
static byte	PROTOCOL_MEDIA_USB
	Transport protocol Media - USB
static byte	PROTOCOL_T0
	ISO 7816 transport protocol type T=0.
static byte	PROTOCOL_T1
	This constant is used to denote both the ISO 7816 transport protocol type T=1 and the
	variant for contactless cards defined in ISO 14443-4.

#### See Also: APDUException, ISOException

Member Summary

Member Summary	
static byte	PROTOCOL_TYPE_MASK
	Type nibble mask in protocol byte
static byte	STATE_ERROR_IO
-	This error state of a APDU object occurs when an APDUException with reason code
	APDUException.IO_ERROR has been thrown.
static byte	STATE_ERROR_NO_T0_GETRESPONSE
-	This error state of a APDU object occurs when an APDUException with reason code
	APDUException.NO_T0_GETRESPONSE has been thrown.
static byte	STATE_ERROR_NO_T0_REISSUE
-	This error state of a APDU object occurs when an APDUException with reason code
	APDUException.NO_TO_REISSUE has been thrown.
static byte	STATE_ERROR_T1_IFD_ABORT
-	This error state of a APDU object occurs when an APDUException with reason code
	APDUException.T1_IFD_ABORT has been thrown.
static byte	STATE_FULL_INCOMING
-	This is the state of a APDU object when all the incoming data been received.
static byte	STATE_FULL_OUTGOING
-	This is the state of a APDU object when all outbound data has been transferred.
static byte	STATE INITIAL
	This is the state of a new APDU object when only the command header is valid.
static byte	STATE_OUTGOING
	This is the state of a new APDU object when data transfer mode is outbound but length
	is not yet known.
static byte	STATE_OUTGOING_LENGTH_KNOWN
	This is the state of a APDU object when data transfer mode is outbound and outbound
	length is known.
static byte	STATE_PARTIAL_INCOMING
-	This is the state of a APDU object when incoming data has partially been received.
static byte	STATE_PARTIAL_OUTGOING
_	This is the state of a APDU object when some outbound data has been transferred but
	not all.
Methods	
	getBuffer()
byte[]	Returns the APDU buffer byte array.
static byte	getCLAChannel() Returns the logical channel number associated with the current APDU command based
	on the CLA byte.
atatia ADDU	getCurrentAPDU()
static APDU	This method is called to obtain a reference to the current APDU object.
	getCurrentAPDUBuffer()
Static Dyte[]	This method is called to obtain a reference to the current APDU buffer.
brito	
byte	getCurrentState() This method returns the surrent processing state of the ADDU object
	This method returns the current processing state of the APDU object.
static short	getInBlockSize() Patures the configured incoming block size
1	Returns the configured incoming block size.
byte	getNAD() Returns the Node Address byte (NAD) in T=1 protocol, and 0 in T=0 protocol.
المرابع والمعرمين	
static short	getOutBlockSize()
	Returns the configured outgoing block size.
static byte	getProtocol() Patures the ISO 7016 transport protocol tune T-1 or T-0 in the low nibble and the
	Returns the ISO 7816 transport protocol type, T=1 or T=0 in the low nibble and the
	transport media in the upper nibble in use.

Member Summary	
short	receiveBytes(short bOff) Gets as many data bytes as will fit without APDU buffer overflow, at the specified offset bOff.
void	<pre>sendBytes(short bOff, short len) Sends len more bytes from APDU buffer at specified offset bOff.</pre>
void	<pre>sendBytesLong(byte[] outData, short bOff, short len) Sends len more bytes from outData byte array starting at specified offset bOff.</pre>
short	setIncomingAndReceive() This is the primary receive method.
short	<pre>setOutgoing() This method is used to set the data transfer direction to outbound and to obtain the expected length of response (Le).</pre>
void	<pre>setOutgoingAndSend(short bOff, short len) This is the "convenience" send method.</pre>
void	setOutgoingLength(short len) Sets the actual length of response data.
short	<pre>setOutgoingNoChaining() This method is used to set the data transfer direction to outbound without using BLOCK CHAINING (See ISO 7816-3/4) and to obtain the expected length of response (Le).</pre>
static void	<pre>waitExtension()     Requests additional processing time from CAD.</pre>

#### **Inherited Member Summary**

#### Methods inherited from class Object

equals(Object)

## Fields

#### STATE\_INITIAL

#### **Declaration:**

public static final byte **STATE\_INITIAL** 

#### **Description:**

This is the state of a new APDU object when only the command header is valid.

#### STATE\_PARTIAL\_INCOMING

#### **Declaration:**

public static final byte **STATE\_PARTIAL\_INCOMING** 

#### **Description:**

This is the state of a APDU object when incoming data has partially been received.

#### APDU

#### javacard.framework

#### STATE\_FULL\_INCOMING

#### STATE\_FULL\_INCOMING

## Declaration: public static final byte **STATE\_FULL\_INCOMING**

#### **Description:**

This is the state of a APDU object when all the incoming data been received.

#### STATE\_OUTGOING

#### Declaration: public static final byte **STATE\_OUTGOING**

Description:

This is the state of a new APDU object when data transfer mode is outbound but length is not yet known.

#### STATE\_OUTGOING\_LENGTH\_KNOWN

#### **Declaration:**

public static final byte STATE\_OUTGOING\_LENGTH\_KNOWN

#### **Description:**

This is the state of a APDU object when data transfer mode is outbound and outbound length is known.

#### STATE\_PARTIAL\_OUTGOING

#### **Declaration:**

public static final byte **STATE\_PARTIAL\_OUTGOING** 

#### **Description:**

This is the state of a APDU object when some outbound data has been transferred but not all.

#### STATE\_FULL\_OUTGOING

#### **Declaration:**

public static final byte **STATE\_FULL\_OUTGOING** 

#### **Description:**

This is the state of a APDU object when all outbound data has been transferred.

#### STATE\_ERROR\_NO\_T0\_GETRESPONSE

#### **Declaration:**

public static final byte STATE\_ERROR\_NO\_T0\_GETRESPONSE

#### **Description:**

This error state of a APDU object occurs when an APDUException with reason code APDUException.NO\_T0\_GETRESPONSE has been thrown.

#### STATE\_ERROR\_T1\_IFD\_ABORT

#### **Declaration:**

public static final byte **STATE\_ERROR\_T1\_IFD\_ABORT** 

#### **Description:**

This error state of a APDU object occurs when an APDUException with reason code APDUException.T1\_IFD\_ABORT has been thrown.

#### STATE\_ERROR\_IO

#### **Declaration:**

public static final byte **STATE\_ERROR\_IO** 

#### **Description:**

This error state of a APDU object occurs when an APDUException with reason code APDUException.IO\_ERROR has been thrown.

#### STATE\_ERROR\_NO\_T0\_REISSUE

#### **Declaration:**

public static final byte STATE\_ERROR\_NO\_T0\_REISSUE

#### **Description:**

This error state of a APDU object occurs when an APDUException with reason code APDUException.NO\_T0\_REISSUE has been thrown.

#### PROTOCOL\_MEDIA\_MASK

#### **Declaration:**

public static final byte **PROTOCOL\_MEDIA\_MASK** 

**Description:** Media nibble mask in protocol byte

#### PROTOCOL\_TYPE\_MASK

#### **Declaration:**

public static final byte **PROTOCOL\_TYPE\_MASK** 

#### **Description:**

Type nibble mask in protocol byte

#### PROTOCOL\_T0

Declaration: public static final byte PROTOCOL\_TO

**Description:** ISO 7816 transport protocol type T=0.

#### PROTOCOL\_T1

#### Declaration:

public static final byte **PROTOCOL\_T1** 

#### **Description:**

This constant is used to denote both the ISO 7816 transport protocol type T=1 and the variant for contactless cards defined in ISO 14443-4.

#### PROTOCOL\_MEDIA\_DEFAULT

#### **Declaration:**

public static final byte **PROTOCOL\_MEDIA\_DEFAULT** 

#### **Description:**

Transport protocol Media - Contacted Asynchronous Half Duplex

PROTOCOL\_MEDIA\_CONTACTLESS\_TYPE\_A

#### PROTOCOL\_MEDIA\_CONTACTLESS\_TYPE\_A

Declaration: public static final byte PROTOCOL\_MEDIA\_CONTACTLESS\_TYPE\_A

**Description:** Transport protocol Media - Contactless Type A

#### PROTOCOL\_MEDIA\_CONTACTLESS\_TYPE\_B

Declaration: public static final byte PROTOCOL\_MEDIA\_CONTACTLESS\_TYPE\_B

**Description:** Transport protocol Media - Contactless Type B

#### PROTOCOL\_MEDIA\_USB

Declaration: public static final byte **PROTOCOL\_MEDIA\_USB** 

**Description:** Transport protocol Media - USB

## Methods

#### getBuffer()

Declaration:
public byte[] getBuffer()

#### **Description:**

Returns the APDU buffer byte array.

Note:

• References to the APDU buffer byte array cannot be stored in class variables or instance variables or array components. See Runtime Specification for the Java Card Platform, section 6.2.2 for details.

Returns: byte array containing the APDU buffer

#### getInBlockSize()

**Declaration:** 

public static short getInBlockSize()

#### **Description:**

Returns the configured incoming block size. In T=1 protocol, this corresponds to IFSC (information field size for ICC), the maximum size of incoming data blocks into the card. In T=0 protocol, this method returns 1. IFSC is defined in ISO 7816-3.

This information may be used to ensure that there is enough space remaining in the APDU buffer when receiveBytes() is invoked.

Note:

• On receiveBytes() the bOff param should account for this potential blocksize.

Returns: incoming block size setting

```
See Also: receiveBytes(short)
```

#### getOutBlockSize()

#### **Declaration:**

public static short getOutBlockSize()

#### **Description:**

Returns the configured outgoing block size. In T=1 protocol, this corresponds to IFSD (information field size for interface device), the maximum size of outgoing data blocks to the CAD. In T=0 protocol, this method returns 258 (accounts for 2 status bytes). IFSD is defined in ISO 7816-3.

This information may be used prior to invoking the setOutgoingLength() method, to limit the length of outgoing messages when BLOCK CHAINING is not allowed.

Note:

• On setOutgoingLength() the len param should account for this potential blocksize.

Returns: outgoing block size setting

See Also: setOutgoingLength(short)

#### getProtocol()

#### **Declaration:**

public static byte getProtocol()

#### **Description:**

Returns the ISO 7816 transport protocol type, T=1 or T=0 in the low nibble and the transport media in the upper nibble in use.

**Returns:** the protocol media and type in progress Valid nibble codes are listed in PROTOCOL\_... constants above. See PROTOCOL\_T0

#### getNAD()

#### **Declaration:**

public byte getNAD()

#### **Description:**

Returns the Node Address byte (NAD) in T=1 protocol, and 0 in T=0 protocol. This may be used as additional information to maintain multiple contexts.

Returns: NAD transport byte as defined in ISO 7816-3

#### setOutgoing()

#### **Declaration:**

```
public short setOutgoing()
    throws APDUException
```

#### **Description:**

This method is used to set the data transfer direction to outbound and to obtain the expected length of response (Le).

Notes.

- Any remaining incoming data will be discarded.
- In T=0 (Case 4) protocol, this method will return 256.

setOutgoingNoChaining()

• This method sets the state of the APDU object to STATE\_OUTGOING.

Returns: Le, the expected length of response

#### Throws:

APDUException - with the following reason codes:

- APDUException.ILLEGAL\_USE if this method, or setOutgoingNoChaining() method already invoked.
- APDUException.IO\_ERROR on I/O error.

#### setOutgoingNoChaining()

#### **Declaration:**

#### **Description:**

This method is used to set the data transfer direction to outbound without using BLOCK CHAINING (See ISO 7816-3/4) and to obtain the expected length of response (Le). This method should be used in place of the setOutgoing() method by applets which need to be compatible with legacy CAD/terminals which do not support ISO 7816-3/4 defined block chaining. See *Runtime Specification for the Java Card Platform*, section 9.4 for details.

#### Notes.

- Any remaining incoming data will be discarded.
- In T=0 (Case 4) protocol, this method will return 256.
- When this method is used, the waitExtension() method cannot be used.
- In T=1 protocol, retransmission on error may be restricted.
- In T=0 protocol, the outbound transfer must be performed without using (ISO7816. SW\_BYTES\_REMAINING\_00+count) response status chaining.
- In T=1 protocol, the outbound transfer must not set the More(M) Bit in the PCB of the I block. See ISO 7816-3.
- This method sets the state of the APDU object to STATE\_OUTGOING.

#### Returns: Le, the expected length of response data

#### **Throws:**

**APDUException** - with the following reason codes:

- APDUException.ILLEGAL\_USE if this method, or setOutgoing() method already invoked.
- APDUException.IO\_ERROR on I/O error

#### setOutgoingLength(short)

#### **Declaration:**

#### **Description:**

Sets the actual length of response data. If a length of 0 is specified, no data will be output.

Note:

- In T=0 (Case 2&4) protocol, the length is used by the Java Card runtime environment to prompt the CAD for GET RESPONSE commands.
- This method sets the state of the APDU object to STATE\_OUTGOING\_LENGTH\_KNOWN.

#### **Parameters:**

len - the length of response data

#### Throws:

APDUException - with the following reason codes:

- APDUException.ILLEGAL\_USE if setOutgoing() not called or this method already invoked.
- APDUException.BAD\_LENGTH if len is greater than 256 or if non BLOCK CHAINED data transfer is requested and len is greater than (IFSD-2), where IFSD is the Outgoing Block Size. The -2 accounts for the status bytes in T=1.
- APDUException.NO\_GETRESPONSE if T=0 protocol is in use and the CAD does not respond to (ISO7816.SW\_BYTES\_REMAINING\_00+count) response status with GET RESPONSE command on the same origin logical channel number as that of the current APDU command.
- APDUException.NO\_T0\_REISSUE if T=0 protocol is in use and the CAD does not respond to (ISO7816.SW\_CORRECT\_LENGTH\_00+count) response status by re-issuing same APDU command on the same origin logical channel number as that of the current APDU command with the corrected length.
- APDUException.IO\_ERROR on I/O error.

See Also: getOutBlockSize()

#### receiveBytes(short)

#### **Declaration:**

public short **receiveBytes**(short bOff) throws APDUException

#### **Description:**

Gets as many data bytes as will fit without APDU buffer overflow, at the specified offset bOff. Gets all the remaining bytes if they fit.

Notes:

- The space in the buffer must allow for incoming block size.
- In T=1 protocol, if all the remaining bytes do not fit in the buffer, this method may return less bytes than the maximum incoming block size (IFSC).
- In T=0 protocol, if all the remaining bytes do not fit in the buffer, this method may return less than a full buffer of bytes to optimize and reduce protocol overhead.
- In T=1 protocol, if this method throws an APDUException with T1\_IFD\_ABORT reason code, the Java Card runtime environment will restart APDU command processing using the newly received command. No more input data can be received. No output data can be transmitted. No error status response can be returned.
- This method sets the state of the APDU object to STATE\_PARTIAL\_INCOMING if all incoming bytes are not received.
- This method sets the state of the APDU object to STATE\_FULL\_INCOMING if all incoming bytes are received.

setIncomingAndReceive()

#### **Parameters:**

bOff - the offset into APDU buffer

Returns: number of bytes read. Returns 0 if no bytes are available

#### Throws:

APDUException - with the following reason codes:

- APDUException.ILLEGAL\_USE if setIncomingAndReceive() not called or if setOutgoing() or setOutgoingNoChaining() previously invoked.
- APDUException.BUFFER\_BOUNDS if not enough buffer space for incoming block size.
- APDUException.IO\_ERROR on I/O error.
- APDUException.T1\_IFD\_ABORT if T=1 protocol is in use and the CAD sends in an ABORT S-Block command to abort the data transfer.

See Also: getInBlockSize()

#### setIncomingAndReceive()

#### **Declaration:**

#### **Description:**

This is the primary receive method. Calling this method indicates that this APDU has incoming data. This method gets as many bytes as will fit without buffer overflow in the APDU buffer following the header. It gets all the incoming bytes if they fit.

Notes:

- In T=0 ( Case 3&4 ) protocol, the P3 param is assumed to be Lc.
- Data is read into the buffer at offset 5.
- In T=1 protocol, if all the incoming bytes do not fit in the buffer, this method may return less bytes than the maximum incoming block size (IFSC).
- In T=0 protocol, if all the incoming bytes do not fit in the buffer, this method may return less than a full buffer of bytes to optimize and reduce protocol overhead.
- This method sets the transfer direction to be inbound and calls receiveBytes(5).
- This method may only be called once in a Applet.process() method.
- This method sets the state of the APDU object to STATE\_PARTIAL\_INCOMING if all incoming bytes are not received.
- This method sets the state of the APDU object to STATE\_FULL\_INCOMING if all incoming bytes are received.

**Returns:** number of data bytes read. The Le byte, if any, is not included in the count. Returns 0 if no bytes are available.

#### Throws:

APDUException - with the following reason codes:

- APDUException.ILLEGAL\_USE if setIncomingAndReceive() already invoked or if setOutgoing() or setOutgoingNoChaining() previously invoked.
- APDUException.IO\_ERROR on  $I\!/\!O$  error.

• APDUException.T1\_IFD\_ABORT if T=1 protocol is in use and the CAD sends in an ABORT S-Block command to abort the data transfer.

#### sendBytes(short, short)

#### **Declaration:**

public void **sendBytes**(short bOff, short len) throws APDUException

#### **Description:**

Sends len more bytes from APDU buffer at specified offset bOff.

If the last part of the response is being sent by the invocation of this method, the APDU buffer must not be altered. If the data is altered, incorrect output may be sent to the CAD. Requiring that the buffer not be altered allows the implementation to reduce protocol overhead by transmitting the last part of the response along with the status bytes.

Notes:

- If setOutgoingNoChaining() was invoked, output block chaining must not be used.
- In T=0 protocol, if setOutgoingNoChaining() was invoked, Le bytes must be transmitted before (ISO7816.SW\_BYTES\_REMAINING\_00+remaining bytes) response status is returned.
- In T=0 protocol, if this method throws an APDUException with NO\_T0\_GETRESPONSE or NO\_T0\_REISSUE reason code, the Java Card runtime environment will restart APDU command processing using the newly received command. No more output data can be transmitted. No error status response can be returned.
- In T=1 protocol, if this method throws an APDUException with T1\_IFD\_ABORT reason code, the Java Card runtime environment will restart APDU command processing using the newly received command. No more output data can be transmitted. No error status response can be returned.
- This method sets the state of the APDU object to STATE\_PARTIAL\_OUTGOING if all outgoing bytes have not been sent.
- This method sets the state of the APDU object to STATE\_FULL\_OUTGOING if all outgoing bytes have been sent.

#### **Parameters:**

bOff - the offset into APDU buffer

len - the length of the data in bytes to send

#### **Throws:**

APDUException - with the following reason codes:

- APDUException.ILLEGAL\_USE if setOutgoingLength() not called or setOutgoingAndSend() previously invoked or response byte count exceeded or if APDUException.NO\_T0\_GETRESPONSE or APDUException.NO\_T0\_REISSUE or APDUException.T1\_IFD\_ABORT previously thrown.
- APDUException.BUFFER\_BOUNDS if bOff is negative or len is negative or bOff+len exceeds the buffer size.
- APDUException.IO\_ERROR on I/O error.
- APDUException.NO\_GETRESPONSE if T=0 protocol is in use and the CAD does not respond to (ISO7816.SW\_BYTES\_REMAINING\_00+count) response status with GET RESPONSE command on the same origin logical channel number as that of the current APDU command.

sendBytesLong(byte[], short, short)

- APDUException.NO\_T0\_REISSUE if T=0 protocol is in use and the CAD does not respond to (ISO7816.SW\_CORRECT\_LENGTH\_00+count) response status by re-issuing same APDU command on the same origin logical channel number as that of the current APDU command with the corrected length.
- APDUException.T1\_IFD\_ABORT if T=1 protocol is in use and the CAD sends in an ABORT S-Block command to abort the data transfer.

See Also: setOutgoing(), setOutgoingNoChaining()

#### sendBytesLong(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sends len more bytes from outData byte array starting at specified offset bOff.

If the last of the response is being sent by the invocation of this method, the APDU buffer must not be altered. If the data is altered, incorrect output may be sent to the CAD. Requiring that the buffer not be altered allows the implementation to reduce protocol overhead by transmitting the last part of the response along with the status bytes.

The Java Card runtime environment may use the APDU buffer to send data to the CAD.

Notes:

- If setOutgoingNoChaining() was invoked, output block chaining must not be used.
- In T=0 protocol, if setOutgoingNoChaining() was invoked, Le bytes must be transmitted before (ISO7816.SW\_BYTES\_REMAINING\_00+remaining bytes) response status is returned.
- In T=0 protocol, if this method throws an APDUException with NO\_T0\_GETRESPONSE or NO\_T0\_REISSUE reason code, the Java Card runtime environment will restart APDU command processing using the newly received command. No more output data can be transmitted. No error status response can be returned.
- In T=1 protocol, if this method throws an APDUException with T1\_IFD\_ABORT reason code, the Java Card runtime environment will restart APDU command processing using the newly received command. No more output data can be transmitted. No error status response can be returned.
- This method sets the state of the APDU object to STATE\_PARTIAL\_OUTGOING if all outgoing bytes have not been sent.
- This method sets the state of the APDU object to STATE\_FULL\_OUTGOING if all outgoing bytes have been sent.

#### **Parameters:**

outData - the source data byte array

- bOff the offset into OutData array
- len the byte length of the data to send

#### Throws:

java.lang.SecurityException - if the outData array is not accessible in the caller's context APDUException - with the following reason codes:

• APDUException.ILLEGAL\_USE if setOutgoingLength() not called or

setOutgoingAndSend(short, short)

setOutgoingAndSend() previously invoked or response byte count exceeded or if APDUException.NO\_T0\_GETRESPONSE or APDUException.NO\_T0\_REISSUE or APDUException.NO\_T0\_REISSUE previously thrown.

- APDUException.IO\_ERROR on I/O error.
- APDUException.NO\_T0\_GETRESPONSE if T=0 protocol is in use and CAD does not respond to (ISO7816.SW\_BYTES\_REMAINING\_00+count) response status with GET RESPONSE command on the same origin logical channel number as that of the current APDU command.
- APDUException.T1\_IFD\_ABORT if T=1 protocol is in use and the CAD sends in an ABORT S-Block command to abort the data transfer.

See Also: setOutgoing(), setOutgoingNoChaining()

#### setOutgoingAndSend(short, short)

#### **Declaration:**

#### **Description:**

This is the "convenience" send method. It provides for the most efficient way to send a short response which fits in the buffer and needs the least protocol overhead. This method is a combination of setOutgoing(), setOutgoingLength( len ) followed by sendBytes ( bOff, len ). In addition, once this method is invoked, sendBytes() and sendBytesLong() methods cannot be invoked and the APDU buffer must not be altered.

Sends len byte response from the APDU buffer starting at the specified offset bOff.

Notes:

- No other APDU send methods can be invoked.
- The APDU buffer must not be altered. If the data is altered, incorrect output may be sent to the CAD.
- The actual data transmission may only take place on return from Applet.process()
- This method sets the state of the APDU object to STATE\_FULL\_OUTGOING.

#### **Parameters:**

bOff - the offset into APDU buffer

len - the bytelength of the data to send

#### **Throws:**

APDUException - with the following reason codes:

- APDUException.ILLEGAL\_USE if setOutgoing() or setOutgoingAndSend() previously invoked or response byte count exceeded.
- APDUException.IO\_ERROR on I/O error.

#### getCurrentState()

#### **Declaration:**

public byte getCurrentState()

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getCurrentAPDU()

#### **Description:**

This method returns the current processing state of the APDU object. It is used by the BasicService class to help services collaborate in the processing of an incoming APDU command. Valid codes are listed in STATE\_... constants above. See STATE\_INITIAL

Returns: the current processing state of the APDU

See Also: javacard.framework.service.BasicService

#### getCurrentAPDU()

#### **Declaration:**

#### **Description:**

This method is called to obtain a reference to the current APDU object. This method can only be called in the context of the currently selected applet.

Note:

• Do not call this method directly or indirectly from within a method invoked remotely via Java Card RMI method invocation from the client. The APDU object and APDU buffer are reserved for use by RMIService. Remote method parameter data may become corrupted.

Returns: the current APDU object being processed

#### Throws:

java.lang.SecurityException-if

- the current context is not the context of the currently selected applet instance or
- this method was not called, directly or indirectly, from the applet's process method (called directly by the Java Card runtime environment), or
- the method is called during applet installation or deletion.

#### getCurrentAPDUBuffer()

#### **Declaration:**

#### **Description:**

This method is called to obtain a reference to the current APDU buffer. This method can only be called in the context of the currently selected applet.

Note:

• Do not call this method directly or indirectly from within a method invoked remotely via Java Card RMI method invocation from the client. The APDU object and APDU buffer are reserved for use by RMIService. Remote method parameter data may become corrupted.

Returns: the APDU buffer of the APDU object being processed

#### Throws:

java.lang.SecurityException-if

- the current context is not the context of the currently selected applet or
- this method was not called, directly or indirectly, from the applet's process method (called directly by the Java Card runtime environment), or

• the method is called during applet installation or deletion.

#### getCLAChannel()

#### **Declaration:**

public static byte getCLAChannel()

#### **Description:**

Returns the logical channel number associated with the current APDU command based on the CLA byte. A number in the range 0-3 based on the least significant two bits of the CLA byte is returned if the command contains logical channel encoding. If the command does not contain logical channel information, 0 is returned. See *Runtime Specification for the Java Card Platform*, section 4.3 for encoding details.

Returns: logical channel number, if present, within the CLA byte, 0 otherwise

#### waitExtension()

#### **Declaration:**

#### **Description:**

Requests additional processing time from CAD. The implementation should ensure that this method needs to be invoked only under unusual conditions requiring excessive processing times.

Notes:

- In T=0 protocol, a NULL procedure byte is sent to reset the work waiting time (see ISO 7816-3).
- In *T*=1 protocol, the implementation needs to request the same *T*=0 protocol work waiting time quantum by sending a *T*=1 protocol request for wait time extension(see ISO 7816-3).
- If the implementation uses an automatic timer mechanism instead, this method may do nothing.

#### Throws:

APDUException - with the following reason codes:

- APDUException.ILLEGAL\_USE if setOutgoingNoChaining() previously invoked.
- APDUException.IO\_ERROR on I/O error.

Declaration

# javacard.framework APDUException

## Declaration

public class APDUException extends CardRuntimeException

## Description

APDUException represents an APDU related exception.

The APDU class throws Java Card runtime environment-owned instances of APDUException.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### See Also: APDU

Member Summary	
Fields	
static short	BAD_LENGTH This reason code is used by the APDU.setOutgoingLength() method to
	indicate that the length parameter is greater that 256 or if non BLOCK CHAINED data transfer is requested and len is greater than (IFSD-2), where IFSD is the Outgoing Block Size.
static short	BUFFER_BOUNDS
	This reason code is used by the APDU.sendBytes() method to indicate that the
	sum of buffer offset parameter and the byte length parameter exceeds the APDU buffer
	size.
static short	ILLEGAL_USE
	This APDUException reason code indicates that the method should not be invoked
	based on the current state of the APDU.
static short	IO_ERROR
	This reason code indicates that an unrecoverable error occurred in the I/O transmission
	layer.
static short	NO_T0_GETRESPONSE
	This reason code indicates that during T=0 protocol, the CAD did not return a GET
	RESPONSE command in response to a <61xx> response status to send additional
	data.

Member Summary	
static short	NO_T0_REISSUE
	This reason code indicates that during T=0 protocol, the CAD did not reissue the same
	APDU command with the corrected length in response to a <6Cxx> response status to request command reissue with the specified length.
static short	T1_IFD_ABORT
	This reason code indicates that during T=1 protocol, the CAD returned an ABORT S-
	Block command and aborted the data transfer.
Constructors	
	APDUException(short reason)
	Constructs an APDUException.
Methods	
static void	throwIt(short reason)
	Throws the Java Card runtime environment-owned instance of APDUException
	with the specified reason.

## **Inherited Member Summary**

Methods inherited from interface CardRuntimeException

getReason(), setReason(short)

Methods inherited from class Object

equals(Object)

## Fields

#### ILLEGAL\_USE

#### **Declaration:**

public static final short ILLEGAL\_USE

#### **Description:**

This APDUException reason code indicates that the method should not be invoked based on the current state of the APDU.

#### **BUFFER\_BOUNDS**

#### **Declaration:**

public static final short BUFFER\_BOUNDS

#### **Description:**

This reason code is used by the APDU.sendBytes() method to indicate that the sum of buffer offset parameter and the byte length parameter exceeds the APDU buffer size.

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BAD\_LENGTH

#### **BAD\_LENGTH**

**Declaration:** 

public static final short BAD\_LENGTH

#### **Description:**

This reason code is used by the APDU.setOutgoingLength() method to indicate that the length parameter is greater that 256 or if non BLOCK CHAINED data transfer is requested and len is greater than (IFSD-2), where IFSD is the Outgoing Block Size.

#### IO\_ERROR

**Declaration:** 

public static final short **IO\_ERROR** 

#### **Description:**

This reason code indicates that an unrecoverable error occurred in the I/O transmission layer.

#### **NO\_T0\_GETRESPONSE**

#### **Declaration:**

public static final short NO\_T0\_GETRESPONSE

#### **Description:**

This reason code indicates that during T=0 protocol, the CAD did not return a GET RESPONSE command in response to a <61xx> response status to send additional data. The outgoing transfer has been aborted. No more data or status can be sent to the CAD in this Applet.process() method.

#### T1\_IFD\_ABORT

#### **Declaration:**

public static final short **T1\_IFD\_ABORT** 

#### **Description:**

This reason code indicates that during T=1 protocol, the CAD returned an ABORT S-Block command and aborted the data transfer. The incoming or outgoing transfer has been aborted. No more data can be received from the CAD. No more data or status can be sent to the CAD in this Applet.process() method.

#### NO\_T0\_REISSUE

#### **Declaration:**

public static final short NO\_T0\_REISSUE

#### **Description:**

This reason code indicates that during T=0 protocol, the CAD did not reissue the same APDU command with the corrected length in response to a <6Cxx> response status to request command reissue with the specified length. The outgoing transfer has been aborted. No more data or status can be sent to the CAD in this Applet.process() method.

## Constructors

#### **APDUException(short)**

```
Declaration:
public APDUException(short reason)
```

#### **Description:**

Constructs an APDUException. To conserve on resources use throwIt() to use the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

reason - the reason for the exception.

## Methods

#### throwIt(short)

#### **Declaration:**

public static void throwIt(short reason)

#### **Description:**

Throws the Java Card runtime environment-owned instance of APDUException with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

#### **Throws:**

**APDUException** - always

Applet Declaration

# javacard.framework Applet

## Declaration

public abstract class Applet

#### java.lang.Object

+--javacard.framework.Applet

## Description

This abstract class defines an Java Card technology-based applet.

The Applet class must be extended by any applet that is intended to be loaded onto, installed into and executed on a Java Card technology-compliant smart card.

Example usage of Applet

```
public class MyApplet extends javacard.framework.Applet{
static byte someByteArray[];
public static void install( byte[] bArray, short bOffset, byte bLength ) throws
      ISOException {
  // make all my allocations here, so I do not run
  // out of memory later
  MyApplet theApplet = new MyApplet();
  // check incoming parameter data
  byte iLen = bArray[bOffset]; // aid length
  bOffset = (short) (bOffset+iLen+1);
  byte cLen = bArray[bOffset]; // info length
  bOffset = (short) (bOffset+cLen+1);
  byte aLen = bArray[bOffset]; // applet data length
  // read first applet data byte
  byte bLen = bArray[(short)(bOffset+1)];
  if ( bLen!=0 ) { someByteArray = new byte[bLen]; theApplet.register(); return; }
  else ISOException.throwIt(ISO7816.SW_FUNC_NOT_SUPPORTED);
public boolean select(){
  // selection initialization
  someByteArray[17] = 42; // set selection state
  return true;
public void process(APDU apdu) throws ISOException{
 byte[] buffer = apdu.getBuffer();
 // .. process the incoming data and reply
 if ( buffer[ISO7816.OFFSET_CLA] == (byte)0 ) {
    switch ( buffer[IS07816.OFFSET_INS] ) {
        case ISO.INS_SELECT:
            // send response data to select command
            short Le = apdu.setOutgoing();
            // assume data containing response bytes in replyData[] array.
            if ( Le < ...) ISOException.throwIt( ISO7816.SW_WRONG_LENGTH);
            apdu.setOutgoingLength( (short)replyData.length );
            apdu.sendBytesLong(replyData, (short) 0, (short)replyData.length);
            break;
        case ...
        }
     }
 }
}
```

## See Also: SystemException, JCSystem

Member Summary	
Constructors	
protected	Applet() Only this class's install() method should create the applet object.
Methods	
void	deselect() Called by the Java Card runtime environment to inform that this currently selected applet is being deselected on this logical channel and no applet from the same package is still active on any other logical channel.
Shareable	<pre>getShareableInterfaceObject(AID clientAID, byte parameter) Called by the Java Card runtime environment to obtain a shareable interface object from this server applet, on behalf of a request from a client applet.</pre>
static void	<pre>install(byte[] bArray, short bOffset, byte bLength) To create an instance of the Applet subclass, the Java Card runtime environment will call this static method first.</pre>
abstract void	process(APDU apdu) Called by the Java Card runtime environment to process an incoming APDU command.
protected void	register() This method is used by the applet to register this applet instance with the Java Card runtime environment and to assign the Java Card platform name of the applet as its instance AID bytes.
protected void	<pre>register(byte[] bArray, short bOffset, byte bLength) This method is used by the applet to register this applet instance with the Java Card runtime environment and assign the specified AID bytes as its instance AID bytes.</pre>
boolean	<pre>select() Called by the Java Card runtime environment to inform this applet that it has been selected when no applet from the same package is active on any other logical channel.</pre>
protected boolean	<pre>selectingApplet() This method is used by the applet process() method to distinguish the SELECT APDU command which selected this applet, from all other other SELECT APDU commands which may relate to file or internal applet state selection.</pre>

## **Inherited Member Summary**

#### Methods inherited from class Object

equals(Object)

## Constructors

## Applet()

Declaration:
protected Applet()

Applet install(byte[], short, byte)

#### **Description:**

Only this class's install() method should create the applet object.

## Methods

#### install(byte[], short, byte)

#### **Declaration:**

#### **Description:**

To create an instance of the Applet subclass, the Java Card runtime environment will call this static method first.

The applet should perform any necessary initializations and must call one of the register() methods. Only one Applet instance can be successfully registered from within this install. The installation is considered successful when the call to register() completes without an exception. The installation is deemed unsuccessful if the install method does not call a register() method, or if an exception is thrown from within the install method prior to the call to a register() method, or if every call to the register() method results in an exception. If the installation is unsuccessful, the Java Card runtime environment must perform all the necessary clean up when it receives control. Successful installation makes the applet instance capable of being selected via a SELECT APDU command.

Installation parameters are supplied in the byte array parameter and must be in a format using length-value (LV) pairs as defined below:

```
bArray[0] = length(Li) of instance AID, bArray[1..Li] = instance AID bytes,
bArray[Li+1]= length(Lc) of control info, bArray[Li+2..Li+Lc+1] = control info,
bArray[Li+Lc+2] = length(La) of applet data, bArray[Li+Lc+2..Li+Lc+La+1] = applet data
```

In the above format, any of the lengths: Li, Lc or La may be zero. The control information is implementation dependent.

The bArray object is a global array. If the applet desires to preserve any of this data, it should copy the data into its own object.

bArray is zeroed by the Java Card runtime environment after the return from the install() method.

References to the bArray object cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.2 for details.

The implementation of this method provided by Applet class throws an ISOException with reason code = ISO7816.SW\_FUNC\_NOT\_SUPPORTED.

Note:

• Exceptions thrown by this method after successful installation are caught by the Java Card runtime environment and processed by the Installer.

#### **Parameters:**

bArray - the array containing installation parameters

bOffset - the starting offset in bArray

bLength - the length in bytes of the parameter data in bArray The maximum value of bLength is 127.

#### Throws:

ISOException - if the install method failed

#### process(APDU)

#### **Declaration:**

#### **Description:**

Called by the Java Card runtime environment to process an incoming APDU command. An applet is expected to perform the action requested and return response data if any to the terminal.

Upon normal return from this method the Java Card runtime environment sends the ISO 7816-4 defined success status (90 00) in APDU response. If this method throws an ISOException the Java Card runtime environment sends the associated reason code as the response status instead.

The Java Card runtime environment zeroes out the APDU buffer before receiving a new APDU command from the CAD. The five header bytes of the APDU command are available in APDU buffer[0..4] at the time this method is called.

The APDU object parameter is a temporary Java Card runtime environment Entry Point Object. A temporary Java Card runtime environment Entry Point Object can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components.

Notes:

• APDU buffer[5..] is undefined and should not be read or written prior to invoking the APDU. setIncomingAndReceive() method if incoming data is expected. Altering the APDU buffer[5..] could corrupt incoming data.

#### **Parameters:**

apdu - the incoming APDU object

#### **Throws:**

ISOException - with the response bytes per ISO 7816-4

#### See Also: APDU

#### select()

**Declaration:** public boolean **select**()

#### **Description:**

Called by the Java Card runtime environment to inform this applet that it has been selected when no applet from the same package is active on any other logical channel.

It is called when a SELECT APDU command or MANAGE CHANNEL OPEN APDU command is received and before the applet is selected. SELECT APDU commands use instance AID bytes for applet selection. See *Runtime Environment Specification for the Java Card Platform*, section 4.5 for details.

A subclass of Applet should override this method if it should perform any initialization that may be required to process APDU commands that may follow. This method returns a boolean to indicate that it is ready to accept incoming APDU commands via its process() method. If this method returns false, it indicates to the Java Card runtime environment that this Applet declines to be selected.

Note:

• The javacard.framework.MultiSelectable.select() method is not called if this method is invoked.

The implementation of this method provided by Applet class returns true.

deselect()

Returns: true to indicate success, false otherwise

#### deselect()

**Declaration:** public void **deselect**()

#### **Description:**

Called by the Java Card runtime environment to inform that this currently selected applet is being deselected on this logical channel and no applet from the same package is still active on any other logical channel. After deselection, this logical channel will be closed or another applet (or the same applet) will be selected on this logical channel. It is called when a SELECT APDU command or a MANAGE CHANNEL CLOSE APDU command is received by the Java Card runtime environment. This method is invoked prior to another applet's or this very applet's select() method being invoked.

A subclass of Applet should override this method if it has any cleanup or bookkeeping work to be performed before another applet is selected.

The default implementation of this method provided by Applet class does nothing.

Notes:

- The javacard.framework.MultiSelectable.deselect() method is not called if this method is invoked.
- Unchecked exceptions thrown by this method are caught by the Java Card runtime environment but the applet is deselected.
- Transient objects of JCSystem.CLEAR\_ON\_DESELECT clear event type are cleared to their default value by the Java Card runtime environment after this method.
- This method is NOT called on reset or power loss.

#### getShareableInterfaceObject(AID, byte)

#### **Declaration:**

#### **Description:**

Called by the Java Card runtime environment to obtain a shareable interface object from this server applet, on behalf of a request from a client applet. This method executes in the applet context of this applet instance. The client applet initiated this request by calling the JCSystem.

getAppletShareableInterfaceObject() method. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.4 for details.

Note:

• The clientAID parameter is a Java Card runtime environment-owned AID instance. Java Card runtime environment-owned instances of AID are permanent Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these permanent objects can be stored and re-used.

#### **Parameters:**

clientAID - the AID object of the client applet

parameter - optional parameter byte. The parameter byte may be used by the client to specify which shareable interface object is being requested.

