

# Online Timed Pattern Matching using Derivatives

**Dogan Ulus**<sup>†</sup>, Thomas Ferrère<sup>†</sup>, Eugene Asarin<sup>††</sup>, and Oded Maler<sup>†</sup>

<sup>†</sup> VERIMAG, Université Grenoble-Alpes & CNRS, France

<sup>††</sup> IRIF, Université Paris Diderot, France

April 7, 2016

TACAS 2016, Eindhoven

# The Problem of Finding All Sprints

- ▶ Assume you're a football manager interested in formal methods.
- ▶ You want to **find all sprints** by a player **formally**.
- ▶ You have a sprint specification:
  - ▶ A period of **high acceleration** followed by a period of **high speed** for **1 second at least**.
- ▶ How to solve?

Hint: This is a problem of timed pattern matching.

# The Problem of Finding All Sprints

- ▶ Assume you're a football manager interested in formal methods.
- ▶ You want to **find all sprints** by a player **formally**.
- ▶ You have a sprint specification:
  - ▶ A period of **high acceleration** followed by a period of **high speed** for **1 second at least**.
- ▶ How to solve?

Hint: This is a problem of timed pattern matching.

# The Problem of Finding All Sprints

- ▶ Given data and pattern, we perform timed pattern matching.

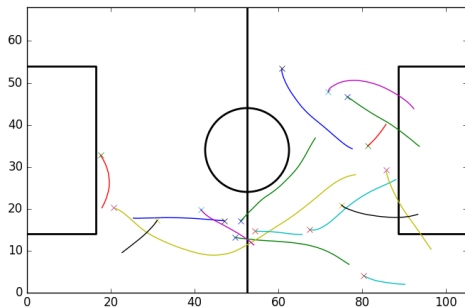


Figure: All sprints by Olcan Adin, Galatasaray v Sivasspor, 16 Jan 2016.

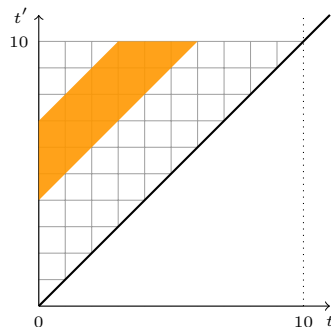
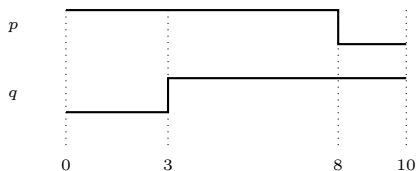
# Timed Pattern Matching

- ▶ Finding **all** segments of a **dense-time** signal that satisfy a **timed regular expression**.
- ▶ For given an expression  $\varphi$  and a signal  $w$ :

$$\mathcal{M}(\varphi, w) = \{ (t, t') \mid w[t, t'] \models \varphi \}$$

- ▶ Example:

- ▶ A pattern  $\varphi = \langle p \cdot q \rangle_{[4,7]}$ .
- ▶ A signal  $w$  over  $p$  and  $q$ .



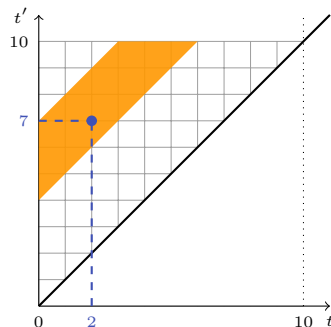
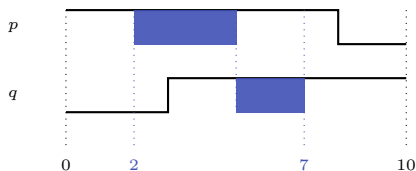
# Timed Pattern Matching

- ▶ Finding **all** segments of a **dense-time** signal that satisfy a **timed regular expression**.
- ▶ For given an expression  $\varphi$  and a signal  $w$ :

$$\mathcal{M}(\varphi, w) = \{ (t, t') \mid w[t, t'] \models \varphi \}$$

- ▶ Example:

- ▶ A pattern  $\varphi = \langle p \cdot q \rangle_{[4,7]}$ .
- ▶ A signal  $w$  over  $p$  and  $q$ .



