

#### Technological foundation

Carte à puce et Java Card

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#### Agenda

- Cryptology
- Authentication
- Secure upload



## Cryptology

- Cryptography / Cryptanalysis,
- Smart Cards considered as Authentication media and Encryption module,
- Expected properties : confidentiality, integrity, authenticity and binding ness,
- Modern crypto is not based on obscurity, only the key is confidential.

• 
$$E_k(M) = C$$

- Cryptanalysis = exhaustive search of the secret key
- The key space as high as possible 256 bits key =  $2^{256}$  possibilities
- One way function: encryption and decryption must be effective in polynomial time but but impossible without the key.



# Cryptographic techniques used in smart card



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#### DES

- Symmetric => encryption and decryption share the same secret,
- Characteristics
  - Input = 64 bits block
  - Output = 64 bits block
  - Key = 64 bits but only 56 are used (the 8th bit of each byte serves as a parity bit)
  - Symmetric algorithm : E = D,  $K_E = K_D$
  - Operations : substitutions, permutations and XOR at each round
- Exhaustive key search is possible :
  - Computer machine can find a key in some hours.











# DES description













#### Practical issues

- Due to the parity bit the key space is  $2^{56}$ ,
- If a pair (plaintext, cipher text) is obtained from a terminal it costs around 64 hours to find the correct key,
- No smart card microcontroller with a hardware DES module,
- It costs 1KB of code and 256 byte of RAM and with a 3,5 Mhz clock runs in 17 ms per 8 byte block.



#### Triple DES

- Chaining of 3 DES
  - Larger key size: 2x56 = 112 bit-key, often key1=key3 but it remains possible to use 3 keys 3x56=168 bits.
  - Data compatibility with DES, with no additional cost
  - Input = 64 bit block
  - Output = 64 bit block







- How do I distribute and store my keys ?
- Do not reuse the same key for several sessions,
- Symmetric algorithms are more resistant to cryptanalysis.



### Asymmetric algorithms

- Before using a secret key encryption algorithm,
  - How do the principals get the key ?
  - Notion of a Public Key Cryptosystem : Diffie, Hellman(1976).
  - First application : RSA (1977).
- Other public key cryptosystems have emerged since ; their security relies on some hard mathematical problem.
- Idea : find a system where  $D_k$  is very difficult to compute from  $E_k$  then  $E_k$  can be made public.
- Public Key algorithms = asymmetric algorithms
  - Encryption key : Bob's public key (in the yellow pages)
  - Decryption key : Bob's private key (secret).
  - Two key pairs are necessary for a dialogue



#### RSA

- Based on the arithmetic of large integers
  - Easy to compute the public modulus of the two prime numbers,
  - Very difficult to decompose the modulus into two prime factors, no effective algorithm for this operation
- Key are generated from two large prime numbers,
  - Encryption :  $y = x^e \mod n$
  - Decryption :  $x = y^d \mod n$
  - Where
    - x =clear text, yencoded text,
    - *e* public key, *d* private key,
    - *n* public modulus, *p* and *q* secret prime number;  $n = p \bullet q$



### Simple example

- 1. Select two prime numbers p and q,
- 2. Calculate the public modulus
- 3. Calculate the temporary variable z
- 4. Calculate a public key *e* that satisfies the conditions *e*<*z* and **gcd** (*z*,*e*) = 1. There are several numbers that meets these condition, select one
- 5. Calculate a private key d that satisfies the condition  $(d \bullet e) \mod z = 1$
- 6. Discard p and q, publish e and n

- p=47; q=71
- $n = p \bullet q = 3337$
- $z=(p-1) \bullet (q-1)=3220$

• d=1019



### Encryption

- To encrypt the message x = 6882326879666683
  - Break into blocks e.g. three-digit block
     M1 = 688, M2 = 232, M3 = 687, M4 = 966, M5 = 668, M6 = 003
    - Padding !!!
  - The first block is encrypted as  $y1 = 688^{79} \mod 3337 = 1570$
  - On all the blocks:

y = 1570 2756 2091 2276 2423 158

- Decrypting the first block using the private key 1019  $x1=1570^{1019} \text{ mod } 3337=688$ 



### Issues with asymmetric algorithm

- Some structure of the plaintext should remain in the ciphered text, more sensible to cryptanalysis.
- Specific to smart cards:
  - Relatively slow technology, difficult to encrypt huge messages,
  - Generation of *p*, *q* and *e* => random number generator, primarily test (Eratosthenes can't be used, storage of prior prime number).
  - Fast exponentiation algorithms (encryption an decryption)
  - Ram usage: (x x) mod n is never evaluated directly but: ((x mod n)
    (x mod n)) mod n.
  - Public and private keys may have different length,
    - Private key as large as possible to avoid to break the code,
- Public key as short as possible (time required to verify a digital signature)



Université ]• 512 bits is the lower limit, 2048 bits is the upper bound for SC

#### Issues

• Smart cards:

_	Implementation	Mode	512 bits	1024 bits
	SC no hw	Signing	20 min	
	SC w hw	Signing	308 ms	2000 ms
	SC no hw	Key gen	3s to 40s	10s to 180s

- Code size with hardware-supported (fast exponentiation) 512 bits RSA is around 300 bytes and 1 k bytes for 1024 key.
- RSA algorithm very secure but rarely used to encrypt data
- Import export restriction, patent issues.