Returns: the shareable interface object or null

See Also: JCSystem.getAppletShareableInterfaceObject(AID, byte)

# register()

# **Declaration:**

```
protected final void register()
throws SystemException
```

# **Description:**

This method is used by the applet to register this applet instance with the Java Card runtime environment and to assign the Java Card platform name of the applet as its instance AID bytes. One of the register() methods must be called from within install() to be registered with the Java Card runtime environment. See *Runtime Environment Specification for the Java Card Platform*, section 3.1 for details.

Note:

• The phrase "Java Card platform name of the applet" is a reference to the AID[AID\_length] item in the applets[] item of the applet\_component, as documented in Section 6.5 Applet Component in the Virtual Machine Specification for the Java Card Platform.

# **Throws:**

SystemException - with the following reason codes:

• SystemException.ILLEGAL\_AID if the Applet subclass AID bytes are in use or if the applet instance has previously successfully registered with the Java Card runtime environment via one of the register() methods or if a Java Card runtime environment initiated install() method execution is not in progress.

# register(byte[], short, byte)

# **Declaration:**

# **Description:**

This method is used by the applet to register this applet instance with the Java Card runtime environment and assign the specified AID bytes as its instance AID bytes. One of the register() methods must be called from within install() to be registered with the Java Card runtime environment. See *Runtime Environment Specification for the Java Card Platform*, section 3.1 for details.

# Note:

• The implementation may require that the instance AID bytes specified are the same as that supplied in the install parameter data. An ILLEGAL\_AID exception may be thrown otherwise.

# **Parameters:**

bArray - the byte array containing the AID bytes

bOffset - the start of AID bytes in bArray

bLength - the length of the AID bytes in bArray

# Throws:

SystemException - with the following reason code:

- SystemException.ILLEGAL\_VALUE if the bLength parameter is less than 5 or greater than 16.
- SystemException.ILLEGAL\_AID if the specified instance AID bytes are in use or if the applet

selectingApplet()

instance has previously successfully registered with the Java Card runtime environment via one of the register() methods or if a Java Card runtime environment-initiated install() method execution is not in progress.

See Also: install(byte[], short, byte)

# selectingApplet()

#### **Declaration:**

protected final boolean **selectingApplet()** 

# **Description:**

This method is used by the applet process () method to distinguish the SELECT APDU command which selected this applet, from all other other SELECT APDU commands which may relate to file or internal applet state selection.

Returns: true if this applet is being selected

# $javacard.framework\\AppletEvent$

# Declaration

public interface AppletEvent

# Description

The AppletEvent interface provides a callback interface for the Java Card runtime environment to inform the applet about life cycle events. An applet instance - subclass of Applet - should implement this interface if it needs to be informed about supported life cycle events.

See Runtime Environment Specification for the Java Card Platform for details.

Member Summary	
Methods	
void	uninstall() Called by the Java Card runtime environment to inform this applet instance that the Applet Deletion Manager has been requested to delete it.

# Methods

# uninstall()

**Declaration:** public void **uninstall**()

# **Description:**

Called by the Java Card runtime environment to inform this applet instance that the Applet Deletion Manager has been requested to delete it. This method is invoked by the Applet Deletion Manager before any dependency checks are performed. The Applet Deletion Manager will perform dependency checks upon return from this method. If the dependency check rules disallow it, the applet instance will not be deleted.

See Runtime Environment Specification for the Java Card Platform, section 11.3.4 for details.

This method executes in the context of the applet instance and as the currently selected applet. This method should make changes to state in a consistent manner using the transaction API to ensure atomicity and proper behavior in the event of a tear or reset.

A subclass of Applet should, within this method, perform any cleanup required for deletion such as release resources, backup data, or notify other dependent applets.

Note:

- Exceptions thrown by this method are caught by the Java Card runtime environment and ignored.
- The Java Card runtime environment will not rollback state automatically if applet deletion fails.
- This method may be called by the Java Card runtime environment multiple times, once for each attempt

uninstall()

to delete this applet instance.

# javacard.framework CardException

# Declaration

public class CardException extends java.lang.Exception

# Direct Known Subclasses: UserException

# Description

The CardException class defines a field reason and two accessor methods getReason() and setReason(). The reason field encapsulates an exception cause identifier in the Java Card platform. All Java Card platform checked Exception classes should extend CardException. This class also provides a resource-saving mechanism (throwIt() method) for using a Java Card runtime environment-owned instance of this class.

Even if a transaction is in progress, the update of the internal reason field shall not participate in the transaction. The value of the internal reason field of Java Card runtime environment-owned instance is reset to 0 on a tear or reset.

Member Summary	
Constructors	
	CardException(short reason)
	Construct a CardException instance with the specified reason.
Methods	
short	getReason()
	Get reason code
void	<pre>setReason(short reason)</pre>
	Set reason code
static void	throwIt(short reason)
	Throw the Java Card runtime environment-owned instance of CardException class
	with the specified reason.

# **Inherited Member Summary**

#### Methods inherited from class Object

equals(Object)

CardException(short)

# Constructors

#### CardException(short)

#### **Declaration:**

public CardException(short reason)

#### **Description:**

Construct a CardException instance with the specified reason. To conserve on resources, use the throwIt() method to use the Java Card runtime environment-owned instance of this class.

# **Parameters:**

reason - the reason for the exception

# Methods

# getReason()

Declaration: public short getReason()

**Description:** Get reason code

Returns: the reason for the exception

#### setReason(short)

Declaration: public void setReason(short reason)

**Description:** Set reason code

Parameters: reason - the reason for the exception

#### throwIt(short)

#### **Declaration:**

#### **Description:**

Throw the Java Card runtime environment-owned instance of CardException class with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

# Throws:

CardException - always

Declaration

# javacard.framework CardRuntimeException

# Declaration

public class CardRuntimeException extends java.lang.RuntimeException

Direct Known Subclasses: APDUException, javacard.security.CryptoException, ISOException, PINException, javacard.framework.service.ServiceException, SystemException, TransactionException

# Description

The CardRuntimeException class defines a field reason and two accessor methods getReason() and setReason(). The reason field encapsulates an exception cause identifier in the Java Card platform. All Java Card platform unchecked Exception classes should extend CardRuntimeException. This class also provides a resource-saving mechanism (throwIt() method) for using a Java Card runtime environment-owned instance of this class.

Even if a transaction is in progress, the update of the internal reason field shall not participate in the transaction. The value of the internal reason field of Java Card runtime environment-owned instance is reset to 0 on a tear or reset.

Member Summary	
Constructors	
	CardRuntimeException(short reason)
	Constructs a CardRuntimeException instance with the specified reason.
Methods	
short	getReason()
	Gets the reason code
void	<pre>setReason(short reason)</pre>
	Sets the reason code.
static void	throwIt(short reason)
	Throws the Java Card runtime environment-owned instance of the
	CardRuntimeException class with the specified reason.

Inherited Member Summary

# **Inherited Member Summary**

Methods inherited from class Object

equals(Object)

# Constructors

# CardRuntimeException(short)

#### **Declaration:**

public CardRuntimeException(short reason)

#### **Description:**

Constructs a CardRuntimeException instance with the specified reason. To conserve on resources, use the throwIt() method to employ the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

reason - the reason for the exception

# Methods

#### getReason()

**Declaration:** public short getReason()

# **Description:** Gets the reason code

**Returns:** the reason for the exception

#### setReason(short)

#### **Declaration:**

public void setReason(short reason)

#### **Description:**

Sets the reason code. Even if a transaction is in progress, the update of the internal reason field shall not participate in the transaction.

# **Parameters:**

reason - the reason for the exception

# throwIt(short)

#### **Declaration:**

# **Description:**

Throws the Java Card runtime environment-owned instance of the CardRuntimeException class with the specified reason.

#### throwIt(short)

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

#### **Throws:**

CardRuntimeException - always

# javacard.framework ISO7816

# Declaration

public interface **ISO7816** 

# Description

ISO7816 encapsulates constants related to ISO 7816-3 and ISO 7816-4. ISO7816 interface contains only static fields.

The static fields with SW\_ prefixes define constants for the ISO 7816-4 defined response status word. The fields which use the \_00 suffix require the low order byte to be customized appropriately e.g (ISO7816. SW\_CORRECT\_LENGTH\_00 + (0x0025 & 0xFF)).

The static fields with OFFSET\_ prefixes define constants to be used to index into the APDU buffer byte array to access ISO 7816-4 defined header information.

Member Summary	
Fields	
static byte	CLA_ISO7816
	APDU command CLA : ISO $7816 = 0x00$
static byte	INS_EXTERNAL_AUTHENTICATE
	APDU command INS : EXTERNAL AUTHENTICATE = 0x82
static byte	INS_SELECT
	APDU command INS : SELECT = 0xA4
static byte	OFFSET_CDATA
	APDU command data offset : CDATA = 5
static byte	OFFSET_CLA
	APDU header offset : $CLA = 0$
static byte	OFFSET_INS
	APDU header offset : INS = 1
static byte	OFFSET_LC
	APDU header offset : $LC = 4$
static byte	OFFSET_P1
	APDU header offset : $P1 = 2$
static byte	OFFSET_P2
	APDU header offset : $P2 = 3$
static short	SW_APPLET_SELECT_FAILED
	Response status : Applet selection failed = 0x6999;
static short	SW_BYTES_REMAINING_00
	Response status : Response bytes remaining $= 0x6100$
static short	SW_CLA_NOT_SUPPORTED
	Response status : CLA value not supported = 0x6E00
static short	SW_COMMAND_NOT_ALLOWED
	Response status : Command not allowed (no current EF) = 0x6986
static short	SW_CONDITIONS_NOT_SATISFIED
	Response status : Conditions of use not satisfied = 0x6985
static short	SW_CORRECT_LENGTH_00
	Response status : Correct Expected Length (Le) = $0x6C00$

SW\_NO\_ERROR

Member Summary	
static short	SW_DATA_INVALID
	Response status : Data invalid = 0x6984
static short	SW_FILE_FULL
	Response status : Not enough memory space in the file = $0x6A84$
static short	SW_FILE_INVALID
	Response status : File invalid = 0x6983
static short	SW_FILE_NOT_FOUND
	Response status : File not found = $0x6A82$
static short	SW_FUNC_NOT_SUPPORTED
	Response status : Function not supported = $0x6A81$
static short	SW_INCORRECT_P1P2
	Response status : Incorrect parameters $(P1,P2) = 0x6A86$
static short	SW_INS_NOT_SUPPORTED
	Response status : INS value not supported = $0x6D00$
static short	SW_LOGICAL_CHANNEL_NOT_SUPPORTED
	Response status : Card does not support logical channels = 0x6881
static short	SW_NO_ERROR
	Response status : No Error = (short)0x9000
static short	SW_RECORD_NOT_FOUND
	Response status : Record not found = 0x6A83
static short	SW_SECURE_MESSAGING_NOT_SUPPORTED
	Response status : Card does not support secure messaging = 0x6882
static short	SW_SECURITY_STATUS_NOT_SATISFIED
	Response status : Security condition not satisfied = 0x6982
static short	SW_UNKNOWN
	Response status : No precise diagnosis $= 0x6F00$
static short	SW_WARNING_STATE_UNCHANGED
	Response status : Warning, card state unchanged = 0x6200
static short	SW_WRONG_DATA
	Response status : Wrong data = $0x6A80$
static short	SW_WRONG_LENGTH
	Response status : Wrong length $= 0x6700$
static short	SW_WRONG_P1P2
	Response status : Incorrect parameters $(P1,P2) = 0x6B00$

# Fields

# SW\_NO\_ERROR

Declaration: public static final short sw\_NO\_ERROR

**Description:** Response status : No Error = (short)0x9000

# SW\_BYTES\_REMAINING\_00

#### **Declaration:**

public static final short SW\_BYTES\_REMAINING\_00

# **Description:**

Response status : Response bytes remaining = 0x6100

#### SW\_WRONG\_LENGTH

Declaration: public static final short SW\_WRONG\_LENGTH

**Description:** Response status : Wrong length = 0x6700

# SW\_SECURITY\_STATUS\_NOT\_SATISFIED

Declaration: public static final short SW\_SECURITY\_STATUS\_NOT\_SATISFIED

**Description:** Response status : Security condition not satisfied = 0x6982

# SW\_FILE\_INVALID

Declaration: public static final short SW\_FILE\_INVALID

**Description:** Response status : File invalid = 0x6983

# SW\_DATA\_INVALID

Declaration: public static final short SW\_DATA\_INVALID

**Description:** Response status : Data invalid = 0x6984

# SW\_CONDITIONS\_NOT\_SATISFIED

Declaration:
public static final short sw\_CONDITIONS\_NOT\_SATISFIED
Description:

Response status : Conditions of use not satisfied = 0x6985

#### SW\_COMMAND\_NOT\_ALLOWED

Declaration: public static final short SW\_COMMAND\_NOT\_ALLOWED

#### **Description:**

Response status : Command not allowed (no current EF) = 0x6986

#### SW\_APPLET\_SELECT\_FAILED

Declaration: public static final short SW\_APPLET\_SELECT\_FAILED

#### **Description:**

Response status : Applet selection failed = 0x6999;

#### ISO7816

javacard.framework

SW\_WRONG\_DATA

#### SW\_WRONG\_DATA

Declaration: public static final short SW\_WRONG\_DATA

**Description:** Response status : Wrong data = 0x6A80

# SW\_FUNC\_NOT\_SUPPORTED

#### **Declaration:**

public static final short **SW\_FUNC\_NOT\_SUPPORTED** 

**Description:** Response status : Function not supported = 0x6A81

#### SW\_FILE\_NOT\_FOUND

**Declaration:** 

public static final short SW\_FILE\_NOT\_FOUND

**Description:** 

Response status : File not found = 0x6A82

# SW\_RECORD\_NOT\_FOUND

Declaration: public static final short SW\_RECORD\_NOT\_FOUND

**Description:** Response status : Record not found = 0x6A83

#### SW\_INCORRECT\_P1P2

Declaration: public static final short SW\_INCORRECT\_P1P2

**Description:** Response status : Incorrect parameters (P1,P2) = 0x6A86

#### SW\_WRONG\_P1P2

Declaration: public static final short SW\_WRONG\_P1P2

**Description:** Response status : Incorrect parameters (P1,P2) = 0x6B00

#### SW\_CORRECT\_LENGTH\_00

Declaration: public static final short SW\_CORRECT\_LENGTH\_00

#### **Description:**

Response status : Correct Expected Length (Le) = 0x6C00

#### SW\_INS\_NOT\_SUPPORTED

#### **Declaration:**

public static final short **SW\_INS\_NOT\_SUPPORTED** 

#### **Description:**

Response status : INS value not supported = 0x6D00

# SW\_CLA\_NOT\_SUPPORTED

#### **Declaration:**

public static final short SW\_CLA\_NOT\_SUPPORTED

#### Description:

Response status : CLA value not supported = 0x6E00

# SW\_UNKNOWN

Declaration: public static final short SW UNKNOWN

#### **Description:**

Response status : No precise diagnosis = 0x6F00

# SW\_FILE\_FULL

Declaration: public static final short SW\_FILE\_FULL

**Description:** Response status : Not enough memory space in the file = 0x6A84

# SW\_LOGICAL\_CHANNEL\_NOT\_SUPPORTED

#### Declaration: public static final short SW\_LOGICAL\_CHANNEL\_NOT\_SUPPORTED

**Description:** Response status : Card does not support logical channels = 0x6881

#### SW\_SECURE\_MESSAGING\_NOT\_SUPPORTED

#### **Declaration:**

public static final short SW\_SECURE\_MESSAGING\_NOT\_SUPPORTED

#### **Description:**

Response status : Card does not support secure messaging = 0x6882

#### SW\_WARNING\_STATE\_UNCHANGED

# **Declaration:**

public static final short SW\_WARNING\_STATE\_UNCHANGED

#### **Description:**

Response status : Warning, card state unchanged = 0x6200

#### ISO7816

javacard.framework

OFFSET\_CLA

#### OFFSET\_CLA

Declaration: public static final byte OFFSET\_CLA

**Description:** APDU header offset : CLA = 0

# OFFSET\_INS

Declaration: public static final byte OFFSET\_INS

**Description:** APDU header offset : INS = 1

# OFFSET\_P1

Declaration: public static final byte OFFSET\_P1

**Description:** APDU header offset : P1 = 2

# OFFSET\_P2

**Declaration:** public static final byte **OFFSET\_P2** 

**Description:** APDU header offset : P2 = 3

#### OFFSET\_LC

Declaration: public static final byte OFFSET\_LC

**Description:** APDU header offset : LC = 4

#### OFFSET\_CDATA

Declaration: public static final byte OFFSET\_CDATA

**Description:** APDU command data offset : CDATA = 5

#### CLA\_ISO7816

Declaration: public static final byte CLA\_ISO7816

**Description:** APDU command CLA : ISO 7816 = 0x00

# **INS\_SELECT**

Declaration: public static final byte INS\_SELECT

# Description:

APDU command INS : SELECT = 0xA4

# INS\_EXTERNAL\_AUTHENTICATE

#### **Declaration:**

public static final byte **INS\_EXTERNAL\_AUTHENTICATE** 

#### **Description:**

APDU command INS : EXTERNAL AUTHENTICATE = 0x82

Declaration

# javacard.framework ISOException

# Declaration

public class ISOException extends CardRuntimeException

# Description

ISOException class encapsulates an ISO 7816-4 response status word as its reason code.

The APDU class throws Java Card runtime environment-owned instances of ISOException.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

Member Summary	
Constructors	
	ISOException(short sw) Constructs an ISOException instance with the specified status word.
Methods	
static void	throwIt(short sw) Throws the Java Card runtime environment-owned instance of the ISOException class with the specified status word.

Inherited Member Summary	
Methods inherited from interface CardRuntimeException	
getReason(), setReason(short)	
Methods inherited from class Object	
equals(Object)	

# Constructors

# **ISOException(short)**

# **Declaration:**

public ISOException(short sw)

#### **Description:**

Constructs an ISOException instance with the specified status word. To conserve on resources use throwIt() to employ the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

sw - the ISO 7816-4 defined status word

# Methods

# throwIt(short)

#### **Declaration:**

public static void throwIt(short sw)

#### **Description:**

Throws the Java Card runtime environment-owned instance of the ISOException class with the specified status word.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

sw - ISO 7816-4 defined status word

**Throws:** 

ISOException - always

# javacard.framework JCSystem

# Declaration

public final class **JCSystem** 

#### java.lang.Object

+--javacard.framework.JCSystem

# Description

The JCSystem class includes a collection of methods to control applet execution, resource management, atomic transaction management, object deletion mechanism and inter-applet object sharing in the Java Card environment. All methods in JCSystem class are static methods.

This class also includes methods to control the persistence and transience of objects. The term *persistent* means that objects and their values persist from one CAD session to the next, indefinitely. Persistent object values are updated atomically using transactions.

The makeTransient...Array() methods can be used to create *transient* arrays. Transient array data is lost (in an undefined state, but the real data is unavailable) immediately upon power loss, and is reset to the default value at the occurrence of certain events such as card reset or deselect. Updates to the values of transient arrays are not atomic and are not affected by transactions.

The Java Card runtime environment maintains an atomic transaction commit buffer which is initialized on card reset (or power on). When a transaction is in progress, the Java Card runtime environment journals all updates to persistent data space into this buffer so that it can always guarantee, at commit time, that everything in the buffer is written or nothing at all is written. The JCSystem includes methods to control an atomic transaction. See *Runtime Environment Specification for the Java Card Platform* for details.

Member Summary	
Fields	
static byte	CLEAR_ON_DESELECT
	This event code indicates that the contents of the transient object are cleared to the
	default value on applet deselection event or in CLEAR_ON_RESET cases.
static byte	CLEAR_ON_RESET
	This event code indicates that the contents of the transient object are cleared to the
	default value on card reset (or power on) event.
static byte	MEMORY_TYPE_PERSISTENT
	Constant to indicate persistent memory type.
static byte	MEMORY_TYPE_TRANSIENT_DESELECT
	Constant to indicate transient memory of CLEAR_ON_DESELECT type.
static byte	MEMORY_TYPE_TRANSIENT_RESET
	Constant to indicate transient memory of CLEAR_ON_RESET type.
static byte	NOT_A_TRANSIENT_OBJECT
	This event code indicates that the object is not transient.

# See Also: SystemException, TransactionException, Applet

Member Summary	
Methods	
static void	abortTransaction()
	Aborts the atomic transaction.
static void	beginTransaction()
	Begins an atomic transaction.
static void	commitTransaction()
	Commits an atomic transaction.
static AID	<pre>getAID() Returns the Java Card runtime environment-owned instance of the AID object associated with the current applet context, or null if the Applet.register() method has not yet been invoked.</pre>
static Shareable	<pre>getAppletShareableInterfaceObject(AID serverAID, byte parame- ter)</pre>
	Called by a client applet to get a server applet's shareable interface object.
static byte	getAssignedChannel () This method is called to obtain the logical channel number assigned to the currently selected applet instance.
static short	getAvailableMemory(byte memoryType) Obtains the amount of memory of the specified type that is available to the applet.
static short	getMaxCommitCapacity() Returns the total number of bytes in the commit buffer.
static AID	getPreviousContextAID() Obtains the Java Card runtime environment-owned instance of the AID object associated with the previously active applet context.
static byte	getTransactionDepth() Returns the current transaction nesting depth level.
static short	getUnusedCommitCapacity() Returns the number of bytes left in the commit buffer.
static short	getVersion() Returns the current major and minor version of the Java Card API.
static boolean	isAppletActive(AID theApplet) This method is used to determine if the specified applet is active on the card.
static boolean	<pre>isObjectDeletionSupported() This method is used to determine if the implementation for the Java Card platform supports the object deletion mechanism.</pre>
static byte	isTransient(java.lang.Object theObj) Checks if the specified object is transient.
static AID	<pre>lookupAID(byte[] buffer, short offset, byte length) Returns the Java Card runtime environment-owned instance of the AID object, if any, encapsulating the specified AID bytes in the buffer parameter if there exists a successfully installed applet on the card whose instance AID exactly matches that of the specified AID bytes.</pre>
static boolean[]	<pre>makeTransientBooleanArray(short length, byte event) Creates a transient boolean array with the specified array length.</pre>
<pre>static byte[]</pre>	<pre>makeTransientByteArray(short length, byte event) Creates a transient byte array with the specified array length.</pre>
static java.lang.	makeTransientObjectArray(short length, byte event)
Object[]	Creates a transient array of Object with the specified array length.
static short[]	makeTransientShortArray(short length, byte event)         Creates a transient short array with the specified array length.
static void	requestObjectDeletion() This method is invoked by the applet to trigger the object deletion service of the Java Card runtime environment.

# **Inherited Member Summary**

#### Methods inherited from class Object

equals(Object)

# Fields

#### MEMORY\_TYPE\_PERSISTENT

#### **Declaration:**

public static final byte MEMORY\_TYPE\_PERSISTENT

#### **Description:**

Constant to indicate persistent memory type.

#### MEMORY\_TYPE\_TRANSIENT\_RESET

# Declaration:

public static final byte MEMORY\_TYPE\_TRANSIENT\_RESET

#### **Description:**

Constant to indicate transient memory of CLEAR\_ON\_RESET type.

#### MEMORY\_TYPE\_TRANSIENT\_DESELECT

Declaration: public static final byte MEMORY\_TYPE\_TRANSIENT\_DESELECT

#### **Description:**

Constant to indicate transient memory of CLEAR\_ON\_DESELECT type.

#### NOT\_A\_TRANSIENT\_OBJECT

#### **Declaration:**

public static final byte NOT\_A\_TRANSIENT\_OBJECT

#### **Description:**

This event code indicates that the object is not transient.

#### CLEAR\_ON\_RESET

Declaration: public static final byte CLEAR\_ON\_RESET

#### **Description:**

This event code indicates that the contents of the transient object are cleared to the default value on card reset (or power on) event.

## CLEAR\_ON\_DESELECT

#### **Declaration:**

public static final byte CLEAR\_ON\_DESELECT

#### **Description:**

This event code indicates that the contents of the transient object are cleared to the default value on applet deselection event or in CLEAR\_ON\_RESET cases.

Notes:

- CLEAR\_ON\_DESELECT transient objects can be accessed only when the applet which created the object is in the same context as the currently selected applet.
- The Java Card runtime environment will throw a SecurityException if a CLEAR\_ON\_DESELECT transient object is accessed when the currently selected applet is not in the same context as the applet which created the object.

# Methods

#### isTransient(Object)

#### **Declaration:**

public static byte isTransient(java.lang.Object theObj)

#### **Description:**

Checks if the specified object is transient.

Note: This method returns NOT\_A\_TRANSIENT\_OBJECT if the specified object is null or is not an array type.

#### **Parameters:**

theObj - the object being queried

Returns: NOT\_A\_TRANSIENT\_OBJECT, CLEAR\_ON\_RESET, or CLEAR\_ON\_DESELECT

```
See Also: makeTransientBooleanArray(short, byte),
    makeTransientByteArray(short, byte),makeTransientShortArray(short,
    byte),makeTransientObjectArray(short, byte)
```

#### makeTransientBooleanArray(short, byte)

#### **Declaration:**

#### **Description:**

Creates a transient boolean array with the specified array length.

#### **Parameters:**

length - the length of the boolean array

event - the CLEAR\_ON. . . event which causes the array elements to be cleared

#### **Returns:** the new transient boolean array

# Throws:

java.lang.NegativeArraySizeException - if the length parameter is negative

SystemException - with the following reason codes:

makeTransientByteArray(short, byte)

- SystemException.ILLEGAL\_VALUE if event is not a valid event code.
- SystemException.NO\_TRANSIENT\_SPACE if sufficient transient space is not available.
- SystemException.ILLEGAL\_TRANSIENT if the current applet context is not the currently selected applet context and CLEAR\_ON\_DESELECT is specified.

#### makeTransientByteArray(short, byte)

#### **Declaration:**

#### **Description:**

Creates a transient byte array with the specified array length.

#### **Parameters:**

length - the length of the byte array

event - the CLEAR\_ON... event which causes the array elements to be cleared

#### **Returns:** the new transient byte array

#### **Throws:**

java.lang.NegativeArraySizeException - if the length parameter is negative

SystemException - with the following reason codes:

- SystemException.ILLEGAL\_VALUE if event is not a valid event code.
- SystemException.NO\_TRANSIENT\_SPACE if sufficient transient space is not available.
- SystemException.ILLEGAL\_TRANSIENT if the current applet context is not the currently selected applet context and CLEAR\_ON\_DESELECT is specified.

#### makeTransientShortArray(short, byte)

#### **Declaration:**

#### **Description:**

Creates a transient short array with the specified array length.

#### **Parameters:**

length - the length of the short array

event - the CLEAR\_ON. . . event which causes the array elements to be cleared

**Returns:** the new transient short array

#### **Throws:**

java.lang.NegativeArraySizeException - if the length parameter is negative

SystemException - with the following reason codes:

- SystemException.ILLEGAL\_VALUE if event is not a valid event code.
- SystemException.NO\_TRANSIENT\_SPACE if sufficient transient space is not available.
- SystemException.ILLEGAL\_TRANSIENT if the current applet context is not the currently selected applet context and CLEAR\_ON\_DESELECT is specified.

#### makeTransientObjectArray(short, byte)

#### **Declaration:**

#### **Description:**

Creates a transient array of Object with the specified array length.

#### **Parameters:**

length - the length of the Object array

event - the CLEAR\_ON... event which causes the array elements to be cleared

#### Returns: the new transient Object array

#### Throws:

java.lang.NegativeArraySizeException - if the length parameter is negative

SystemException - with the following reason codes:

- SystemException.ILLEGAL\_VALUE if event is not a valid event code.
- SystemException.NO\_TRANSIENT\_SPACE if sufficient transient space is not available.
- SystemException.ILLEGAL\_TRANSIENT if the current applet context is not the currently selected applet context and CLEAR\_ON\_DESELECT is specified.

#### getVersion()

#### **Declaration:**

public static short getVersion()

#### **Description:**

Returns the current major and minor version of the Java Card API.

**Returns:** version number as byte.byte (major.minor)

#### getAID()

#### **Declaration:**

public static javacard.framework.AID getAID()

#### **Description:**

Returns the Java Card runtime environment-owned instance of the AID object associated with the current applet context, or null if the Applet.register() method has not yet been invoked.

Java Card runtime environment-owned instances of AID are permanent Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these permanent objects can be stored and re-used.

See Runtime Environment Specification for the Java Card Platform, section 6.2.1 for details.

**Returns:** the AID object

#### lookupAID(byte[], short, byte)

#### **Declaration:**

public static javacard.framework.AID lookupAID(byte[] buffer, short offset, byte length)

beginTransaction()

#### **Description:**

Returns the Java Card runtime environment-owned instance of the AID object, if any, encapsulating the specified AID bytes in the buffer parameter if there exists a successfully installed applet on the card whose instance AID exactly matches that of the specified AID bytes.

Java Card runtime environment-owned instances of AID are permanent Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these permanent objects can be stored and re-used.

See Runtime Environment Specification for the Java Card Platform, section 6.2.1 for details.

# **Parameters:**

buffer - byte array containing the AID bytes

offset - offset within buffer where AID bytes begin

length - length of AID bytes in buffer

**Returns:** the AID object, if any; null otherwise. A VM exception is thrown if buffer is null, or if offset or length are out of range.

# beginTransaction()

#### **Declaration:**

#### **Description:**

Begins an atomic transaction. If a transaction is already in progress (transaction nesting depth level != 0), a TransactionException is thrown.

Note:

• This method may do nothing if the Applet.register() method has not yet been invoked. In case of tear or failure prior to successful registration, the Java Card runtime environment will roll back all atomically updated persistent state.

#### **Throws:**

- TransactionException with the following reason codes:
- TransactionException. IN\_PROGRESS if a transaction is already in progress.

See Also: commitTransaction(), abortTransaction()

#### abortTransaction()

#### **Declaration:**

#### **Description:**

Aborts the atomic transaction. The contents of the commit buffer is discarded.

Note:

- This method may do nothing if the Applet.register() method has not yet been invoked. In case of tear or failure prior to successful registration, the Java Card runtime environment will roll back all atomically updated persistent state.
- Do not call this method from within a transaction which creates new objects because the Java Card runtime environment may not recover the heap space used by the new object instances.

- Do not call this method from within a transaction which creates new objects because the Java Card runtime environment may, to ensure the security of the card and to avoid heap space loss, lock up the card session to force tear/reset processing.
- The Java Card runtime environment ensures that any variable of reference type which references an object instantiated from within this aborted transaction is equivalent to a null reference.

#### **Throws:**

- TransactionException with the following reason codes:
- TransactionException.NOT\_IN\_PROGRESS if a transaction is not in progress.

See Also: beginTransaction(), commitTransaction()

#### commitTransaction()

#### **Declaration:**

#### **Description:**

Commits an atomic transaction. The contents of commit buffer is atomically committed. If a transaction is not in progress (transaction nesting depth level == 0) then a TransactionException is thrown.

Note:

• This method may do nothing if the Applet.register() method has not yet been invoked. In case of tear or failure prior to successful registration, the Java Card runtime environment will roll back all atomically updated persistent state.

#### Throws:

TransactionException - with the following reason codes:

• TransactionException.NOT\_IN\_PROGRESS if a transaction is not in progress.

See Also: beginTransaction(), abortTransaction()

#### getTransactionDepth()

#### **Declaration:**

public static byte getTransactionDepth()

#### **Description:**

Returns the current transaction nesting depth level. At present, only 1 transaction can be in progress at a time.

Returns: 1 if transaction in progress, 0 if not

#### getUnusedCommitCapacity()

#### **Declaration:**

public static short getUnusedCommitCapacity()

#### **Description:**

Returns the number of bytes left in the commit buffer.

Note:

• If the number of bytes left in the commit buffer is greater than 32767, then this method returns 32767.

Returns: the number of bytes left in the commit buffer

getMaxCommitCapacity()

See Also: getMaxCommitCapacity()

#### getMaxCommitCapacity()

#### **Declaration:**

public static short getMaxCommitCapacity()

#### **Description:**

Returns the total number of bytes in the commit buffer. This is approximately the maximum number of bytes of persistent data which can be modified during a transaction. However, the transaction subsystem requires additional bytes of overhead data to be included in the commit buffer, and this depends on the number of fields modified and the implementation of the transaction subsystem. The application cannot determine the actual maximum amount of data which can be modified during a transaction without taking these overhead bytes into consideration.

Note:

• If the total number of bytes in the commit buffer is greater than 32767, then this method returns 32767.

Returns: the total number of bytes in the commit buffer

See Also: getUnusedCommitCapacity()

#### getPreviousContextAID()

#### **Declaration:**

public static javacard.framework.AID getPreviousContextAID()

#### **Description:**

Obtains the Java Card runtime environment-owned instance of the AID object associated with the previously active applet context. This method is typically used by a server applet, while executing a shareable interface method to determine the identity of its client and thereby control access privileges.

Java Card runtime environment-owned instances of AID are permanent Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these permanent objects can be stored and re-used.

See Runtime Environment Specification for the Java Card Platform, section 6.2.1 for details.

Returns: the AID object of the previous context, or null if Java Card runtime environment

#### getAvailableMemory(byte)

#### **Declaration:**

#### **Description:**

Obtains the amount of memory of the specified type that is available to the applet. Note that implementation-dependent memory overhead structures may also use the same memory pool.

Notes:

- The number of bytes returned is only an upper bound on the amount of memory available due to overhead requirements.
- Allocation of CLEAR\_ON\_RESET transient objects may affect the amount of CLEAR\_ON\_DESELECT transient memory available.
- Allocation of CLEAR\_ON\_DESELECT transient objects may affect the amount of CLEAR\_ON\_RESET

getAppletShareableInterfaceObject(AID, byte)

transient memory available.

- If the number of available bytes is greater than 32767, then this method returns 32767.
- The returned count is not an indicator of the size of object which may be created since memory fragmentation is possible.

#### Parameters:

memoryType - the type of memory being queried. One of the MEMORY\_TYPE\_.. constants defined above. See MEMORY\_TYPE\_PERSISTENT

Returns: the upper bound on available bytes of memory for the specified type

#### Throws:

SystemException - with the following reason codes:

• SystemException.ILLEGAL\_VALUE if memoryType is not a valid memory type.

# getAppletShareableInterfaceObject(AID, byte)

#### **Declaration:**

#### **Description:**

Called by a client applet to get a server applet's shareable interface object.

This method returns null if:

- the Applet.register() has not yet been invoked
- the server does not exist
- the server returns null

#### **Parameters:**

serverAID - the AID of the server applet

parameter - optional parameter data

Returns: the shareable interface object or null

See Also: Applet.getShareableInterfaceObject(AID, byte)

#### isObjectDeletionSupported()

#### **Declaration:**

public static boolean isObjectDeletionSupported()

#### **Description:**

This method is used to determine if the implementation for the Java Card platform supports the object deletion mechanism.

Returns: true if the object deletion mechanism is supported, false otherwise

#### requestObjectDeletion()

#### **Declaration:**

getAssignedChannel()

#### **Description:**

This method is invoked by the applet to trigger the object deletion service of the Java Card runtime environment. If the Java Card runtime environment implements the object deletion mechanism, the request is merely logged at this time. The Java Card runtime environment must schedule the object deletion service prior to the next invocation of the Applet.process() method. The object deletion mechanism must ensure that :

- Any unreferenced persistent object owned by the current applet context is deleted and the associated space is recovered for reuse prior to the next invocation of the Applet.process() method.
- Any unreferenced CLEAR\_ON\_DESELECT or CLEAR\_ON\_RESET transient object owned by the current applet context is deleted and the associated space is recovered for reuse before the next card reset session.

#### Throws:

SystemException - with the following reason codes:

• SystemException.ILLEGAL\_USE if the object deletion mechanism is not implemented.

# getAssignedChannel()

#### **Declaration:**

public static byte getAssignedChannel()

# **Description:**

This method is called to obtain the logical channel number assigned to the currently selected applet instance. The assigned logical channel is the logical channel on which the currently selected applet instance is or will be the active applet instance. This logical channel number is always equal to the origin logical channel number returned by the APDU.getCLAChannel() method except during selection and deselection via the MANAGE CHANNEL APDU command. If this method is called from the Applet.select(), Applet.deselect(), MultiSelectable.select(boolean) and MultiSelectable.deselect(boolean) methods during MANAGE CHANNEL APDU command processing, the logical channel number returned may be different.

Returns: the logical channel number in the range 0-3 assigned to the currently selected applet instance

# isAppletActive(AID)

#### **Declaration:**

public static boolean isAppletActive(javacard.framework.AID theApplet)

#### **Description:**

This method is used to determine if the specified applet is active on the card.

Note:

• This method returns false if the specified applet is not active, even if its context is active.

#### **Parameters:**

theApplet - the AID of the applet object being queried

**Returns:** true if and only if the applet specified by the AID parameter is currently active on this or another logical channel

See Also: lookupAID(byte[], short, byte)

# javacard.framework MultiSelectable

# Declaration

public interface MultiSelectable

# Description

The MultiSelectable interface identifies the implementing Applet subclass as being capable of concurrent selections. A multiselectable applet is a subclass of javacard.framework.Applet which directly or indirectly implements this interface. All of the applets within an applet package must be multiselectable. If they are not, then none of the applets can be multiselectable.

An instance of a multiselectable applet can be selected on one logical channel while the same applet instance or another applet instance from within the same package is active on another logical channel.

The methods of this interface are invoked by the Java Card runtime environment only when:

- the same applet instance is still active on another logical channel, or
- another applet instance from the same package is still active on another logical channel.

See Runtime Environment Specification for the Java Card Platform for details.

Member Summary	
Methods	
void	deselect(boolean appInstStillActive) Called by the Java Card runtime environment to inform that this currently selected applet instance is being deselected on this logical channel while the same applet instance or another applet instance from the same package is still active on another logical channel.
boolean	<pre>select(boolean appInstAlreadyActive) Called by the Java Card runtime environment to inform that this applet instance has been selected while the same applet instance or another applet instance from the same package is active on another logical channel.</pre>

# Methods

# select(boolean)

#### **Declaration:**

public boolean select(boolean appInstAlreadyActive)

# **Description:**

Called by the Java Card runtime environment to inform that this applet instance has been selected while the same applet instance or another applet instance from the same package is active on another logical channel.

It is called either when the MANAGE CHANNEL APDU (open) command or the SELECT APDU command is received and before the applet instance is selected. SELECT APDU commands use instance

#### deselect(boolean)

AID bytes for applet selection. See *Runtime Environment Specification for the Java Card Platform*, section 4.5 for details.

A subclass of Applet should, within this method, perform any initialization that may be required to process APDU commands that may follow. This method returns a boolean to indicate that it is ready to accept incoming APDU commands via its process() method. If this method returns false, it indicates to the Java Card runtime environment that this applet instance declines to be selected.

#### Note:

• The javacard.framework.Applet.select() method is not called if this method is invoked.

#### **Parameters:**

appInstAlreadyActive - boolean flag is true when the same applet instance is already active on another logical channel and false otherwise

Returns: true if the applet instance accepts selection, false otherwise

#### deselect(boolean)

#### **Declaration:**

public void deselect(boolean appInstStillActive)

#### **Description:**

Called by the Java Card runtime environment to inform that this currently selected applet instance is being deselected on this logical channel while the same applet instance or another applet instance from the same package is still active on another logical channel. After deselection, this logical channel will be closed or another applet instance (or the same applet instance) will be selected on this logical channel. It is called when a SELECT APDU command or a MANAGE CHANNEL (close) command is received by the Java Card runtime environment. This method is called prior to invoking either another applet instance's or this applet instance's select() method.

A subclass of Applet should, within this method, perform any cleanup or bookkeeping work before another applet instance is selected or the logical channel is closed.

Notes:

- The javacard.framework.Applet.deselect() method is not called if this method is invoked.
- Unchecked exceptions thrown by this method are caught and ignored by the Java Card runtime environment but the applet instance is deselected.
- The Java Card runtime environment does NOT clear any transient objects of JCSystem. CLEAR\_ON\_DESELECT clear event type owned by this applet instance since at least one applet instance from the same package is still active.
- This method is NOT called on reset or power loss.