# Timed Pattern Matching

- ▶ Previously we presented an offline procedure in [UFAM'14].
- ▶ We now develop an online procedure to
  - ▶ Perform matching on streams.
  - ▶ Monitor and alert in real time.
  - ▶ Have better memory performance.
- ▶ Our online procedure is based on the concept of **derivatives**.

# Recipe Analogy

The original concept of derivatives can be explained by an analogy:

- ▶ A recipe is a list of actions to be done sequentially.
- ▶ To-do list for an eggplant puree:
  - ▶ Wash and prick the eggplants with a fork.
  - ▶ Bake eggplants for 25 mins.
  - ▶ Smash eggplants.
  - ▶ Add flour.
  - ▶ Add milk and mix it well.
- ▶ Each time, you complete an action, you delete the item.
- ▶ Do everything correct and you will end up **the empty list**.  
(You are missing the point if you think of the puree.)
- ▶ Obviously this is an online acceptance procedure.



# Recipe Analogy

The original concept of derivatives can be explained by an analogy:

- ▶ A recipe is a list of actions to be done sequentially.
- ▶ To-do list for an eggplant puree:
  - ▶ Wash and prick the eggplants with a fork.
  - ▶ Bake eggplants for 25 mins.
  - ▶ Smash eggplants.
  - ▶ Add flour.
  - ▶ Add milk and mix it well.
- ▶ Each time, you complete an action, you delete the item.
- ▶ Do everything correct and you will end up **the empty list**.  
(You are missing the point if you think of the puree.)
- ▶ Obviously this is an online acceptance procedure.

# Recipe Analogy

The original concept of derivatives can be explained by an analogy:

- ▶ A recipe is a list of actions to be done sequentially.
- ▶ To-do list for an eggplant puree:
  - ▶ Wash and prick the eggplants with a fork.
  - ▶ Bake eggplants for 25 mins.
  - ▶ Smash eggplants.
  - ▶ Add flour.
  - ▶ Add milk and mix it well.
- ▶ Each time, you complete an action, you delete the item.
- ▶ Do everything correct and you will end up **the empty list**.  
(You are missing the point if you think of the puree.)
- ▶ Obviously this is an online acceptance procedure.

# Recipe Analogy

The original concept of derivatives can be explained by an analogy:

- ▶ A recipe is a list of actions to be done sequentially.
- ▶ To-do list for an eggplant puree:
  - ▶ Wash and prick the eggplants with a fork.
  - ▶ Bake eggplants for 25 mins.
  - ▶ Smash eggplants.
  - ▶ Add flour.
  - ▶ Add milk and mix it well.
- ▶ Each time, you complete an action, you delete the item.
- ▶ Do everything correct and you will end up **the empty list**.  
(You are missing the point if you think of the puree.)
- ▶ Obviously this is an online acceptance procedure.

# Recipe Analogy

The original concept of derivatives can be explained by an analogy:

- ▶ A recipe is a list of actions to be done sequentially.
- ▶ To-do list for an eggplant puree:
  - ▶ Wash and prick the eggplants with a fork.
  - ▶ Bake eggplants for 25 mins.
  - ▶ Smash eggplants.
  - ▶ Add flour.
  - ▶ Add milk and mix it well.
- ▶ Each time, you complete an action, you delete the item.
- ▶ Do everything correct and you will end up **the empty list**.  
(You are missing the point if you think of the puree.)
- ▶ Obviously this is an online acceptance procedure.

# Recipe Analogy

The original concept of derivatives can be explained by an analogy:

- ▶ A recipe is a list of actions to be done sequentially.
- ▶ To-do list for an eggplant puree:
  - ▶ Wash and prick the eggplants with a fork.
  - ▶ Bake eggplants for 25 mins.
  - ▶ Smash eggplants.
  - ▶ Add flour.
  - ▶ Add milk and mix it well.
- ▶ Each time, you complete an action, you delete the item.
- ▶ Do everything correct and you will end up **the empty list**.  
(You are missing the point if you think of the puree.)
- ▶ Obviously this is an online acceptance procedure.

