



Software security, secure programming (and computer forensics)

Lecture 9: from Static Analysis to (Dynamic) Symbolic Execution

Master M2 on Cybersecurity

Academic Year 2016 - 2017

Summary

Static analysis techniques

- ▶ allow to (automatically) reason about a whole program without executing it ...
- ▶ but at the price of **approximations** due to undecidability problems:
 - ▶ over-approximations \rightsquigarrow false positives
 - ▶ under-approximations \rightsquigarrow false negatives
- ▶ example: **value-set analysis (VSA)**
abstract representation = trade-off between accuracy and efficiency
(e.g., intervals vs polyhedra vs ...)
- ▶ can be leveraged with use-provided assertions ...
(to deal with library calls, “complex” code patterns, etc.)

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Long (success) story in program verification \Rightarrow numerous tools available!

But:

- ▶ not so effective on binary code, simple memory model
- ▶ not go “beyond the bug” (\neq exploitability analysis)
- ▶ may provide **too many** false positives ?

What help for “security analysis” ?

“security analysis” = vulnerability detection

A pragmatic approach:

1. annotate the code with “vulnerability checks” (e.g., `frama-c -rte`)
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(false positive ? real bug but harmless w.r.t security ? real vulnerability ?)

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Rk: some static analysis tools also provide **bug finding** facilities
(i.e., no false positives, ... but false negatives instead)

Today's menu

1. A few words on assertion proving using weakest pre-conditions (WP)
2. Some exercises on VSA (and WP)
3. An alternative/complementary approach to static analysis:
(Dynamic) Symbolic Execution
 - ▶ may help to discharge/confirm unchecked assertions
 - ▶ may help to detect (others) vulnerabilities ...
(in a more general context)

A basic programming language

Syntax

Exp ::= $x \mid n \mid \text{op}(\text{Exp}, \dots \text{Exp})$
Stm ::= $x := \text{Exp}$
 ::= Stm ; Stm
 ::= skip
 ::= if Exp then Stm else Stm
 ::= while Exp do Stm end
 ::= assert Exp

In practice : arrays, structures, pointers, procedures, etc.

Axiomatic Semantics

⇒ programs viewed as *predicate transformers* where predicates are *assertions* on program variables (Hoare, Dijkstra 1976).

- ▶ **Weakest Preconditions (*wp*)** : backward computation

Example :

$$x \geq 0 \{x := x + 1;\} x > 0$$

- ▶ **Strongest Postcondition (*sp*)** : forward computation

Example :

$$x \geq 0 \{x := x + 1;\} x > 0$$

Weakest precondition / Strongest postcondition

Let I a statement, $P, R, ', R'$ some predicates

The weakest precondition $P = wp(I, R)$ is such that:

$$\forall P' (P' \Rightarrow wp(I, R)) \Rightarrow (P' \Rightarrow P)$$

A precondition P' stronger than $x \geq 0 : x > 5$.

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The strongest postcondition $R = sp(P, I)$ is such that:

$$\forall R' (sp(P, I) \Rightarrow R' \Rightarrow (R \Rightarrow R'))$$

A postcondition R' weaker than $x \geq 0 : x > -2$.

Substitution - free/bounded variables

Free and bounded variables

A variable x is **bounded** (resp. **free**) within formula F iff F contains an occurrence of x which **is** (resp. which **is not**) within the scope of a **quantifier**.

Example:

$$\varphi \equiv P(y, x) \wedge \forall x . Q(x, y)$$

\leftrightarrow there is both a free and a bounded occurrence of x in φ

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Substitution

$P[E/x]$ is the formula P in which all free occurrences of variable x have been replaced by the term E .