#### **Parameters:**

appInstStillActive - boolean flag is true when the same applet instance is still active on another logical channel and false otherwise

# javacard.framework OwnerPIN

# Declaration

public class **OwnerPIN** implements **PIN** 

#### java.lang.Object

+--javacard.framework.OwnerPIN

# All Implemented Interfaces: PIN

# Description

This class represents an Owner PIN, implements Personal Identification Number functionality as defined in the PIN interface, and provides the ability to update the PIN and thus owner functionality.

The implementation of this class must protect against attacks based on program flow prediction. In addition, even if a transaction is in progress, update of internal state, such as the try counter, the validated flag, and the blocking state, shall not participate in the transaction during PIN presentation.

If an implementation of this class creates transient arrays, it must ensure that they are CLEAR\_ON\_RESET transient objects.

The protected methods getValidatedFlag and setValidatedFlag allow a subclass of this class to optimize the storage for the validated boolean state.

Some methods of instances of this class are only suitable for sharing when there exists a trust relationship among the applets. A typical shared usage would use a proxy PIN interface which extends both the PIN interface and the Shareable interface and re-declares the methods of the PIN interface.

Any of the methods of the OwnerPIN may be called with a transaction in progress. None of the methods of OwnerPIN class initiate or alter the state of the transaction if one is in progress.

# See Also: PINException, PIN, Shareable, JCSystem

Member Summary	
Constructors	
	OwnerPIN(byte tryLimit, byte maxPINSize) Constructor.
Methods	
boolean	<pre>check(byte[] pin, short offset, byte length) Compares pin against the PIN value.</pre>
byte	<pre>getTriesRemaining() Returns the number of times remaining that an incorrect PIN can be presented before the PIN is blocked.</pre>
protected boolean	getValidatedFlag() This protected method returns the validated flag.

javacard.framework

Inherited Member Summary

Member Summary	
boolean	isValidated()
	Returns true if a valid PIN has been presented since the last card reset or last call to
	reset().
void	reset()
	If the validated flag is set, this method resets the validated flag and resets the PIN try
	counter to the value of the PIN try limit.
void	resetAndUnblock()
	This method resets the validated flag and resets the PIN try counter to the value of the
	PIN try limit.
protected void	<pre>setValidatedFlag(boolean value)</pre>
	This protected method sets the value of the validated flag.
void	<pre>update(byte[] pin, short offset, byte length)</pre>
	This method sets a new value for the PIN and resets the PIN try counter to the value of
	the PIN try limit.

# **Inherited Member Summary**

Methods inherited from class Object

equals(Object)

# **Constructors**

#### **OwnerPIN**(byte, byte)

#### **Declaration:**

#### **Description:**

Constructor. Allocates a new PIN instance with validated flag set to false.

#### **Parameters:**

tryLimit - the maximum number of times an incorrect PIN can be presented. tryLimit must be >=1

maxPINSize - the maximum allowed PIN size.maxPINSize must be >=1

#### **Throws:**

**PINException** - with the following reason codes:

- PINException.ILLEGAL\_VALUE if tryLimit parameter is less than 1.
- PINException.ILLEGAL\_VALUE if maxPINSize parameter is less than 1.

# Methods

# getValidatedFlag()

# **Declaration:**

protected boolean getValidatedFlag()

# **Description:**

This protected method returns the validated flag. This method is intended for subclass of this OwnerPIN to access or override the internal PIN state of the OwnerPIN.

Returns: the boolean state of the PIN validated flag

# setValidatedFlag(boolean)

# **Declaration:**

protected void setValidatedFlag(boolean value)

# **Description:**

This protected method sets the value of the validated flag. This method is intended for subclass of this OwnerPIN to control or override the internal PIN state of the OwnerPIN.

# **Parameters:**

value - the new value for the validated flag

# getTriesRemaining()

# **Declaration:**

public byte getTriesRemaining()

#### **Description:**

Returns the number of times remaining that an incorrect PIN can be presented before the PIN is blocked.

Specified By: getTriesRemaining in interface PIN

Returns: the number of times remaining

# check(byte[], short, byte)

#### **Declaration:**

# **Description:**

Compares pin against the PIN value. If they match and the PIN is not blocked, it sets the validated flag and resets the try counter to its maximum. If it does not match, it decrements the try counter and, if the counter has reached zero, blocks the PIN. Even if a transaction is in progress, update of internal state - the try counter, the validated flag, and the blocking state, shall not participate in the transaction.

Note:

- If NullPointerException or ArrayIndexOutOfBoundsException is thrown, the validated flag must be set to false, the try counter must be decremented and, the PIN blocked if the counter reaches zero.
- If offset or length parameter is negative an ArrayIndexOutOfBoundsException exception is thrown.

- If offset+length is greater than pin.length, the length of the pin array, an ArrayIndexOutOfBoundsException exception is thrown.
- If pin parameter is null a NullPointerException exception is thrown.

Specified By: check in interface PIN

#### **Parameters:**

pin - the byte array containing the PIN value being checked

offset - the starting offset in the pin array

length - the length of pin

Returns: true if the PIN value matches; false otherwise

#### Throws:

java.lang.ArrayIndexOutOfBoundsException - if the check operation would cause access of data outside array bounds.

java.lang.NullPointerException - if pin is null

#### isValidated()

Declaration:

public boolean isValidated()

#### **Description:**

Returns true if a valid PIN has been presented since the last card reset or last call to reset().

Specified By: isValidated in interface PIN

**Returns:** true if validated; false otherwise

#### reset()

**Declaration:** public void reset()

#### **Description:**

If the validated flag is set, this method resets the validated flag and resets the PIN try counter to the value of the PIN try limit. Even if a transaction is in progress, update of internal state - the try counter, the validated flag, and the blocking state, shall not participate in the transaction. If the validated flag is not set, this method does nothing.

Specified By: reset in interface PIN

#### update(byte[], short, byte)

#### **Declaration:**

#### **Description:**

This method sets a new value for the PIN and resets the PIN try counter to the value of the PIN try limit. It also resets the validated flag.

This method copies the input pin parameter into an internal representation. If a transaction is in progress, the new pin and try counter update must be conditional i.e the copy operation must use the transaction facility.

#### **Parameters:**

pin - the byte array containing the new PIN value

offset - the starting offset in the pin array

length - the length of the new PIN

#### Throws:

**PINException** - with the following reason codes:

• PINException.ILLEGAL\_VALUE if length is greater than configured maximum PIN size.

See Also: JCSystem.beginTransaction()

#### resetAndUnblock()

#### **Declaration:**

public void resetAndUnblock()

#### **Description:**

This method resets the validated flag and resets the PIN try counter to the value of the PIN try limit. Even if a transaction is in progress, update of internal state - the try counter, the validated flag, and the blocking state, shall not participate in the transaction. This method is used by the owner to re-enable the blocked PIN.

Declaration

# javacard.framework

#### Declaration

public interface **PIN** 

#### All Known Implementing Classes: OwnerPIN

#### Description

This interface represents a PIN. An implementation must maintain these internal values:

- PIN value.
- Try limit the maximum number of times an incorrect PIN can be presented before the PIN is blocked. When the PIN is blocked, it cannot be validated even on valid PIN presentation.
- Max PIN size the maximum length of PIN allowed.
- Try counter the remaining number of times an incorrect PIN presentation is permitted before the PIN becomes blocked.
- Validated flag true if a valid PIN has been presented. This flag is reset on every card reset.

This interface does not make any assumptions about where the data for the PIN value comparison is stored.

An owner implementation of this interface must provide a way to initialize/update the PIN value. The owner implementation of the interface must protect against attacks based on program flow prediction. In addition, even if a transaction is in progress, update of internal state such as the try counter, the validated flag, and the blocking state, shall not participate in the transaction during PIN presentation.

A typical card global PIN usage will combine an instance of OwnerPIN class and a a Proxy PIN interface which extends both the PIN and the Shareable interfaces and re-declares the methods of the PIN interface. The OwnerPIN instance would be manipulated only by the owner who has update privilege. All others would access the global PIN functionality via the proxy PIN interface.

See Also:	OwnerPIN, Shareable
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Member Summary	
Methods	
boolean	<pre>check(byte[] pin, short offset, byte length) Compares pin against the PIN value.</pre>
byte	<pre>getTriesRemaining() Returns the number of times remaining that an incorrect PIN can be presented before the PIN is blocked.</pre>
boolean	<pre>isValidated()     Returns true if a valid PIN value has been presented since the last card reset or last     call to reset().</pre>
void	<pre>reset()     If the validated flag is set, this method resets the validated flag and resets the PIN try     counter to the value of the PIN try limit.</pre>

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PIN

# Methods

#### getTriesRemaining()

Declaration:

public byte getTriesRemaining()

#### **Description:**

Returns the number of times remaining that an incorrect PIN can be presented before the PIN is blocked.

Returns: the number of times remaining

#### check(byte[], short, byte)

#### **Declaration:**

#### **Description:**

Compares pin against the PIN value. If they match and the PIN is not blocked, it sets the validated flag and resets the try counter to its maximum. If it does not match, it decrements the try counter and, if the counter has reached zero, blocks the PIN. Even if a transaction is in progress, update of internal state - the try counter, the validated flag, and the blocking state, shall not participate in the transaction.

Note:

- If NullPointerException or ArrayIndexOutOfBoundsException is thrown, the validated flag must be set to false, the try counter must be decremented and, the PIN blocked if the counter reaches zero.
- If offset or length parameter is negative an ArrayIndexOutOfBoundsException exception is thrown.
- If offset+length is greater than pin.length, the length of the pin array, an ArrayIndexOutOfBoundsException exception is thrown.
- If pin parameter is null a NullPointerException exception is thrown.

#### **Parameters:**

pin - the byte array containing the PIN value being checked

offset - the starting offset in the pin array

length - the length of pin

Returns: true if the PIN value matches; false otherwise

#### **Throws:**

java.lang.ArrayIndexOutOfBoundsException - if the check operation would cause access of data outside array bounds.

java.lang.NullPointerException - if pin is null

#### isValidated()

#### **Declaration:**

public boolean **isValidated**()

#### **Description:**

Returns true if a valid PIN value has been presented since the last card reset or last call to reset().

reset()

**Returns:** true if validated; false otherwise

#### reset()

#### **Declaration:**

public void reset()

#### **Description:**

If the validated flag is set, this method resets the validated flag and resets the PIN try counter to the value of the PIN try limit. If the validated flag is not set, this method does nothing.

# javacard.framework PINException

#### Declaration

public class **PINException** extends CardRuntimeException

#### Description

PINException represents a OwnerPIN class access-related exception.

The OwnerPIN class throws Java Card runtime environment-owned instances of PINException.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### See Also: OwnerPIN

Member Summary	
Fields	
static short	ILLEGAL_VALUE
	This reason code is used to indicate that one or more input parameters is out of allowed bounds.
Constructors	
	PINException(short reason)
	Constructs a PINException.
Methods	
static void	throwIt(short reason)
	Throws the Java Card runtime environment-owned instance of PINException with the specified reason.

#### **Inherited Member Summary**

Methods inherited from interface CardRuntimeException

getReason(), setReason(short)

Methods inherited from class Object

equals(Object)

# Fields

#### ILLEGAL\_VALUE

#### **Declaration:**

public static final short ILLEGAL\_VALUE

#### **Description:**

This reason code is used to indicate that one or more input parameters is out of allowed bounds.

### **Constructors**

#### **PINException(short)**

#### **Declaration:**

public PINException(short reason)

#### **Description:**

Constructs a PINException. To conserve on resources use throwIt() to employ the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

reason - the reason for the exception

# Methods

#### throwIt(short)

#### **Declaration:**

public static void throwIt(short reason)

#### **Description:**

Throws the Java Card runtime environment-owned instance of PINException with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

#### Throws:

PINException - always

# javacard.framework Shareable

#### Declaration

public interface Shareable

#### Description

The Shareable interface serves to identify all shared objects. Any object that needs to be shared through the applet firewall must directly or indirectly implement this interface. Only those methods specified in a shareable interface are available through the firewall. Implementation classes can implement any number of shareable interfaces and can extend other shareable implementation classes.

# javacard.framework SystemException

### Declaration

public class SystemException extends CardRuntimeException

#### Description

SystemException represents a JCSystem class related exception. It is also thrown by the javacard. framework.Applet.register() methods and by the AID class constructor.

These API classes throw Java Card runtime environment-owned instances of SystemException.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

See Also: JCSystem, Applet, AID

Member Summary	
Fields	
static short	ILLEGAL_AID
	This reason code is used by the javacard.framework.Applet.register()
	method to indicate that the input AID parameter is not a legal AID value.
static short	ILLEGAL_TRANSIENT
	This reason code is used to indicate that the request to create a transient object is not
	allowed in the current applet context.
static short	ILLEGAL_USE
	This reason code is used to indicate that the requested function is not allowed.
static short	ILLEGAL_VALUE
	This reason code is used to indicate that one or more input parameters is out of allowed
	bounds.
static short	NO_RESOURCE
	This reason code is used to indicate that there is insufficient resource in the Card for
	the request.
static short	NO_TRANSIENT_SPACE
	This reason code is used by the makeTransient() methods to indicate that no
	room is available in volatile memory for the requested object.

#### SystemException

Inherited Member Summary

Member Summary	
Constructors	
	SystemException(short reason)
	Constructs a SystemException.
Methods	
static void	<pre>throwIt(short reason) Throws the Java Card runtime environment-owned instance of SystemException with the specified reason.</pre>

# Inherited Member Summary Methods inherited from interface CardRuntimeException

getReason(), setReason(short)

Methods inherited from class Object

equals(Object)

# Fields

#### ILLEGAL\_VALUE

#### **Declaration:**

public static final short ILLEGAL\_VALUE

#### **Description:**

This reason code is used to indicate that one or more input parameters is out of allowed bounds.

#### NO\_TRANSIENT\_SPACE

#### **Declaration:**

public static final short NO\_TRANSIENT\_SPACE

#### **Description:**

This reason code is used by the makeTransient..() methods to indicate that no room is available in volatile memory for the requested object.

#### ILLEGAL\_TRANSIENT

#### **Declaration:**

public static final short ILLEGAL\_TRANSIENT

#### **Description:**

This reason code is used to indicate that the request to create a transient object is not allowed in the current applet context. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### ILLEGAL\_AID

Declaration: public static final short ILLEGAL\_AID

#### **Description:**

This reason code is used by the javacard.framework.Applet.register() method to indicate that the input AID parameter is not a legal AID value.

#### **NO\_RESOURCE**

#### **Declaration:**

public static final short NO\_RESOURCE

#### **Description:**

This reason code is used to indicate that there is insufficient resource in the Card for the request.

For example, the Java Card Virtual Machine may throw this exception reason when there is insufficient heap space to create a new instance.

#### ILLEGAL\_USE

#### **Declaration:**

public static final short **ILLEGAL\_USE** 

#### **Description:**

This reason code is used to indicate that the requested function is not allowed. For example, JCSystem. requestObjectDeletion() method throws this exception if the object deletion mechanism is not implemented.

## Constructors

#### SystemException(short)

#### **Declaration:**

public SystemException(short reason)

#### **Description:**

Constructs a SystemException. To conserve on resources use throwIt() to use the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

reason - the reason for the exception

# Methods

#### throwIt(short)

#### **Declaration:**

#### **SystemException**

throwIt(short)

#### **Description:**

Throws the Java Card runtime environment-owned instance of SystemException with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

**Throws:** 

SystemException - always

# javacard.framework TransactionException

### Declaration

public class TransactionException extends CardRuntimeException

#### Description

TransactionException represents an exception in the transaction subsystem. The methods referred to in this class are in the JCSystem class.

The JCSystem class and the transaction facility throw Java Card runtime environment-owned instances of TransactionException.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### See Also: JCSystem

Member Summary	
Fields	
static short	BUFFER_FULL
	This reason code is used during a transaction to indicate that the commit buffer is full.
static short	IN_PROGRESS
	This reason code is used by the beginTransaction method to indicate a
	transaction is already in progress.
static short	INTERNAL_FAILURE
	This reason code is used during a transaction to indicate an internal Java Card runtime
	environment problem (fatal error).
static short	NOT_IN_PROGRESS
	This reason code is used by the abortTransaction and commitTransaction
	methods when a transaction is not in progress.
Constructors	
	TransactionException(short reason)
	Constructs a TransactionException with the specified reason.
Methods	

#### TransactionException

Inherited Member Summary

Member Summary	
static void	<pre>throwIt(short reason) Throws the Java Card runtime environment-owned instance of TransactionException with the specified reason.</pre>

#### **Inherited Member Summary**

Methods inherited from interface CardRuntimeException

getReason(), setReason(short)

Methods inherited from class Object

equals(Object)

# Fields

#### **IN\_PROGRESS**

#### **Declaration:**

public static final short **IN\_PROGRESS** 

#### **Description:**

This reason code is used by the beginTransaction method to indicate a transaction is already in progress.

#### NOT\_IN\_PROGRESS

#### **Declaration:**

public static final short NOT\_IN\_PROGRESS

#### **Description:**

This reason code is used by the abortTransaction and commitTransaction methods when a transaction is not in progress.

#### **BUFFER\_FULL**

#### **Declaration:**

public static final short BUFFER\_FULL

#### **Description:**

This reason code is used during a transaction to indicate that the commit buffer is full.

#### INTERNAL\_FAILURE

#### **Declaration:**

public static final short INTERNAL\_FAILURE

#### **Description:**

This reason code is used during a transaction to indicate an internal Java Card runtime environment problem (fatal error).

## Constructors

#### TransactionException(short)

#### **Declaration:**

public TransactionException(short reason)

#### **Description:**

Constructs a TransactionException with the specified reason. To conserve on resources use throwIt() to use the Java Card runtime environment-owned instance of this class.

# Methods

#### throwIt(short)

#### **Declaration:**

public static void throwIt(short reason)

#### **Description:**

Throws the Java Card runtime environment-owned instance of TransactionException with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### Throws:

TransactionException - always

Declaration

# javacard.framework UserException

#### Declaration

public class UserException extends CardException

#### Description

UserException represents a User exception. This class also provides a resource-saving mechanism (the throwIt() method) for user exceptions by using a Java Card runtime environment-owned instance.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

Member Summary	
Constructors	
	UserException()
	Constructs a UserException with reason $= 0$ .
	UserException(short reason)
	Constructs a UserException with the specified reason.
Methods	
static void	throwIt(short reason)
	Throws the Java Card runtime environment-owned instance of UserException with the specified reason.
	whith the specified reason.

Inherited Member Summary	
Methods inherited from interface CardException	
getReason(), setReason(short)	
Methods inherited from class Object	
equals(Object)	

### Constructors

#### UserException()

#### **Declaration:**

public UserException()

#### **Description:**

Constructs a UserException with reason = 0. To conserve on resources use throwIt() to use the Java Card runtime environment-owned instance of this class.

#### **UserException(short)**

#### **Declaration:**

public UserException(short reason)

#### **Description:**

Constructs a UserException with the specified reason. To conserve on resources use throwIt() to use the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

reason - the reason for the exception

# Methods

#### throwIt(short)

#### **Declaration:**

#### **Description:**

Throws the Java Card runtime environment-owned instance of UserException with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

#### Throws:

UserException - always

Declaration

Util

# javacard.framework Util

### Declaration

public class **Util** 

#### java.lang.Object

+--javacard.framework.Util

### Description

The Util class contains common utility functions. Some of the methods may be implemented as native functions for performance reasons. All methods in Util, class are static methods.

Some methods of Util, namely arrayCopy(), arrayCopyNonAtomic(),

arrayFillNonAtomic() and setShort(), refer to the persistence of array objects. The term *persistent* means that arrays and their values persist from one CAD session to the next, indefinitely. The JCSystem class is used to control the persistence and transience of objects.

#### See Also: JCSystem

Member Summary	
Methods	
static byte	<pre>arrayCompare(byte[] src, short srcOff, byte[] dest, short destOff, short length) Compares an array from the specified source array, beginning at the specified position, with the specified position of the destination array from left to right.</pre>
static short	<pre>arrayCopy(byte[] src, short srcOff, byte[] dest, short dest- Off, short length) Copies an array from the specified source array, beginning at the specified position, to the specified position of the destination array.</pre>
static short	<pre>arrayCopyNonAtomic(byte[] src, short srcOff, byte[] dest, short destOff, short length) Copies an array from the specified source array, beginning at the specified position, to the specified position of the destination array (non-atomically).</pre>
static short	<pre>arrayFillNonAtomic(byte[] bArray, short bOff, short bLen, byte bValue) Fills the byte array (non-atomically) beginning at the specified position, for the specified length with the specified byte value.</pre>
static short	getShort(byte[] bArray, short bOff) Concatenates two bytes in a byte array to form a short value.
static short	<pre>makeShort(byte b1, byte b2) Concatenates the two parameter bytes to form a short value.</pre>
static short	<pre>setShort(byte[] bArray, short bOff, short sValue) Deposits the short value as two successive bytes at the specified offset in the byte array.</pre>

#### **Inherited Member Summary**

Methods inherited from class Object

equals(Object)

# Methods

#### arrayCopy(byte[], short, byte[], short, short)

#### **Declaration:**

#### **Description:**

Copies an array from the specified source array, beginning at the specified position, to the specified position of the destination array.

Note:

- If srcOff or destOff or length parameter is negative an ArrayIndexOutOfBoundsException exception is thrown.
- If srcOff+length is greater than src.length, the length of the src array a ArrayIndexOutOfBoundsException exception is thrown and no copy is performed.
- If destOff+length is greater than dest.length, the length of the dest array an ArrayIndexOutOfBoundsException exception is thrown and no copy is performed.
- If src or dest parameter is null a NullPointerException exception is thrown.
- If the src and dest arguments refer to the same array object, then the copying is performed as if the components at positions srcOff through srcOff+length-1 were first copied to a temporary array with length components and then the contents of the temporary array were copied into positions destOff through destOff+length-1 of the argument array.
- If the destination array is persistent, the entire copy is performed atomically.
- The copy operation is subject to atomic commit capacity limitations. If the commit capacity is exceeded, no copy is performed and a TransactionException exception is thrown.

#### **Parameters:**

src - source byte array

srcOff - offset within source byte array to start copy from

dest - destination byte array

destOff - offset within destination byte array to start copy into

length - byte length to be copied

#### Returns: destOff+length

#### Throws:

java.lang.ArrayIndexOutOfBoundsException - if copying would cause access of data outside array bounds

javacard.framework

arrayCopyNonAtomic(byte[], short, byte[], short, short)

java.lang.NullPointerException - if either src or dest is null

TransactionException - if copying would cause the commit capacity to be exceeded

See Also: JCSystem.getUnusedCommitCapacity()

#### arrayCopyNonAtomic(byte[], short, byte[], short, short)

#### **Declaration:**

#### **Description:**

Copies an array from the specified source array, beginning at the specified position, to the specified position of the destination array (non-atomically).

This method does not use the transaction facility during the copy operation even if a transaction is in progress. Thus, this method is suitable for use only when the contents of the destination array can be left in a partially modified state in the event of a power loss in the middle of the copy operation.

Note:

- If srcOff or destOff or length parameter is negative an ArrayIndexOutOfBoundsException exception is thrown.
- If srcOff+length is greater than src.length, the length of the src array a ArrayIndexOutOfBoundsException exception is thrown and no copy is performed.
- If destOff+length is greater than dest.length, the length of the dest array an ArrayIndexOutOfBoundsException exception is thrown and no copy is performed.
- If src or dest parameter is null a NullPointerException exception is thrown.
- If the src and dest arguments refer to the same array object, then the copying is performed as if the components at positions srcOff through srcOff+length-1 were first copied to a temporary array with length components and then the contents of the temporary array were copied into positions destOff through destOff+length-1 of the argument array.
- If power is lost during the copy operation and the destination array is persistent, a partially changed destination array could result.
- *The copy* length *parameter is not constrained by the atomic commit capacity limitations.*

#### **Parameters:**

src - source byte array

srcOff - offset within source byte array to start copy from

dest - destination byte array

destOff - offset within destination byte array to start copy into

length - byte length to be copied

Returns: destOff+length

#### Throws:

java.lang.ArrayIndexOutOfBoundsException - if copying would cause access of data outside array bounds

java.lang.NullPointerException - if either src or dest is null

arrayFillNonAtomic(byte[], short, short, byte)

See Also: JCSystem.getUnusedCommitCapacity()

#### arrayFillNonAtomic(byte[], short, short, byte)

#### **Declaration:**

throws ArrayIndexOutOfBoundsException, NullPointerException

#### **Description:**

Fills the byte array (non-atomically) beginning at the specified position, for the specified length with the specified byte value.

This method does not use the transaction facility during the fill operation even if a transaction is in progress. Thus, this method is suitable for use only when the contents of the byte array can be left in a partially filled state in the event of a power loss in the middle of the fill operation.

Note:

- If boff or bLen parameter is negative an ArrayIndexOutOfBoundsException exception is thrown.
- *If* b0ff+bLen *is greater than* bArray.length, *the length of the* bArray *array an* ArrayIndexOutOfBoundsException *exception is thrown*.
- If bArray parameter is null a NullPointerException exception is thrown.
- If power is lost during the copy operation and the byte array is persistent, a partially changed byte array could result.
- The bLen parameter is not constrained by the atomic commit capacity limitations.

#### **Parameters:**

bArray - the byte array

bOff - offset within byte array to start filling bValue into

bLen - byte length to be filled

bValue - the value to fill the byte array with

#### Returns: bOff+bLen

#### **Throws:**

java.lang.ArrayIndexOutOfBoundsException - if the fill operation would cause access of data outside array bounds

java.lang.NullPointerException - if bArray is null

See Also: JCSystem.getUnusedCommitCapacity()

#### arrayCompare(byte[], short, byte[], short, short)

#### **Declaration:**

#### **Description:**

Compares an array from the specified source array, beginning at the specified position, with the specified position of the destination array from left to right. Returns the ternary result of the comparison : less than(-1), equal(0) or greater than(1).

makeShort(byte, byte)

Note:

- If srcOff or destOff or length parameter is negative an ArrayIndexOutOfBoundsException exception is thrown.
- If srcOff+length is greater than src.length, the length of the src array a ArrayIndexOutOfBoundsException exception is thrown.
- If destOff+length is greater than dest.length, the length of the dest array an ArrayIndexOutOfBoundsException exception is thrown.
- If src or dest parameter is null a NullPointerException exception is thrown.

#### **Parameters:**

src - source byte array

srcOff - offset within source byte array to start compare

dest - destination byte array

destOff - offset within destination byte array to start compare

length - byte length to be compared

**Returns:** the result of the comparison as follows:

- 0 if identical
- -1 if the first miscomparing byte in source array is less than that in destination array
- 1 if the first miscomparing byte in source array is greater that that in destination array

#### Throws:

java.lang.ArrayIndexOutOfBoundsException - if comparing all bytes would cause access of data outside array bounds

java.lang.NullPointerException - if either src or dest is null

#### makeShort(byte, byte)

#### **Declaration:**

public static final short makeShort(byte b1, byte b2)

#### **Description:**

Concatenates the two parameter bytes to form a short value.

#### **Parameters:**

b1 - the first byte ( high order byte )

b2 - the second byte ( low order byte )

**Returns:** the short value the concatenated result

#### getShort(byte[], short)

#### **Declaration:**

#### **Description:**

Concatenates two bytes in a byte array to form a short value.

#### **Parameters:**

bArray - byte array

setShort(byte[], short, short)

bOff - offset within byte array containing first byte (the high order byte)

Returns: the short value the concatenated result

#### Throws:

java.lang.NullPointerException - if the bArray parameter is null

java.lang.ArrayIndexOutOfBoundsException - if the bOff parameter is negative or if bOff+1 is greater than the length of bArray

#### setShort(byte[], short, short)

#### **Declaration:**

```
public static final short setShort(byte[] bArray, short bOff, short sValue)
    throws TransactionException, NullPointerException,
    ArrayIndexOutOfBoundsException
```

#### **Description:**

Deposits the short value as two successive bytes at the specified offset in the byte array.

#### **Parameters:**

bArray - byte array

bOff - offset within byte array to deposit the first byte (the high order byte)

sValue - the short value to set into array.

#### Returns: bOff+2

Note:

• If the byte array is persistent, this operation is performed atomically. If the commit capacity is exceeded, no operation is performed and a TransactionException exception is thrown.

#### Throws:

TransactionException - if the operation would cause the commit capacity to be exceeded

java.lang.ArrayIndexOutOfBoundsException - if the bOff parameter is negative or if bOff+1 is greater than the length of bArray

java.lang.NullPointerException - if the bArray parameter is null

See Also: JCSystem.getUnusedCommitCapacity()

setShort(byte[], short, short)

Util

# Package javacard.framework.service

### Description

Provides a service framework of classes and interfaces that allow a Java Card technology-based applet to be designed as an aggregation of service components. The package contains an aggregator class called Dispatcher which includes methods to add services to its registry, dispatch APDU commands to registered services, and remove services from its registry.

The package also contains the Service interface which contains methods to process APDU commands, and allow the dispatcher to be aware of multiple services. Subinterfaces allow an implementation services with added functionality:

- RemoteService-use this subinterface to define services that allow remote processes to access the services present on a card that supports the Java Card platform.
- SecurityService-use this subinterface to define services that provide methods to query the current security status.

The class BasicService provides the basic functionality of a service, and all services are built as subclasses of this class. BasicService provides a default implementation for the methods defined in the Service interface, and defines a set of helper methods that allow the APDU buffer to enable cooperation among different services.

#### **RMI Classes for the Java Card Platform**

The CardRemoteObject and RMIService classes allow a Java programming language program running on a virtual machine on the client platform to invoke methods on remote objects in a Java Card technologybased applet. These classes contain the minimum required functionality to implement Remote Method Invocation for the Java Card platform (JCRMI).

Class Summary	
Interfaces	
RemoteService	This interface defines the generic API for remote object access services, which allow remote processes to access the services present on a Java Card technology-enabled smart card.
SecurityService	This interface describes the functions of a generic security service.
Service	This is the base interface for the service framework on the Java Card platform.
Classes	
BasicService	This class should be used as the base class for implementing services.
CardRemoteObject	A convenient base class for remote objects for the Java Card platform.
Dispatcher	A Dispatcher is used to build an application by aggregating several services.

#### javacard.framework.service

Class Summary

Class Summary	
RMIService	An implementation of a service that is used to process Java Card platform RMI requests for remotely accessible objects.
Exceptions	
ServiceException	ServiceException represents a service framework-related exception.

# javacard.framework.service BasicService

#### Declaration

public class **BasicService** implements Service

#### java.lang.Object

+--javacard.framework.service.BasicService

#### All Implemented Interfaces: Service

#### Direct Known Subclasses: RMIService

#### Description

This class should be used as the base class for implementing services. It provides a default implementation for the methods defined in the Service interface, and defines a set of helper methods that manage the APDU buffer to enable co-operation among different Services.

The BasicService class uses the state of APDU processing to enforce the validity of the various helper operations. It expects and maintains the following Common Service Format (CSF) of data in the APDU Buffer corresponding to the various APDU processing states (See javacard.framework.APDU):

Init State format of APDU Buffer. This format corresponds to the APDU processing state - STATE_INITIAL : 0 1 2 3 4 5 <- offset
CLA   INS   P1   P2   P3   Implementation dependent
Input Ready format of APDU Buffer. This format corresponds to the APDU processing state - STATE_FULL_INCOMING. 0 1 2 3 4 5 <- offset
CLA   INS   P1   P2   Lc   Incoming Data( Lc bytes )
Output Ready format of APDU Buffer. This format corresponds to the APDU processing status - STATE_OUTGOING STATE_FULL_OUTGOING 0 1 2 3 4 5 <- offset
CLA   INS   SW1   SW2   La   Outgoing Data( La bytes )   ++

When the APDU buffer is in the Init and Input Ready formats, the helper methods allow input access methods but flag errors if output access is attempted. Conversely, when the APDU buffer is in the Output format, input access methods result in exceptions.

If the header areas maintained by the BasicService helper methods are modified directly in the APDU buffer and the format of the APDU buffer described above is not maintained, unexpected behavior might result.

In addition, both La=0 and La=256 are represented in the CSF format as La=0. The distinction is implementation dependent. The getOutputLength method must be used to avoid ambiguity.

Many of the helper methods also throw exceptions if the APDU object is in an error state ( processing status code < 0 ).

Member Summary

#### See Also: javacard.framework.APDU

Member Summary		
Constructors		
	BasicService() Creates new BasicService.	
Methods		
boolean	<pre>fail(javacard.framework.APDU apdu, short sw) Sets the processing state for the command in the APDU object to processed, and indicates that the processing has failed.</pre>	
byte	getCLA(javacard.framework.APDU apdu) Returns the class byte for the command in the APDU object.	
byte	getINS(javacard.framework.APDU apdu) Returns the instruction byte for the command in the APDU object.	
short	getOutputLength(javacard.framework.APDU apdu) Returns the output length for the command in the APDU object.	
byte	getP1(javacard.framework.APDU apdu) Returns the first parameter byte for the command in the APDU object.	
byte	getP2(javacard.framework.APDU apdu) Returns the second parameter byte for the command in the APDU object.	
short	getStatusWord(javacard.framework.APDU apdu) Returns the response status word for the command in the APDU object.	
boolean	isProcessed(javacard.framework.APDU apdu) Checks if the command in the APDU object has already been <i>processed</i> .	
boolean	<pre>processCommand(javacard.framework.APDU apdu) This BasicService method is a default implementation and simply returns false without performing any processing.</pre>	
boolean	processDataIn(javacard.framework.APDU apdu) This BasicService method is a default implementation and simply returns false without performing any processing.	
boolean	processDataOut(javacard.framework.APDU apdu) This BasicService method is a default implementation and simply returns false without performing any processing.	
short	receiveInData(javacard.framework.APDU apdu) Receives the input data for the command in the APDU object if the input has not already been received.	
boolean	<pre>selectingApplet() This method is used to determine if the command in the APDU object is the applet SELECT FILE command which selected the currently selected applet.</pre>	
void	<pre>setOutputLength(javacard.framework.APDU apdu, short length) Sets the output length of the outgoing response for the command in the APDU object.</pre>	
void	setProcessed(javacard.framework.APDU apdu) Sets the processing state of the command in the APDU object to <i>processed</i> .	
void	setStatusWord(javacard.framework.APDU apdu, short sw) Sets the response status word for the command in the APDU object.	
boolean	<pre>succeed(javacard.framework.APDU apdu) Sets the processing state for the command in the APDU object to processed, and indicates that the processing has succeeded.</pre>	
boolean	<pre>succeedWithStatusWord(javacard.framework.APDU apdu, short sw) Sets the processing state for the command in the APDU object to processed, and indicates that the processing has partially succeeded.</pre>	

#### **Inherited Member Summary**

Methods inherited from class Object

equals(Object)

## Constructors

#### **BasicService()**

**Declaration:** public **BasicService(**)

#### **Description:**

Creates new BasicService.

## **Methods**

#### processDataIn(APDU)

#### **Declaration:**

public boolean processDataIn(javacard.framework.APDU apdu)

#### **Description:**

This BasicService method is a default implementation and simply returns false without performing any processing.

Specified By: processDataIn in interface Service

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: false

#### processCommand(APDU)

#### **Declaration:**

public boolean processCommand(javacard.framework.APDU apdu)

#### **Description:**

This BasicService method is a default implementation and simply returns false without performing any processing.

Specified By: processCommand in interface Service

#### **Parameters:**

apdu - the APDU object containing the command being processed

#### Returns: false

#### **BasicService**

processDataOut(APDU)

#### processDataOut(APDU)

#### **Declaration:**

public boolean processDataOut(javacard.framework.APDU apdu)

#### **Description:**

This BasicService method is a default implementation and simply returns false without performing any processing.

Specified By: processDataOut in interface Service

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: false

#### receiveInData(APDU)

#### **Declaration:**

#### **Description:**

Receives the input data for the command in the APDU object if the input has not already been received. The entire input data must fit in the APDU buffer starting at offset 5. When invoked, the APDU object must either be in STATE\_INITIAL with the APDU buffer in the Init format or in STATE\_FULL\_INCOMING with the APDU buffer in the Input Ready format

#### **Parameters:**

apdu - the APDU object containing the apdu being processed

Returns: the length of input data received and present in the APDU Buffer

#### Throws:

ServiceException - with the following reason code:

- ServiceException.CANNOT\_ACCESS\_IN\_COMMAND if the APDU object is not in STATE\_INITIAL or in STATE\_FULL\_INCOMING or,
- ServiceException.COMMAND\_DATA\_TOO\_LONG if the input data does not fit in the APDU buffer starting at offset 5.

#### setProcessed(APDU)

#### **Declaration:**

#### **Description:**

Sets the processing state of the command in the APDU object to *processed*. This is done by setting the APDU object in outgoing mode by invoking the APDU.setOutgoing method. If the APDU is already in outgoing mode, this method does nothing (allowing the method to be called several times).

#### **Parameters:**

apdu - the APDU object containing the command being processed

#### Throws:

ServiceException - with the following reason code:

• ServiceException.CANNOT\_ACCESS\_OUT\_COMMAND if the APDU object is not accessible (APDU object in STATE\_ERROR\_..)

See Also: javacard.framework.APDU.getCurrentState()

#### isProcessed(APDU)

#### **Declaration:**

public boolean isProcessed(javacard.framework.APDU apdu)

#### **Description:**

Checks if the command in the APDU object has already been *processed*. This is done by checking whether or not the APDU object has been set in outgoing mode via a previous invocation of the APDU. setOutgoing method.

Note:

• This method returns true if the APDU object is not accessible (APDU object in STATE\_ERROR\_...).

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: true if the command has been processed, false otherwise

#### setOutputLength(APDU, short)

#### **Declaration:**

#### **Description:**

Sets the output length of the outgoing response for the command in the APDU object. This method can be called regardless of the current state of the APDU processing.

#### **Parameters:**

apdu - the APDU object containing the command being processed

length - the number of bytes in the response to the command

#### Throws:

ServiceException - with the following reason code:

• ServiceException.ILLEGAL\_PARAM if the length parameter is greater than 256 or if the outgoing response will not fit within the APDU Buffer.

#### getOutputLength(APDU)

#### **Declaration:**

#### **Description:**

Returns the output length for the command in the APDU object. This method can only be called if the APDU processing state indicates that the command has been *processed*.

#### **Parameters:**

apdu - the APDU object containing the command being processed

**Returns:** a value in the range: 0 to 256(inclusive), that represents the number of bytes to be returned for this command

#### Throws:

ServiceException - with the following reason code:

setStatusWord(APDU, short)

• ServiceException.CANNOT\_ACCESS\_OUT\_COMMAND if the command is not *processed* or if the APDU object is not accessible (APDU object in STATE\_ERROR\_..)

See Also: javacard.framework.APDU.getCurrentState()

#### setStatusWord(APDU, short)

#### **Declaration:**

public void setStatusWord(javacard.framework.APDU apdu, short sw)

#### **Description:**

Sets the response status word for the command in the APDU object. This method can be called regardless of the APDU processing state of the current command.

#### **Parameters:**

apdu - the APDU object containing the command being processed

sw - the status word response for this command

#### getStatusWord(APDU)

#### **Declaration:**

#### **Description:**

Returns the response status word for the command in the APDU object. This method can only be called if the APDU processing state indicates that the command has been *processed*.

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: the status word response for this command

#### **Throws:**

ServiceException - with the following reason code:

• ServiceException.CANNOT\_ACCESS\_OUT\_COMMAND if the command is not *processed* or if the APDU object is not accessible (APDU object in STATE\_ERROR\_..)