# Recipe Analogy

The original concept of derivatives can be explained by an analogy:

- ▶ A recipe is a list of actions to be done sequentially.
- ▶ To-do list for an eggplant puree:
  - ▶ Wash and prick the eggplants with a fork.
  - ▶ Bake eggplants for 25 mins.
  - ▶ Smash eggplants.
  - ▶ Add flour.
  - ▶ Add milk and mix it well.
- ▶ Each time, you complete an action, you delete the item.
- ▶ Do everything correct and you will end up **the empty list**.  
(You are missing the point if you think of the puree.)
- ▶ Obviously this is an online acceptance procedure.

## Definition

The derivative of a language  $\mathcal{L}$  over  $\Sigma^*$  with respect to a word  $u$  is defined as

$$D_u(\mathcal{L}) := \{ v \in \Sigma^* \mid u \cdot v \in \mathcal{L} \}.$$

## Language Membership

$$w \in \mathcal{L} \quad \text{iff} \quad \epsilon \in D_w(\mathcal{L})$$

- ▶ Compute **derivatives** and check **empty word containment**.
- ▶ Pattern matching is more than that:  
Membership queries for **all subwords**.

# Derivatives of Regular Expressions

- ▶ RE syntax:

$$r := \emptyset \mid \epsilon \mid a \mid r_1 \cdot r_2 \mid r_1 \vee r_2 \mid r^*$$

- ▶ The derivative of a regular expression  $r$  with respect to a letter  $a$  can be found recursively by these rewrite rules. (Brzozowski 1964)

## Empty Word Extraction

$$\begin{array}{ll} \nu(\emptyset) & = \emptyset \\ \nu(\epsilon) & = \epsilon \\ \nu(a) & = \emptyset \end{array} \qquad \begin{array}{ll} \nu(r_1 \cdot r_2) & = \nu(r_1) \cdot \nu(r_2) \\ \nu(r_1 \vee r_2) & = \nu(r_1) \vee \nu(r_2) \\ \nu(r^*) & = \epsilon \end{array}$$

## Derivatives of Regular Expressions

$$\begin{array}{ll} D_a(\emptyset) & = \emptyset \\ D_a(\epsilon) & = \emptyset \\ D_a(a) & = \epsilon \\ D_a(b) & = \emptyset \end{array} \qquad \begin{array}{ll} D_a(r_1 \cdot r_2) & = D_a(r_1) \cdot r_2 \vee \nu(r_1) \cdot D_a(r_2) \\ D_a(r_1 \vee r_2) & = D_a(r_1) \vee D_a(r_2) \\ D_a(r^*) & = D_a(r) \cdot r^* \end{array}$$



# Matching using Derivatives

Example: Let  $\varphi = a^*(bc)^*$  and  $w = abc bc$ .

Symbols	$a$	$b$	$c$	$b$	$c$
Positions	1	2	3	4	5

$$1 \quad \varphi \xrightarrow{D_a} a^*(bc)^*$$

$$\epsilon \in D_a(\varphi) \rightarrow a \in \varphi$$

# Matching using Derivatives

Example: Let  $\varphi = a^*(bc)^*$  and  $w = abc bc$ .

Symbols	$a$	$b$	$c$	$b$	$c$
Positions	1	2	3	4	5

$$1 \quad \varphi \xrightarrow{D_a} a^*(bc)^* \xrightarrow{D_b} c(bc)^*$$

$$\epsilon \notin D_{ab}(\varphi) \rightarrow ab \notin \varphi$$

# Matching using Derivatives

Example: Let  $\varphi = a^*(bc)^*$  and  $w = abcbc$ .

Symbols	$a$	$b$	$c$	$b$	$c$
Positions	1	2	3	4	5

$$1 \quad \varphi \xrightarrow{D_a} a^*(bc)^* \xrightarrow{D_b} c(bc)^* \xrightarrow{D_c} (bc)^*$$

$$\epsilon \in D_{abc}(\varphi) \rightarrow abc \in \varphi$$

# Matching using Derivatives

Example: Let  $\varphi = a^*(bc)^*$  and  $w = abc bc$ .

Symbols	$a$	$b$	$c$	$b$	$c$
Positions	1	2	3	4	5

$$1 \quad \varphi \xrightarrow{D_a} a^*(bc)^* \xrightarrow{D_b} c(bc)^* \xrightarrow{D_c} (bc)^* \xrightarrow{D_b} c(bc)^*$$

$$\epsilon \notin D_{abc b}(\varphi) \rightarrow abc b \notin \varphi$$

# Matching using Derivatives

Example: Let  $\varphi = a^*(bc)^*$  and  $w = abc bc$ .