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#### Unilateral authentication

- Random=> no replay
- Attack= pairs of plain ciphered text
- Used of a derived key...
- DES or triple-DES can be used for encryption
- Use of command "internal authenticate" cf. ISO7616-4





#### Mutual Authentication



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#### Mutual Authentication





#### Signature

- Authenticity of electronically transmitted documents,
- Produced by one single individual, verified by anyone => asymmetric algorithms,
- Not computed on the entire data but on a hash value using a one way compression function,



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#### Global Platform

- The Global Platform provides specifications to define security policies and cryptographic mechanisms to protect download and delete of applications.
- Each applet can be securely loaded and removed using either Public Key or Symmetric key cryptography.
- Need to embed the Card Manager as an applet or as native code
- Need to implement the GP API
  - Services: Cardholder verification, personalization, security services,...
  - Card Content management services : card locking, Application life cycle state update,...



#### GP Card Domain

- Issuer representative
- Provides card global services:
  - installation of applets on the card
  - management of the applet life cycle
  - personalization and reading card global data (such ICC serial number)
  - management of the card life cycle
  - blocking card service
  - auditing services when the card is blocked
- Acts as the security domain for the issuer's applets



#### GP functionalities

- Applet & life cycle management,
  - Need authentication and integrity for :
    - Load, Install and Make Selectable
    - Delete,
    - Set Status.
- Secure communication protocol,
  - Entity authentication,
    - Current Security level = Authenticated (SCP01, SCP02)  $Any_Authenticated (SCP10)$
  - Confidentiality and/or Integrity and authentication,
    - Integrity or Confidentiality and Integrity of a command sent to the card,
    - Integrity of the sequence of APDU command sent to the card



#### SCP 01

- This protocol modifies APDUs, using some preestablished symmetric keys on both sides, to secure the original APDUs with MAC checks and optional encryption.
- Symmetric key, SCP01 is deprecated, backward compatibility with GP 2.0.1
  - Replaced by SCP 02 symmetric key protocol,
  - Three levels of security
    - Mutual authentication
    - Integrity and data origin authentication
    - Confidentiality : in which data being transmitted from the offcard entity to the card, is not viewable by an unauthorized entity



#### SCP01 versus SCP02

- SCP02:
  - Confidentiality : in which data being transmitted from the sending entity (the off-card entity or card) to the receiving entity (respectively the card or off-card entity) is not viewable by an unauthorized entity.
- For SCP01, data from host to card is not susceptible to sniffing but no mention of the reverse to be true. For SCP02, both directions are not susceptible to sniffing.
- SCP01 supports mutual auth while for SCP02, only the card authenticates the host, with an option for the reverse.
- There is no encryption from the card side. Be aware that R-MAC is optional, depending on the security policy of the issuer.
- Another differences between SCP01 and SCP02:
  - The DEK in SCP02 is a session key, and in SCP01 it is static,
  - The INITIALIZE UPDATE command is different regarding the P2 parameter and the structure of the response



#### Mutual Authentication

• It provides assurance to the card and the terminal they are communicating with authenticated entity.



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#### Initialize Update

#### • APDU INIT\_UPDATE

- P1 key version number
- P2 key set index
- Data : host challenge

#### • RESPONSE

- Card cryptogram + Card Challenge
- Or 0x6A88 Referenced data not found



#### External Authenticate

#### • APDU EXTERNAL\_AUTHENTICATE

- P1 Security Level
  - 0x00 No Secure messaging
  - 0x01 C-MAC
  - 0x03 C-DECRYPTION and C-MAC
- Response:
  - DATA Host Cryptogram and MAC
  - Or 0x6300 Authentication failed



#### APDU Command MAC generation

• A C-MAC is generated by an off-card entity and applied across the full APDU command being transmitted to the card including the header (5 bytes) and the data field in the command message



#### APDU data field encryption

• If confidentiality is required, the off-card entity encrypts the "clear text" data field of the command message being transmitted to the card.



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### The Cryptographic Keys

- S-ENC, Secure Channel Encryption Key
  - A static key to generate a session key: 16 bytes
  - Used to Authentication and encryption (DES)
- S-MAC, Secure Channel Message Authentication Code Key,
  - A static key used to generate a session key: 16 bytes,
  - Used to MAC verification (DES),
- DEK, Data Encryption Key
  - Used as a static key, 16 bytes,
  - For decrypting sensitive data (e.g. secret key)



#### SCP 01 drawbacks

- The main drawback of SCP01 is the lack of protection of the card response : no MAC no sequence number.
- SCP02 includes a sequence number and a complete response including a R-MAC.
- Expected weakness scenario:
  - There is no proof that a transaction finished correctly,
  - E.g : while loading an applet, an attacker can modify the Load-Install-MakeSelectable response (9000 -> 6xxx).



#### Any question ?