See Also: javacard.framework.APDU.getCurrentState()

#### fail(APDU, short)

#### **Declaration:**

#### **Description:**

Sets the processing state for the command in the APDU object to *processed*, and indicates that the processing has failed. Sets the output length to 0 and the status word of the response to the specified value.

#### **Parameters:**

apdu - the APDU object containing the command being processed

sw - the status word response for this command

#### Returns: true

#### **Throws:**

**ServiceException** - with the following reason code:

• ServiceException.CANNOT\_ACCESS\_OUT\_COMMAND if the APDU object is not accessible (APDU object in STATE\_ERROR\_..)

See Also: javacard.framework.APDU.getCurrentState()

#### succeed(APDU)

#### **Declaration:**

#### **Description:**

Sets the processing state for the command in the APDU object to *processed*, and indicates that the processing has succeeded. Sets the status word of the response to  $0 \times 9000$ . The output length of the response must be set separately.

#### **Parameters:**

apdu - the APDU object containing the command being processed.

#### Returns: true

#### Throws:

ServiceException - with the following reason code:

• ServiceException.CANNOT\_ACCESS\_OUT\_COMMAND if the APDU object is not accessible (APDU object in STATE\_ERROR\_..)

See Also: javacard.framework.APDU.getCurrentState()

#### succeedWithStatusWord(APDU, short)

#### **Declaration:**

#### **Description:**

Sets the processing state for the command in the APDU object to *processed*, and indicates that the processing has partially succeeded. Sets the status word of the response to the specified value. The output length of the response must be set separately.

#### **Parameters:**

apdu - the APDU object containing the command being processed

sw - the status word to be returned for this command

#### Returns: true

#### Throws:

ServiceException - with the following reason code:

• ServiceException.CANNOT\_ACCESS\_OUT\_COMMAND if the APDU object is not accessible (APDU object in STATE\_ERROR\_..)

See Also: javacard.framework.APDU.getCurrentState()

#### getCLA(APDU)

#### **Declaration:**

public byte getCLA(javacard.framework.APDU apdu)

#### BasicService

getINS(APDU)

#### **Description:**

Returns the class byte for the command in the APDU object. This method can be called regardless of the APDU processing state of the current command.

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: the value of the CLA byte

#### getINS(APDU)

#### **Declaration:**

public byte getINS(javacard.framework.APDU apdu)

#### **Description:**

Returns the instruction byte for the command in the APDU object. This method can be called regardless of the APDU processing state of the current command.

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: the value of the INS byte

#### getP1(APDU)

#### **Declaration:**

#### **Description:**

Returns the first parameter byte for the command in the APDU object. When invoked, the APDU object must be in STATE\_INITIAL or STATE\_FULL\_INCOMING.

#### **Parameters:**

apdu - the APDU object containing the command being processed

#### Returns: the value of the P1 byte

#### Throws:

ServiceException - with the following reason code:

• ServiceException.CANNOT\_ACCESS\_IN\_COMMAND if the APDU object is not in STATE\_INITIAL or in STATE\_FULL\_INCOMING.

#### getP2(APDU)

#### **Declaration:**

#### **Description:**

Returns the second parameter byte for the command in the APDU object. When invoked, the APDU object must be in STATE\_INITIAL or STATE\_FULL\_INCOMING.

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: the value of the P2 byte

#### Throws:

ServiceException - with the following reason code:

• ServiceException.CANNOT\_ACCESS\_IN\_COMMAND if the APDU object is not in STATE\_INITIAL or in STATE\_FULL\_INCOMING.

#### selectingApplet()

#### **Declaration:**

public boolean selectingApplet()

#### **Description:**

This method is used to determine if the command in the APDU object is the applet SELECT FILE command which selected the currently selected applet.

Returns: true if applet SELECT FILE command is being processed

Declaration

# javacard.framework.service CardRemoteObject

#### Declaration

public class CardRemoteObject implements java.rmi.Remote

#### java.lang.Object

+--javacard.framework.service.CardRemoteObject

#### All Implemented Interfaces: java.rmi.Remote

#### Description

A convenient base class for remote objects for the Java Card platform. An instance of a subclass of this CardRemoteObject class will be exported automatically upon construction.

Member Summary			
Constructors			
	CardRemoteObject()		
	Creates a new CardRemoteObject and automatically exports it.		
Methods			
static void	export(java.rmi.Remote obj)		
	Exports the specified remote object.		
static void	unexport(java.rmi.Remote obj)		
	Unexports the specified remote object.		

#### Inherited Member Summary

Methods inherited from class Object

equals(Object)

# Constructors

#### CardRemoteObject()

#### **Declaration:**

public CardRemoteObject()

#### **Description:**

Creates a new CardRemoteObject and automatically exports it. When exported, the object is enabled for remote access from outside the card until unexported. Only when the object is enabled for remote access

can it be returned as the initial reference during selection or returned by a remote method. In addition, remote methods can be invoked only on objects enabled for remote access.

# Methods

#### export(Remote)

#### **Declaration:**

#### **Description:**

Exports the specified remote object. The object is now enabled for remote access from outside the card until unexported. In order to remotely access the remote object from the terminal client, it must either be set as the initial reference or be returned by a remote method.

#### **Parameters:**

obj - the remotely accessible object

#### **Throws:**

java.lang.SecurityException - if the specified obj parameter is not owned by the caller context

javacard.framework.SystemException - with the following reason codes:

• SystemException.NO\_RESOURCE if too many exported remote objects. All implementations must support a minimum of 16 exported remote objects.

#### unexport(Remote)

#### **Declaration:**

#### **Description:**

Unexports the specified remote object. After applying this method, the object cannot be remotely accessed from outside the card until it is exported again.

Note:

• If this method is called during the session in which the specified remote object parameter is the initial reference object or has been returned by a remote method, the specified remote object will continue to be remotely accessible until the end of the associated selection session(s).

#### **Parameters:**

obj - the remotely accessible object

#### Throws:

java.lang.SecurityException - if the specified obj parameter is not owned by the caller
context

Declaration

# javacard.framework.service Dispatcher

#### Declaration

public class Dispatcher

#### java.lang.Object

+--javacard.framework.service.Dispatcher

#### Description

A Dispatcher is used to build an application by aggregating several services.

The dispatcher maintains a registry of Service objects. A Service is categorized by the type of processing it performs:

- A pre-processing service pre-processes input data for the command being processed. It is associated with the PROCESS\_INPUT\_DATA phase.
- A command processing service processes the input data and generates output data. It is associated with the PROCESS\_COMMAND phase.
- A post-processing service post-processes the generated output data. It is associated with the PROCESS\_OUTPUT\_DATA phase.

The dispatcher simply dispatches incoming APDU object containing the command being processed to the registered services.

Member Summary	
Fields	
static byte	PROCESS_COMMAND
	Identifies the main command processing phase.
static byte	PROCESS_INPUT_DATA
	Identifies the input data processing phase.
static byte	PROCESS_NONE
	Identifies the null processing phase.
static byte	PROCESS_OUTPUT_DATA
	Identifies the output data processing phase.
Constructors	
	Dispatcher(short maxServices)
	Creates a Dispatcher with a designated maximum number of services.
Methods	
void	addService(Service service, byte phase)
	Atomically adds the specified service to the dispatcher registry for the specified
	processing phase.
java.lang.Exception	dispatch(javacard.framework.APDU command, byte phase)
	Manages the processing of the command in the APDU object.
void	<pre>process(javacard.framework.APDU command)</pre>
	Manages the entire processing of the command in the APDU object input parameter.

Member Summary	
void	removeService(Service service, byte phase) Atomically removes the specified service for the specified processing phase from the dispatcher registry.

#### **Inherited Member Summary**

#### Methods inherited from class Object

equals(Object)

# Fields

#### PROCESS\_NONE

Declaration: public static final byte **PROCESS\_NONE** 

**Description:** Identifies the null processing phase.

#### PROCESS\_INPUT\_DATA

Declaration: public static final byte process\_input\_data

**Description:** Identifies the input data processing phase.

#### PROCESS\_COMMAND

Declaration: public static final byte PROCESS\_COMMAND

**Description:** Identifies the main command processing phase.

#### PROCESS\_OUTPUT\_DATA

**Declaration:** public static final byte **PROCESS\_OUTPUT\_DATA** 

**Description:** Identifies the output data processing phase.

Dispatcher(short)

### Constructors

#### **Dispatcher(short)**

#### **Declaration:**

#### **Description:**

Creates a Dispatcher with a designated maximum number of services.

#### **Parameters:**

maxServices - the maximum number of services that can be registered to this dispatcher

#### **Throws:**

ServiceException - with the following reason code:

• ServiceException.ILLEGAL\_PARAM if the maxServices parameter is negative.

## Methods

#### addService(Service, byte)

#### **Declaration:**

#### **Description:**

Atomically adds the specified service to the dispatcher registry for the specified processing phase. Services are invoked in the order in which they are added to the registry during the processing of that phase. If the requested service is already registered for the specified processing phase, this method does nothing.

#### **Parameters:**

service - the Service to be added to the dispatcher

phase - the processing phase associated with this service

#### Throws:

ServiceException - with the following reason code:

- ServiceException.DISPATCH\_TABLE\_FULL if the maximum number of registered services is exceeded.
- ServiceException.ILLEGAL\_PARAM if the phase parameter is undefined or if the service parameter is null.

#### removeService(Service, byte)

#### **Declaration:**

#### **Description:**

Atomically removes the specified service for the specified processing phase from the dispatcher registry. Upon removal, the slot used by the specified service in the dispatcher registry is available for re-use. If the specified service is not registered for the specified processing phase, this method does nothing.

#### **Parameters:**

service - the Service to be deleted from the dispatcher

phase - the processing phase associated with this service

#### Throws:

ServiceException - with the following reason code:

• ServiceException.ILLEGAL\_PARAM if the phase parameter is unknown or if the service parameter is null.

#### dispatch(APDU, byte)

#### **Declaration:**

#### **Description:**

Manages the processing of the command in the APDU object. This method is called when only partial processing using the registered services is required or when the APDU response following an error during the processing needs to be controlled.

It sequences through the registered services by calling the appopriate processing methods. Processing starts with the phase indicated in the input parameter. Services registered for that processing phase are called in the sequence in which they were registered until all the services for the processing phase have been called or a service indicates that processing for that phase is complete by returning true from its processing method. The dispatcher then processes the next phases in a similar manner until all the phases have been processed. The PROCESS\_OUTPUT\_DATA processing phase is performed only if the command processing has completed normally (APDU object state is APDU. STATE\_OUTGOING).

The processing sequence is PROCESS\_INPUT\_DATA phase, followed by the PROCESS\_COMMAND phase and lastly the PROCESS\_OUTPUT\_DATA. The processing is performed as follows:

- PROCESS\_INPUT\_DATA phase invokes the Service.processDataIn(APDU) method
- PROCESS\_COMMAND phase invokes the Service.processCommand(APDU) method
- PROCESS\_OUTPUT\_DATA phase invokes the Service.processDataOut(APDU) method

If the command processing completes normally, the output data, assumed to be in the APDU buffer in the Common Service Format (CSF) defined in BasicService, is sent using APDU.sendBytes and the response status is generated by throwing an ISOException exception. If the command could not be processed, null is returned. If any exception is thrown by a Service during the processing, that exception is returned.

#### **Parameters:**

command - the APDU object containing the command to be processed

phase - the processing phase to perform first

**Returns:** an exception that occurred during the processing of the command, or null if the command could not be processed

#### **Throws:**

**ServiceException** - with the following reason code:

• ServiceException.ILLEGAL\_PARAM if the phase parameter is PROCESS\_NONE or an undefined value.

#### See Also: BasicService

#### Dispatcher

process(APDU)

#### process(APDU)

#### **Declaration:**

#### **Description:**

Manages the entire processing of the command in the APDU object input parameter. This method is called to delegate the complete processing of the incoming APDU command to the configured services.

This method uses the dispatch(APDU, byte) method with PROCESS\_INPUT\_DATA as the input phase parameter to sequence through the services registered for all three phases :

 ${\tt PROCESS\_INPUT\_DATA}\ followed\ by\ {\tt PROCESS\_COMMAND}\ and\ lastly\ {\tt PROCESS\_OUTPUT\_DATA}.$ 

If the command processing completes normally, the output data is sent using APDU.sendBytes and the response status is generated by throwing an ISOException exception or by simply returning (for status = 0x9000). If an exception is thrown by any Service during the processing, ISO7816.SW\_UNKNOWN response status code is generated by throwing an ISOException. If the command could not be processed ISO7816.SW\_INS\_NOT\_SUPPORTED response status is generated by throwing an ISOException.

Note:

• If additional command processing is required following a call to this method, the caller should catch and process exceptions thrown by this method.

#### **Parameters:**

command - the APDU object containing command to be processed

#### Throws:

javacard.framework.ISOException - with the response bytes per ISO 7816-4

# javacard.framework.service RemoteService

#### Declaration

public interface RemoteService extends Service

All Superinterfaces: Service

#### All Known Implementing Classes: RMIService

#### Description

This interface defines the generic API for remote object access services, which allow remote processes to access the services present on a Java Card technology-enabled smart card.

**Inherited Member Summary** 

Methods inherited from interface Service

processCommand(APDU), processDataIn(APDU), processDataOut(APDU)

Declaration

# javacard.framework.service RMIService

#### Declaration

public class **RMIService** extends BasicService implements RemoteService

java.lang.Object
 |
 +--javacard.framework.service.BasicService
 |

+--javacard.framework.service.RMIService

#### All Implemented Interfaces: RemoteService, Service

#### Description

An implementation of a service that is used to process Java Card platform RMI requests for remotely accessible objects.

Member Summary	
Fields	
static byte	DEFAULT_RMI_INVOKE_INSTRUCTION The default INS value (0x38) used for the remote method invocation command (INVOKE) in the Java Card platform RMI protocol.
Constructors	
	RMIService(java.rmi.Remote initialObject) Creates a new RMIService and sets the specified remote object as the initial reference for the applet.
Methods	
boolean	processCommand(javacard.framework.APDU apdu) Processes the command within the APDU object.
void	<pre>setInvokeInstructionByte(byte ins) Defines the instruction byte to be used in place of DEFAULT_RMI_INVOKE_INSTRUCTION in the Java Card platform RMI protocol for the INVOKE commands used to access the RMIService for remote method invocations.</pre>

#### **Inherited Member Summary**

Methods inherited from class **BasicService** 

DEFAULT\_RMI\_INVOKE\_INSTRUCTION

#### **Inherited Member Summary**

```
fail(APDU, short), getCLA(APDU), getINS(APDU), getOutputLength(APDU), getP1(APDU),
getP2(APDU), getStatusWord(APDU), isProcessed(APDU), processDataIn(APDU), process-
DataOut(APDU), receiveInData(APDU), selectingApplet(), setOutputLength(APDU, short),
setProcessed(APDU), setStatusWord(APDU, short), succeed(APDU), succeedWithStatus-
Word(APDU, short)
```

#### Methods inherited from class Object

equals(Object)

#### Methods inherited from interface Service

```
processDataIn(APDU), processDataOut(APDU)
```

### Fields

#### DEFAULT\_RMI\_INVOKE\_INSTRUCTION

#### **Declaration:**

public static final byte **DEFAULT\_RMI\_INVOKE\_INSTRUCTION** 

#### **Description:**

The default INS value (0x38) used for the remote method invocation command (INVOKE) in the Java Card platform RMI protocol.

### Constructors

#### **RMIService**(Remote)

#### **Declaration:**

#### **Description:**

Creates a new RMIService and sets the specified remote object as the initial reference for the applet. The initial reference will be published to the client in response to the SELECT APDU command processed by this object.

The RMIService instance may create session data to manage exported remote objects for the current applet session in CLEAR\_ON\_DESELECT transient space.

#### **Parameters:**

initialObject - the remotely accessible initial object

#### **Throws:**

java.lang.NullPointerException - if the initialObject parameter is null

#### setInvokeInstructionByte(byte)

# Methods

#### setInvokeInstructionByte(byte)

#### **Declaration:**

public void setInvokeInstructionByte(byte ins)

#### **Description:**

Defines the instruction byte to be used in place of DEFAULT\_RMI\_INVOKE\_INSTRUCTION in the Java Card platform RMI protocol for the INVOKE commands used to access the RMIService for remote method invocations.

Note:

• The new instruction byte goes into effect next time this RMIService instance processes an applet SELECT command. The Java Card platform RMI protocol until then is unchanged.

#### **Parameters:**

ins - the instruction byte

#### processCommand(APDU)

#### **Declaration:**

public boolean processCommand(javacard.framework.APDU apdu)

#### **Description:**

Processes the command within the APDU object. When invoked, the APDU object should either be in STATE\_INITIAL with the APDU buffer in the Init format or in STATE\_FULL\_INCOMING with the APDU buffer in the Input Ready format defined in BasicService.

This method first checks if the command in the APDU object is a Java Card platform RMI access command. The Java Card platform RMI access commands currently defined are: Applet SELECT and INVOKE. If it is not a Java Card platform RMI access command, this method does nothing and returns false.

If the command is a Java Card platform RMI access command, this method processes the command and generates the response to be returned to the terminal. For a detailed description of the APDU protocol used in Java Card platform RMI access commands please see the Remote Method Invocation Service chapter of *Runtime Environment Specification for the Java Card Platform*.

Java Card platform RMI access commands are processed as follows:

- An applet SELECT command results in a Java Card platform RMI information structure in FCI format containing the initial reference object as the response to be returned to the terminal.
- An INVOKE command results in the following sequence -
- 1. The remote object is located. A remote object is accessible only if it was returned by this RMIService instance and since that time some applet instance or the other from within the applet package has been an active applet instance.
- 2. The method of the object is identified
- 3. Primitive input parameters are unmarshalled onto the stack. Array type input parameters are created as global arrays(See Runtime Environment Specification for the Java Card Platform) and references to these are pushed onto the stack.
- 4. An INVOKEVIRTUAL bytecode to the remote method is simulated
- 5. Upon return from the method, method return or exception information is marshalled from the stack as

#### the response to be returned to the terminal

After normal completion, this method returns true and the APDU object is in STATE\_OUTGOING and the output response is in the APDU buffer in the Output Ready format defined in BasicService.

Specified By: processCommand in interface Service

**Overrides:** processCommand in class BasicService

#### **Parameters:**

apdu - the APDU object containing the command being processed.

**Returns:** true if the command has been processed, false otherwise

#### Throws:

ServiceException - with the following reason codes:

- ServiceException.CANNOT\_ACCESS\_IN\_COMMAND if this is a Java Card platform RMI access command and the APDU object is not in STATE\_INITIAL or in STATE\_FULL\_INCOMING
- ServiceException.REMOTE\_OBJECT\_NOT\_EXPORTED if the remote method returned a remote object which has not been exported.

java.lang.SecurityException - if one of the following conditions is met:

- if this is a Java Card platform RMI INVOKE command and a firewall security violation occurred while trying to simulate an INVOKEVIRTUAL bytecode on the remote object.
- if internal storage in CLEAR\_ON\_DESELECT transient space is accessed when the currently active context is not the context of the currently selected applet.
- if this is a Java Card platform RMI INVOKE command and the invoked remote method returns an object or throws an exception object which is not accessible in the context of the currently selected applet.

See Also: CardRemoteObject

# javacard.framework.service SecurityService

#### Declaration

public interface SecurityService extends Service

#### All Superinterfaces: Service

#### Description

This interface describes the functions of a generic security service. It extends the base Service interface and defines methods to query the current security status. Note that this interface is generic and does not include methods to initialize and change the security status of the service; initialization is assumed to be performed through APDU commands that the service is able to process.

A security service implementation class should extend BasicService and implement this interface.

Member Summary	
Fields	
static short	PRINCIPAL_APP_PROVIDER
	The principal identifier for the application provider.
static short	PRINCIPAL_CARD_ISSUER
	The principal identifier for the card issuer.
static short	PRINCIPAL_CARDHOLDER
	The principal identifier for the cardholder.
static byte	PROPERTY_INPUT_CONFIDENTIALITY
	This security property provides input confidentiality through encryption of the
	incoming command.
static byte	PROPERTY_INPUT_INTEGRITY
	This security property provides input integrity through MAC signature checking of the
	incoming command.
static byte	PROPERTY_OUTPUT_CONFIDENTIALITY
	This security property provides output confidentiality through encryption of the
	outgoing response.
static byte	PROPERTY_OUTPUT_INTEGRITY
	This security property provides output integrity through MAC signature generation for
	the outgoing response.
Methods	
boolean	isAuthenticated(short principal)
	Checks whether or not the specified principal is currently authenticated.
boolean	isChannelSecure(byte properties)
	Checks whether a secure channel is established between the card and the host for the
	ongoing session that guarantees the indicated properties.
boolean	isCommandSecure(byte properties)
	Checks whether a secure channel is in use between the card and the host for the
	ongoing command that guarantees the indicated properties.

#### **Inherited Member Summary**

#### Methods inherited from interface Service

processCommand(APDU), processDataIn(APDU), processDataOut(APDU)

# Fields

#### PROPERTY\_INPUT\_CONFIDENTIALITY

#### **Declaration:**

public static final byte **PROPERTY\_INPUT\_CONFIDENTIALITY** 

#### **Description:**

This security property provides input confidentiality through encryption of the incoming command. Note that this is a bit mask and security properties can be combined by simply adding them together.

#### PROPERTY\_INPUT\_INTEGRITY

#### **Declaration:**

public static final byte **PROPERTY\_INPUT\_INTEGRITY** 

#### **Description:**

This security property provides input integrity through MAC signature checking of the incoming command. Note that this is a bit mask and security properties can be combined by simply adding them together.

#### PROPERTY\_OUTPUT\_CONFIDENTIALITY

#### **Declaration:**

public static final byte **PROPERTY\_OUTPUT\_CONFIDENTIALITY** 

#### **Description:**

This security property provides output confidentiality through encryption of the outgoing response. Note that this is a bit mask and security properties can be combined by simply adding them together.

#### **PROPERTY\_OUTPUT\_INTEGRITY**

#### **Declaration:**

public static final byte **PROPERTY\_OUTPUT\_INTEGRITY** 

#### **Description:**

This security property provides output integrity through MAC signature generation for the outgoing response. Note that this is a bit mask and security properties can be combined by simply adding them together.

#### PRINCIPAL\_CARDHOLDER

#### **Declaration:**

public static final short **PRINCIPAL\_CARDHOLDER** 

#### **Description:**

The principal identifier for the cardholder.

#### SecurityService

PRINCIPAL\_CARD\_ISSUER

#### PRINCIPAL\_CARD\_ISSUER

Declaration: public static final short PRINCIPAL\_CARD\_ISSUER

#### **Description:**

The principal identifier for the card issuer.

#### PRINCIPAL\_APP\_PROVIDER

#### **Declaration:**

public static final short **PRINCIPAL\_APP\_PROVIDER** 

#### **Description:**

The principal identifier for the application provider.

### Methods

#### isAuthenticated(short)

#### **Declaration:**

#### **Description:**

Checks whether or not the specified principal is currently authenticated. The validity timeframe (selection or reset) and authentication method as well as the exact interpretation of the specified principal parameter needs to be detailed by the implementation class. The only generic guarantee is that the authentication has been performed in the current card session.

#### **Parameters:**

principal - an identifier of the principal that needs to be authenticated

Returns: true if the expected principal is authenticated

#### **Throws:**

ServiceException - with the following reason code:

• ServiceException.ILLEGAL\_PARAM if the specified principal is unknown.

#### isChannelSecure(byte)

#### **Declaration:**

#### **Description:**

Checks whether a secure channel is established between the card and the host for the ongoing session that guarantees the indicated properties.

#### **Parameters:**

properties - the required properties

Returns: true if the required properties are true, false otherwise

#### Throws:

ServiceException - with the following reason code:

• ServiceException.ILLEGAL\_PARAM if the specified property is unknown.

#### isCommandSecure(byte)

#### **Declaration:**

#### **Description:**

Checks whether a secure channel is in use between the card and the host for the ongoing command that guarantees the indicated properties. The result is only correct after pre-processing the command (for instance during the processing of the command). For properties on incoming data, the result is guaranteed to be correct; for outgoing data, the result reflects the expectations of the client software, with no other guarantee.

#### **Parameters:**

properties - the required properties

**Returns:** true if the required properties are true, false othewise

#### Throws:

ServiceException - with the following reason code:

• ServiceException.ILLEGAL\_PARAM if the specified property is unknown.

Service Declaration

# javacard.framework.service Service

**Declaration** public interface **service** 

#### All Known Subinterfaces: RemoteService, SecurityService

#### All Known Implementing Classes: BasicService, RMIService

#### Description

This is the base interface for the service framework on the Java Card platform. A Service is an object that is able to perform partial or complete processing on a set of incoming commands encapsulated in an APDU.

Services collaborate in pre-processing, command processing and post-processing of incoming APDU commands. They share the same APDU object by using the communication framework and the Common Service Format (CSF) defined in BasicService. An application is built by combining pre-built and newly defined Services within a Dispatcher object.

#### See Also: BasicService

Member Summary	
Methods	
boolean	processCommand(javacard.framework.APDU apdu)
	Processes the command in the APDU object.
boolean	processDataIn(javacard.framework.APDU apdu)
	Pre-processes the input data for the command in the APDU object.
boolean	processDataOut(javacard.framework.APDU apdu)
	Post-processes the output data for the command in the APDU object.

## Methods

#### processDataIn(APDU)

#### **Declaration:**

public boolean processDataIn(javacard.framework.APDU apdu)

#### **Description:**

Pre-processes the input data for the command in the APDU object. When invoked, the APDU object should either be in STATE\_INITIAL with the APDU buffer in the Init format or in STATE\_FULL\_INCOMING with the APDU buffer in the Input Ready format defined in BasicService.

The method must return true if no more pre-processing should be performed, and false otherwise. In particular, it must return false if it has not performed any processing on the command.

After normal completion, the APDU object is usually in STATE\_FULL\_INCOMING with the APDU buffer in the Input Ready format defined in BasicService. However, in some cases if the Service processes the command entirely, the APDU object may be in STATE\_OUTGOING with the APDU buffer in the Output Ready format defined in BasicService.

#### **Parameters:**

apdu - the APDU object containing the command being processed

**Returns:** true if input processing is finished, false otherwise

#### processCommand(APDU)

#### **Declaration:**

public boolean processCommand(javacard.framework.APDU apdu)

#### **Description:**

Processes the command in the APDU object. When invoked, the APDU object should normally be in STATE\_INITIAL with the APDU buffer in the Init format or in STATE\_FULL\_INCOMING with the APDU buffer in the Input Ready format defined in BasicService. However, in some cases, if a pre-processing service has processed the command entirely, the APDU object may be in STATE\_OUTGOING with the APDU buffer in the Output Ready format defined in BasicService.

The method must return true if no more command processing is required, and false otherwise. In particular, it should return false if it has not performed any processing on the command.

After normal completion, the APDU object must be in STATE\_OUTGOING and the output response must be in the APDU buffer in the Output Ready format defined in BasicService.

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: true if the command has been processed, false otherwise

#### processDataOut(APDU)

#### **Declaration:**

public boolean processDataOut(javacard.framework.APDU apdu)

#### **Description:**

Post-processes the output data for the command in the APDU object. When invoked, the APDU object should be in STATE\_OUTGOING with the APDU buffer in the Output Ready format defined in BasicService.

The method should return true if no more post-processing is required, and false otherwise. In particular, it should return false if it has not performed any processing on the command.

After normal completion, the APDU object should must be in STATE\_OUTGOING and the output response must be in the APDU buffer in the Output Ready format defined in BasicService.

#### **Parameters:**

apdu - the APDU object containing the command being processed

Returns: true if output processing is finished, false otherwise

Declaration

# javacard.framework.service ServiceException

#### Declaration

public class ServiceException extends javacard.framework.CardRuntimeException

#### Description

ServiceException represents a service framework-related exception.

The service framework classes throw Java Card runtime environment-owned instances of ServiceException.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

Member Summary	
Fields	
static short	CANNOT_ACCESS_IN_COMMAND
	This reason code is used to indicate that the command in the APDU object cannot be accessed for input processing.
static short	CANNOT_ACCESS_OUT_COMMAND
	This reason code is used to indicate that the command in the APDU object cannot be accessed for output processing.
static short	COMMAND_DATA_TOO_LONG
	This reason code is used to indicate that the incoming data for a command in the APDU
	object does not fit in the APDU buffer.
static short	COMMAND_IS_FINISHED
	This reason code is used to indicate that the command in the APDU object has been
	completely processed.
static short	DISPATCH_TABLE_FULL
	This reason code is used to indicate that a dispatch table is full.
static short	ILLEGAL_PARAM
	This reason code is used to indicate that an input parameter is not allowed.
static short	REMOTE_OBJECT_NOT_EXPORTED
	This reason code is used by RMIService to indicate that the remote method returned a remote object which has not been exported.
Constructors	

Member Summary	
	ServiceException(short reason)
	Constructs a ServiceException.
Methods	
static void	throwIt(short reason)
	Throws the Java Card runtime environment-owned instance of ServiceException with the specified reason.

#### **Inherited Member Summary**

Methods inherited from interface CardRuntimeException

getReason(), setReason(short)

Methods inherited from class Object

equals(Object)

# Fields

#### ILLEGAL\_PARAM

Declaration: public static final short ILLEGAL\_PARAM

#### **Description:**

This reason code is used to indicate that an input parameter is not allowed.

#### **DISPATCH\_TABLE\_FULL**

#### **Declaration:**

public static final short **DISPATCH\_TABLE\_FULL** 

#### **Description:**

This reason code is used to indicate that a dispatch table is full.

#### COMMAND\_DATA\_TOO\_LONG

#### **Declaration:**

public static final short COMMAND\_DATA\_TOO\_LONG

#### **Description:**

This reason code is used to indicate that the incoming data for a command in the APDU object does not fit in the APDU buffer.

#### CANNOT\_ACCESS\_IN\_COMMAND

#### **Declaration:**

public static final short CANNOT\_ACCESS\_IN\_COMMAND

#### ServiceException

CANNOT\_ACCESS\_OUT\_COMMAND

#### **Description:**

This reason code is used to indicate that the command in the APDU object cannot be accessed for input processing.

#### CANNOT\_ACCESS\_OUT\_COMMAND

#### **Declaration:**

public static final short CANNOT\_ACCESS\_OUT\_COMMAND

#### **Description:**

This reason code is used to indicate that the command in the APDU object cannot be accessed for output processing.

#### COMMAND\_IS\_FINISHED

#### **Declaration:**

public static final short COMMAND\_IS\_FINISHED

#### **Description:**

This reason code is used to indicate that the command in the APDU object has been completely processed.

#### **REMOTE\_OBJECT\_NOT\_EXPORTED**

#### **Declaration:**

public static final short **REMOTE\_OBJECT\_NOT\_EXPORTED** 

#### **Description:**

This reason code is used by RMIService to indicate that the remote method returned a remote object which has not been exported.

## **Constructors**

#### **ServiceException(short)**

#### **Declaration:**

public ServiceException(short reason)

#### **Description:**

Constructs a ServiceException. To conserve on resources use throwIt() to use the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

reason - the reason for the exception

# Methods

#### throwIt(short)

#### Declaration: public static void throwIt(short reason) throws ServiceException

#### **Description:**

Throws the Java Card runtime environment-owned instance of ServiceException with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

**Throws:** 

ServiceException - always

#### ServiceException

throwIt(short)

CHAPTER 7

# Package javacard.security

#### Description

Provides classes and interfaces that contain publicly-available functionality for implementing a security and cryptography framework on the Java Card platform. Classes which contain security and cryptography functionality which may be subject to export controls are contained in the optional package javacardx. crypto.

Classes in the javacard.security package provide the definitions of algorithms that perform these security and cryptography functions:

- Implementations for a variety of different cryptographic keys
- Factory for building keys (see KeyBuilder)
- Data hashing (see MessageDigest)
- Random data generation (see RandomData)
- Signing using cryptographic keys (see Signature)
- Session key exchanges (see KeyAgreement)

Class Summary	
Interfaces	
AESKey	AESKey contains a 16/24/32 byte key for AES computations based on the Rijndael algorithm.
DESKey	DESKey contains an 8/16/24-byte key for single/2 key triple DES/3 key triple DES operations.
DSAKey	The DSAKey interface is the base interface for the DSA algorithm's private and public key implementations.
DSAPrivateKey	The DSAPrivateKey interface is used to sign data using the DSA algorithm.
DSAPublicKey	The DSAPublicKey interface is used to verify signatures on signed data using the DSA algorithm.
ECKey	The ECKey interface is the base interface for the EC algorithm's private and public key implementations.
ECPrivateKey	The ECPrivateKey interface is used to generate signatures on data using the ECDSA (Elliptic Curve Digital Signature Algorithm) and to generate shared secrets using the ECDH (Elliptic Curve Diffie-Hellman) algorithm.
ECPublicKey	The ECPublicKey interface is used to verify signatures on signed data using the ECDSA algorithm and to generate shared secrets using the ECDH algorithm.
Кеу	The Key interface is the base interface for all keys.

#### javacard.security

Class Summary

Class Summary	
PrivateKey	The PrivateKey interface is the base interface for private keys used in asymmetric algorithms.
PublicKey	The PublicKey interface is the base interface for public keys used in asymmetric algorithms.
RSAPrivateCrtKey	The RSAPrivateCrtKey interface is used to sign data using the RSA algorithm in its Chinese Remainder Theorem form.
RSAPrivateKey	The RSAPrivateKey class is used to sign data using the RSA algorithm in its modulus/exponent form.
RSAPublicKey	The RSAPublicKey is used to verify signatures on signed data using the RSA algorithm.
SecretKey	The SecretKey class is the base interface for keys used in symmetric algorithms (DES, for example).
Classes	
Checksum	The Checksum class is the base class for CRC (cyclic redundancy check) checksum algorithms.
KeyAgreement	The KeyAgreement class is the base class for key agreement algorithms such as Diffie-Hellman and EC Diffie-Hellman [IEEE P1363].
KeyBuilder	The KeyBuilder class is a key object factory.
KeyPair	This class is a container for a key pair (a public key and a private key).
MessageDigest	The MessageDigest class is the base class for hashing algorithms.
RandomData	The RandomData abstract class is the base class for random number generation.
Signature	The Signature class is the base class for Signature algorithms.
Exceptions	
CryptoException	CryptoException represents a cryptography-related exception.

# javacard.security AESKey

#### Declaration

public interface AESKey extends SecretKey

#### All Superinterfaces: Key, SecretKey

#### Description

AESKey contains a 16/24/32 byte key for AES computations based on the Rijndael algorithm.

When the key data is set, the key is initialized and ready for use.

Since: Java Card 2.2

#### See Also: KeyBuilder, Signature, javacardx.crypto.Cipher, javacardx.crypto. KeyEncryption

Member Summary	
Methods	
byte	getKey(byte[] keyData, short kOff)
	Returns the Key data in plain text.
void	
	Sets the Key data.

#### **Inherited Member Summary**

Methods inherited from interface Key

```
clearKey(), getSize(), getType(), isInitialized()
```

# Methods

#### setKey(byte[], short)

#### **Declaration:**

#### getKey(byte[], short)

#### **Description:**

Sets the Key data. The plaintext length of input key data is 16/24/32 bytes. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input key data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, keyData is decrypted using the Cipher object.

#### **Parameters:**

keyData - byte array containing key initialization data

kOff - offset within keyData to start

#### **Throws:**

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if input data decryption is required and fails.

java.lang.ArrayIndexOutOfBoundsException - if kOff is negative or the keyData array is too short.

java.lang.NullPointerException - if the keyData parameter is null.

#### getKey(byte[], short)

#### **Declaration:**

#### **Description:**

Returns the Key data in plain text. The length of output key data is 16/24/32 bytes. The data format is bigendian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

keyData - byte array to return key data

kOff - offset within keyData to start

**Returns:** the byte length of the key data returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the key data has not been successfully initialized since the time the initialized state of the key was set to false.

#### See Also: Key

# javacard.security Checksum

#### Declaration

public abstract class Checksum

#### java.lang.Object

+--javacard.security.Checksum

#### Description

The Checksum class is the base class for CRC (cyclic redundancy check) checksum algorithms. Implementations of Checksum algorithms must extend this class and implement all the abstract methods.

A tear or card reset event resets a Checksum object to the initial state (state upon construction).

Even if a transaction is in progress, update of intermediate result state in the implementation instance shall not participate in the transaction.

Member Summary	
Fields	
static byte	ALG_ISO3309_CRC16
	ISO/IEC 3309 compliant 16 bit CRC algorithm.
static byte	ALG_ISO3309_CRC32
	ISO/IEC 3309 compliant 32 bit CRC algorithm.
Constructors	
protected	Checksum()
	Protected Constructor
Methods	
abstract short	<pre>doFinal(byte[] inBuff, short inOffset, short inLength, byte[]</pre>
	outBuff, short outOffset)
	Generates a CRC checksum of all/last input data.
abstract byte	getAlgorithm()
	Gets the Checksum algorithm.
static Checksum	getInstance(byte algorithm, boolean externalAccess)
	Creates a Checksum object instance of the selected algorithm.
abstract void	init(byte[] bArray, short bOff, short bLen)
	Resets and initializes the Checksum object with the algorithm specific parameters.
abstract void	update(byte[] inBuff, short inOffset, short inLength)
	Accumulates a partial checksum of the input data.

#### **Inherited Member Summary**

Methods inherited from class Object

ALG\_ISO3309\_CRC16

#### **Inherited Member Summary**

equals(Object)

# Fields

#### ALG\_ISO3309\_CRC16

#### **Declaration:**

public static final byte ALG\_ISO3309\_CRC16

#### **Description:**

ISO/IEC 3309 compliant 16 bit CRC algorithm. This algorithm uses the generator polynomial :  $x^{16+x^{12}+x^{5+1}}$ . The default initial checksum value used by this algorithm is 0. This algorithm is also compliant with the frame checking sequence as specified in section 4.2.5.2 of the ISO/IEC 13239 specification.

#### ALG\_ISO3309\_CRC32

#### **Declaration:**

public static final byte ALG\_ISO3309\_CRC32

#### **Description:**

ISO/IEC 3309 compliant 32 bit CRC algorithm. This algorithm uses the generator polynomial :  $X^{32}$  + $X^{26}$  + $X^{23}$  + $X^{22}$  + $X^{16}$  + $X^{12}$  + $X^{11}$  + $X^{10}$  + $X^{8}$  + $X^{7}$  + $X^{5}$  + $X^{4}$  + $X^{2}$  +X +1. The default initial checksum value used by this algorithm is 0. This algorithm is also compliant with the frame checking sequence as specified in section 4.2.5.3 of the ISO/IEC 13239 specification.

## Constructors

#### Checksum()

Declaration: protected Checksum()

#### Description:

Protected Constructor

## Methods

#### getInstance(byte, boolean)

#### **Declaration:**

#### **Description:**

Creates a Checksum object instance of the selected algorithm.

#### **Parameters:**

algorithm - the desired checksum algorithm. Valid codes listed in ALG\_ .. constants above, for example,  $ALG_{ISO3309}_{CRC16}$ 

externalAccess - true indicates that the instance will be shared among multiple applet instances and that the Checksum instance will also be accessed (via a Shareable. interface) when the owner of the Checksum instance is not the currently selected applet. If true the implementation must not allocate CLEAR\_ON\_DESELECT transient space for internal data.

**Returns:** the Checksum object instance of the requested algorithm.

#### Throws:

CryptoException - with the following reason codes:

• CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm or shared access mode is not supported.

#### init(byte[], short, short)

#### **Declaration:**

#### **Description:**

Resets and initializes the Checksum object with the algorithm specific parameters.

Note:

- The ALG\_ISO3309\_CRC16 algorithm expects 2 bytes of parameter information in bArray representing the initial checksum value.
- The ALG\_ISO3309\_CRC32 algorithm expects 4 bytes of parameter information in bArray representing the initial checksum value.