Symbols	$a$	$b$	$c$	$b$	$c$
Positions	1	2	3	4	5

1     $\varphi \xrightarrow{D_a} a^*(bc)^* \xrightarrow{D_b} c(bc)^* \xrightarrow{D_c} (bc)^* \xrightarrow{D_b} c(bc)^* \xrightarrow{D_c} (bc)^*$

$$\epsilon \in D_{abc bc}(\varphi) \rightarrow abc bc \in \varphi$$

# Matching using Derivatives

Example: Let  $\varphi = a^*(bc)^*$  and  $w = abc bc$ .

Symbols		$a$		$b$		$c$		$b$		$c$
Positions		1		2		3		4		5
1	$\varphi \xrightarrow{D_a}$	$a^*(bc)^*$	$\xrightarrow{D_b}$	$c(bc)^*$	$\xrightarrow{D_c}$	$(bc)^*$	$\xrightarrow{D_b}$	$c(bc)^*$	$\xrightarrow{D_c}$	$(bc)^*$
2		$\varphi$	$\xrightarrow{D_b}$	$c(bc)^*$	$\xrightarrow{D_c}$	$(bc)^*$	$\xrightarrow{D_b}$	$c(bc)^*$	$\xrightarrow{D_c}$	$(bc)^*$
3				$\varphi$	$\xrightarrow{D_c}$	$\emptyset$	$\xrightarrow{D_b}$	$\emptyset$	$\xrightarrow{D_c}$	$\emptyset$
4						$\varphi$	$\xrightarrow{D_b}$	$c(bc)^*$	$\xrightarrow{D_c}$	$(bc)^*$
5								$\varphi$	$\xrightarrow{D_c}$	$\emptyset$

Below all segments of  $w$  that satisfy the expression  $\varphi$ :

$$\mathcal{M}(\varphi, w) = \{(1, 1), (1, 3), (1, 5), (2, 3), (2, 5), (4, 5)\}$$

# Transition to Timed

- ▶ Each action takes some time.
- ▶ Duration of actions can be constrained to be between  $m$  and  $n$  time units such that

$$\langle \text{Actions} \rangle_{[m,n]}$$

- ▶ The expression specifying all correct timings for our recipe:

$$\left\langle \text{Wash} \cdot \langle \text{Bake} \rangle_{[23,27]} \cdot \text{Smash} \cdot \text{Flour} \cdot \text{Milk} \right\rangle_{[0,60]}$$

- ▶ For online matching such specifications, you have to:
  - ▶ Remember how much time passed for actions.
  - ▶ Do it for uncountable number of start points.

# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.

- ▶ Very punctual recipe:

6h00 - 6h05 Wash and prick the eggplants with a fork.

6h05 - 6h30 Bake eggplants.

6h30 - 6h45 Smash eggplants.

6h45 - 6h48 Add flour.

6h48 - 6h50 Add milk and mix it well.

- ▶ Now, when we complete an action, we put a checkmark.

- ▶ You will end up a **fully checkmarked list** with stamps.

- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.

- ▶ WHY: It simplifies a lot when we deal with uncountable sets.



# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.
- ▶ Very punctual recipe:

6h00 - 6h05 ✓

6h05 - 6h30 Bake eggplants.

6h30 - 6h45 Smash eggplants.

6h45 - 6h48 Add flour.

6h48 - 6h50 Add milk and mix it well.

- ▶ Now, when we complete an action, we put a checkmark.
- ▶ You will end up a **fully checkmarked list** with stamps.
- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.
- ▶ WHY: It simplifies a lot when we deal with uncountable sets.

# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.

- ▶ Very punctual recipe:

6h00 - 6h05 ✓

6h05 - 6h30 ✓

6h30 - 6h45 Smash eggplants.

6h45 - 6h48 Add flour.

6h48 - 6h50 Add milk and mix it well.

- ▶ Now, when we complete an action, we put a checkmark.
- ▶ You will end up a **fully checkmarked list** with stamps.
- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.
- ▶ WHY: It simplifies a lot when we deal with uncountable sets.

# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.
- ▶ Very punctual recipe:

6h00 - 6h05 ✓

6h05 - 6h30 ✓

6h30 - 6h45 ✓

6h45 - 6h48 Add flour.

6h48 - 6h50 Add milk and mix it well.

- ▶ Now, when we complete an action, we put a checkmark.
- ▶ You will end up a **fully checkmarked list** with stamps.
- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.
- ▶ WHY: It simplifies a lot when we deal with uncountable sets.

# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.

- ▶ Very punctual recipe:

6h00 - 6h05 ✓

6h05 - 6h30 ✓

6h30 - 6h45 ✓

6h45 - 6h48 ✓

6h48 - 6h50 Add milk and mix it well.

- ▶ Now, when we complete an action, we put a checkmark.
- ▶ You will end up a **fully checkmarked list** with stamps.
- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.
- ▶ WHY: It simplifies a lot when we deal with uncountable sets.

# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.
- ▶ Very punctual recipe:

6h00 - 6h05 ✓

6h05 - 6h30 ✓

6h30 - 6h45 ✓

6h45 - 6h48 ✓

6h48 - 6h50 ✓

- ▶ Now, when we complete an action, we put a checkmark.
- ▶ You will end up a **fully checkmarked list** with stamps.
- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.
- ▶ WHY: It simplifies a lot when we deal with uncountable sets.

# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.
- ▶ Very punctual recipe:

6h00 - 6h05 ✓

6h05 - 6h30 ✓

6h30 - 6h45 ✓

6h45 - 6h48 ✓

6h48 - 6h50 ✓

- ▶ Now, when we complete an action, we put a checkmark.
- ▶ You will end up a **fully checkmarked list** with stamps.
- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.
- ▶ WHY: It simplifies a lot when we deal with uncountable sets.

# Recipe Analogy with Time

- ▶ Adding absolute timestamps to our recipe.
- ▶ Very punctual recipe:

6h00 - 6h05 ✓

6h05 - 6h30 ✓

6h30 - 6h45 ✓

6h45 - 6h48 ✓

6h48 - 6h50 ✓

- ▶ Now, when we complete an action, we put a checkmark.
- ▶ You will end up a **fully checkmarked list** with stamps.
- ▶ This is more informative: Now we can directly say the puree is cooked between 6h00 and 6h50.
- ▶ WHY: It simplifies a lot when we deal with uncountable sets.

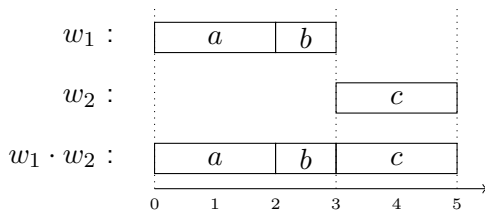
# Signals in absolute time

- ▶ A signal is a piecewise-constant function over  $\Sigma$ :

$$w : [t, t') \rightarrow \Sigma$$

starting at  $t$  and ending at  $t'$  with a duration  $t' - t$ .

- ▶ The concatenation  $w_1 \cdot w_2$  is defined only if  $w_1$  meets  $w_2$ :



- ▶ All signals:  $\Sigma^{(*)}$ , Non-empty:  $\Sigma^{(+)}$ , Constant:  $\Sigma^{(1)}$ .



# Extended Signals

- ▶ The special symbol  $\checkmark$  extends the alphabet  $\Sigma$ .
- ▶  $\Sigma_{\checkmark} = \Sigma \cup \{\checkmark\}$
- ▶ An *extended* signal  $w$  if  $w \in \Sigma_{\checkmark}^{(*)}$ .
- ▶ Some classes of extended signals:

A **pure** signal  $w$  if  $w \in \Sigma^{(*)}$

A **reduced** signal  $w$  if  $w \in \checkmark^{(*)}$

A **left-reduced** signal  $w$  if  $w \in \checkmark^{(*)} \cdot \Sigma^{(*)}$

- ▶ Pure - Original recipe
- ▶ Reduced - Fully checkmarked recipe
- ▶ Left-reduced - Partially checkmarked recipe

# Extended Timed Regular Expressions

- ▶ Let  $P$  a set of propositions.
- ▶ Representing extended signal languages over  $\Sigma = \mathbb{B}^{|P|}$ .
- ▶ The syntax:

$$\varphi := \emptyset \mid \epsilon \mid p \mid \checkmark \mid \varphi_1 \cdot \varphi_2 \mid \varphi_1 \vee \varphi_2 \mid \varphi_1 \wedge \varphi_2 \mid \varphi^* \mid \overset{J}{K}\langle\varphi\rangle_I$$

where  $p \in P$  and  $I, J, K$  are intervals of  $\mathbb{R}_{\geq 0}$ .