Example:

$$(\varphi[x + 1/x])[f/y] \equiv P(f, x + 1) \wedge \forall x . Q(x, f)$$

Computing weakest preconditions: basic instructions

Statement	<i>def.</i>	WP
$wp(\text{skip}, R)$	$\hat{=}$	R
$wp(x := e, R)$	$\hat{=}$	$R[e/x]$
$wp(i_1 ; i_2, R)$	$\hat{=}$	$wp(i_1, wp(i_2, R))$
$wp(\text{assert}(e), R)$	$\hat{=}$	$e \wedge R$

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Examples:

1. $wp(x := x + 1, x > 0)$
2. $wp(z := 2 ; y := z + 1 ; x := z + y, x \in 3..8)$

Another way to write WPs

R
skip;

$R[e/x]$
x := e;

$wp(i_1, wp(i_2, R))$
i₁;
 $wp(i_2, R)$
i₂;

$P \wedge R$
assert(P)

Example

$2 + 2 + 1 \in 3..8$

$z := 2$;

$z + z + 1 \in 3..8$

$y := z + 1$;

$z + y \in 3..8$

$x := z + y$;

$x \in 3..8$

Computing weakest precondition: conditional statement

$$\begin{aligned} & wp(\text{if } P \text{ then } i_1 \text{ else } i_2 \text{ end, } R) \\ \hat{=} & (P \Rightarrow wp(i_1, R)) \wedge (\neg P \Rightarrow wp(i_2, R)) \end{aligned}$$

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Examples:

- ▶ Define $wp(\text{if } e \text{ then } i \text{ end, } R)$.

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Examples:

- ▶ Define $wp(\text{if } e \text{ then } i \text{ end}, R)$.
- ▶ What does the following program compute? Prove the result ...

```
begin
  if  $x > y$  then  $m := x$  else  $m := y$  end ;
  if  $z > m$  then  $m := z$  end
end
```


Solution (1)

$(x > y \Rightarrow F_1[x/m]) \wedge (\neg(x > y) \Rightarrow F_1[y/m]) = F_2$

if $x > y$

$F_1[x/m]$

then $m := x$

$F_1[y/m]$

else $m := y$ end ;

$(z > m \Rightarrow R_1[z/m]) \wedge (\neg(z > m) \Rightarrow R_1) = F_1$

if $z > m$

$R_1[z/m]$;

then $m := z$

R_1 ;

else skip ;

end

R_1

Solution (2)

Postcondition :

$$(m = x \vee m = y \vee m = z) \wedge m \geq x \wedge m \geq y \wedge m \geq z$$

Let's process $R_1 = m \geq x$.

Computing F_1 :

$$(z > m \Rightarrow m[z/m] \geq x) \wedge (\neg(z > m) \Rightarrow m \geq x)$$

which can be rewritten:

$$(z > m \Rightarrow z \geq x) \wedge (\neg(z > m) \Rightarrow m \geq x)$$

Solution (3)

Computing F_2 :

$$(x > y \Rightarrow F_1[x/m]) \wedge (\neg(x > y) \Rightarrow F_1[y/m])$$

leading to:

$$\begin{array}{llll} (x > y \wedge z > x) & \Rightarrow & z \geq x & \wedge \\ (x > y \wedge \neg(z > x)) & \Rightarrow & x \geq x & \wedge \\ (\neg(x > y) \wedge z > y) & \Rightarrow & x \geq x & \wedge \\ (\neg(x > y) \wedge \neg(z > y)) & \Rightarrow & y \geq x & \end{array}$$

Each of these 4 propositions is equivalent to **true**.

Computing weakest precondition: iteration

$$wp(\text{while } b \text{ do } S \text{ end}, R) ?$$

Partial correctness

→ compute the WP **assuming the loop will terminate**

- ▶ need to reason about an arbitrary number of iteration;
- ▶ find a **loop invariant** I such that:
 1. I is preserved by the loop body:

$$I \wedge b \Rightarrow wp(S, I)$$

2. if and when the loop terminates, the post-condition holds:

$$I \wedge \neg b \Rightarrow R$$

Then

$$wp(\text{while } b \text{ do } S \text{ end}, R) = I$$

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Total correctness: prove that the loop **do** terminate ...

need to introduce a loop **variant**

(i.e, a measure strictly decreasing at each iteration towards a limit).