#### **Parameters:**

bArray - byte array containing algorithm specific initialization information

bOff - offset within bArray where the algorithm specific data begins

bLen - byte length of algorithm specific parameter data

#### **Throws:**

CryptoException - with the following reason codes:

• CryptoException.ILLEGAL\_VALUE if a byte array parameter option is not supported by the algorithm or if the bLen is an incorrect byte length for the algorithm specific data.

#### getAlgorithm()

#### **Declaration:**

public abstract byte getAlgorithm()

#### Description:

Gets the Checksum algorithm. Valid codes listed in ALG\_ .. constants above, for example, ALG\_ISO3309\_CRC16

Returns: the algorithm code defined above

doFinal(byte[], short, short, byte[], short)

#### doFinal(byte[], short, short, byte[], short)

#### **Declaration:**

#### **Description:**

Generates a CRC checksum of all/last input data. The CRC engine processes input data starting with the byte at offset inOffset and continuing on until the byte at (inOffset+inLength-1) of the inBuff array. Within each byte the processing proceeds from the least significant bit to the most.

Completes and returns the checksum computation. The Checksum object is reset to the initial state(state upon construction) when this method completes.

Note:

• The ALG\_ISO3309\_CRC16 and ALG\_ISO3309\_CRC32 algorithms reset the initial checksum value to 0. The initial checksum value can be re-initialized using the init(byte[], short, short) method.

The input and output buffer data may overlap.

#### **Parameters:**

inBuff - the input buffer of data to be checksummed

inOffset - the offset into the input buffer at which to begin checksum generation

inLength - the byte length to checksum

outBuff - the output buffer, may be the same as the input buffer

outOffset - the offset into the output buffer where the resulting checksum value begins

Returns: number of bytes of checksum output in outBuff

#### update(byte[], short, short)

#### **Declaration:**

public abstract void update(byte[] inBuff, short inOffset, short inLength)

#### **Description:**

Accumulates a partial checksum of the input data. The CRC engine processes input data starting with the byte at offset inOffset and continuing on until the byte at (inOffset+inLength-1) of the inBuff array. Within each byte the processing proceeds from the least significant bit to the most.

This method requires temporary storage of intermediate results. This may result in additional resource consumption and/or slow performance. This method should only be used if all the input data required for the checksum is not available in one byte array. The doFinal(byte[], short, short, byte[], short) method is recommended whenever possible.

Note:

• If inLength is 0 this method does nothing.

#### **Parameters:**

inBuff - the input buffer of data to be checksummed

inOffset - the offset into the input buffer at which to begin checksum generation

inLength - the byte length to checksum

See Also: doFinal(byte[], short, short, byte[], short)

# javacard.security CryptoException

#### Declaration

public class CryptoException extends javacard.framework.CardRuntimeException

#### Description

CryptoException represents a cryptography-related exception.

The API classes throw Java Card runtime environment-owned instances of CryptoException.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components.

#### See Also: KeyBuilder, MessageDigest, Signature, RandomData, javacardx.crypto. Cipher

Member Summary	
Fields	
static short	ILLEGAL_USE
	This reason code is used to indicate that the signature or cipher algorithm does not pad
	the incoming message and the input message is not block aligned.
static short	ILLEGAL_VALUE
	This reason code is used to indicate that one or more input parameters is out of allowed
	bounds.
static short	INVALID_INIT
	This reason code is used to indicate that the signature or cipher object has not been
	correctly initialized for the requested operation.
static short	NO_SUCH_ALGORITHM
	This reason code is used to indicate that the requested algorithm or key type is not supported.
static short	UNINITIALIZED_KEY
	This reason code is used to indicate that the key is uninitialized.
Constructors	
	CryptoException(short reason)
	Constructs a CryptoException with the specified reason.
Methods	

#### CryptoException

Inherited Member Summary

Member Summary	
static void	<pre>throwIt(short reason) Throws the Java Card runtime environment-owned instance of CryptoException with the specified reason.</pre>

#### **Inherited Member Summary**

Methods inherited from interface CardRuntimeException

getReason(), setReason(short)

Methods inherited from class Object

equals(Object)

## Fields

#### ILLEGAL\_VALUE

#### **Declaration:**

public static final short ILLEGAL\_VALUE

#### **Description:**

This reason code is used to indicate that one or more input parameters is out of allowed bounds.

#### UNINITIALIZED\_KEY

#### **Declaration:**

public static final short UNINITIALIZED\_KEY

#### **Description:**

This reason code is used to indicate that the key is uninitialized.

#### NO\_SUCH\_ALGORITHM

#### **Declaration:**

public static final short NO\_SUCH\_ALGORITHM

#### **Description:**

This reason code is used to indicate that the requested algorithm or key type is not supported.

#### INVALID\_INIT

#### **Declaration:**

public static final short INVALID\_INIT

#### **Description:**

This reason code is used to indicate that the signature or cipher object has not been correctly initialized for the requested operation.

#### ILLEGAL\_USE

**Declaration:** 

public static final short ILLEGAL\_USE

#### **Description:**

This reason code is used to indicate that the signature or cipher algorithm does not pad the incoming message and the input message is not block aligned.

### **Constructors**

#### CryptoException(short)

#### **Declaration:**

public CryptoException(short reason)

#### **Description:**

Constructs a CryptoException with the specified reason. To conserve on resources use throwIt() to use the Java Card runtime environment-owned instance of this class.

#### **Parameters:**

reason - the reason for the exception

## Methods

#### throwIt(short)

#### **Declaration:**

public static void throwIt(short reason)

#### **Description:**

Throws the Java Card runtime environment-owned instance of CryptoException with the specified reason.

Java Card runtime environment-owned instances of exception classes are temporary Java Card runtime environment Entry Point Objects and can be accessed from any applet context. References to these temporary objects cannot be stored in class variables or instance variables or array components. See *Runtime Environment Specification for the Java Card Platform*, section 6.2.1 for details.

#### **Parameters:**

reason - the reason for the exception

#### Throws:

CryptoException - always

# javacard.security DESKey

#### Declaration

public interface DESKey extends SecretKey

#### All Superinterfaces: Key, SecretKey

#### Description

DESKey contains an 8/16/24-byte key for single/2 key triple DES/3 key triple DES operations.

When the key data is set, the key is initialized and ready for use.

See Also: KeyBuilder, Signature, javacardx.crypto.Cipher, javacardx.crypto. KeyEncryption

Member Summary	
Methods	
byte	getKey(byte[] keyData, short kOff) Returns the Key data in plain text.
void	<pre>setKey(byte[] keyData, short kOff) Sets the Key data.</pre>

# Inherited Member Summary Methods inherited from interface Key

clearKey(), getSize(), getType(), isInitialized()

# Methods

#### setKey(byte[], short)

#### **Declaration:**

```
public void setKey(byte[] keyData, short kOff)
            throws CryptoException, NullPointerException,
            ArrayIndexOutOfBoundsException
```

#### **Description:**

Sets the Key data. The plain text length of input key data is 8 bytes for DES, 16 bytes for 2-key triple DES and 24 bytes for 3-key triple DES. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input key data is copied into the internal representation.

#### Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, keyData is decrypted using the Cipher object.

#### **Parameters:**

keyData - byte array containing key initialization data

kOff - offset within keyData to start

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if input data decryption is required and fails.

java.lang.ArrayIndexOutOfBoundsException - if kOff is negative or the keyData array is too short

java.lang.NullPointerException - if the keyData parameter is null

#### getKey(byte[], short)

#### **Declaration:**

public byte getKey(byte[] keyData, short kOff)

#### **Description:**

Returns the Key data in plain text. The length of output key data is 8 bytes for DES, 16 bytes for 2-key triple DES and 24 bytes for 3-key triple DES. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

keyData - byte array to return key data

kOff - offset within keyData to start

**Returns:** the byte length of the key data returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the key data has not been successfully initialized since the time the initialized state of the key was set to false.

#### See Also: Key

# javacard.security DSAKey

#### Declaration

public interface **DSAKey** 

#### All Known Subinterfaces: DSAPrivateKey, DSAPublicKey

#### Description

The DSAKey interface is the base interface for the DSA algorithm's private and public key implementations. A DSA private key implementation must also implement the DSAPrivateKey interface methods. A DSA public key implementation must also implement the DSAPublicKey interface methods.

When all four components of the key (X or Y,P,Q,G) are set, the key is initialized and ready for use.

#### See Also: DSAPublicKey, DSAPrivateKey, KeyBuilder, Signature, javacardx.crypto. KeyEncryption

Member Summary	
Methods	
short	<pre>getG(byte[] buffer, short offset)</pre>
	Returns the base parameter value of the key in plain text.
short	<pre>getP(byte[] buffer, short offset)</pre>
	Returns the prime parameter value of the key in plain text.
short	<pre>getQ(byte[] buffer, short offset)</pre>
	Returns the subprime parameter value of the key in plain text.
void	<pre>setG(byte[] buffer, short offset, short length)</pre>
	Sets the base parameter value of the key.
void	<pre>setP(byte[] buffer, short offset, short length)</pre>
	Sets the prime parameter value of the key.
void	<pre>setQ(byte[] buffer, short offset, short length)</pre>
	Sets the subprime parameter value of the key.

# Methods

#### setP(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sets the prime parameter value of the key. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input prime parameter data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the prime parameter value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the prime parameter value begins

length - the length of the prime parameter value

# Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

# setQ(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the subprime parameter value of the key. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input subprime parameter data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the subprime parameter value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the subprime parameter value begins

length - the length of the subprime parameter value

# Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

# setG(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the base parameter value of the key. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input base parameter data is copied into the internal representation.

Note:

getP(byte[], short)

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the base parameter value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the base parameter value begins

length - the length of the base parameter value

# Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

# getP(byte[], short)

# **Declaration:**

public short getP(byte[] buffer, short offset)

# **Description:**

Returns the prime parameter value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the prime parameter value starts

Returns: the byte length of the prime parameter value returned

# **Throws:**

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the prime parameter has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

# getQ(byte[], short)

# **Declaration:**

public short getQ(byte[] buffer, short offset)

# **Description:**

Returns the subprime parameter value of the key in plain text. The data format is big-endian and rightaligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the subprime parameter value begins

Returns: the byte length of the subprime parameter value returned

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the subprime parameter has not been successfully initialized since the time the initialized state of the key was set to false.

# See Also: Key

# getG(byte[], short)

# **Declaration:**

public short getG(byte[] buffer, short offset)

# **Description:**

Returns the base parameter value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the base parameter value begins

Returns: the byte length of the base parameter value returned

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the base parameter has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

Declaration

# javacard.security DSAPrivateKey

# Declaration

public interface **DSAPrivateKey extends PrivateKey**, DSAKey

# All Superinterfaces: DSAKey, Key, PrivateKey

# Description

The DSAPrivateKey interface is used to sign data using the DSA algorithm. An implementation of DSAPrivateKey interface must also implement the DSAKey interface methods.

When all four components of the key (X,P,Q,G) are set, the key is initialized and ready for use.

# See Also: DSAPublicKey, KeyBuilder, Signature, javacardx.crypto.KeyEncryption

Member Summary	
Methods	
short	<pre>getX(byte[] buffer, short offset) Returns the value of the key in plain text.</pre>
void	<pre>setX(byte[] buffer, short offset, short length) Sets the value of the key.</pre>

# **Inherited Member Summary**

Methods inherited from interface DSAKey

getG(byte[], short), getP(byte[], short), getQ(byte[], short), setG(byte[], short, short), setP(byte[], short, short), setQ(byte[], short, short)

Methods inherited from interface Key

```
clearKey(), getSize(), getType(), isInitialized()
```

# **Methods**

# setX(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the value of the key. When the base, prime and subprime parameters are initialized and the key value is set, the key is ready for use. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input key data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the modulus value begins

length - the length of the modulus

# **Throws:**

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input key data length is inconsistent with the implementation or if input data decryption is required and fails.

# getX(byte[], short)

# **Declaration:**

public short getX(byte[] buffer, short offset)

# **Description:**

Returns the value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the key value starts

**Returns:** the byte length of the key value returned

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

Declaration

# javacard.security DSAPublicKey

# Declaration

public interface DSAPublicKey extends PublicKey, DSAKey

# All Superinterfaces: DSAKey, Key, PublicKey

# Description

The DSAPublicKey interface is used to verify signatures on signed data using the DSA algorithm. An implementation of DSAPublicKey interface must also implement the DSAKey interface methods.

When all four components of the key (Y,P,Q,G) are set, the key is initialized and ready for use.

# See Also: DSAPrivateKey, KeyBuilder, Signature, javacardx.crypto.KeyEncryption

Member Summary	
Methods	
short	<pre>getY(byte[] buffer, short offset) Returns the value of the key in plain text.</pre>
void	<pre>setY(byte[] buffer, short offset, short length) Sets the value of the key.</pre>

# **Inherited Member Summary**

Methods inherited from interface DSAKey

getG(byte[], short), getP(byte[], short), getQ(byte[], short), setG(byte[], short, short), setP(byte[], short, short), setQ(byte[], short, short)

Methods inherited from interface Key

```
clearKey(), getSize(), getType(), isInitialized()
```

# **Methods**

# setY(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the value of the key. When the base, prime and subprime parameters are initialized and the key value is set, the key is ready for use. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input key data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the key value begins

length - the length of the key value

# **Throws:**

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input key data length is inconsistent with the implementation or if input data decryption is required and fails.

# getY(byte[], short)

# **Declaration:**

public short getY(byte[] buffer, short offset)

# **Description:**

Returns the value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the input buffer at which the key value starts

**Returns:** the byte length of the key value returned

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

ECKey Declaration

# javacard.security ECKey

# Declaration

public interface **ECKey** 

# All Known Subinterfaces: ECPrivateKey, ECPublicKey

# Description

The ECKey interface is the base interface for the EC algorithm's private and public key implementations. An EC private key implementation must also implement the ECPrivateKey interface methods. An EC public key implementation must also implement the ECPublicKey interface methods.

The equation of the curves for keys of type TYPE\_EC\_FP\_PUBLIC or TYPE\_EC\_FP\_PRIVATE is  $y^2 = x^3 + A * x + B$ . The equation of the curves for keys of type TYPE\_EC\_F2M\_PUBLIC or TYPE\_EC\_F2M\_PRIVATE is  $y^2 + x * y = x^3 + A * x^2 + B$ .

The notation used to describe parameters specific to the EC algorithm is based on the naming conventions established in [IEEE P1363].

# See Also: ECPublicKey, ECPrivateKey, KeyBuilder, Signature, javacardx.crypto. KeyEncryption, KeyAgreement

Member Summary	
Methods	
short	<pre>getA(byte[] buffer, short offset)</pre>
	Returns the first coefficient of the curve of the key.
short	<pre>getB(byte[] buffer, short offset)</pre>
	Returns the second coefficient of the curve of the key.
short	<pre>getField(byte[] buffer, short offset)</pre>
	Returns the field specification parameter value of the key.
short	<pre>getG(byte[] buffer, short offset)</pre>
	Returns the fixed point of the curve.
short	getK()
	Returns the cofactor of the order of the fixed point G of the curve.
short	<pre>getR(byte[] buffer, short offset)</pre>
	Returns the order of the fixed point G of the curve.
void	<pre>setA(byte[] buffer, short offset, short length)</pre>
	Sets the first coefficient of the curve of the key.
void	<pre>setB(byte[] buffer, short offset, short length)</pre>
	Sets the second coefficient of the curve of the key.
void	<pre>setFieldF2M(short e)</pre>
	Sets the field specification parameter value for keys of type TYPE_EC_F2M_PUBLIC
	or TYPE_EC_F2M_PRIVATE in the case where the polynomial is a trinomial, of the
	form $x^n + x^e + 1$ (where n is the bit length of the key).

Member Summary	
void	<pre>setFieldF2M(short e1, short e2, short e3)</pre>
	Sets the field specification parameter value for keys of type TYPE_EC_F2M_PUBLIC
	or TYPE_EC_F2M_PRIVATE in the case where the polynomial is a pentanomial, of
	the form $x^n + x^e1 + x^e2 + x^e3 + 1$ (where n is the bit length of the key).
void	<pre>setFieldFP(byte[] buffer, short offset, short length)</pre>
	Sets the field specification parameter value for keys of type TYPE_EC_FP_PRIVATE
	or TYPE_EC_FP_PUBLIC.
void	<pre>setG(byte[] buffer, short offset, short length)</pre>
	Sets the fixed point of the curve.
void	setK(short K)
	Sets the cofactor of the order of the fixed point G of the curve.
void	<pre>setR(byte[] buffer, short offset, short length)</pre>
	Sets the order of the fixed point G of the curve.

# Methods

# setFieldFP(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the field specification parameter value for keys of type TYPE\_EC\_FP\_PRIVATE or TYPE\_EC\_FP\_PUBLIC. The specified value is the prime p corresponding to the field GF(p). The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input parameter data is copied into the internal representation.

# Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the parameter value begins

length - the byte length of the parameter value

# **Throws:**

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the input parameter data is inconsistent with the key length or if input data decryption is required and fails.
- CryptoException.NO\_SUCH\_ALGORITHM if the key is neither of type TYPE\_EC\_FP\_PUBLIC nor TYPE\_EC\_FP\_PRIVATE.

# setFieldF2M(short)

# **Declaration:**

setFieldF2M(short, short, short)

# **Description:**

Sets the field specification parameter value for keys of type TYPE\_EC\_F2M\_PUBLIC or TYPE\_EC\_F2M\_PRIVATE in the case where the polynomial is a trinomial, of the form  $x^n + x^e + 1$  (where n is the bit length of the key). It is required that n > e > 0.

# **Parameters:**

e - the value of the intermediate exponent of the trinomial

# Throws:

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the input parameter e is not such that 0 < e < n.
- CryptoException.NO\_SUCH\_ALGORITHM if the key is neither of type TYPE\_EC\_F2M\_PUBLIC nor TYPE\_EC\_F2M\_PRIVATE.

# setFieldF2M(short, short, short)

# **Declaration:**

# **Description:**

Sets the field specification parameter value for keys of type  $TYPE\_EC\_F2M\_PUBLIC$  or  $TYPE\_EC\_F2M\_PRIVATE$  in the case where the polynomial is a pentanomial, of the form  $x^n + x^e1 + x^e2 + x^e3 + 1$  (where n is the bit length of the key). It is required for all ei where ei = {e1, e2, e3} that n > ei > 0.

# **Parameters:**

e1 - the value of the first of the intermediate exponents of the pentanomial

- e2 the value of the second of the intermediate exponent of the pentanomial
- e3 the value of the third of the intermediate exponents

# **Throws:**

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the input parameters ei where  $ei = \{e1, e2, e3\}$  are not such that for all ei, n > ei > 0.
- CryptoException.NO\_SUCH\_ALGORITHM if the key is neither of type TYPE\_EC\_F2M\_PUBLIC nor TYPE\_EC\_F2M\_PRIVATE.

# setA(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the first coefficient of the curve of the key. For keys of type TYPE\_EC\_FP\_PRIVATE or TYPE\_EC\_FP\_PUBLIC, this is the value of A as an integer modulo the field specification parameter p, that is, an integer in the range 0 to p-1. For keys of type TYPE\_EC\_F2M\_PRIVATE or TYPE\_EC\_F2M\_PUBLIC, the bit representation of this value specifies a polynomial with binary coefficients which represents the value of A in the field. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input parameter data is copied into the internal representation.

# Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the coefficient value begins

length - the byte length of the coefficient value

# Throws:

CryptoException - with the following reason codes:

• CryptoException.ILLEGAL\_VALUE if the input parameter data is inconsistent with the key length or if input data decryption is required and fails.

# setB(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the second coefficient of the curve of the key. For keys of type TYPE\_EC\_FP\_PRIVATE or TYPE\_EC\_FP\_PUBLIC, this is the value of B as an integer modulo the field specification parameter p, that is, an integer in the range 0 to p-1. For keys of type TYPE\_EC\_F2M\_PRIVATE or TYPE\_EC\_F2M\_PUBLIC, the bit representation of this value specifies a polynomial with binary coefficients which represents the value of B in the field. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input parameter data is copied into the internal representation.

# Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the coefficient value begins

length - the byte length of the coefficient value

# Throws:

CryptoException - with the following reason codes:

• CryptoException.ILLEGAL\_VALUE if the input parameter data is inconsistent with the key length or if input data decryption is required and fails.

# setG(byte[], short, short)

# **Declaration:**

setR(byte[], short, short)

# **Description:**

Sets the fixed point of the curve. The point should be specified as an octet string as per ANSI X9.62. A specific implementation need not support the compressed form, but must support the uncompressed form of the point. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input parameter data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the point specification begins

length - the byte length of the point specification

# Throws:

CryptoException - with the following reason codes:

• CryptoException.ILLEGAL\_VALUE if the input parameter data format is incorrect, or if the input parameter data is inconsistent with the key length, or if input data decryption is required and fails.

# setR(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the order of the fixed point G of the curve. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input parameter data is copied into the internal representation.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the order begins

length - the byte length of the order

# Throws:

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the input parameter data is inconsistent with the key length, or if input data decryption is required and fails.
- Note:
- If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# setK(short)

# **Declaration:**

public void setK(short K)

# **Description:**

Sets the cofactor of the order of the fixed point G of the curve. The cofactor need not be specified for the key to be initialized. However, the KeyAgreement algorithm type ALG\_EC\_SVDP\_DHC requires that the cofactor, K, be initialized.

# **Parameters:**

 $\ensuremath{\ensuremath{\mathsf{K}}}$  - the value of the cofactor

# getField(byte[], short)

# **Declaration:**

# **Description:**

Returns the field specification parameter value of the key. For keys of type TYPE\_EC\_FP\_PRIVATE or TYPE\_EC\_FP\_PUBLIC, this is the value of the prime p corresponding to the field GF(p). For keys of type TYPE\_EC\_F2M\_PRIVATE or TYPE\_EC\_F2M\_PUBLIC, it is the value whose bit representation specifies the polynomial with binary coefficients used to define the arithmetic operations in the field GF(2^n) The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the parameter value is to begin

Returns: the byte length of the parameter

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the field specification parameter value of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

# getA(byte[], short)

# **Declaration:**

# **Description:**

Returns the first coefficient of the curve of the key. For keys of type TYPE\_EC\_FP\_PRIVATE or TYPE\_EC\_FP\_PUBLIC, this is the value of A as an integer modulo the field specification parameter p, that is, an integer in the range 0 to p-1. For keys of type TYPE\_EC\_F2M\_PRIVATE or TYPE\_EC\_F2M\_PUBLIC, the bit representation of this value specifies a polynomial with binary coefficients which represents the value of A in the field. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the coefficient value is to begin

Returns: the byte length of the coefficient

getB(byte[], short)

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the coefficient of the curve of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

# getB(byte[], short)

# **Declaration:**

# **Description:**

Returns the second coefficient of the curve of the key. For keys of type TYPE\_EC\_FP\_PRIVATE or TYPE\_EC\_FP\_PUBLIC, this is the value of B as an integer modulo the field specification parameter p, that is, an integer in the range 0 to p-1. For keys of type TYPE\_EC\_F2M\_PRIVATE or TYPE\_EC\_F2M\_PUBLIC, the bit representation of this value specifies a polynomial with binary coefficients which represents the value of B in the field. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the coefficient value is to begin

Returns: the byte length of the coefficient

# **Throws:**

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the second coefficient of the curve of the key has not been successfully initialized since the time the initialized state of the key was set to false.

# See Also: Key

# getG(byte[], short)

# **Declaration:**

# **Description:**

Returns the fixed point of the curve. The point is represented as an octet string in compressed or uncompressed forms as per ANSI X9.62. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the point specification data is to begin

**Returns:** the byte length of the point specificiation

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the fixed point of the curve of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

# getR(byte[], short)

# **Declaration:**

# **Description:**

Returns the order of the fixed point G of the curve. The plain text data format is big-endian and rightaligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the input buffer at which the order begins

**Returns:** the byte length of the order

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the order of the fixed point G of the curve of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

# getK()

# **Declaration:**

# **Description:**

Returns the cofactor of the order of the fixed point G of the curve.

Returns: the value of the cofactor

# **Throws:**

CryptoException - with the following reason codes:

• CryptoException.UNINITIALIZED\_KEY if the cofactor of the order of the fixed point G of the curve of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

# javacard.security ECPrivateKey

# Declaration

public interface ECPrivateKey extends PrivateKey, ECKey

# All Superinterfaces: ECKey, Key, PrivateKey

# Description

The ECPrivateKey interface is used to generate signatures on data using the ECDSA (Elliptic Curve Digital Signature Algorithm) and to generate shared secrets using the ECDH (Elliptic Curve Diffie-Hellman) algorithm. An implementation of ECPrivateKey interface must also implement the ECKey interface methods.

When all components of the key (S, A, B, G, R, Field) are set, the key is initialized and ready for use. In addition, the KeyAgreement algorithm type ALG\_EC\_SVDP\_DHC requires that the cofactor, K, be initialized.

The notation used to describe parameters specific to the EC algorithm is based on the naming conventions established in [IEEE P1363].

# See Also: ECPublicKey, KeyBuilder, Signature, javacardx.crypto.KeyEncryption, KeyAgreement

Member Summary	
Methods	
short	getS(byte[] buffer, short offset) Returns the value of the secret key in plaintext form.
void	<pre>setS(byte[] buffer, short offset, short length) Sets the value of the secret key.</pre>

```
Inherited Member Summary
Methods inherited from interface ECKey
getA(byte[], short), getB(byte[], short), getField(byte[], short), getG(byte[],
short), getK(), getR(byte[], short), setA(byte[], short, short), setB(byte[], short,
short), setFieldF2M(short, short, short), setFieldF2M(short, short, short), set-
FieldFP(byte[], short, short), setG(byte[], short, short), setR(byte[],
short, short)
Methods inherited from interface Key
clearKey(), getSize(), getType(), isInitialized()
```

# Methods

# setS(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the value of the secret key. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input parameter data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# Parameters:

buffer - the input buffer

offset - the offset into the input buffer at which the secret value is to begin

length - the byte length of the secret value

# **Throws:**

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input key data is inconsistent with the key length or if input data decryption is required and fails.

# getS(byte[], short)

# **Declaration:**

# **Description:**

Returns the value of the secret key in plaintext form. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the input buffer at which the secret value is to begin

**Returns:** the byte length of the secret value

# Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of the secret key has not been successfully initialized since the time the initialized state of the key was set to false.

# See Also: Key

# javacard.security ECPublicKey

# Declaration

public interface ECPublicKey extends PublicKey, ECKey

# All Superinterfaces: ECKey, Key, PublicKey

# Description

The ECPublicKey interface is used to verify signatures on signed data using the ECDSA algorithm and to generate shared secrets using the ECDH algorithm. An implementation of ECPublicKey interface must also implement the ECKey interface methods.

When all components of the key (W, A, B, G, R, Field) are set, the key is initialized and ready for use.

The notation used to describe parameters specific to the EC algorithm is based on the naming conventions established in [IEEE P1363].

# See Also: ECPrivateKey, KeyBuilder, Signature, javacardx.crypto.KeyEncryption, KeyAgreement

Member Summary	
Methods	
short	<pre>getW(byte[] buffer, short offset) Returns the point of the curve comprising the public key in plain text form.</pre>
void	<pre>setW(byte[] buffer, short offset, short length) Sets the point of the curve comprising the public key.</pre>

Inherited Member Summary	
Methods inherited from interface ECKey	
<pre>getA(byte[], short), getB(byte[], short), getField(byte[], short), getG(byte[], short), getK(), getR(byte[], short), setA(byte[], short, short), setB(byte[], short, short), setFieldF2M(short, short, short), setFieldF2M(short, short, short), set- FieldFP(byte[], short, short), setG(byte[], short, short), setK(short), setR(byte[], short, short)</pre>	
Methods inherited from interface Key	

```
clearKey(), getSize(), getType(), isInitialized()
```

# Methods

# setW(byte[], short, short)

# **Declaration:**

# **Description:**

Sets the point of the curve comprising the public key. The point should be specified as an octet string as per ANSI X9.62. A specific implementation need not support the compressed form, but must support the uncompressed form of the point. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input parameter data is copied into the internal representation.

# Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the key value is decrypted using the Cipher object.

# **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the point specification begins

length - the byte length of the point specification

# **Throws:**

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data format is incorrect, or if the input parameter data is inconsistent with the key length, or if input data decryption is required and fails.

# getW(byte[], short)

# **Declaration:**

# **Description:**

Returns the point of the curve comprising the public key in plain text form. The point is represented as an octet string in compressed or uncompressed forms as per ANSI X9.62. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

# **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the point specification data is to begin

**Returns:** the byte length of the point specificiation

# **Throws:**

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the point of the curve comprising the public key has not been successfully initialized since the time the initialized state of the key was set to false.

# ECPublicKey

getW(byte[], short)

See Also: Key

javacard.security

# javacard.security Key

# Declaration

public interface Key

# All Known Subinterfaces: AESKey, DESKey, DSAPrivateKey, DSAPublicKey, ECPrivateKey, ECPublicKey, PrivateKey, PublicKey, RSAPrivateCrtKey, RSAPrivateKey, RSAPublicKey, SecretKey

# Description

The Key interface is the base interface for all keys.

A Key object sets its initialized state to true only when all the associated Key object parameters have been set at least once since the time the initialized state was set to false.

A newly created Key object sets its initialized state to false. Invocation of the clearKey() method sets the initialized state to false. A key with transient key data sets its initialized state to false on the associated clear events.

# See Also: KeyBuilder

Member Summary	
Methods	
void	clearKey()
	Clears the key and sets its initialized state to false.
short	getSize()
	Returns the key size in number of bits.
byte	getType()
	Returns the key interface type.
boolean	isInitialized()
	Reports the initialized state of the key.

# Methods

# isInitialized()

**Declaration:** public boolean **isInitialized**()

# **Description:**

Reports the initialized state of the key. Keys must be initialized before being used.

A Key object sets its initialized state to true only when all the associated Key object parameters have been set at least once since the time the initialized state was set to false.

# clearKey()

A newly created Key object sets its initialized state to false. Invocation of the clearKey() method sets the initialized state to false. A key with transient key data sets its initialized state to false on the associated clear events.

Returns: true if the key has been initialized

# clearKey()

# **Declaration:**

public void clearKey()

# **Description:**

Clears the key and sets its initialized state to false.

# getType()

**Declaration:** public byte getType()

# Description:

Returns the key interface type.

**Returns:** the key interface type. Valid codes listed in TYPE.. constants See KeyBuilder. TYPE\_DES\_TRANSIENT\_RESET

See Also: KeyBuilder

# getSize()

Declaration:
public short getSize()

# **Description:** Returns the key size in number of bits.

**Returns:** the key size in number of bits

# javacard.security KeyAgreement

# Declaration

public abstract class KeyAgreement

# java.lang.Object

+--javacard.security.KeyAgreement

# Description

The KeyAgreement class is the base class for key agreement algorithms such as Diffie-Hellman and EC Diffie-Hellman [IEEE P1363]. Implementations of KeyAgreement algorithms must extend this class and implement all the abstract methods. A tear or card reset event resets an initialized KeyAgreement object to the state it was in when previously initialized via a call to init().

Member Summary	
Fields	
static byte	ALG_EC_SVDP_DH Elliptic curve secret value derivation primitive, Diffie-Hellman version, as per [IEEE P1363].
static byte	ALG_EC_SVDP_DHC Elliptic curve secret value derivation primitive, Diffie-Hellman version, with cofactor multiplication, as per [IEEE P1363].
Constructors	
protected	KeyAgreement() Protected constructor.
Methods	
abstract short	<pre>generateSecret(byte[] publicData, short publicOffset, short publicLength, byte[] secret, short secretOffset) Generates the secret data as per the requested algorithm using the PrivateKey specified during initialization and the public key data provided.</pre>
abstract byte	getAlgorithm() Gets the KeyAgreement algorithm.
static KeyAgreement	getInstance(byte algorithm, boolean externalAccess) Creates a KeyAgreement object instance of the selected algorithm.
abstract void	init(PrivateKey privKey) Initializes the object with the given private key.

# **Inherited Member Summary**

# Methods inherited from class Object

equals(Object)

# Fields

# ALG\_EC\_SVDP\_DH

# **Declaration:**

public static final byte ALG\_EC\_SVDP\_DH

# **Description:**

Elliptic curve secret value derivation primitive, Diffie-Hellman version, as per [IEEE P1363].

# ALG\_EC\_SVDP\_DHC

# **Declaration:**

public static final byte ALG\_EC\_SVDP\_DHC

# **Description:**

Elliptic curve secret value derivation primitive, Diffie-Hellman version, with cofactor multiplication, as per [IEEE P1363]. (output value is to be equal to that from ALG\_EC\_SVDP\_DH)

# **Constructors**

# KeyAgreement()

# **Declaration:**

protected KeyAgreement()

# **Description:**

Protected constructor.

# Methods

# getInstance(byte, boolean)

# **Declaration:**

throws CryptoException

# **Description:**

Creates a KeyAgreement object instance of the selected algorithm.

# **Parameters:**

algorithm - the desired key agreement algorithm Valid codes listed in ALG\_.. constants above, for example, ALG\_EC\_SVDP\_DH

externalAccess - if true indicates that the instance will be shared among multiple applet instances and that the KeyAgreement instance will also be accessed (via a Shareable interface) when the owner of the KeyAgreement instance is not the currently selected applet. If true the implementation must not allocate CLEAR\_ON\_DESELECT transient space for internal data.

Returns: the KeyAgreement object instance of the requested algorithm

# Throws:

CryptoException - with the following reason codes:

• CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm or shared access mode is not supported.

# init(PrivateKey)

# **Declaration:**

# **Description:**

Initializes the object with the given private key.

# **Parameters:**

privKey - the private key

# **Throws:**

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the input key type is inconsistent with the KeyAgreement algorithm, for example, if the KeyAgreement algorithm is ALG\_EC\_SVDP\_DH and the key type is TYPE\_RSA\_PRIVATE, or if privKey is inconsistent with the implementation.
- CryptoException.UNINITIALIZED\_KEY if privKey is uninitialized, or if the KeyAgreement algorithm is set to ALG\_EC\_SVDP\_DHC and the cofactor, K, has not been successfully initialized since the time the initialized state of the key was set to false.

# getAlgorithm()

# **Declaration:**

public abstract byte getAlgorithm()

# **Description:**

Gets the KeyAgreement algorithm.

**Returns:** the algorithm code defined above

# generateSecret(byte[], short, short, byte[], short)

# **Declaration:**

```
public abstract short generateSecret(byte[] publicData, short publicOffset, short
      publicLength, byte[] secret, short secretOffset)
      throws CryptoException
```

# **Description:**

Generates the secret data as per the requested algorithm using the PrivateKey specified during initialization and the public key data provided. Note that in the case of the algorithms ALG\_EC\_SVDP\_DH and ALG\_EC\_SVDP\_DHC the public key data provided should be the public elliptic curve point of the second party in the protocol, specified as per ANSI X9.62. A specific implementation need not support the compressed form, but must support the uncompressed form of the point.

# **Parameters:**

publicData - buffer holding the public data of the second party

publicOffset - offset into the publicData buffer at which the data begins

publicLength - byte length of the public data

generateSecret(byte[], short, short, byte[], short)

secret - buffer to hold the secret output

secretOffset - offset into the secret array at which to start writing the secret

Returns: byte length of the secret

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the publicData data format is incorrect, or if the publicData data is inconsistent with the PrivateKey specified during initialization.
- CryptoException.INVALID\_INIT if this KeyAgreement object is not initialized.

# javacard.security KeyBuilder

# Declaration

public class KeyBuilder

# java.lang.Object

+--javacard.security.KeyBuilder

# Description

The KeyBuilder class is a key object factory.

Member Summary	
Fields	
static short	LENGTH_AES_128
	AES Key Length LENGTH_AES_128 = 128.
static short	LENGTH_AES_192
	AES Key Length LENGTH_AES_192 = 192.
static short	LENGTH_AES_256
	AES Key Length LENGTH_AES_256 = 256.
static short	LENGTH_DES
	DES Key Length LENGTH_DES = 64.
static short	LENGTH_DES3_2KEY
	DES Key Length LENGTH_DES3_2KEY = 128.
static short	LENGTH_DES3_3KEY
	DES Key Length LENGTH_DES3_3KEY = 192.
static short	LENGTH_DSA_1024
	DSA Key Length LENGTH_DSA_1024 = 1024.
static short	LENGTH_DSA_512 DSA Key Length LENGTH_DSA_512 = 512.
static short	LENGTH DSA 768
Static Short	DSA Key Length LENGTH_DSA_768 = 768.
static short	LENGTH EC F2M 113
	EC Key Length LENGTH_EC_F2M_113 = 113.
static short	LENGTH EC F2M 131
	EC Key Length LENGTH_EC_F2M_131 = 131.
static short	LENGTH_EC_F2M_163
	EC Key Length LENGTH_EC_F2M_163 = 163.
static short	LENGTH_EC_F2M_193
	EC Key Length LENGTH_EC_F2M_193 = 193.
static short	LENGTH_EC_FP_112
	EC Key Length LENGTH_EC_FP_112 = 112.
static short	LENGTH_EC_FP_128
	EC Key Length LENGTH_EC_FP_128 = 128.
static short	LENGTH_EC_FP_160
	EC Key Length LENGTH_EC_FP_160 = 160.
static short	LENGTH_EC_FP_192
	EC Key Length LENGTH_EC_FP_192 = 192.

Member Summary

Member Summary	
static short	LENGTH RSA_1024
	RSA Key Length LENGTH_RSA_ $1024 = 1024$ .
static short	LENGTH_RSA_1280
	RSA Key Length LENGTH_RSA_1280 = 1280.
static short	LENGTH_RSA_1536
	RSA Key Length LENGTH_RSA_1536 = $1536$ .
static short	LENGTH_RSA_1984
Static Short	RSA Key Length LENGTH_RSA_1984 = 1984.
static short	LENGTH_RSA_2048
Static Short	RSA Key Length LENGTH_RSA_2048 = $2048$ .
static short	LENGTH_RSA_512
	RSA Key Length LENGTH_RSA_512 = 512.
static short	LENGTH_RSA_736
Static Short	RSA Key Length LENGTH_RSA_736 = 736.
static short	LENGTH_RSA_768 RSA Key Length LENGTH_RSA_768 = 768.
static short	LENGTH_RSA_896
	RSA Key Length LENGTH_RSA_896 = 896.
static byte	TYPE_AES
	Key object which implements interface type AESKey with persistent key data.
static byte	TYPE_AES_TRANSIENT_DESELECT
	Key object which implements interface type AESKey with CLEAR_ON_DESELECT
	transient key data.
static byte	TYPE_AES_TRANSIENT_RESET
	Key object which implements interface type AESKey with CLEAR_ON_RESET
	transient key data.
static byte	TYPE_DES
	Key object which implements interface type DESKey with persistent key data.
static byte	TYPE_DES_TRANSIENT_DESELECT
	Key object which implements interface type DESKey with CLEAR_ON_DESELECT
	transient key data.
static byte	TYPE_DES_TRANSIENT_RESET
	Key object which implements interface type DESKey with CLEAR_ON_RESET
	transient key data.
static byte	TYPE_DSA_PRIVATE
	Key object which implements the interface type DSAPrivateKey for the DSA
	algorithm.
static byte	TYPE_DSA_PUBLIC
	Key object which implements the interface type DSAPublicKey for the DSA
	algorithm.
static byte	TYPE_EC_F2M_PRIVATE
	Key object which implements the interface type ECPrivateKey for EC operations
	over fields of characteristic 2 with polynomial basis.
static byte	TYPE_EC_F2M_PUBLIC
	Key object which implements the interface type ECPublicKey for EC operations
	over fields of characteristic 2 with polynomial basis.
static byte	TYPE_EC_FP_PRIVATE
	Key object which implements the interface type ECPrivateKey for EC operations
	over large prime fields.
static byte	TYPE_EC_FP_PUBLIC
	Key object which implements the interface type ECPublicKey for EC operations
	over large prime fields.
static byte	TYPE_RSA_CRT_PRIVATE
	Key object which implements interface type RSAPrivateCrtKey which uses
	Chinese Remainder Theorem.

