

# Random Access List

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## ▶ Interface:

- ▶ `cons`: `T -> ralist -> ralist`  $O(1)$
- ▶ `head`: `ralist -> option T`  $O(1)$
- ▶ `tail`: `ralist -> ralist`  $O(1)$
- ▶ `get` : `ralist -> nat -> option T`  $O(\log n)$
- ▶ `set` : `ralist -> nat -> T -> ralist`  $O(\log n)$

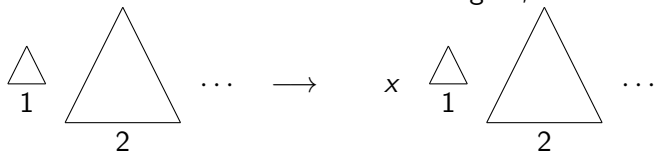
## ▶ Representation:

- ▶ List of balanced trees with nodes labeled by elements of `T`.
- ▶ Trees of the list are of strictly increasing height.  
Exception: the first two trees may have the same height.
- ▶ The older the elements, the farther in the list of trees they are.  
Elements in a tree are stored with a depth-first pre-order traversal.

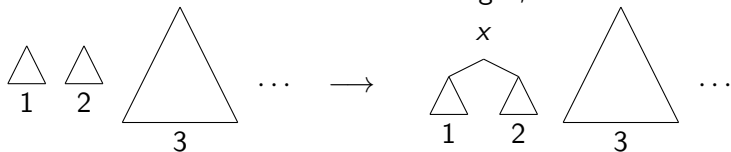
# Random Access List

## Adding an element to a list

- ▶ If the first two trees have different heights,



- ▶ If the first two trees have the same height,



# Coq Types

```
Variable T : Type.
```

```
Inductive tree :=  
  | Leaf : T -> tree  
  | Node : T -> tree -> tree -> tree.
```

```
Inductive ralist :=  
  | raNil : ralist  
  | raCons : tree -> nat -> ralist -> ralist.
```

# Definition of Head

```
Definition head l :=  
  match l with  
  | raNil => None  
  | raCons t _ _ =>  
    match t with  
    | Leaf x => Some x  
    | Node x _ _ => Some x  
    end  
  end.
```

# Definition of Cons

```
Definition cons x l :=  
  match l with  
  | raNil => raCons (Leaf x) 0 l  
  | raCons t s raNil => raCons (Leaf x) 0 l  
  | raCons t1 h1 (raCons t2 h2 q) =>  
    if h1 == h2 then raCons (Node x t1 t2) (1 + h1) q  
    else raCons (Leaf x) 0 l  
end.
```

# Definition of Tail

```
Definition tail l :=
  match l with
  | raNil => raNil
  | raCons t h q =>
    match t with
    | Leaf _ => q
    | Node _ t1 t2 =>
      raCons t1 (h - 1) (raCons t2 (h - 1) q)
    end
  end.
```

# RA Lists are Lists

```
Lemma head_cons :  
  forall l x,  
    head (cons x l) = Some x.
```

```
Lemma tail_cons :  
  forall l x,  
    tail (cons x l) = l.
```

# Data Invariant

```
Fixpoint height t :=  
  match t with  
  | Leaf _ => 0  
  | Node _ t1 _ => 1 + height t1  
  end.
```

```
Fixpoint balanced t :=  
  match t with  
  | Leaf _ => True  
  | Node _ t1 t2 =>  
    height t1 = height t2 /\ balanced t1 /\ balanced  
      t2  
  end.
```



# Data Invariant

```
Fixpoint structured_aux l h :=  
  match l with  
  | raNil => True  
  | raCons t h' q =>  
    balanced t /\ height t = h' /\ h <= h' /\  
    structured_aux q (1 + h')  
  end.
```

```
Definition structured l :=  
  match l with  
  | raNil => True  
  | raCons t h q =>  
    balanced t /\ height t = h /\  
    structured_aux q h  
  end.
```

# Preservation of Invariant

```
Lemma structured_cons :  
  forall l x,  
    structured l ->  
    structured (cons x l).
```

```
Lemma structured_tail :  
  forall l,  
    structured l ->  
    structured (tail l).
```