Example

Prove the following program using WP

```
{x=n && n>0}
  y := 1 ;
  while x <> 1 do
    y := y*x ;
    x := x-1 ;
  end
{y=n! && n>0}
```

Implementing WP computation ?

1. WP computation:

- ▶ based on the program structure (Abstract Syntax Tree)

- ▶ leaves \rightsquigarrow root, following the instruction structure

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2. Decidability problems:

- ▶ simplification and proof of formula
undecidable in general, heuristics . . .
- ▶ invariant generation
undecidable in general, only specific invariant can be generated in some
restricted conditions (i.e., inductive invariants)

Accuracy vs Effectiveness trade-off

Assertion language

Theories	Complexity	Rappels
First order logic	undecidable	Interactive provers
Booleans	decidable	state enumeration
Intervals	quasi linear	approximation
Polyhedras	exponential	(better) approximation

Tools:

Frama-C/WP (proofs), Frama-C/Value (intervals), Polyspace (polyhedras) ...

Static analysis ... what else ?

Another (quite) standard technique for program validation: **run tests** ...!

But, not always easy to find “good” test inputs ?

Example: which input allow to activate the vulnerability below ?

```
int twice(int v) {
    return 2 * v;
}

void test(int x, int y) {
    int *t = (int *) malloc((x+10) * sizeof(int)) ;
    z = twice(y);
    if (x == z) {
        assert (y <= x +10) ;
        assert (y > 0) ;
        t[y] = 0 ;
    }
}
```

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}
```

A random search may not succeed ...

Can “*static analysis like techniques*” help ?

⇒ An (old !) answer: **symbolic execution** ...

Symbolic Execution

King, 76

Objective:

run a program paths (as in test execution) but mapping variables to **symbolic values** (instead of **concrete ones**)

- ▶ each symbolic execution allows to reason on **a set** of concrete executions
(all the ones following **the same path** in the CFG)
- ▶ allow to decide if a CFG path is **feasible** or not (and with which input values)
- ▶ allow to explore a **(finite !)** set of paths in the CFG ...

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Principle:

Associate a **path predicate** φ_σ to each path σ of the CFG:

$$(\exists \text{ a variable valuation } v \text{ s.t. } v \models \varphi_\sigma) \Leftrightarrow (v \text{ covers } \sigma)$$

(φ_σ is the conjunction of all boolean conditions associated to σ in the CFG)

- ▶ solving φ_σ indicates if σ is feasible
- ▶ iteration over a finite subset of the CFG paths ...

In practice: express φ_σ in a decidable logic fragment (e.g., SMT).

More on Symbolic Execution ...

- ▶ application to the previous example
 - ▶ what can we do if:
 - ▶ the **path predicate** cannot be expressed in a decidable logic ?
(e.g., non linear operations)
 - ▶ the program contains conditions on non-reversible functions ?
(e.g., `if (x == hash(y)) ...`)
 - ▶ part of the program code is not available
(e.g., library functions, `if (!strcmp(s1, s2)) ...`)
- combine symbolic and concrete executions:
concolic execution (or Dynamic Symbolic Execution)

see that on Martin Vechev's slides ...

Conclusion about Dynamic Symbolic Execution

- ▶ an effective test generation and test execution technique
 - ▶ can be used on “arbitrary” code
dynamic allocation, complex math. functions, binary code
 - ▶ trade-off between correctness, completeness and efficiency
(ratio between symbolic and concrete values)
 - ▶ can be used in a coverage-oriented (bug finding) or path-oriented
(vulnerability confirmation) way

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- ▶ numerous existing tools ...
- ▶ however, not all problems solved (yet ?), e.g.:
 - ▶ “path explosion” problem
 - ▶ can be rather slow (compared with *fuzzing*)