Member Summary	
static byte	TYPE_RSA_PRIVATE Key object which implements interface type RSAPrivateKey which uses modulus/ exponent form.
static byte	TYPE_RSA_PUBLIC Key object which implements interface type RSAPublicKey.
Methods	
static Key	<pre>buildKey(byte keyType, short keyLength, boolean keyEncryp- tion) Creates uninitialized cryptographic keys for signature and cipher algorithms.</pre>

# **Inherited Member Summary**

# Methods inherited from class Object

equals(Object)

# Fields

# TYPE\_DES\_TRANSIENT\_RESET

# **Declaration:**

public static final byte TYPE\_DES\_TRANSIENT\_RESET

# **Description:**

Key object which implements interface type DESKey with CLEAR\_ON\_RESET transient key data.

This Key object implicitly performs a clearKey() on power on or card reset.

# TYPE\_DES\_TRANSIENT\_DESELECT

# **Declaration:**

public static final byte TYPE\_DES\_TRANSIENT\_DESELECT

# **Description:**

Key object which implements interface type DESKey with CLEAR\_ON\_DESELECT transient key data.

This Key object implicitly performs a clearKey() on power on, card reset and applet deselection.

# TYPE\_DES

Declaration: public static final byte TYPE\_DES

# **Description:**

Key object which implements interface type DESKey with persistent key data.

#### KeyBuilder

TYPE\_RSA\_PUBLIC

# **TYPE\_RSA\_PUBLIC**

Declaration: public static final byte TYPE\_RSA\_PUBLIC

# **Description:**

Key object which implements interface type RSAPublicKey.

# TYPE\_RSA\_PRIVATE

# **Declaration:**

public static final byte **TYPE\_RSA\_PRIVATE** 

# **Description:**

Key object which implements interface type RSAPrivateKey which uses modulus/exponent form.

# TYPE\_RSA\_CRT\_PRIVATE

# **Declaration:**

public static final byte TYPE\_RSA\_CRT\_PRIVATE

# **Description:**

Key object which implements interface type RSAPrivateCrtKey which uses Chinese Remainder Theorem.

# **TYPE\_DSA\_PUBLIC**

# **Declaration:**

public static final byte **TYPE\_DSA\_PUBLIC** 

# **Description:**

Key object which implements the interface type DSAPublicKey for the DSA algorithm.

# TYPE\_DSA\_PRIVATE

# **Declaration:**

public static final byte **TYPE\_DSA\_PRIVATE** 

# **Description:**

Key object which implements the interface type DSAPrivateKey for the DSA algorithm.

# TYPE\_EC\_F2M\_PUBLIC

# **Declaration:**

public static final byte **TYPE\_EC\_F2M\_PUBLIC** 

# **Description:**

Key object which implements the interface type ECPublicKey for EC operations over fields of characteristic 2 with polynomial basis.

# TYPE\_EC\_F2M\_PRIVATE

# **Declaration:**

public static final byte **TYPE\_EC\_F2M\_PRIVATE** 

# **Description:**

Key object which implements the interface type ECPrivateKey for EC operations over fields of characteristic 2 with polynomial basis.

# TYPE\_EC\_FP\_PUBLIC

# **Declaration:**

public static final byte **TYPE\_EC\_FP\_PUBLIC** 

# **Description:**

Key object which implements the interface type ECPublicKey for EC operations over large prime fields.

# TYPE\_EC\_FP\_PRIVATE

# **Declaration:**

public static final byte **TYPE\_EC\_FP\_PRIVATE** 

# **Description:**

Key object which implements the interface type ECPrivateKey for EC operations over large prime fields.

# TYPE\_AES\_TRANSIENT\_RESET

# **Declaration:**

public static final byte TYPE\_AES\_TRANSIENT\_RESET

# **Description:**

Key object which implements interface type AESKey with CLEAR\_ON\_RESET transient key data.

This Key object implicitly performs a clearKey() on power on or card reset.

# TYPE\_AES\_TRANSIENT\_DESELECT

# **Declaration:**

public static final byte TYPE\_AES\_TRANSIENT\_DESELECT

# **Description:**

Key object which implements interface type AESKey with CLEAR\_ON\_DESELECT transient key data.

This Key object implicitly performs a clearKey() on power on, card reset and applet deselection.

# TYPE\_AES

# **Declaration:**

public static final byte **TYPE\_AES** 

# **Description:**

Key object which implements interface type AESKey with persistent key data.

# LENGTH\_DES

Declaration: public static final short LENGTH\_DES

**Description:** DES Key Length LENGTH\_DES = 64.

# LENGTH\_DES3\_2KEY

Declaration: public static final short LENGTH\_DES3\_2KEY

# KeyBuilder

LENGTH\_DES3\_3KEY

javacard.security

# **Description:**

DES Key Length LENGTH\_DES3\_2KEY = 128.

# LENGTH\_DES3\_3KEY

#### **Declaration:**

public static final short LENGTH\_DES3\_3KEY

# **Description:**

DES Key Length LENGTH\_DES3\_3KEY = 192.

# LENGTH\_RSA\_512

Declaration: public static final short LENGTH\_RSA\_512

#### **Description:**

RSA Key Length LENGTH\_RSA\_512 = 512.

# LENGTH\_RSA\_736

## **Declaration:**

public static final short LENGTH\_RSA\_736

# **Description:**

RSA Key Length LENGTH\_RSA\_736 = 736.

#### LENGTH\_RSA\_768

Declaration:

public static final short LENGTH\_RSA\_768

# **Description:**

RSA Key Length LENGTH\_RSA\_768 = 768.

#### LENGTH\_RSA\_896

Declaration: public static final short LENGTH\_RSA\_896

# **Description:** RSA Key Length LENGTH\_RSA\_896 = 896.

# LENGTH\_RSA\_1024

Declaration: public static final short LENGTH\_RSA\_1024

**Description:** RSA Key Length LENGTH\_RSA\_1024 = 1024.

# LENGTH\_RSA\_1280

Declaration: public static final short LENGTH\_RSA\_1280

**Description:** RSA Key Length LENGTH\_RSA\_1280 = 1280.

# LENGTH\_RSA\_1536

Declaration: public static final short LENGTH\_RSA\_1536

# **Description:** RSA Key Length LENGTH\_RSA\_1536 = 1536.

# LENGTH\_RSA\_1984

Declaration: public static final short LENGTH\_RSA\_1984

**Description:** RSA Key Length LENGTH\_RSA\_1984 = 1984.

# LENGTH\_RSA\_2048

**Declaration:** 

public static final short LENGTH\_RSA\_2048

# **Description:**

RSA Key Length LENGTH\_RSA\_2048 = 2048.

# LENGTH\_DSA\_512

Declaration: public static final short LENGTH\_DSA\_512

**Description:** DSA Key Length LENGTH\_DSA\_512 = 512.

# LENGTH\_DSA\_768

Declaration: public static final short LENGTH\_DSA\_768

**Description:** DSA Key Length LENGTH\_DSA\_768 = 768.

# LENGTH\_DSA\_1024

**Declaration:** 

public static final short LENGTH\_DSA\_1024

# **Description:**

DSA Key Length LENGTH\_DSA\_1024 = 1024.

# LENGTH\_EC\_FP\_112

Declaration: public static final short LENGTH\_EC\_FP\_112

# **Description:**

EC Key Length LENGTH\_EC\_FP\_112 = 112.

#### **KeyBuilder**

LENGTH\_EC\_F2M\_113

# LENGTH\_EC\_F2M\_113

Declaration: public static final short LENGTH\_EC\_F2M\_113

**Description:** EC Key Length LENGTH\_EC\_F2M\_113 = 113.

# LENGTH\_EC\_FP\_128

Declaration: public static final short LENGTH\_EC\_FP\_128

**Description:** EC Key Length LENGTH\_EC\_FP\_128 = 128.

# LENGTH\_EC\_F2M\_131

# **Declaration:**

public static final short LENGTH\_EC\_F2M\_131

## **Description:**

EC Key Length LENGTH\_EC\_F2M\_131 = 131.

# LENGTH\_EC\_FP\_160

Declaration: public static final short LENGTH\_EC\_FP\_160

Description:

EC Key Length LENGTH\_EC\_FP\_160 = 160.

# LENGTH\_EC\_F2M\_163

# Declaration: public static final short LENGTH\_EC\_F2M\_163

**Description:** EC Key Length LENGTH\_EC\_F2M\_163 = 163.

# LENGTH\_EC\_FP\_192

**Declaration:** 

public static final short LENGTH\_EC\_FP\_192

# **Description:**

EC Key Length LENGTH\_EC\_FP\_192 = 192.

# LENGTH\_EC\_F2M\_193

Declaration: public static final short LENGTH\_EC\_F2M\_193

# **Description:**

EC Key Length LENGTH\_EC\_F2M\_193 = 193.

#### javacard.security

# LENGTH\_AES\_128

Declaration: public static final short LENGTH\_AES\_128

**Description:** AES Key Length LENGTH\_AES\_128 = 128.

# LENGTH\_AES\_192

Declaration: public static final short LENGTH\_AES\_192

**Description:** AES Key Length LENGTH\_AES\_192 = 192.

# LENGTH\_AES\_256

Declaration:

public static final short LENGTH\_AES\_256

**Description:** 

AES Key Length LENGTH\_AES\_256 = 256.

# Methods

# buildKey(byte, short, boolean)

# **Declaration:**

# **Description:**

Creates uninitialized cryptographic keys for signature and cipher algorithms. Only instances created by this method may be the key objects used to initialize instances of Signature, Cipher and KeyPair. Note that the object returned must be cast to their appropriate key type interface.

# **Parameters:**

keyType - the type of key to be generated. Valid codes listed in TYPE.. constants. See TYPE\_DES\_TRANSIENT\_RESET.

keyLength - the key size in bits. The valid key bit lengths are key type dependent. Some common key lengths are listed above above in the LENGTH\_.. constants. See LENGTH\_DES.

keyEncryption - if true this boolean requests a key implementation which implements the javacardx.crypto.KeyEncryption interface. The key implementation returned may implement the javacardx.crypto.KeyEncryption interface even when this parameter is false.

Returns: the key object instance of the requested key type, length and encrypted access

# Throws:

CryptoException - with the following reason codes:

• CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm associated with the specified type, size of key and key encryption interface is not supported.

# javacard.security KeyPair

# Declaration

public final class KeyPair

# java.lang.Object

+--javacard.security.KeyPair

# Description

This class is a container for a key pair (a public key and a private key). It does not enforce any security, and, when initialized, should be treated like a PrivateKey.

In addition, this class features a key generation method.

# See Also: PublicKey, PrivateKey

Member Summary	
Fields	
static byte	ALG_DSA KeyPair object containing a DSA key pair.
static byte	ALG_EC_F2M KeyPair object containing an EC key pair for EC operations over fields of characteristic 2 with polynomial basis.
static byte	ALG_EC_FP KeyPair object containing an EC key pair for EC operations over large prime fields
static byte	ALG_RSA KeyPair object containing a RSA key pair.
static byte	ALG_RSA_CRT KeyPair object containing a RSA key pair with private key in its Chinese Remainder Theorem form.
Constructors	
	KeyPair(byte algorithm, short keyLength) Constructs a KeyPair instance for the specified algorithm and keylength; the encapsulated keys are uninitialized.
	KeyPair(PublicKey publicKey, PrivateKey privateKey) Constructs a new KeyPair object containing the specified public key and private key.
Methods	
void	<pre>genKeyPair() (Re)Initializes the key objects encapsulated in this KeyPair instance with new key values.</pre>
PrivateKey	getPrivate() Returns a reference to the private key component of this KeyPair object.
PublicKey	getPublic() Returns a reference to the public key component of this KeyPair object.

#### **Inherited Member Summary**

#### Methods inherited from class Object

equals(Object)

# Fields

#### ALG\_RSA

Declaration: public static final byte ALG\_RSA

#### **Description:**

KeyPair object containing a RSA key pair.

#### ALG\_RSA\_CRT

Declaration: public static final byte ALG\_RSA\_CRT

#### **Description:**

KeyPair object containing a RSA key pair with private key in its Chinese Remainder Theorem form.

#### ALG\_DSA

Declaration: public static final byte ALG\_DSA

#### **Description:**

KeyPair object containing a DSA key pair.

#### ALG\_EC\_F2M

Declaration: public static final byte ALG\_EC\_F2M

#### **Description:**

KeyPair object containing an EC key pair for EC operations over fields of characteristic 2 with polynomial basis.

#### ALG\_EC\_FP

Declaration: public static final byte ALG\_EC\_FP

#### **Description:**

KeyPair object containing an EC key pair for EC operations over large prime fields

## Constructors

#### KeyPair(byte, short)

#### **Declaration:**

#### **Description:**

Constructs a KeyPair instance for the specified algorithm and keylength; the encapsulated keys are uninitialized. To initialize the KeyPair instance use the genKeyPair() method.

The encapsulated key objects are of the specified keyLength size and implement the appropriate Key interface associated with the specified algorithm (example - RSAPublicKey interface for the public key and RSAPrivateKey interface for the private key within an ALG\_RSA key pair).

Notes:

• The key objects encapsulated in the generated KeyPair object need not support the KeyEncryption interface.

#### **Parameters:**

algorithm - the type of algorithm whose key pair needs to be generated. Valid codes listed in ALG\_.. constants above. See ALG\_RSA

keyLength - the key size in bits. The valid key bit lengths are key type dependent. See the KeyBuilder class.

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm associated with the specified type, size of key is not supported.
- See Also: KeyBuilder, Signature, javacardx.crypto.Cipher, javacardx.crypto. KeyEncryption

#### KeyPair(PublicKey, PrivateKey)

#### **Declaration:**

#### **Description:**

Constructs a new KeyPair object containing the specified public key and private key.

Note that this constructor only stores references to the public and private key components in the generated KeyPair object. It does not throw an exception if the key parameter objects are uninitialized.

#### **Parameters:**

publicKey - the public key.

privateKey - the private key.

#### Throws:

CryptoException - with the following reason codes:

• CryptoException.ILLEGAL\_VALUE if the input parameter key objects are inconsistent with

each other - i.e mismatched algorithm, size etc.

• CryptoException.NO\_SUCH\_ALGORITHM if the algorithm associated with the specified type, size of key is not supported.

## Methods

#### genKeyPair()

#### **Declaration:**

#### **Description:**

(Re)Initializes the key objects encapsulated in this KeyPair instance with new key values. The initialized public and private key objects encapsulated in this instance will then be suitable for use with the Signature, Cipher and KeyAgreement objects. An internal secure random number generator is used during new key pair generation.

Notes:

- For the RSA algorithm, if the exponent value in the public key object is pre-initialized, it will be retained. Otherwise, a default value of 65537 will be used.
- For the DSA algorithm, if the p, q and g parameters of the public key object are pre-initialized, they will be retained. Otherwise, default precomputed parameter sets will be used. The required default precomputed values are listed in Appendix B of Java Cryptography Architecture API Specification & Reference document.
- For the EC case, if the Field, A, B, G and R parameters of the key pair are pre-initialized, then they will be retained. Otherwise default pre-specified values MAY be used (e.g. WAP predefined curves), since computation of random generic EC keys is infeasible on the smart card platform.
- If the time taken to generate the key values is excessive, the implementation may automatically request additional APDU processing time from the CAD.

#### **Throws:**

CryptoException - with the following reason codes:

• CryptoException.ILLEGAL\_VALUE if the exponent value parameter in RSA or the p, q, g parameter set in DSA or the Field, A, B, G and R parameter set in EC is invalid.

See Also: javacard.framework.APDU, Signature, javacardx.crypto.Cipher, RSAPublicKey, ECKey, DSAKey

#### getPublic()

#### **Declaration:**

public javacard.security.PublicKey getPublic()

#### **Description:**

Returns a reference to the public key component of this KeyPair object.

**Returns:** a reference to the public key.

#### KeyPair

getPrivate()

#### getPrivate()

Declaration:
public javacard.security.PrivateKey getPrivate()

#### **Description:**

Returns a reference to the private key component of this KeyPair object.

**Returns:** a reference to the private key.

# javacard.security MessageDigest

#### Declaration

public abstract class MessageDigest

#### java.lang.Object

+--javacard.security.MessageDigest

#### Description

The MessageDigest class is the base class for hashing algorithms. Implementations of MessageDigest algorithms must extend this class and implement all the abstract methods.

A tear or card reset event resets a MessageDigest object to the initial state (state upon construction).

Even if a transaction is in progress, update of intermediate result state in the implementation instance shall not participate in the transaction.

Member Summary	
Fields	
static byte	ALG_MD5
	Message Digest algorithm MD5.
static byte	ALG_RIPEMD160
	Message Digest algorithm RIPE MD-160.
static byte	ALG_SHA
	Message Digest algorithm SHA.
Constructors	
protected	MessageDigest()
	Protected Constructor
Methods	
abstract short	<pre>doFinal(byte[] inBuff, short inOffset, short inLength, byte[]</pre>
	<pre>outBuff, short outOffset)</pre>
	Generates a hash of all/last input data.
abstract byte	getAlgorithm()
	Gets the Message digest algorithm.
static MessageDigest	<pre>getInstance(byte algorithm, boolean externalAccess)</pre>
	Creates a MessageDigest object instance of the selected algorithm.
abstract byte	getLength()
	Returns the byte length of the hash.
abstract void	reset()
	Resets the MessageDigest object to the initial state for further use.
abstract void	<pre>update(byte[] inBuff, short inOffset, short inLength)</pre>
	Accumulates a hash of the input data.

Inherited Member Summary

#### **Inherited Member Summary**

Methods inherited from class Object

equals(Object)

## Fields

#### ALG\_SHA

Declaration: public static final byte ALG\_SHA

#### **Description:**

Message Digest algorithm SHA.

#### ALG\_MD5

Declaration: public static final byte ALG\_MD5

**Description:** Message Digest algorithm MD5.

#### ALG\_RIPEMD160

Declaration: public static final byte ALG\_RIPEMD160

#### **Description:**

Message Digest algorithm RIPE MD-160.

### Constructors

#### MessageDigest()

Declaration: protected MessageDigest()

**Description:** Protected Constructor

## Methods

#### getInstance(byte, boolean)

#### **Declaration:**

#### **Description:**

Creates a MessageDigest object instance of the selected algorithm.

#### **Parameters:**

algorithm - the desired message digest algorithm. Valid codes listed in ALG\_ .. constants above, for example, ALG\_SHA.

externalAccess - true indicates that the instance will be shared among multiple applet instances and that the MessageDigest instance will also be accessed (via a Shareable. interface) when the owner of the MessageDigest instance is not the currently selected applet. If true the implementation must not allocate CLEAR ON DESELECT transient space for internal data.

**Returns:** the MessageDigest object instance of the requested algorithm

#### Throws:

CryptoException - with the following reason codes:

• CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm or shared access mode is not supported.

#### getAlgorithm()

#### **Declaration:**

public abstract byte getAlgorithm()

Description:

Gets the Message digest algorithm.

Returns: the algorithm code defined above

#### getLength()

#### Declaration:

public abstract byte getLength()

**Description:** Returns the byte length of the hash.

**Returns:** hash length

#### doFinal(byte[], short, short, byte[], short)

#### **Declaration:**

#### **Description:**

Generates a hash of all/last input data. Completes and returns the hash computation after performing final operations such as padding. The MessageDigest object is reset to the initial state after this call is made.

The input and output buffer data may overlap.

#### **Parameters:**

inBuff - the input buffer of data to be hashed

inOffset - the offset into the input buffer at which to begin hash generation

inLength - the byte length to hash

outBuff - the output buffer, may be the same as the input buffer

update(byte[], short, short)

outOffset - the offset into the output buffer where the resulting hash value begins

Returns: number of bytes of hash output in outBuff

#### update(byte[], short, short)

#### **Declaration:**

public abstract void update(byte[] inBuff, short inOffset, short inLength)

#### **Description:**

Accumulates a hash of the input data. This method requires temporary storage of intermediate results. In addition, if the input data length is not block aligned (multiple of block size) then additional internal storage may be allocated at this time to store a partial input data block. This may result in additional resource consumption and/or slow performance. This method should only be used if all the input data required for the hash is not available in one byte array. If all of the input data required for the hash is located in a single byte array, use of the doFinal() method is recommended. The doFinal() method must be called to complete processing of input data accumulated by one or more calls to the update() method.

#### Note:

• If inLength is 0 this method does nothing.

#### **Parameters:**

inBuff - the input buffer of data to be hashed

inOffset - the offset into the input buffer at which to begin hash generation

inLength - the byte length to hash

See Also: doFinal(byte[], short, short, byte[], short)

#### reset()

#### **Declaration:**

public abstract void reset()

#### **Description:**

Resets the MessageDigest object to the initial state for further use.

# javacard.security PrivateKey

#### Declaration

public interface PrivateKey extends Key

#### All Superinterfaces: Key

All Known Subinterfaces: DSAPrivateKey, ECPrivateKey, RSAPrivateCrtKey, RSAPrivateKey

#### Description

The PrivateKey interface is the base interface for private keys used in asymmetric algorithms.

#### **Inherited Member Summary**

Methods inherited from interface Key

```
clearKey(), getSize(), getType(), isInitialized()
```

# javacard.security PublicKey

#### Declaration

public interface PublicKey extends Key

#### All Superinterfaces: Key

All Known Subinterfaces: DSAPublicKey, ECPublicKey, RSAPublicKey

#### Description

The PublicKey interface is the base interface for public keys used in asymmetric algorithms.

#### **Inherited Member Summary**

Methods inherited from interface Key

clearKey(), getSize(), getType(), isInitialized()

javacard.security

# javacard.security RandomData

#### Declaration

public abstract class RandomData

#### java.lang.Object

+--javacard.security.RandomData

#### Description

The RandomData abstract class is the base class for random number generation. Implementations of RandomData algorithms must extend this class and implement all the abstract methods.

Member Summary	
Fields	
static byte	ALG_PSEUDO_RANDOM
	Utility pseudo-random number generation algorithms.
static byte	ALG_SECURE_RANDOM
	Cryptographically secure random number generation algorithms.
Constructors	
protected	RandomData()
	Protected constructor for subclassing.
Methods	
abstract void	<pre>generateData(byte[] buffer, short offset, short length)</pre>
	Generates random data.
static RandomData	getInstance(byte algorithm)
	Creates a RandomData instance of the selected algorithm.
abstract void	<pre>setSeed(byte[] buffer, short offset, short length)</pre>
	Seeds the random data generator.

Inherited Member Summary	
Methods inherited from class Object	
equals(Object)	

## Fields

#### ALG\_PSEUDO\_RANDOM

#### **Declaration:**

public static final byte ALG\_PSEUDO\_RANDOM

#### **Description:**

Utility pseudo-random number generation algorithms. The random number sequence generated by this algorithm need not be the same even if seeded with the same seed data.

Even if a transaction is in progress, the update of the internal state shall not participate in the transaction.

#### ALG\_SECURE\_RANDOM

#### **Declaration:**

public static final byte ALG\_SECURE\_RANDOM

#### **Description:**

Cryptographically secure random number generation algorithms.

## **Constructors**

#### RandomData()

Declaration: protected RandomData()

#### **Description:**

Protected constructor for subclassing.

# Methods

#### getInstance(byte)

#### **Declaration:**

#### **Description:**

Creates a RandomData instance of the selected algorithm. The pseudo random RandomData instance's seed is initialized to a internal default value.

#### **Parameters:**

algorithm - the desired random number algorithm. Valid codes listed in ALG\_ .. constants above. See ALG\_PSEUDO\_RANDOM.

**Returns:** the RandomData object instance of the requested algorithm

#### Throws:

CryptoException - with the following reason codes:

• CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm is not supported.

#### generateData(byte[], short, short)

#### **Declaration:**

#### **Description:**

Generates random data.

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer

length - the length of random data to generate

#### **Throws:**

CryptoException - with the following reason codes:

• CryptoException.ILLEGAL\_VALUE if the length parameter is zero.

#### setSeed(byte[], short, short)

#### **Declaration:**

public abstract void setSeed(byte[] buffer, short offset, short length)

#### **Description:**

Seeds the random data generator.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer

length - the length of the seed data

Declaration

# javacard.security RSAPrivateCrtKey

#### Declaration

public interface RSAPrivateCrtKey extends PrivateKey

#### All Superinterfaces: Key, PrivateKey

#### Description

The RSAPrivateCrtKey interface is used to sign data using the RSA algorithm in its Chinese Remainder Theorem form. It may also be used by the javacardx.crypto.Cipher class to encrypt/decrypt messages.

Let  $S = m^d \mod n$ , where *m* is the data to be signed, *d* is the private key exponent, and *n* is private key modulus composed of two prime numbers *p* and *q*. The following names are used in the initializer methods in this interface:

- P, the prime factor *p*
- Q, the prime factor q
- $PQ = q^{-1} \mod p$
- $DP1 = d \mod (p 1)$
- $DQ1 = d \mod (q 1)$

When all five components (P,Q,PQ,DP1,DQ1) of the key are set, the key is initialized and ready for use.

#### See Also: RSAPrivateKey, RSAPublicKey, KeyBuilder, Signature, javacardx.crypto. Cipher, javacardx.crypto.KeyEncryption

Member Summary	
Methods	
short	getDP1(byte[] buffer, short offset)
	Returns the value of the DP1 parameter in plain text.
short	<pre>getDQ1(byte[] buffer, short offset)</pre>
	Returns the value of the DQ1 parameter in plain text.
short	<pre>getP(byte[] buffer, short offset)</pre>
	Returns the value of the P parameter in plain text.
short	<pre>getPQ(byte[] buffer, short offset)</pre>
	Returns the value of the PQ parameter in plain text.
short	<pre>getQ(byte[] buffer, short offset)</pre>
	Returns the value of the Q parameter in plain text.
void	<pre>setDP1(byte[] buffer, short offset, short length)</pre>
	Sets the value of the DP1 parameter.
void	<pre>setDQ1(byte[] buffer, short offset, short length)</pre>
	Sets the value of the DQ1 parameter.
void	<pre>setP(byte[] buffer, short offset, short length)</pre>
	Sets the value of the P parameter.

Member Summary	
void	<pre>setPQ(byte[] buffer, short offset, short length) Sets the value of the PQ parameter.</pre>
void	<pre>setQ(byte[] buffer, short offset, short length) Sets the value of the Q parameter.</pre>

#### **Inherited Member Summary**

#### Methods inherited from interface Key

```
clearKey(), getSize(), getType(), isInitialized()
```

## Methods

#### setP(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sets the value of the P parameter. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input P parameter data is copied into the internal representation.

#### Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the P parameter value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the parameter value begins

length - the length of the parameter

#### Throws:

- CryptoException with the following reason code:
- CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

#### setQ(byte[], short, short)

#### **RSAPrivateCrtKey**

setDP1(byte[], short, short)

#### **Description:**

Sets the value of the Q parameter. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input Q parameter data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the Q parameter value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the parameter value begins

length - the length of the parameter

#### **Throws:**

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

#### setDP1(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sets the value of the DP1 parameter. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input DP1 parameter data is copied into the internal representation.

#### Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the DP1 parameter value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the parameter value begins

length - the length of the parameter

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

#### setDQ1(byte[], short, short)

#### **Description:**

Sets the value of the DQ1 parameter. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input DQ1 parameter data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the DQ1 parameter value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the parameter value begins

length - the length of the parameter

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

#### setPQ(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sets the value of the PQ parameter. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input PQ parameter data is copied into the internal representation.

#### Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the PQ parameter value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the parameter value begins

length - the length of the parameter

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input parameter data length is inconsistent with the implementation or if input data decryption is required and fails.

#### getP(byte[], short)

```
public short getP(byte[] buffer, short offset)
```

#### **RSAPrivateCrtKey**

getQ(byte[], short)

#### **Description:**

Returns the value of the P parameter in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the parameter value begins

Returns: the byte length of the P parameter value returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of P parameter has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

#### getQ(byte[], short)

#### **Declaration:**

public short getQ(byte[] buffer, short offset)

#### **Description:**

Returns the value of the Q parameter in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the parameter value begins

**Returns:** the byte length of the Q parameter value returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of Q parameter has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

#### getDP1(byte[], short)

#### **Declaration:**

public short getDP1(byte[] buffer, short offset)

#### **Description:**

Returns the value of the DP1 parameter in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the parameter value begins

Returns: the byte length of the DP1 parameter value returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of DP1 parameter has not been

successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

#### getDQ1(byte[], short)

#### **Declaration:**

public short getDQ1(byte[] buffer, short offset)

#### **Description:**

Returns the value of the DQ1 parameter in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the parameter value begins

Returns: the byte length of the DQ1 parameter value returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of DQ1 parameter has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

#### getPQ(byte[], short)

#### **Declaration:**

public short getPQ(byte[] buffer, short offset)

#### **Description:**

Returns the value of the PQ parameter in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the parameter value begins

Returns: the byte length of the PQ parameter value returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the value of PQ parameter has not been successfully initialized since the time the initialized state of the key was set to false.

#### See Also: Key

Declaration

# javacard.security RSAPrivateKey

#### Declaration

public interface RSAPrivateKey extends PrivateKey

#### All Superinterfaces: Key, PrivateKey

#### Description

The RSAPrivateKey class is used to sign data using the RSA algorithm in its modulus/exponent form. It may also be used by the javacardx.crypto.Cipher class to encrypt/decrypt messages.

When both the modulus and exponent of the key are set, the key is initialized and ready for use.

# See Also: RSAPublicKey, RSAPrivateCrtKey, KeyBuilder, Signature, javacardx. crypto.Cipher, javacardx.crypto.KeyEncryption

Member Summary	
Methods	
short	<pre>getExponent(byte[] buffer, short offset)</pre>
	Returns the private exponent value of the key in plain text.
short	<pre>getModulus(byte[] buffer, short offset)</pre>
	Returns the modulus value of the key in plain text.
void	<pre>setExponent(byte[] buffer, short offset, short length)</pre>
	Sets the private exponent value of the key.
void	<pre>setModulus(byte[] buffer, short offset, short length)</pre>
	Sets the modulus value of the key.

Inherited Member Summary	
Methods inherited from interface Key	
<pre>clearKey(), getSize(), getType(), isInitialized()</pre>	

# Methods

#### setModulus(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sets the modulus value of the key. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input modulus data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the modulus value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the modulus value begins

length - the length of the modulus

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input modulus data length is inconsistent with the implementation or if input data decryption is required and fails.

#### setExponent(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sets the private exponent value of the key. The plain text data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input exponent data is copied into the internal representation.

#### Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the exponent value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the exponent value begins

length - the length of the exponent

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input exponent data length is inconsistent with the implementation or if input data decryption is required and fails.

#### getModulus(byte[], short)

```
public short getModulus(byte[] buffer, short offset)
```

#### RSAPrivateKey

getExponent(byte[], short)

#### **Description:**

Returns the modulus value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the modulus value starts

Returns: the byte length of the modulus value returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the modulus value of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

#### getExponent(byte[], short)

#### **Declaration:**

public short getExponent(byte[] buffer, short offset)

#### **Description:**

Returns the private exponent value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the exponent value begins

**Returns:** the byte length of the private exponent value returned

#### **Throws:**

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the private exponent value of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

# javacard.security RSAPublicKey

#### Declaration

public interface RSAPublicKey extends PublicKey

#### All Superinterfaces: Key, PublicKey

#### Description

The RSAPublicKey is used to verify signatures on signed data using the RSA algorithm. It may also used by the javacardx.crypto.Cipher class to encrypt/decrypt messages.

When both the modulus and exponent of the key are set, the key is initialized and ready for use.

# See Also: RSAPrivateKey, RSAPrivateCrtKey, KeyBuilder, Signature, javacardx. crypto.Cipher, javacardx.crypto.KeyEncryption

Member Summary	
Methods	
short	<pre>getExponent(byte[] buffer, short offset) Returns the public exponent value of the key in plain text.</pre>
short	getModulus(byte[] buffer, short offset) Returns the modulus value of the key in plain text.
void	<pre>setExponent(byte[] buffer, short offset, short length) Sets the public exponent value of the key.</pre>
void	<pre>setModulus(byte[] buffer, short offset, short length) Sets the modulus value of the key.</pre>

Inherited Member Summary	
Methods inherited from interface Key	
<pre>clearKey(), getSize(), getType(), isInitialized()</pre>	

# Methods

#### setModulus(byte[], short, short)

#### Declaration:

#### **RSAPublicKey**

setExponent(byte[], short, short)

#### **Description:**

Sets the modulus value of the key. The plaintext data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input modulus data is copied into the internal representation.

Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the modulus value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the modulus value begins

length - the byte length of the modulus

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input modulus data length is inconsistent with the implementation or if input data decryption is required and fails.

#### setExponent(byte[], short, short)

#### **Declaration:**

#### **Description:**

Sets the public exponent value of the key. The plaintext data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte). Input exponent data is copied into the internal representation.

#### Note:

• If the key object implements the javacardx.crypto.KeyEncryption interface and the Cipher object specified via setKeyCipher() is not null, the exponent value is decrypted using the Cipher object.

#### **Parameters:**

buffer - the input buffer

offset - the offset into the input buffer at which the exponent value begins

length - the byte length of the exponent

#### Throws:

CryptoException - with the following reason code:

• CryptoException.ILLEGAL\_VALUE if the input exponent data length is inconsistent with the implementation or if input data decryption is required and fails.

#### getModulus(byte[], short)

```
public short getModulus(byte[] buffer, short offset)
```

#### **Description:**

Returns the modulus value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the input buffer at which the modulus value starts

Returns: the byte length of the modulus value returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the modulus value of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

#### getExponent(byte[], short)

#### **Declaration:**

public short getExponent(byte[] buffer, short offset)

#### **Description:**

Returns the public exponent value of the key in plain text. The data format is big-endian and right-aligned (the least significant bit is the least significant bit of last byte).

#### **Parameters:**

buffer - the output buffer

offset - the offset into the output buffer at which the exponent value begins

Returns: the byte length of the public exponent returned

#### Throws:

CryptoException - with the following reason code:

• CryptoException.UNINITIALIZED\_KEY if the public exponent value of the key has not been successfully initialized since the time the initialized state of the key was set to false.

See Also: Key

javacard.security

# javacard.security SecretKey

#### Declaration

public interface SecretKey extends Key

All Superinterfaces: Key

All Known Subinterfaces: AESKey, DESKey

#### Description

The SecretKey class is the base interface for keys used in symmetric algorithms (DES, for example).

#### **Inherited Member Summary**

Methods inherited from interface Key

clearKey(), getSize(), getType(), isInitialized()

# javacard.security Signature

#### Declaration

public abstract class **Signature** 

#### java.lang.Object

+--javacard.security.Signature

#### Description

The Signature class is the base class for Signature algorithms. Implementations of Signature algorithms must extend this class and implement all the abstract methods.

The term "pad" is used in the public key signature algorithms below to refer to all the operations specified in the referenced scheme to transform the message digest into the encryption block size.

A tear or card reset event resets an initialized Signature object to the state it was in when previously initialized via a call to init(). For algorithms which support keys with transient key data sets, such as DES, triple DES and AES, the Signature object key becomes uninitialized on clear events associated with the Key object used to initialize the Signature object.

Even if a transaction is in progress, update of intermediate result state in the implementation instance shall not participate in the transaction.

Note:

• On a tear or card reset event, the AES, DES and triple DES algorithms in CBC mode reset the initial vector(IV) to 0. The initial vector(IV) can be re-initialized using the init(Key, byte, byte[], short, short) method.

Member Summary	
Fields	
static byte	ALG_AES_MAC_128_NOPAD Signature algorithm ALG_AES_MAC_128_NOPAD generates a 16-byte MAC using AES with blocksize 128 in CBC mode and does not pad input data.
static byte	ALG_DES_MAC4_IS09797_1_M2_ALG3 Signature algorithm ALG_DES_MAC4_IS09797_1_M2_ALG3 generates a 4-byte MAC using a 2-key DES3 key according to IS09797-1 MAC algorithm 3 with method 2 (also EMV'96, EMV'2000), where input data is padded using method 2 and the data is processed as described in MAC Algorithm 3 of the ISO 9797-1 specification.
static byte	ALG_DES_MAC4_IS09797_M1 Signature algorithm ALG_DES_MAC4_IS09797_M1 generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode.
static byte	ALG_DES_MAC4_IS09797_M2 Signature algorithm ALG_DES_MAC4_IS09797_M2 generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode.

Member Summary	
static byte	ALG_DES_MAC4_NOPAD
	Signature algorithm ALG_DES_MAC4_NOPAD generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode.
static byte	ALG_DES_MAC4_PKCS5
	Signature algorithm ALG_DES_MAC4_PKCS5 generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode.
static byte	ALG_DES_MAC8_ISO9797_1_M2_ALG3
	Signature algorithm ALG_DES_MAC8_IS09797_1_M2_ALG3 generates an 8-byte MAC using a 2-key DES3 key according to ISO9797-1 MAC algorithm 3 with method 2 (also EMV'96, EMV'2000), where input data is padded using method 2 and the data is processed as described in MAC Algorithm 3 of the ISO 9797-1 specification.
static byte	ALG_DES_MAC8_ISO9797_M1
	Signature algorithm ALG_DES_MAC8_ISO9797_M1 generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode.
static byte	ALG_DES_MAC8_ISO9797_M2
	Signature algorithm ALG_DES_MAC8_IS09797_M2 generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode.
static byte	ALG_DES_MAC8_NOPAD
	Signature algorithm ALG_DES_MAC_8_NOPAD generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode.
static byte	ALG_DES_MAC8_PKCS5
	Signature algorithm ALG_DES_MAC8_PKCS5 generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode.
static byte	ALG_DSA_SHA
	Signature algorithm ALG_DSA_SHA generates a 20-byte SHA digest and signs/ verifies the digests using DSA.
static byte	ALG_ECDSA_SHA
	Signature algorithm ALG_ECDSA_SHA generates a 20-byte SHA digest and signs/ verifies the digest using ECDSA.
static byte	ALG_RSA_MD5_PKCS1
	Signature algorithm ALG_RSA_MD5_PKCS1 generates a 16-byte MD5 digest, pads the digest according to the PKCS#1 (v1.5) scheme, and encrypts it using RSA.
static byte	ALG_RSA_MD5_PKCS1_PSS
	Signature algorithm ALG_RSA_MD5_PKCS1_PSS generates a 16-byte MD5 digest, pads it according to the PKCS#1-PSS scheme (IEEE 1363-2000), and encrypts it using RSA.
static byte	ALG_RSA_MD5_RFC2409
	Signature algorithm ALG_RSA_MD5_RFC2409 generates a 16-byte MD5 digest,
	pads the digest according to the RFC2409 scheme, and encrypts it using RSA.
static byte	ALG_RSA_RIPEMD160_ISO9796 Signature algorithm ALG_RSA_RIPEMD160_ISO9796 generates a 20-byte RIPE MD-160 digest, pads the digest according to the ISO 9796 scheme, and encrypts it using RSA.
static byte	ALG_RSA_RIPEMD160_PKCS1
	Signature algorithm ALG_RSA_RIPEMD160_PKCS1 generates a 20-byte RIPE MD- 160 digest, pads the digest according to the PKCS#1 (v1.5) scheme, and encrypts it
	using RSA.
static byte	ALG_RSA_RIPEMD160_PKCS1_PSS
	Signature algorithm ALG_RSA_RIPEMD160_PKCS1_PSS generates a 20-byte RIPE MD-160 digest, pads it according to the PKCS#1-PSS scheme (IEEE 1363-
	2000), and encrypts it using RSA.

Member Summary	
static byte	ALG_RSA_SHA_ISO9796 Signature algorithm ALG_RSA_SHA_ISO9796 generates a 20-byte SHA digest, pads the digest according to the ISO 9796-2 scheme as specified in EMV '96 and EMV 2000, and encrypts it using RSA.
static byte	ALG_RSA_SHA_PKCS1 Signature algorithm ALG_RSA_SHA_PKCS1 generates a 20-byte SHA digest, pads the digest according to the PKCS#1 (v1.5) scheme, and encrypts it using RSA.
static byte	ALG_RSA_SHA_PKCS1_PSS Signature algorithm ALG_RSA_SHA_PKCS1_PSS generates a 20-byte SHA-1 digest, pads it according to the PKCS#1-PSS scheme (IEEE 1363-2000), and encrypts it using RSA.
static byte	ALG_RSA_SHA_RFC2409 Signature algorithm ALG_RSA_SHA_RFC2409 generates a 20-byte SHA digest, pads the digest according to the RFC2409 scheme, and encrypts it using RSA.
static byte	MODE_SIGN Used in init() methods to indicate signature sign mode.
static byte	MODE_VERIFY Used in init() methods to indicate signature verify mode.
Constructors	
protected	Signature() Protected Constructor
Methods	
abstract byte	getAlgorithm() Gets the Signature algorithm.
static Signature	getInstance(byte algorithm, boolean externalAccess) Creates a Signature object instance of the selected algorithm.
abstract short	getLength() Returns the byte length of the signature data.
abstract void	<pre>init(Key theKey, byte theMode) Initializes the Signature object with the appropriate Key.</pre>
abstract void	<pre>init(Key theKey, byte theMode, byte[] bArray, short bOff, short bLen) Initializes the Signature object with the appropriate Key and algorithm specific parameters.</pre>
abstract short	<pre>sign(byte[] inBuff, short inOffset, short inLength, byte[] sigBuff, short sigOffset) Generates the signature of all/last input data.</pre>
abstract void	update(byte[] inBuff, short inOffset, short inLength) Accumulates a signature of the input data.
abstract boolean	<pre>verify(byte[] inBuff, short inOffset, short inLength, byte[] sigBuff, short sigOffset, short sigLength) Verifies the signature of all/last input data against the passed in signature.</pre>

#### **Inherited Member Summary**

#### Methods inherited from class Object

equals(Object)

## Fields

#### ALG\_DES\_MAC4\_NOPAD

#### **Declaration:**

public static final byte ALG\_DES\_MAC4\_NOPAD

#### **Description:**

Signature algorithm ALG\_DES\_MAC4\_NOPAD generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode. This algorithm does not pad input data. If the input data is not (8 byte) block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

#### ALG\_DES\_MAC8\_NOPAD

#### **Declaration:**

public static final byte ALG\_DES\_MAC8\_NOPAD

#### **Description:**

Signature algorithm ALG\_DES\_MAC\_8\_NOPAD generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode. This algorithm does not pad input data. If the input data is not (8 byte) block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

Note:

• This algorithm must not be implemented if export restrictions apply.

#### ALG\_DES\_MAC4\_ISO9797\_M1

#### **Declaration:**

public static final byte ALG\_DES\_MAC4\_ISO9797\_M1

#### **Description:**

Signature algorithm ALG\_DES\_MAC4\_ISO9797\_M1 generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode. Input data is padded according to the ISO 9797 method 1 scheme.

#### ALG\_DES\_MAC8\_ISO9797\_M1

#### **Declaration:**

public static final byte ALG\_DES\_MAC8\_ISO9797\_M1

#### **Description:**

Signature algorithm ALG\_DES\_MAC8\_ISO9797\_M1 generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode. Input data is padded according to the ISO 9797 method 1 scheme.

Note:

• This algorithm must not be implemented if export restrictions apply.

#### ALG\_DES\_MAC4\_ISO9797\_M2

#### **Declaration:**

public static final byte ALG\_DES\_MAC4\_ISO9797\_M2

#### **Description:**

Signature algorithm ALG\_DES\_MAC4\_ISO9797\_M2 generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode. Input data is padded according to the ISO 9797 method 2 (ISO 7816-4, EMV'96) scheme.

#### ALG\_DES\_MAC8\_ISO9797\_M2

#### **Declaration:**

public static final byte ALG\_DES\_MAC8\_ISO9797\_M2

#### **Description:**

Signature algorithm ALG\_DES\_MAC8\_ISO9797\_M2 generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode. Input data is padded according to the ISO 9797 method 2 (ISO 7816-4, EMV'96) scheme.

Note:

• This algorithm must not be implemented if export restrictions apply.

#### ALG\_DES\_MAC4\_PKCS5

#### **Declaration:**

public static final byte ALG\_DES\_MAC4\_PKCS5

#### **Description:**

Signature algorithm ALG\_DES\_MAC4\_PKCS5 generates a 4-byte MAC (most significant 4 bytes of encrypted block) using DES in CBC mode or triple DES in outer CBC mode. Input data is padded according to the PKCS#5 scheme.

#### ALG\_DES\_MAC8\_PKCS5

#### **Declaration:**

public static final byte ALG\_DES\_MAC8\_PKCS5

#### **Description:**

Signature algorithm ALG\_DES\_MAC8\_PKCS5 generates an 8-byte MAC using DES in CBC mode or triple DES in outer CBC mode. Input data is padded according to the PKCS#5 scheme.

Note:

• This algorithm must not be implemented if export restrictions apply.

#### ALG\_RSA\_SHA\_ISO9796

#### **Declaration:**

public static final byte ALG\_RSA\_SHA\_ISO9796

#### **Description:**

Signature algorithm ALG\_RSA\_SHA\_ISO9796 generates a 20-byte SHA digest, pads the digest according to the ISO 9796-2 scheme as specified in EMV '96 and EMV 2000, and encrypts it using RSA.

#### Note:

• The verify method does not support the message recovery semantics of this algorithm.

#### ALG\_RSA\_SHA\_PKCS1

#### **Declaration:**

public static final byte ALG\_RSA\_SHA\_PKCS1

#### Signature

ALG\_RSA\_MD5\_PKCS1

#### **Description:**

Signature algorithm ALG\_RSA\_SHA\_PKCS1 generates a 20-byte SHA digest, pads the digest according to the PKCS#1 (v1.5) scheme, and encrypts it using RSA.

Note:

The encryption block(EB) during signing is built as follows: EB = 00 || 01 || PS || 00 || T :: where T is the DER encoding of : digestInfo ::= SEQUENCE { digestAlgorithm AlgorithmIdentifier of SHA-1, digest OCTET STRING } :: PS is an octet string of length k-3-//T// with value FF. The length of PS must be at least 8 octets. :: k is the RSA modulus size. DER encoded SHA-1 AlgorithmIdentifier = 30 21 30 09 06 05 2B 0E 03 02 1A 05 00 04 14.

#### ALG\_RSA\_MD5\_PKCS1

#### **Declaration:**

public static final byte ALG\_RSA\_MD5\_PKCS1

#### **Description:**

Signature algorithm ALG\_RSA\_MD5\_PKCS1 generates a 16-byte MD5 digest, pads the digest according to the PKCS#1 (v1.5) scheme, and encrypts it using RSA.

Note:

The encryption block(EB) during signing is built as follows:
< EB = 00 // 01 // PS // 00 // T</li>
:: where T is the DER encoding of :
digestInfo ::= SEQUENCE {
digestAlgorithm AlgorithmIdentifier of MD5,
digest OCTET STRING
}
:: PS is an octet string of length k-3-//T// with value FF. The length of PS must be at least 8 octets.
:: k is the RSA modulus size.

DER encoded MD5 AlgorithmIdentifier = 30 20 30 0C 06 08 2A 86 48 86 F7 0D 02 05 05 00 04 10.

#### ALG\_RSA\_RIPEMD160\_ISO9796

#### **Declaration:**

public static final byte ALG\_RSA\_RIPEMD160\_ISO9796

#### **Description:**

Signature algorithm ALG\_RSA\_RIPEMD160\_ISO9796 generates a 20-byte RIPE MD-160 digest, pads the digest according to the ISO 9796 scheme, and encrypts it using RSA.

#### ALG\_RSA\_RIPEMD160\_PKCS1

#### **Declaration:**

public static final byte ALG\_RSA\_RIPEMD160\_PKCS1

#### **Description:**

Signature algorithm ALG\_RSA\_RIPEMD160\_PKCS1 generates a 20-byte RIPE MD-160 digest, pads the digest according to the PKCS#1 (v1.5) scheme, and encrypts it using RSA.

Note:

The encryption block(EB) during signing is built as follows:
< EB = 00 || 01 || PS || 00 || T</li>
:: where T is the DER encoding of :
digestInfo ::= SEQUENCE {
digestAlgorithm AlgorithmIdentifier of RIPEMD160,
digest OCTET STRING
}
:: PS is an octet string of length k-3-//T// with value FF. The length of PS must be at least 8 octets.
:: k is the RSA modulus size.

#### ALG\_DSA\_SHA

#### **Declaration:**

public static final byte ALG\_DSA\_SHA

#### **Description:**

Signature algorithm ALG\_DSA\_SHA generates a 20-byte SHA digest and signs/verifies the digests using DSA. The signature is encoded as an ASN.1 sequence of two INTEGER values, r and s, in that order: SEQUENCE ::= { r INTEGER, s INTEGER }

#### ALG\_RSA\_SHA\_RFC2409

#### **Declaration:**

public static final byte ALG\_RSA\_SHA\_RFC2409

#### **Description:**

Signature algorithm ALG\_RSA\_SHA\_RFC2409 generates a 20-byte SHA digest, pads the digest according to the RFC2409 scheme, and encrypts it using RSA.

#### ALG\_RSA\_MD5\_RFC2409

#### **Declaration:**

public static final byte ALG\_RSA\_MD5\_RFC2409

#### **Description:**

Signature algorithm ALG\_RSA\_MD5\_RFC2409 generates a 16-byte MD5 digest, pads the digest according to the RFC2409 scheme, and encrypts it using RSA.

#### ALG\_ECDSA\_SHA

#### **Declaration:**

public static final byte ALG\_ECDSA\_SHA

#### **Description:**

Signature algorithm ALG\_ECDSA\_SHA generates a 20-byte SHA digest and signs/verifies the digest using ECDSA. The signature is encoded as an ASN.1 sequence of two INTEGER values, r and s, in that order: SEQUENCE ::= { r INTEGER, s INTEGER }

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#### ALG\_AES\_MAC\_128\_NOPAD

#### ALG\_AES\_MAC\_128\_NOPAD

#### **Declaration:**

public static final byte ALG\_AES\_MAC\_128\_NOPAD

#### **Description:**

Signature algorithm ALG\_AES\_MAC\_128\_NOPAD generates a 16-byte MAC using AES with blocksize 128 in CBC mode and does not pad input data. If the input data is not (16-byte) block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

#### ALG\_DES\_MAC4\_ISO9797\_1\_M2\_ALG3

#### **Declaration:**

public static final byte ALG\_DES\_MAC4\_ISO9797\_1\_M2\_ALG3

#### **Description:**

Signature algorithm ALG\_DES\_MAC4\_ISO9797\_1\_M2\_ALG3 generates a 4-byte MAC using a 2-key DES3 key according to ISO9797-1 MAC algorithm 3 with method 2 (also EMV'96, EMV'2000), where input data is padded using method 2 and the data is processed as described in MAC Algorithm 3 of the ISO 9797-1 specification. The left key block of the triple DES key is used as a single DES key(K) and the right key block of the triple DES key is used as a single DES Key (K') during MAC processing. The final result is truncated to 4 bytes as described in ISO9797-1.

#### ALG\_DES\_MAC8\_ISO9797\_1\_M2\_ALG3

#### **Declaration:**

public static final byte ALG\_DES\_MAC8\_ISO9797\_1\_M2\_ALG3

#### **Description:**

Signature algorithm ALG\_DES\_MAC8\_ISO9797\_1\_M2\_ALG3 generates an 8-byte MAC using a 2-key DES3 key according to ISO9797-1 MAC algorithm 3 with method 2 (also EMV'96, EMV'2000), where input data is padded using method 2 and the data is processed as described in MAC Algorithm 3 of the ISO 9797-1 specification. The left key block of the triple DES key is used as a single DES key(K) and the right key block of the triple DES key is used as a single DES key (K') during MAC processing. The final result is truncated to 8 bytes as described in ISO9797-1.

#### ALG\_RSA\_SHA\_PKCS1\_PSS

#### **Declaration:**

public static final byte **ALG\_RSA\_SHA\_PKCS1\_PSS** 

#### **Description:**

Signature algorithm ALG\_RSA\_SHA\_PKCS1\_PSS generates a 20-byte SHA-1 digest, pads it according to the PKCS#1-PSS scheme (IEEE 1363-2000), and encrypts it using RSA.

#### ALG\_RSA\_MD5\_PKCS1\_PSS

#### **Declaration:**

public static final byte ALG\_RSA\_MD5\_PKCS1\_PSS

#### **Description:**

Signature algorithm ALG\_RSA\_MD5\_PKCS1\_PSS generates a 16-byte MD5 digest, pads it according to the PKCS#1-PSS scheme (IEEE 1363-2000), and encrypts it using RSA.

#### ALG\_RSA\_RIPEMD160\_PKCS1\_PSS

#### **Declaration:**

public static final byte ALG\_RSA\_RIPEMD160\_PKCS1\_PSS

#### **Description:**

Signature algorithm ALG\_RSA\_RIPEMD160\_PKCS1\_PSS generates a 20-byte RIPE MD-160 digest, pads it according to the PKCS#1-PSS scheme (IEEE 1363-2000), and encrypts it using RSA.

#### MODE\_SIGN

Declaration: public static final byte MODE\_SIGN

#### Description:

Used in init() methods to indicate signature sign mode.

#### MODE\_VERIFY

#### **Declaration:**

public static final byte MODE\_VERIFY

#### **Description:**

Used in init() methods to indicate signature verify mode.

## **Constructors**

#### Signature()

**Declaration:** protected **Signature()** 

**Description:** Protected Constructor

## **Methods**

#### getInstance(byte, boolean)

#### **Declaration:**

#### **Description:**

Creates a Signature object instance of the selected algorithm.

#### **Parameters:**

algorithm - the desired Signature algorithm. Valid codes listed in ALG\_.. constants above e.g. ALG\_DES\_MAC4\_NOPAD

externalAccess - true indicates that the instance will be shared among multiple applet instances and that the Signature instance will also be accessed (via a Shareable interface) when the owner

init(Key, byte)

of the Signature instance is not the currently selected applet. If true the implementation must not allocate CLEAR\_ON\_DESELECT transient space for internal data.

Returns: the Signature object instance of the requested algorithm

#### Throws:

CryptoException - with the following reason codes:

• CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm or shared access mode is not supported.

#### init(Key, byte)

#### **Declaration:**

#### **Description:**

Initializes the Signature object with the appropriate Key. This method should be used for algorithms which do not need initialization parameters or use default parameter values.

init() must be used to update the Signature object with a new key. If the Key object is modified after invoking the init() method, the behavior of the update(), sign(), and verify() methods is unspecified.

Note:

• AES, DES, and triple DES algorithms in CBC mode will use 0 for initial vector(IV) if this method is used.

#### **Parameters:**

theKey - the key object to use for signing or verifying

theMode - one of MODE\_SIGN or MODE\_VERIFY

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the Mode option is an undefined value or if the Key is inconsistent with the Mode or with the Signature implementation.
- CryptoException.UNINITIALIZED\_KEY if the Key instance is uninitialized.

#### init(Key, byte, byte[], short, short)

#### **Declaration:**

#### **Description:**

Initializes the Signature object with the appropriate Key and algorithm specific parameters.

init() must be used to update the Signature object with a new key. If the Key object is modified after invoking the init() method, the behavior of the update(), sign(), and verify() methods is unspecified.

Note:

• DES and triple DES algorithms in CBC mode expect an 8-byte parameter value for the initial vector(IV) in bArray.

- AES algorithms in CBC mode expect a 16-byte parameter value for the initial vector(IV) in bArray.
- ECDSA, RSA, and DSA algorithms throw CryptoException.ILLEGAL\_VALUE.

#### **Parameters:**

theKey - the key object to use for signing

theMode - one of MODE\_SIGN or MODE\_VERIFY

bArray - byte array containing algorithm specific initialization information

bOff - offset within bArray where the algorithm specific data begins

bLen - byte length of algorithm specific parameter data

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if theMode option is an undefined value or if a byte array parameter option is not supported by the algorithm or if the bLen is an incorrect byte length for the algorithm specific data or if the Key is inconsistent with theMode or with the Signature implementation.
- CryptoException.UNINITIALIZED\_KEY if the Key instance is uninitialized.

#### getAlgorithm()

#### **Declaration:**

public abstract byte getAlgorithm()

#### **Description:**

Gets the Signature algorithm.

**Returns:** the algorithm code defined above

#### getLength()

#### **Declaration:**

#### **Description:**

Returns the byte length of the signature data.

**Returns:** the byte length of the signature data

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.INVALID\_INIT if this Signature object is not initialized.
- CryptoException.UNINITIALIZED\_KEY if key not initialized.

#### update(byte[], short, short)

#### **Declaration:**

#### **Description:**

Accumulates a signature of the input data. This method requires temporary storage of intermediate results. In addition, if the input data length is not block aligned (multiple of block size) then additional internal

#### Signature

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sign(byte[], short, short, byte[], short)

storage may be allocated at this time to store a partial input data block. This may result in additional resource consumption and/or slow performance. This method should only be used if all the input data required for signing/verifying is not available in one byte array. If all of the input data required for signing/verifying is located in a single byte array, use of the sign() or verify() method is recommended. The sign() or verify() method must be called to complete processing of input data accumulated by one or more calls to the update() method.

Note:

• If inLength is 0 this method does nothing.

#### **Parameters:**

inBuff - the input buffer of data to be signed

inOffset - the offset into the input buffer at which to begin signature generation

inLength - the byte length to sign

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.UNINITIALIZED\_KEY if key not initialized.
- CryptoException.INVALID\_INIT if this Signature object is not initialized.

See Also: sign(byte[], short, short, byte[], short), verify(byte[], short, short, byte[], short, short)

#### sign(byte[], short, short, byte[], short)

#### **Declaration:**

```
public abstract short sign(byte[] inBuff, short inOffset, short inLength, byte[]
            sigBuff, short sigOffset)
            throws CryptoException
```

#### **Description:**

Generates the signature of all/last input data.

A call to this method also resets this Signature object to the state it was in when previously initialized via a call to init(). That is, the object is reset and available to sign another message. In addition, note that the initial vector(IV) used in AES and DES algorithms in CBC mode will be reset to 0.

Note:

• AES, DES, and triple DES algorithms in CBC mode reset the initial vector(IV) to 0. The initial vector(IV) can be re-initialized using the init(Key, byte, byte[], short, short) method.

The input and output buffer data may overlap.

#### **Parameters:**

inBuff - the input buffer of data to be signed

inOffset - the offset into the input buffer at which to begin signature generation

inLength - the byte length to sign

sigBuff - the output buffer to store signature data

sigOffset - the offset into sigBuff at which to begin signature data

Returns: number of bytes of signature output in sigBuff

verify(byte[], short, short, byte[], short, short)

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.UNINITIALIZED\_KEY if key not initialized.
- CryptoException.INVALID\_INIT if this Signature object is not initialized or initialized for signature verify mode.
- CryptoException.ILLEGAL\_USE if one of the following conditions is met:
  - if this Signature algorithm does not pad the message and the message is not block aligned.
  - if this Signature algorithm does not pad the message and no input data has been provided in inBuff or via the update() method.

#### verify(byte[], short, short, byte[], short, short)

#### **Declaration:**

```
public abstract boolean verify(byte[] inBuff, short inOffset, short inLength, byte[]
            sigBuff, short sigOffset, short sigLength)
            throws CryptoException
```

#### **Description:**

Verifies the signature of all/last input data against the passed in signature.

A call to this method also resets this Signature object to the state it was in when previously initialized via a call to init(). That is, the object is reset and available to verify another message. In addition, note that the initial vector(IV) used in AES and DES algorithms in CBC mode will be reset to 0.

Note:

• AES, DES, and triple DES algorithms in CBC mode reset the initial vector(IV) to 0. The initial vector(IV) can be re-initialized using the init(Key, byte, byte[], short, short) method.

#### **Parameters:**

inBuff - the input buffer of data to be verified

inOffset - the offset into the input buffer at which to begin signature generation

inLength - the byte length to sign

sigBuff - the input buffer containing signature data

sigOffset - the offset into sigBuff where signature data begins

sigLength - the byte length of the signature data

**Returns:** true if the signature verifies, false otherwise Note, if sigLength is inconsistent with this Signature algorithm, false is returned.

#### Throws:

CryptoException - with the following reason codes:

- CryptoException.UNINITIALIZED\_KEY if key not initialized.
- CryptoException.INVALID\_INIT if this Signature object is not initialized or initialized for signature sign mode.
- CryptoException.ILLEGAL\_USE if one of the following conditions is met:
  - if this Signature algorithm does not pad the message and the message is not block aligned.
  - if this Signature algorithm does not pad the message and no input data has been provided in

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verify(byte[], short, short, byte[], short, short)

 ${\tt inBuff}$  or via the update() method.

## Package javacardx.crypto

#### Description

Extension package that contains functionality, which may be subject to export controls, for implementing a security and cryptography framework on the Java Card platform. Classes that contain security and cryptography functionality that are *not* subject to export control restrictions are contained in the package javacard. security.

The javacardx.crypto package contains the Cipher class and the KeyEncryption interface. Cipher provides methods for encrypting and decrypting messages. KeyEncryption provides functionality that allows keys to be updated in a secure end-to-end fashion.

Class Summary		
Interfaces		
KeyEncryption	KeyEncryption interface defines the methods used to enable encrypted key data access to a key implementation.	
Classes		
Cipher	The Cipher class is the abstract base class for Cipher algorithms.	

## javacardx.crypto Cipher

#### Declaration

public abstract class Cipher

#### java.lang.Object

+--javacardx.crypto.Cipher

#### Description

The Cipher class is the abstract base class for Cipher algorithms. Implementations of Cipher algorithms must extend this class and implement all the abstract methods.

The term "pad" is used in the public key cipher algorithms below to refer to all the operations specified in the referenced scheme to transform the message block into the cipher block size.

The asymmetric key algorithms encrypt using either a public key (to cipher) or a private key (to sign). In addition they decrypt using the either a private key (to decipher) or a public key (to verify).

A tear or card reset event resets an initialized Cipher object to the state it was in when previously initialized via a call to init(). For algorithms which support keys with transient key data sets, such as DES, triple DES and AES, the Cipher object key becomes uninitialized on clear events associated with the Key object used to initialize the Cipher object.

Even if a transaction is in progress, update of intermediate result state in the implementation instance shall not participate in the transaction.

Note:

• On a tear or card reset event, the AES, DES, and triple DES algorithms in CBC mode reset the initial vector(IV) to 0. The initial vector(IV) can be re-initialized using the init(Key, byte, byte[], short, short) method.

Member Summary	
Fields	
static byte	ALG_AES_BLOCK_128_CBC_NOPAD
	Cipher algorithm ALG_AES_BLOCK_128_CBC_NOPAD provides a cipher using
	AES with block size 128 in CBC mode and does not pad input data.
static byte	ALG_AES_BLOCK_128_ECB_NOPAD
	Cipher algorithm ALG_AES_BLOCK_128_ECB_NOPAD provides a cipher using
	AES with block size 128 in ECB mode and does not pad input data.
static byte	ALG_DES_CBC_ISO9797_M1
	Cipher algorithm ALG_DES_CBC_ISO9797_M1 provides a cipher using DES in
	CBC mode or triple DES in outer CBC mode, and pads input data according to the ISO
	9797 method 1 scheme.
static byte	ALG_DES_CBC_ISO9797_M2
	Cipher algorithm ALG_DES_CBC_ISO9797_M2 provides a cipher using DES in
	CBC mode or triple DES in outer CBC mode, and pads input data according to the ISO
	9797 method 2 (ISO 7816-4, EMV'96) scheme.

Member Summary	
static byte	ALG_DES_CBC_NOPAD
	Cipher algorithm ALG_DES_CBC_NOPAD provides a cipher using DES in CBC mode or triple DES in outer CBC mode, and does not pad input data.
static byte	ALG_DES_CBC_PKCS5
	Cipher algorithm ALG_DES_CBC_PKCS5 provides a cipher using DES in CBC mode or triple DES in outer CBC mode, and pads input data according to the PKCS#5 scheme.
static byte	ALG_DES_ECB_IS09797_M1
	Cipher algorithm ALG_DES_ECB_IS09797_M1 provides a cipher using DES in ECB mode, and pads input data according to the ISO 9797 method 1 scheme.
static byte	ALG_DES_ECB_IS09797_M2 Cipher algorithm ALG_DES_ECB_IS09797_M2 provides a cipher using DES in
	ECB mode, and pads input data according to the ISO 9797 method 2 (ISO 7816-4, EMV'96) scheme.
static byte	ALG_DES_ECB_NOPAD
	Cipher algorithm ALG_DES_ECB_NOPAD provides a cipher using DES in ECB mode, and does not pad input data.
static byte	ALG_DES_ECB_PKCS5
	Cipher algorithm ALG_DES_ECB_PKCS5 provides a cipher using DES in ECB mode, and pads input data according to the PKCS#5 scheme.
static byte	ALG_RSA_ISO14888
	Cipher algorithm ALG_RSA_ISO14888 provides a cipher using RSA, and pads input data according to the ISO 14888 scheme.
static byte	ALG_RSA_ISO9796
	This Cipher algorithm ALG_RSA_ISO9796 should not be used.
static byte	ALG_RSA_NOPAD
	Cipher algorithm ALG_RSA_NOPAD provides a cipher using RSA and does not pad input data.
static byte	ALG_RSA_PKCS1
	Cipher algorithm ALG_RSA_PKCS1 provides a cipher using RSA, and pads input data according to the PKCS#1 (v1.5) scheme.
static byte	ALG_RSA_PKCS1_OAEP
	Cipher algorithm ALG_RSA_PKCS1_OAEP provides a cipher using RSA, and pads input data according to the PKCS#1-OAEP scheme (IEEE 1363-2000).
static byte	MODE_DECRYPT Used in init() methods to indicate decryption mode.
static byte	MODE_ENCRYPT
	Used in init() methods to indicate encryption mode.
Constructors	
protected	Cipher() Protected constructor.
Methods	
abstract short	<pre>doFinal(byte[] inBuff, short inOffset, short inLength, byte[]</pre>
	outBuff, short outOffset) Generates encrypted/decrypted output from all/last input data.
abstract byte	getAlgorithm()
	Gets the Cipher algorithm.
static Cipher	getInstance(byte algorithm, boolean externalAccess) Creates a Cipher object instance of the selected algorithm.
abstract void	<pre>init(javacard.security.Key theKey, byte theMode) Initializes the Cipher object with the appropriate Key.</pre>
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Inherited Member Summary

Member Summary		
abstract void	d init(javacard.security.Key theKey, byte theMode, byte[] bAr-	
	ray, short bOff, short bLen)	
	Initializes the Cipher object with the appropriate Key and algorithm specific	
	parameters.	
abstract short	<pre>update(byte[] inBuff, short inOffset, short inLength, byte[]</pre>	
	<pre>outBuff, short outOffset)</pre>	
	Generates encrypted/decrypted output from input data.	

#### **Inherited Member Summary**

Methods inherited from class Object

equals(Object)

#### Fields

#### ALG\_DES\_CBC\_NOPAD

#### **Declaration:**

public static final byte **ALG\_DES\_CBC\_NOPAD** 

#### **Description:**

Cipher algorithm ALG\_DES\_CBC\_NOPAD provides a cipher using DES in CBC mode or triple DES in outer CBC mode, and does not pad input data. If the input data is not (8-byte) block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

#### ALG\_DES\_CBC\_ISO9797\_M1

#### **Declaration:**

public static final byte ALG\_DES\_CBC\_ISO9797\_M1

#### **Description:**

Cipher algorithm ALG\_DES\_CBC\_ISO9797\_M1 provides a cipher using DES in CBC mode or triple DES in outer CBC mode, and pads input data according to the ISO 9797 method 1 scheme.

#### ALG\_DES\_CBC\_ISO9797\_M2

#### **Declaration:**

public static final byte ALG\_DES\_CBC\_ISO9797\_M2

#### **Description:**

Cipher algorithm ALG\_DES\_CBC\_ISO9797\_M2 provides a cipher using DES in CBC mode or triple DES in outer CBC mode, and pads input data according to the ISO 9797 method 2 (ISO 7816-4, EMV'96) scheme.

#### ALG\_DES\_CBC\_PKCS5

#### **Declaration:**

public static final byte ALG\_DES\_CBC\_PKCS5

#### **Description:**

Cipher algorithm ALG\_DES\_CBC\_PKCS5 provides a cipher using DES in CBC mode or triple DES in outer CBC mode, and pads input data according to the PKCS#5 scheme.

#### ALG\_DES\_ECB\_NOPAD

#### **Declaration:**

public static final byte ALG\_DES\_ECB\_NOPAD

#### **Description:**

Cipher algorithm ALG\_DES\_ECB\_NOPAD provides a cipher using DES in ECB mode, and does not pad input data. If the input data is not (8-byte) block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

#### ALG\_DES\_ECB\_ISO9797\_M1

#### **Declaration:**

public static final byte ALG\_DES\_ECB\_ISO9797\_M1

#### **Description:**

Cipher algorithm ALG\_DES\_ECB\_ISO9797\_M1 provides a cipher using DES in ECB mode, and pads input data according to the ISO 9797 method 1 scheme.

#### ALG\_DES\_ECB\_ISO9797\_M2

#### **Declaration:**

public static final byte ALG\_DES\_ECB\_ISO9797\_M2

#### **Description:**

Cipher algorithm ALG\_DES\_ECB\_ISO9797\_M2 provides a cipher using DES in ECB mode, and pads input data according to the ISO 9797 method 2 (ISO 7816-4, EMV'96) scheme.

#### ALG\_DES\_ECB\_PKCS5

#### **Declaration:**

public static final byte ALG\_DES\_ECB\_PKCS5

#### **Description:**

Cipher algorithm ALG\_DES\_ECB\_PKCS5 provides a cipher using DES in ECB mode, and pads input data according to the PKCS#5 scheme.

#### ALG\_RSA\_ISO14888

#### **Declaration:**

public static final byte ALG\_RSA\_ISO14888

#### **Description:**

Cipher algorithm ALG\_RSA\_ISO14888 provides a cipher using RSA, and pads input data according to the ISO 14888 scheme.

#### ALG\_RSA\_PKCS1

#### **Declaration:**

public static final byte ALG\_RSA\_PKCS1

#### Cipher

ALG\_RSA\_ISO9796

#### **Description:**

Cipher algorithm ALG\_RSA\_PKCS1 provides a cipher using RSA, and pads input data according to the PKCS#1 (v1.5) scheme.

Note:

- This algorithm is only suitable for messages of limited length. The total number of input bytes processed may not be more than k-11, where k is the RSA key's modulus size in bytes.
- The encryption block(EB) during encryption with a Public key is built as follows: EB = 00 // 02 // PS // 00 // M :: M (input bytes) is the plaintext message :: PS is an octet string of length k-3-//M// of pseudo random nonzero octets. The length of PS must be at least 8 octets. :: h is the PSA modulus size

:: k is the RSA modulus size.

The encryption block(EB) during encryption with a Private key (used to compute signatures when the message digest is computed off-card) is built as follows:
 EB = 00 || 01 || PS || 00 || D

:: D (input bytes) is the DER encoding of the hash computed elsewhere with an algorithm ID prepended if appropriate

:: PS is an octet string of length k-3-||D|| with value FF. The length of PS must be at least 8 octets. :: k is the RSA modulus size.

#### ALG\_RSA\_ISO9796

#### **Declaration:**

public static final byte ALG\_RSA\_ISO9796

#### **Description:**

**Deprecated.** This Cipher algorithm ALG\_RSA\_ISO9796 should not be used. The ISO 9796-1 algorithm was withdrawn by ISO in July 2000.

#### ALG\_RSA\_NOPAD

#### **Declaration:**

public static final byte ALG\_RSA\_NOPAD

#### **Description:**

Cipher algorithm ALG\_RSA\_NOPAD provides a cipher using RSA and does not pad input data. If the input data is bounded by incorrect padding bytes while using RSAPrivateCrtKey, incorrect output may result. If the input data is not block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

#### ALG\_AES\_BLOCK\_128\_CBC\_NOPAD

#### **Declaration:**

public static final byte ALG\_AES\_BLOCK\_128\_CBC\_NOPAD

#### **Description:**

Cipher algorithm ALG\_AES\_BLOCK\_128\_CBC\_NOPAD provides a cipher using AES with block size 128 in CBC mode and does not pad input data. If the input data is not block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

#### ALG\_AES\_BLOCK\_128\_ECB\_NOPAD

#### **Declaration:**

public static final byte ALG\_AES\_BLOCK\_128\_ECB\_NOPAD

#### **Description:**

Cipher algorithm ALG\_AES\_BLOCK\_128\_ECB\_NOPAD provides a cipher using AES with block size 128 in ECB mode and does not pad input data. If the input data is not block aligned it throws CryptoException with the reason code ILLEGAL\_USE.

#### ALG\_RSA\_PKCS1\_OAEP

#### **Declaration:**

public static final byte ALG\_RSA\_PKCS1\_OAEP

#### **Description:**

Cipher algorithm ALG\_RSA\_PKCS1\_OAEP provides a cipher using RSA, and pads input data according to the PKCS#1-OAEP scheme (IEEE 1363-2000).

#### MODE\_DECRYPT

Declaration: public static final byte MODE\_DECRYPT

**Description:** Used in init() methods to indicate decryption mode.

#### MODE\_ENCRYPT

#### **Declaration:**

public static final byte MODE\_ENCRYPT

#### **Description:**

Used in init() methods to indicate encryption mode.

#### Constructors

#### Cipher()

**Declaration:** protected **Cipher()** 

#### **Description:** Protected constructor.

#### Methods

#### getInstance(byte, boolean)

#### **Declaration:** public static final javacardx.crypto.Cipher getInstance(byte algorithm, boolean externalAccess) throws CryptoException

init(Key, byte)

#### **Description:**

Creates a Cipher object instance of the selected algorithm.

#### **Parameters:**

algorithm - the desired Cipher algorithm. Valid codes listed in ALG\_.. constants above, for example, ALG\_DES\_CBC\_NOPAD.

externalAccess - true indicates that the instance will be shared among multiple applet instances and that the Cipher instance will also be accessed (via a Shareable interface) when the owner of the Cipher instance is not the currently selected applet. If true the implementation must not allocate CLEAR\_ON\_DESELECT transient space for internal data.

Returns: the Cipher object instance of the requested algorithm

#### Throws:

javacard.security.CryptoException - with the following reason codes:

• CryptoException.NO\_SUCH\_ALGORITHM if the requested algorithm is not supported or shared access mode is not supported.

#### init(Key, byte)

#### **Declaration:**

#### **Description:**

Initializes the Cipher object with the appropriate Key. This method should be used for algorithms which do not need initialization parameters or use default parameter values.

init() must be used to update the Cipher object with a new key. If the Key object is modified after invoking the init() method, the behavior of the update() and doFinal() methods is unspecified.

Note:

• AES, DES, and triple DES algorithms in CBC mode will use 0 for initial vector(IV) if this method is used.

#### **Parameters:**

theKey - the key object to use for encrypting or decrypting

theMode - one of MODE\_DECRYPT or MODE\_ENCRYPT

#### Throws:

javacard.security.CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if the Mode option is an undefined value or if the Key is inconsistent with the Cipher implementation.
- CryptoException.UNINITIALIZED\_KEY if the Key instance is uninitialized.

#### init(Key, byte, byte[], short, short)

#### **Declaration:**

#### **Description:**

Initializes the Cipher object with the appropriate Key and algorithm specific parameters.

init() must be used to update the Cipher object with a new key. If the Key object is modified after invoking the init() method, the behavior of the update() and doFinal() methods is unspecified.

Note:

- DES and triple DES algorithms in CBC mode expect an 8-byte parameter value for the initial vector(IV) in bArray.
- AES algorithms in CBC mode expect a 16-byte parameter value for the initial vector(IV) in bArray.
- AES algorithms in ECB mode, DES algorithms in ECB mode, RSA and DSA algorithms throw CryptoException.ILLEGAL\_VALUE.

#### **Parameters:**

theKey - the key object to use for encrypting or decrypting.

theMode - one of MODE\_DECRYPT or MODE\_ENCRYPT

bArray - byte array containing algorithm specific initialization info

bOff - offset within bArray where the algorithm specific data begins

bLen - byte length of algorithm specific parameter data

#### **Throws:**

javacard.security.CryptoException - with the following reason codes:

- CryptoException.ILLEGAL\_VALUE if theMode option is an undefined value or if a byte array parameter option is not supported by the algorithm or if the bLen is an incorrect byte length for the algorithm specific data or if the Key is inconsistent with the Cipher implementation.
- CryptoException.UNINITIALIZED\_KEY if the Key instance is uninitialized.

#### getAlgorithm()

#### **Declaration:**

public abstract byte getAlgorithm()

**Description:** Gets the Cipher algorithm.

**Returns:** the algorithm code defined above

#### doFinal(byte[], short, short, byte[], short)

#### **Declaration:**

#### **Description:**

Generates encrypted/decrypted output from all/last input data. This method must be invoked to complete a cipher operation. This method processes any remaining input data buffered by one or more calls to the update() method as well as input data supplied in the inBuff parameter.

A call to this method also resets this Cipher object to the state it was in when previously initialized via a call to init(). That is, the object is reset and available to encrypt or decrypt (depending on the operation mode that was specified in the call to init()) more data. In addition, note that the initial vector(IV) used in AES and DES algorithms will be reset to 0.

Notes:

update(byte[], short, short, byte[], short)

- When using block-aligned data (multiple of block size), if the input buffer, inBuff and the output buffer, outBuff are the same array, then the output data area must not partially overlap the input data area such that the input data is modified before it is used; if inBuff==outBuff and inOffset < outOffset < inOffset+inLength, incorrect output may result.
- When non-block aligned data is presented as input data, no amount of input and output buffer data overlap is allowed; if inBuff==outBuff and outOffset < inOffset+inLength, incorrect output may result.
- AES, DES, and triple DES algorithms in CBC mode reset the initial vector(IV) to 0. The initial vector(IV) can be re-initialized using the init(Key, byte, byte[], short, short) method.
- On decryption operations (except when ISO 9797 method 1 padding is used), the padding bytes are not written to outBuff.
- On encryption and decryption operations, the number of bytes output into outBuff may be larger or smaller than inLength or even 0.
- On decryption operations resulting in an ArrayIndexOutOfBoundException, outBuff may be partially modified.

#### **Parameters:**

inBuff - the input buffer of data to be encrypted/decrypted

inOffset - the offset into the input buffer at which to begin encryption/decryption

inLength - the byte length to be encrypted/decrypted

outBuff - the output buffer, may be the same as the input buffer

outOffset - the offset into the output buffer where the resulting output data begins

Returns: number of bytes output in outBuff

#### Throws:

javacard.security.CryptoException - with the following reason codes:

- CryptoException.UNINITIALIZED\_KEY if key not initialized.
- CryptoException.INVALID\_INIT if this Cipher object is not initialized.
- CryptoException.ILLEGAL\_USE if one of the following conditions is met:
  - This Cipher algorithm does not pad the message and the message is not block aligned.
  - This Cipher algorithm does not pad the message and no input data has been provided in inBuff or via the update() method.
  - The input message length is not supported.
  - The decrypted data is not bounded by appropriate padding bytes.

#### update(byte[], short, short, byte[], short)

#### **Declaration:**

#### **Description:**

Generates encrypted/decrypted output from input data. This method is intended for multiple-part encryption/decryption operations.

#### Cipher

update(byte[], short, short, byte[], short)

This method requires temporary storage of intermediate results. In addition, if the input data length is not block aligned (multiple of block size) then additional internal storage may be allocated at this time to store a partial input data block. This may result in additional resource consumption and/or slow performance.

This method should only be used if all the input data required for the cipher is not available in one byte array. If all the input data required for the cipher is located in a single byte array, use of the doFinal() method to process all of the input data is recommended. The doFinal() method must be invoked to complete processing of any remaining input data buffered by one or more calls to the update() method.

Notes:

- When using block-aligned data (multiple of block size), if the input buffer, inBuff and the output buffer, outBuff are the same array, then the output data area must not partially overlap the input data area such that the input data is modified before it is used; if inBuff==outBuff and inOffset < outOffset < inOffset+inLength, incorrect output may result.
- When non-block aligned data is presented as input data, no amount of input and output buffer data overlap is allowed; if inBuff==outBuff and outOffset < inOffset+inLength, incorrect output may result.</li>
- On decryption operations(except when ISO 9797 method 1 padding is used), the padding bytes are not written to outBuff.
- On encryption and decryption operations, block alignment considerations may require that the number of bytes output into outBuff be larger or smaller than inLength or even 0.
- If inLength is 0 this method does nothing.

#### **Parameters:**

inBuff - the input buffer of data to be encrypted/decrypted

inOffset - the offset into the input buffer at which to begin encryption/decryption

inLength - the byte length to be encrypted/decrypted

outBuff - the output buffer, may be the same as the input buffer

outOffset - the offset into the output buffer where the resulting ciphertext/plaintext begins

Returns: number of bytes output in outBuff

#### Throws:

javacard.security.CryptoException - with the following reason codes:

- CryptoException.UNINITIALIZED\_KEY if key not initialized.
- CryptoException.INVALID\_INIT if this Cipher object is not initialized.
- CryptoException.ILLEGAL\_USE if the input message length is not supported.

## javacardx.crypto KeyEncryption

#### Declaration

public interface KeyEncryption

#### Description

KeyEncryption interface defines the methods used to enable encrypted key data access to a key implementation.

See Also: javacard.security.KeyBuilder,Cipher

Member Summary		
Methods		
Cipher	<pre>getKeyCipher() Returns the Cipher object to be used to decrypt the input key data and key parameters in the set methods.</pre>	
void	<pre>setKeyCipher(Cipher keyCipher) Sets the Cipher object to be used to decrypt the input key data and key parameters in the set methods.</pre>	

#### Methods

#### setKeyCipher(Cipher)

#### **Declaration:**

public void setKeyCipher(javacardx.crypto.Cipher keyCipher)

#### **Description:**

Sets the Cipher object to be used to decrypt the input key data and key parameters in the set methods.

Default Cipher object is null - no decryption performed.

#### **Parameters:**

keyCipher - the decryption Cipher object to decrypt the input key data. The null parameter indicates that no decryption is required.

#### getKeyCipher()

#### **Declaration:**

public javacardx.crypto.Cipher getKeyCipher()

#### **Description:**

Returns the Cipher object to be used to decrypt the input key data and key parameters in the set methods.

Default is null - no decryption performed.

**Returns:** keyCipher, the decryption Cipher object to decrypt the input key data. The null return indicates that no decryption is performed.

#### KeyEncryption

getKeyCipher()

#### ALMANAC LEGEND

The almanac presents classes and intefaces in alphabetic order, regardless of their package. Fields, methods and constructors are in alphabetic order in a single list.

This almanac is modeled after the style introduced by Patrick Chan in his excellent book *Java Developers Almanac*.

0,				2
Rea	altim	eThread		javax.realtime
€+	Obje	ct → Thread → RealtimeThread	<b>()</b> →	Runnable Schedulable
<b>€∡ 6</b> 1.3 1.3	• • • •	RealtimeThread c Scheduler g F F	etScheduler() RealtimeThrea RealtimeThrea Sleep(Clock clo	eThread() d() d(SchedulingParameters scheduling) ck, HighResolutionTime time)
				ck, HighResolutionTime time) erruptedException

- 1. Name of the class, interface, nested class or nested interface. Interfaces are italic.
- 2. Name of the package containing the class or interface.
- 3. Inheritance hierarchy. In this example, RealtimeThread extends Thread, which extends Object.
- 4. Implemented interfaces. The interface is to the right of, and on the same line as, the class that implements it. In this example, Thread implements Runnable, and RealtimeThread implements Schedulable.
- 5. The first column above is for the value of the @since comment, which indicates the version in which the item was introduced.
- 6. The second column above is for the following icons. If the "protected" symbol does not appear, the member is public. (Private and package-private modifiers also have no symbols.) One symbol from each group can appear in this column.

Modifiers		Access Modifiers	<b>Constructors and Fields</b>		
Ο	abstract	♦protected	*	constructor	
$\bullet$	final		à	field	
static					
	static final				

- 7. Return type of a method or declared type of a field. Blank for constructors.
- 8. Name of the constructor, field or method. Nested classes are listed in 1, not here.

AESKey	javacard.security
AESKey	SecretKey
byte	getKey(byte[] keyData, short kOff) throws CryptoException
void	setKey(byte[] keyData, short kOff) throws CryptoException,
	NullPointerException, ArrayIndexOutOfBoundsException

AID	javacard.framework
Object	
₩AID	
*	AID(byte[] bArray, short offset, byte length) <i>throws</i> SystemException, NullPointerException, ArrayIndexOutOfBoundsException, SecurityException
•	boolean equals(byte[] bArray, short offset, byte length) throws ArrayIndexOutOfBoundsException, SecurityException
•	boolean equals(Object anObject) throws SecurityException
•	byte getBytes(byte[] dest, short offset) throws NullPointerException, ArrayIndexOutOfBoundsException, SecurityException
•	byte getPartialBytes(short aidOffset, byte[] dest, short oOffset, byte oLength) throws NullPointerException, ArrayIndexOutOfBoundsException, SecurityException
•	boolean partialEquals(byte[] bArray, short offset, byte length) throws ArrayIndexOutOfBoundsException, SecurityException
•	boolean RIDEquals(AID otherAID) throws SecurityException

APDU	javacard.framework
Object	
<b>\$</b>	APDU
	byte[] getBuffer()
	byte getCLAChannel()
	APDU getCurrentAPDU() throws SecurityException
	<pre>byte[] getCurrentAPDUBuffer() throws SecurityException</pre>
	byte getCurrentState()
	short getInBlockSize()
	byte getNAD()
	short getOutBlockSize()
	byte getProtocol()
	byte PROTOCOL_MEDIA_CONTACTLESS_TYPE_A
	byte PROTOCOL_MEDIA_CONTACTLESS_TYPE_B

APDUException

	byte PROTOCOL_MEDIA_DEFAULT
	byte PROTOCOL_MEDIA_MASK
	byte PROTOCOL_MEDIA_USB
	byte PROTOCOL_T0
	byte PROTOCOL_T1
	byte PROTOCOL_TYPE_MASK
	short receiveBytes(short bOff) throws APDUException
	void sendBytes(short bOff, short len) throws APDUException
	void sendBytesLong(byte[] outData, short bOff, short len) throws APDUException, SecurityException
	short setIncomingAndReceive() throws APDUException
	short setOutgoing() throws APDUException
	<pre>void setOutgoingAndSend(short bOff, short len) throws APDUException</pre>
	void setOutgoingLength(short len) throws APDUException
	short setOutgoingNoChaining() throws APDUException
	byte STATE_ERROR_IO
	byte STATE_ERROR_NO_T0_GETRESPONSE
	byte STATE_ERROR_NO_T0_REISSUE
	byte STATE_ERROR_T1_IFD_ABORT
	byte STATE_FULL_INCOMING
	byte STATE_FULL_OUTGOING
	byte STATE_INITIAL
	byte STATE_OUTGOING
	byte STATE_OUTGOING_LENGTH_KNOWN
à	byte STATE_PARTIAL_INCOMING
à	byte STATE_PARTIAL_OUTGOING
	void waitExtension() throws APDUException

javacard.framework

Objec	Object				
í 🛏	→ Throwable				
	⇒Exception				
	➡RuntimeException				
	➡CardRuntimeException				
	➡APDUException				
*	APDUException(short reason)				
	short BAD_LENGTH				
A	short BUFFER_BOUNDS				
	short ILLEGAL_USE				
à	short IO_ERROR				
à	short NO_T0_GETRESPONSE				
à	short NO_T0_REISSUE				
	short T1_IFD_ABORT				
	void throwlt(short reason)				

Applet

plet		javacard.framewor
Object		
⇒Applet		
**		Applet()
	void	deselect()
	Shareable	getShareableInterfaceObject(AID clientAID, byte parameter)
	void	install(byte[] bArray, short bOffset, byte bLength) throws ISOException
О	void	process(APDU apdu) throws ISOException
•+	void	register() throws SystemException
•+	void	register(byte[] bArray, short bOffset, byte bLength) <i>throws</i> SystemException
	boolean	select()
•+	boolean	selectingApplet()
pletEvent		javacard.framewo
AppletEvent		
	VOID	uninstall()
thmeticException	on	java.lar
_		
Object		· · · ·
Object ➡Throwable	on	
Object ➡Throwable ➡Excepti		
Object ➡Throwable ➡Excepti ➡Rur	ntimeException	
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Object ➡Throwable ➡Excepti ➡Rur ■ ayIndexOutOfB Object ➡Throwable ➡Excepti ➡Rur ■ ayStoreExcepti	ntimeException ►ArithmeticException oundsException on ntimeException ►IndexOutOfBounds	ArithmeticException() java.lar Exception DfBoundsException ArrayIndexOutOfBoundsException()
Object ←Throwable ←Excepti ←Rur ← ayIndexOutOfB Object ←Throwable ←Excepti ←Rur ← ayStoreExcepti Object	ntimeException ►ArithmeticException oundsException on ntimeException ►IndexOutOfBounds	ArithmeticException() java.lar Exception DfBoundsException ArrayIndexOutOfBoundsException()
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Object →Throwable →Excepti →Rur w ayIndexOutOfB Object →Throwable →Excepti w ayStoreExcepti Object →Throwable →Excepti	ntimeException ►ArithmeticException oundsException on ntimeException ►IndexOutOfBounds	ArithmeticException() java.lar Exception DfBoundsException ArrayIndexOutOfBoundsException()
Object →Throwable →Excepti →Rur →Rur w <b>ayIndexOutOfB</b> Object →Throwable →Excepti →Rur w <b>ayStoreExcepti</b> Object →Throwable →Excepti →Rur	ntimeException ►ArithmeticException oundsException on ntimeException ►IndexOutOfBounds	ArithmeticException() java.lar Exception DfBoundsException ArrayIndexOutOfBoundsException() java.lar

BasicService

sicService	javacard.framework.servio
Object	
➡BasicService	Service
*	BasicService()
	boolean fail(javacard.framework.APDU apdu, short sw) throws ServiceException
	byte getCLA(javacard.framework.APDU apdu)
	byte getINS(javacard.framework.APDU apdu)
	short getOutputLength(javacard.framework.APDU apdu) throws ServiceException
	byte getP1(javacard.framework.APDU apdu) throws ServiceException
	byte getP2(javacard.framework.APDU apdu) throws ServiceException
	short getStatusWord(javacard.framework.APDU apdu) throws ServiceException
	boolean isProcessed(javacard.framework.APDU apdu)
	boolean processCommand(javacard.framework.APDU apdu)
	boolean processDataIn(javacard.framework.APDU apdu)
	boolean processDataOut(javacard.framework.APDU apdu)
	short receiveInData(javacard.framework.APDU apdu) throws ServiceException
	boolean selectingApplet()
	void setOutputLength(javacard.framework.APDU apdu, short length) throws ServiceException
	void setProcessed(javacard.framework.APDU apdu) throws ServiceException
	void setStatusWord(javacard.framework.APDU apdu, short sw)
	boolean succeed(javacard.framework.APDU apdu) throws ServiceException
	boolean succeedWithStatusWord(javacard.framework.APDU apdu, short sw) throws ServiceException

CardExce	eption	javacard.framework
Object		
<b>₩</b>	Throwable	
	➡Exception	
	CardException	
*	C	ception(short reason)
	short g	on()
	void s	on(short reason)
	void t	short reason) throws CardException

CardRem	oteObject		javacard.framework.service
Object			
<b>₩</b> (	CardRemoteObject	java	.rmi.Remote
*		CardRemote	Object()
	void export(java.rmi.Remote obj) throws SecurityException		mi.Remote obj) throws SecurityException
	void unexport(java.rmi.Remote obj) throws SecurityException		

CardRur	ntimeException	javacard.framework
Objec	t	
	Throwable	
	➡Exception	
	➡RuntimeException	
	CardRuntimeExcep	on
*		ardRuntimeException(short reason)
	short	etReason()
	void	etReason(short reason)
	void	nrowlt(short reason) throws CardRuntimeException

Checksum	javacard.security
Object	
➡Checksum	
	byte ALG_ISO3309_CRC16
	byte ALG_ISO3309_CRC32
**	Checksum()
Ο	<pre>short doFinal(byte[] inBuff, short inOffset, short inLength, byte[] outBuff, short</pre>
О	byte getAlgorithm()
•	Checksum getInstance(byte algorithm, boolean externalAccess) throws CryptoException
О	void init(byte[] bArray, short bOff, short bLen) throws CryptoException
0	<pre>void update(byte[] inBuff, short inOffset, short inLength)</pre>

Ci	n	h	e	ï
	Ρ		C	

Object

➡Cipher	
	byte ALG_AES_BLOCK_128_CBC_NOPAD
	byte ALG_AES_BLOCK_128_ECB_NOPAD
À	byte ALG_DES_CBC_ISO9797_M1
À	byte ALG_DES_CBC_ISO9797_M2
	byte ALG_DES_CBC_NOPAD
	byte ALG_DES_CBC_PKCS5
	byte ALG_DES_ECB_ISO9797_M1
	byte ALG_DES_ECB_ISO9797_M2
	byte ALG_DES_ECB_NOPAD
	byte ALG_DES_ECB_PKCS5
	byte ALG_RSA_ISO14888
	byte ALG_RSA_ISO9796
	byte ALG_RSA_NOPAD
	byte ALG_RSA_PKCS1
	byte ALG_RSA_PKCS1_OAEP
**	Cipher()
О	short doFinal(byte[] inBuff, short inOffset, short inLength, byte[] outBuff, sho outOffset) throws javacard.security.CryptoException

javacardx.crypto

ClassCastException

Ο	byte getAlgorithm()
-	Cipher getInstance(byte algorithm, boolean externalAccess) throws javacard. security.CryptoException
О	void init(javacard.security.Key theKey, byte theMode) throws javacard.security CryptoException
О	void init(javacard.security.Key theKey, byte theMode, byte[] bArray, short bOff, short bLen) throws javacard.security.CryptoException
	byte MODE_DECRYPT
	byte MODE_ENCRYPT
0	short update(byte[] inBuff, short inOffset, short inLength, byte[] outBuff, short outOffset) throws javacard.security.CryptoException

	java.lang
eException	
ssCastException	
ClassCastException()	
	ssCastException

xception	javacard.security
t	
Throwable	
➡Exception	
RuntimeException	
javacard.framework.CardRunti	meException
CryptoException	
CryptoExce	otion(short reason)
short ILLEGAL_U	SE
short ILLEGAL_V	LUE
short INVALID_INI	т
short NO_SUCH_A	LGORITHM
void throwlt(shor	t reason)
short UNINITIALIZ	ED_KEY
	t Throwable ➡Exception ➡RuntimeException ➡javacard.framework.CardRunti ➡CryptoException

DESKey	javacard.securi
DESKey	SecretKey
	byte getKey(byte[] keyData, short kOff)
	void setKey(byte[] keyData, short kOff) throws CryptoException, NullPointerException, ArrayIndexOutOfBoundsException
lispatcher	iavacard.framework.servic
<b>Dispatcher</b> Object	javacard.framework.servic
Dispatcher Object ⇔Dispatcher	javacard.framework.servio
Object	javacard.framework.servic
Object	

	byte PROCESS_COMMAND
	byte PROCESS_INPUT_DATA
	byte PROCESS_NONE
	byte PROCESS_OUTPUT_DATA
	void process(javacard.framework.APDU command) throws javacard. framework.ISOException
	void removeService(Service service, byte phase) throws ServiceException

DSAKey	javacard.security
DSAKey	
	short getG(byte[] buffer, short offset)
	short getP(byte[] buffer, short offset)
	short getQ(byte[] buffer, short offset)
	<pre>void setG(byte[] buffer, short offset, short length) throws CryptoException</pre>
	<pre>void setP(byte[] buffer, short offset, short length) throws CryptoException</pre>
	<pre>void setQ(byte[] buffer, short offset, short length) throws CryptoException</pre>

DSAPrivateKey		javacard.security
DSAPrivateKey	PrivateKey, DSAKey	
	short getX(byte[] buffer, short offset)	
	<pre>void setX(byte[] buffer, short offset, short length</pre>	) throws CryptoException

DSAPublicKey	javacard.secu	ırity
DSAPublicKey	PublicKey, DSAKey	
	short getY(byte[] buffer, short offset)	
	void setY(byte[] buffer, short offset, short length) throws CryptoException	I

CKey	javacard.secur
ECKey	
	short getA(byte[] buffer, short offset) throws CryptoException
	short getB(byte[] buffer, short offset) throws CryptoException
	short getField(byte[] buffer, short offset) throws CryptoException
	short getG(byte[] buffer, short offset) throws CryptoException
	short getK() throws CryptoException
	short getR(byte[] buffer, short offset) throws CryptoException
	<pre>void setA(byte[] buffer, short offset, short length) throws CryptoException</pre>
	<pre>void setB(byte[] buffer, short offset, short length) throws CryptoException</pre>
	void setFieldF2M(short e) throws CryptoException
	void setFieldF2M(short e1, short e2, short e3) throws CryptoException
	void setFieldFP(byte[] buffer, short offset, short length) throws CryptoException
	<pre>void setG(byte[] buffer, short offset, short length) throws CryptoException</pre>
	void setK(short K)
	void setR(byte[] buffer, short offset, short length) throws CryptoException

ECPrivateKey

PrivateKey	javacard.secur
ECPrivateKey	PrivateKey, ECKey
	short getS(byte[] buffer, short offset) throws CryptoException
	<pre>void setS(byte[] buffer, short offset, short length) throws CryptoException</pre>
PublicKov	iovooord ooou
PublicKey	javacard.secur
ECPublicKey	PublicKey, ECKey short getW(byte[] buffer, short offset) <i>throws</i> CryptoException
	void setW(byte[] buffer, short offset, short length) throws CryptoException
ception	java.la
Object	javana
→Throwable	
⇒Exception	
*	Exception()
exOutOfBoundsExce	eption java.la
Object ➡Throwable	
⇒Exception	
➡Exception ➡RuntimeE	Exception
⇒RuntimeE	Exception OutOfBoundsException
⇒RuntimeE	
⇒RuntimeE ⇒Index	OutOfBoundsException
⇔RuntimeE ⇔Index *	OutOfBoundsException IndexOutOfBoundsException()
⊶RuntimeE ⊶Index * Exception	OutOfBoundsException
→RuntimeE →Index * <b>Exception</b> Object	OutOfBoundsException IndexOutOfBoundsException()
→RuntimeE →Index * <b>Exception</b> Object →Throwable	OutOfBoundsException IndexOutOfBoundsException()
→RuntimeE →Index * <b>Exception</b> Object →Throwable →Exception	OutOfBoundsException IndexOutOfBoundsException() java
→RuntimeE →Index * <b>Exception</b> Object →Throwable	OutOfBoundsException IndexOutOfBoundsException() java
→RuntimeE →Index <b>*</b> <b>*</b> <b>*</b> Object →Throwable →Exception →IOExcept	CoutOfBoundsException IndexOutOfBoundsException() java
→RuntimeE →Index <b>*</b> <b>*</b> <b>*</b> Object →Throwable →Exception →IOExcept	CoutOfBoundsException IndexOutOfBoundsException() java
→RuntimeE →Index * * • • • • • • • • • • • • • • • • •	ion
→RuntimeE →Index * Exception Object →Throwable →Exception →IOExcepti *	ion
→RuntimeE →Index * * * * * * * * * * * * *	ion IOException() java javacard.framewo
	COutOfBoundsException IndexOutOfBoundsException() java ion IOException() javacard.framewo byte CLA_ISO7816
	COutOfBoundsException IndexOutOfBoundsException() java ion IOException() byte CLA_ISO7816 byte INS_EXTERNAL_AUTHENTICATE
	ion IOException() JoException() JoException() JoException() JoException() JoException() Joyte CLA_ISO7816 byte INS_EXTERNAL_AUTHENTICATE byte INS_SELECT
	SOutOfBoundsException         IndexOutOfBoundsException()         java         ion         IOException()         javacard.framewo         byte         CLA_ISO7816         byte         byte         INS_EXTERNAL_AUTHENTICATE         byte         INS_SELECT         byte         ofFSET_CDATA
	ion IOException() java java javacard.framewo byte CLA_ISO7816 byte INS_EXTERNAL_AUTHENTICATE byte INS_SELECT byte OFFSET_CDATA byte OFFSET_CLA
	ion IOException() java javacard.framewo byte CLA_ISO7816 byte INS_EXTERNAL_AUTHENTICATE byte INS_SELECT byte OFFSET_CDATA byte OFFSET_CLA byte OFFSET_CLA byte OFFSET_INS
	IndexOutOfBoundsException()           java           ion           IOException()           javacard.framewo           byte           CLA_ISO7816           byte           byte           INS_EXTERNAL_AUTHENTICATE           byte           byte           OFFSET_CDATA           byte           ofFSET_CLA           byte           byte           ofFSET_LC           byte           ofFSET_P1
	IndexOutOfBoundsException()           java           java           ion           IOException()           javacard.framewo           byte           CLA_ISO7816           byte           byte           INS_EXTERNAL_AUTHENTICATE           byte           byte           OFFSET_CDATA           byte           ofFSET_CLA           byte           ofFSET_LC           byte           ofFSET_LC

<b>A</b>	short SW_CLA_NOT_SUPPORTED
à	short SW_COMMAND_NOT_ALLOWED
A.	short SW_CONDITIONS_NOT_SATISFIED
A.	short SW_CORRECT_LENGTH_00
CA.	short SW_DATA_INVALID
A.	short SW_FILE_FULL
A.	short SW_FILE_INVALID
A.	short SW_FILE_NOT_FOUND
	short SW_FUNC_NOT_SUPPORTED
Ca	short SW_INCORRECT_P1P2
CA.	short SW_INS_NOT_SUPPORTED
CA.	short SW_LOGICAL_CHANNEL_NOT_SUPPORTED
	short SW_NO_ERROR
CA.	short SW_RECORD_NOT_FOUND
CA.	short SW_SECURE_MESSAGING_NOT_SUPPORTED
	short SW_SECURITY_STATUS_NOT_SATISFIED
CA.	short SW_UNKNOWN
A.	short SW_WARNING_STATE_UNCHANGED
CA.	short SW_WRONG_DATA
	short SW_WRONG_LENGTH
à	short SW_WRONG_P1P2

	.framework
Object	
➡Throwable	
➡Exception	
→ RuntimeException	
CardRuntimeException	
➡ISOException	
SOException(short sw)	
void throwlt(short sw)	

JCSystem	javacard.framewo
Object	
➡JCSystem	
	void abortTransaction() throws TransactionException
	void beginTransaction() throws TransactionException
	byte CLEAR_ON_DESELECT
	byte CLEAR_ON_RESET
	void commitTransaction() throws TransactionException
	AID getAID()
	Shareable getAppletShareableInterfaceObject(AID serverAID, byte parameter)
	byte getAssignedChannel()
	short getAvailableMemory(byte memoryType) throws SystemException
	short getMaxCommitCapacity()
	AID getPreviousContextAID()

Key

byte	getTransactionDepth()
short	getUnusedCommitCapacity()
short	getVersion()
boolean	isAppletActive(AID theApplet)
boolean	isObjectDeletionSupported()
byte	isTransient(Object theObj)
AID	lookupAID(byte[] buffer, short offset, byte length)
boolean[]	makeTransientBooleanArray(short length, byte event) <i>throws</i> NegativeArraySizeException, SystemException
byte[]	makeTransientByteArray(short length, byte event) <i>throws</i> NegativeArraySizeException, SystemException
Object[]	makeTransientObjectArray(short length, byte event) <i>throws</i> NegativeArraySizeException, SystemException
short[]	makeTransientShortArray(short length, byte event) <i>throws</i> NegativeArraySizeException, SystemException
byte	MEMORY_TYPE_PERSISTENT
byte	MEMORY_TYPE_TRANSIENT_DESELECT
byte	MEMORY_TYPE_TRANSIENT_RESET
byte	NOT_A_TRANSIENT_OBJECT
void	requestObjectDeletion() throws SystemException

#### ....

Key		javacard.security
Key		
	void clearKey()	
	short getSize()	
	byte getType()	
	boolean islnitialized	0

KeyAgre	eement	javacard.security
Objec	zt	
	KeyAgreement	
À	byte	ALG_EC_SVDP_DH
	byte	ALG_EC_SVDP_DHC
О	short	generateSecret(byte[] publicData, short publicOffset, short publicLength, byte[] secret, short secretOffset) <i>throws</i> CryptoException
Ο	byte	getAlgorithm()
•	KeyAgreement	getInstance(byte algorithm, boolean externalAccess) <i>throws</i> CryptoException
О	void	init(PrivateKey privKey) throws CryptoException
*.♦		KeyAgreement()

KeyBuilder	javacard.security
Object	
₩KeyBuilder	
	Key buildKey(byte keyType, short keyLength, boolean keyEncryption) <i>throws</i> CryptoException
CA .	short LENGTH_AES_128
	short LENGTH_AES_192

À	short LENGTH_AES_256
à	short LENGTH_DES
	short LENGTH_DES3_2KEY
à	short LENGTH_DES3_3KEY
à	short LENGTH_DSA_1024
à	short LENGTH_DSA_512
	short LENGTH_DSA_768
	short LENGTH_EC_F2M_113
à	short LENGTH_EC_F2M_131
	short LENGTH_EC_F2M_163
	short LENGTH_EC_F2M_193
à	short LENGTH_EC_FP_112
	short LENGTH_EC_FP_128
	short LENGTH_EC_FP_160
	short LENGTH_EC_FP_192
	short LENGTH_RSA_1024
	short LENGTH_RSA_1280
à	short LENGTH_RSA_1536
à	short LENGTH_RSA_1984
	short LENGTH_RSA_2048
	short LENGTH_RSA_512
	short LENGTH_RSA_736
	short LENGTH_RSA_768
	short LENGTH_RSA_896
	byte TYPE_AES
	byte TYPE_AES_TRANSIENT_DESELECT
	byte TYPE_AES_TRANSIENT_RESET
	byte TYPE_DES
	byte TYPE_DES_TRANSIENT_DESELECT
	byte TYPE_DES_TRANSIENT_RESET
	byte TYPE_DSA_PRIVATE
	byte TYPE_DSA_PUBLIC
	byte TYPE_EC_F2M_PRIVATE
	byte TYPE_EC_F2M_PUBLIC
	byte TYPE_EC_FP_PRIVATE
	byte TYPE_EC_FP_PUBLIC
	byte TYPE_RSA_CRT_PRIVATE
	byte TYPE_RSA_PRIVATE
	byte TYPE_RSA_PUBLIC

KeyEncryption		javacardx.crypto
KeyEncryption		
	Cipher getKeyCipher()	
	void setKeyCipher(Cipher keyCipher)	

KeyPair

yPair		javacard.securi
Object		
⊷KeyPair		
A	byte	ALG_DSA
	byte	ALG_EC_F2M
	byte	ALG_EC_FP
	byte	ALG_RSA
A	byte	ALG_RSA_CRT
•	void	genKeyPair() throws CryptoException
	PrivateKey	getPrivate()
	PublicKey	getPublic()
*		KeyPair(byte algorithm, short keyLength) throws CryptoException
*		KeyPair(PublicKey publicKey, PrivateKey privateKey) <i>throws</i> CryptoException

#### MessageDigest

javaca	

➡MessageDigest	byte ALG_MD5
	byte ALG_MD5
	· –
	byte ALG_RIPEMD160
à	byte ALG_SHA
Ο	<pre>short doFinal(byte[] inBuff, short inOffset, short inLength, byte[] outBuff, short</pre>
0	byte getAlgorithm()
	MessageDigest getInstance(byte algorithm, boolean externalAccess) throws CryptoException
Ο	byte getLength()
**	MessageDigest()
О	void reset()
Ο	<pre>void update(byte[] inBuff, short inOffset, short inLength)</pre>

MultiSelectable	javacard.framework
MultiSelectable	
void deselect(bo	olean appInstStillActive)
boolean select(boole	ean appInstAlreadyActive)
NegativeArraySizeException	java.lang
Object	
➡Throwable	
➡Exception	
➡RuntimeException	

NegativeArraySizeException()

	NegativeArraySizeException
*	NegativeAr

NullPointerException		java.lang
Object		
➡Exception		
₩Runtime	Exception	
	PointerException	
*	NullPointerException()	
Object		java.lang
Object Object		java.lang
Object Object	boolean equals(Object obj)	java.lang
-	boolean equals(Object obj) Object()	java.lang
Object *		
Object		java.lang javacard.framework
Object *		

<b>⇒</b> 0	wnerPIN		PIN
		boolean	check(byte[] pin, short offset, byte length) <i>throws</i> ArrayIndexOutOfBoundsException, NullPointerException
		byte	getTriesRemaining()
+		boolean	getValidatedFlag()
		boolean	isValidated()
*			OwnerPIN(byte tryLimit, byte maxPINSize) throws PINException
		void	reset()
		void	resetAndUnblock()
+		void	setValidatedFlag(boolean value)
		void	update(byte[] pin, short offset, byte length) throws PINException

_
• )   I

PIN

javacard.framework

boolean check(byte[] pin, short offset, byte length) throws
ArrayIndexOutOfBoundsException, NullPointerException
byte getTriesRemaining()
boolean isValidated()
void reset()

PINExce	eption	javacard.framework
Obje	t	
	Throwable	
	➡Exception	
	RuntimeException	
	CardRuntimeException	
	➡PINException	
	short ILLEGAL_VA	LUE
*	PINExceptio	n(short reason)
	void throwlt(shor	reason)

PrivateKey

vateKey				javacard.securi
PrivateKey		Key		
blicKey				javacard.securi
PublicKey		Key		
ndomData				javacard.secur
Object				
➡RandomData				
	-	ALG_PSEUDO_F		
	-	ALG_SECURE_F		
Ο		CryptoExce	ption	, short length) <i>throws</i>
•	RandomData	getInstance(byte	algorithm) <i>throws</i> Cry	ptoException
**		RandomData()		
Ο	void	setSeed(byte[] b	ffer, short offset, sho	rt length)
mote				java.r
_				•
Remote				
Remote				
Remote moteException				
Remote moteException Object				
Remote moteException Object ➡Throwable				
Remote moteException Object →Throwable →Exception				
Remote moteException Object →Throwable →Exception →java.ic	0.IOException			
Remote moteException Object ←Throwable ←Exception ←java.ic ←Re	0.IOException emoteException	RemoteExceptio		
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Remote moteException Object ightarrow Throwable $ ightarrow Exceptionightarrow java.ic  ightarrow Re * moteService$			×()	java.r
Remote moteException Object Throwable Exception java.ic RemoteService RemoteService IService				javacard.framework.servi javacard.framework.servi
Remote moteException Object Throwable Exception java.ic RemoteService RemoteService			»()	java.r
Remote moteException Object Throwable Exception java.ic RemoteService RemoteService IService Object	emoteException	Service		java.r
Remote moteException Object Throwable Exception java.ic RemoteService RemoteService IService Object BasicService	emoteException	Service Service Remote		javacard.framework.servi
Remote moteException Object Throwable Exception java.ic RemoteService RemoteService IService Object BasicService RMIServic	emoteException	Service Service Remote DEFAULT_RMI_II	Service	javacard.framework.servi
Remote moteException Object Throwable Exception java.ic RemoteService RemoteService IService Object BasicService RMIServic	emoteException	Service Service Remote DEFAULT_RMI_II processCommar	Service IVOKE_INSTRUCTION	javacard.framework.servi

RSAPrivateCrtKey	javacard.security
RSAPrivateCrtKey	PrivateKey
	short getDP1(byte[] buffer, short offset)
	short getDQ1(byte[] buffer, short offset)
	short getP(byte[] buffer, short offset)
	short getPQ(byte[] buffer, short offset)
	short getQ(byte[] buffer, short offset)
	<pre>void setDP1(byte[] buffer, short offset, short length) throws CryptoException</pre>
	<pre>void setDQ1(byte[] buffer, short offset, short length) throws CryptoException</pre>
	<pre>void setP(byte[] buffer, short offset, short length) throws CryptoException</pre>
	void setPQ(byte[] buffer, short offset, short length) throws CryptoException
	<pre>void setQ(byte[] buffer, short offset, short length) throws CryptoException</pre>

SAPrivateKey	javacard.securi
RSAPrivateKey	PrivateKey
	short getExponent(byte[] buffer, short offset)
	short getModulus(byte[] buffer, short offset)
	void setExponent(byte[] buffer, short offset, short length) throws CryptoException
	void setModulus(byte[] buffer, short offset, short length) throws CryptoException

RSAPublicKey	javaca	ard.security
RSAPublicKey	PublicKey	
	short getExponent(byte[] buffer, short offset)	
	short getModulus(byte[] buffer, short offset)	
	void setExponent(byte[] buffer, short offset, short length) throws CryptoException	;
	void setModulus(byte[] buffer, short offset, short length) throws CryptoException	

RuntimeException		java.lang
Object		
➡Throwable		
➡Exception		
⇒RuntimeExc	ception	
*	RuntimeException()	
SecretKey		javacard.security
SecretKey	Кеу	
SecurityException		java.lang
Object		

⇒Throwable

SecurityService

#### ⇒Exception

RuntimeException

⇒SecurityException

\*

SecurityException()

SecurityService	javacard.framework.service
SecurityService	Service
	boolean isAuthenticated(short principal) throws ServiceException
	boolean isChannelSecure(byte properties) throws ServiceException
	boolean isCommandSecure(byte properties) throws ServiceException
	short PRINCIPAL_APP_PROVIDER
	short PRINCIPAL_CARD_ISSUER
	short PRINCIPAL_CARDHOLDER
	byte PROPERTY_INPUT_CONFIDENTIALITY
	byte PROPERTY_INPUT_INTEGRITY
	byte PROPERTY_OUTPUT_CONFIDENTIALITY
	byte PROPERTY_OUTPUT_INTEGRITY

# Service javacard.framework.service Service boolean processCommand(javacard.framework.APDU apdu) boolean processDataln(javacard.framework.APDU apdu) boolean processDataln(javacard.framework.APDU apdu) boolean processDataOut(javacard.framework.APDU apdu) boolean processDataOut(javacard.framework.APDU apdu)

Ser	viceE	Exception javacard.fr	amework.service
	Object	ct	
	<b>\$</b>	◆Throwable	
		⇒Exception	
		➡RuntimeException	
		javacard.framework.CardRuntimeException	
		→ ServiceException	
		short CANNOT_ACCESS_IN_COMMAND	
		short CANNOT_ACCESS_OUT_COMMAND	
		short COMMAND_DATA_TOO_LONG	
		short COMMAND_IS_FINISHED	
		short DISPATCH_TABLE_FULL	
		short ILLEGAL_PARAM	
		short REMOTE_OBJECT_NOT_EXPORTED	
	*	ServiceException(short reason)	
		void throwlt(short reason) throws ServiceException	

javacard.framework

#### Shareable

Shareable

Signature

ignature	javacard.s	ecur
Object		
⇒Signature		
	byte ALG_AES_MAC_128_NOPAD	
	byte ALG_DES_MAC4_ISO9797_1_M2_ALG3	
	byte ALG_DES_MAC4_ISO9797_M1	
	byte ALG_DES_MAC4_ISO9797_M2	
A	byte ALG_DES_MAC4_NOPAD	
	byte ALG_DES_MAC4_PKCS5	
	byte ALG_DES_MAC8_ISO9797_1_M2_ALG3	
	byte ALG_DES_MAC8_ISO9797_M1	
	byte ALG_DES_MAC8_ISO9797_M2	
	byte ALG_DES_MAC8_NOPAD	
	byte ALG_DES_MAC8_PKCS5	
	byte ALG_DSA_SHA	
	byte ALG_ECDSA_SHA	
A	byte ALG_RSA_MD5_PKCS1	
	byte ALG_RSA_MD5_PKCS1_PSS	
	byte ALG_RSA_MD5_RFC2409	
à	byte ALG_RSA_RIPEMD160_ISO9796	
À	byte ALG_RSA_RIPEMD160_PKCS1	
	byte ALG_RSA_RIPEMD160_PKCS1_PSS	
à	byte ALG_RSA_SHA_ISO9796	
A	byte ALG_RSA_SHA_PKCS1	
à	byte ALG_RSA_SHA_PKCS1_PSS	
à	byte ALG_RSA_SHA_RFC2409	
0	byte getAlgorithm()	
•	Signature getInstance(byte algorithm, boolean externalAccess) throws CryptoException	
0	short getLength() throws CryptoException	
0	void init(Key theKey, byte theMode) throws CryptoException	
О	void init(Key theKey, byte theMode, byte[] bArray, short bOff, short bLe throws CryptoException	ən)
	byte MODE_SIGN	
	byte MODE_VERIFY	
Ο	<pre>short sign(byte[] inBuff, short inOffset, short inLength, byte[] sigBuff, s sigOffset) throws CryptoException</pre>	hort
**	Signature()	
О	void update(byte[] inBuff, short inOffset, short inLength) throws CryptoException	
О	boolean verify(byte[] inBuff, short inOffset, short inLength, byte[] sigBuff, sigOffset, short sigLength) <i>throws</i> CryptoException	shor

#### SystemException

Object ➡Throwable

⇒Exception

javacard.framework

Throwable

	➡RuntimeException ➡CardRuntimeException		
	→ System Exception		
	short ILLEGAL_AID		
	short ILLEGAL_TRANSIENT		
	short ILLEGAL_USE		
	short ILLEGAL_VALUE		
	short NO_RESOURCE		
	short NO_TRANSIENT_SPACE		
*	SystemException(short reason)		
	void throwlt(short reason) throws SystemException		

Throwable		java.lang
Object		
➡Throwable		
*	Throwable()	

TransactionException		javacard.framework	
Object	t		
	Throwable		
	➡Exception		
	RuntimeException		
	CardRuntimeException		
	TransactionException		
	short BUFFER_FU	LL	
A	short IN_PROGRE	SS	
A	short INTERNAL_I	AILURE	
A	short NOT_IN_PRO	OGRESS	
	void throwlt(shor	reason)	
*	Transaction	exception(short reason)	

UserException		javacard.framework
Object	t	
	Throwable	
➡Exception		
➡CardException		
	UserException	
	void throwlt(short	eason) throws UserException
*	UserException	0
*	UserException	(short reason)

Util

Util	javacard.framework
Object	
₩Util	
•	byte arrayCompare(byte[] src, short srcOff, byte[] dest, short destOff, short length) <i>throws</i> ArrayIndexOutOfBoundsException, NullPointerException
•	short arrayCopy(byte[] src, short srcOff, byte[] dest, short destOff, short length) throws ArrayIndexOutOfBoundsException, NullPointerException, TransactionException
•	short arrayCopyNonAtomic(byte[] src, short srcOff, byte[] dest, short destOff, short length) <i>throws</i> ArrayIndexOutOfBoundsException, NullPointerException
•	short arrayFillNonAtomic(byte[] bArray, short bOff, short bLen, byte bValue) throws ArrayIndexOutOfBoundsException, NullPointerException
•	short getShort(byte[] bArray, short bOff) throws NullPointerException, ArrayIndexOutOfBoundsException
	short makeShort(byte b1, byte b2)
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