- ▶ The semantics:

$$\begin{aligned} \overset{\dots}{\llbracket p \rrbracket} &= \{w : [t, t') \rightarrow \Sigma \mid t < t' \text{ and } \forall t'' \in [t, t'). w(t'') \models p\} \\ \overset{\dots}{\llbracket \checkmark \rrbracket} &= \{w : [t, t') \rightarrow \checkmark \mid t < t'\} \\ \overset{\dots}{\llbracket \overset{K}{J}\langle\varphi\rangle_I \rrbracket} &= \{w \mid w \in \llbracket \varphi \rrbracket, |w| \in I, w \neq \epsilon \rightarrow (\tau_1(w) \in J \wedge \tau_2(w) \in K)\} \end{aligned}$$

# Left Reduction

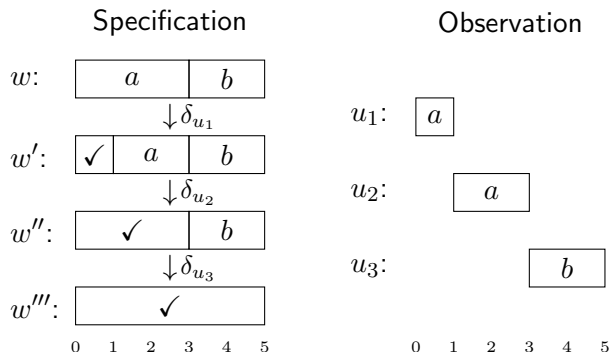


Figure: A left reduction example.

# Left Reduction

- ▶ We introduce left reduction as a position (and duration) preserving derivative operation.

## Definition (Left Reduction)

The left reduction of a language  $\mathcal{L}$  with respect to  $u$  is:

$$\delta_u(\mathcal{L}) := \{ \alpha\gamma w \mid \alpha u w \in \mathcal{L}, \alpha \in \checkmark^{(*)} \text{ and } w \in \Sigma^{(*)} \}$$

where  $\gamma \in \checkmark^{(*)}$  and  $\text{dom}(u) = \text{dom}(\gamma)$ .

## Language Membership

$$u \in \mathcal{L} \quad \text{iff} \quad \gamma \in \delta_u(\mathcal{L})$$

# Derivatives of Timed Regular Expressions

- ▶ A symbolic computation of left reduction with respect to all factors of a constant signal  $v$ :

## Theorem (Derivative Computation)

Given a left-reduced timed regular expression  $\varphi$  and a constant signal  $v : [t, t'] \mapsto a$ , applying the following rules yields an expression  $\psi$  such that  $\llbracket \psi \rrbracket = \Delta_v(\llbracket \varphi \rrbracket)$ .

$$\begin{aligned}\Delta_v(\emptyset) &= \emptyset \\ \Delta_v(\epsilon) &= \emptyset \\ \Delta_v(\surd) &= \emptyset \\ \Delta_v(p) &= \begin{cases} \Gamma \vee \Gamma \cdot p & \text{if } a \models p \text{ where } \Gamma := \frac{[t, t']}{[t, t']} \langle \surd \rangle_{[0, t' - t]} \\ \emptyset & \text{otherwise} \end{cases} \\ \Delta_v(\psi_1 \cdot \psi_2) &= \Delta_v(\psi_1) \cdot \psi_2 \vee \text{xt}(\psi_1 \vee \Delta_v(\psi_1)) \cdot \Delta_v(\psi_2) \\ \Delta_v(\psi_1 \vee \psi_2) &= \Delta_v(\psi_1) \vee \Delta_v(\psi_2) \\ \Delta_v(\psi_1 \wedge \psi_2) &= \Delta_v(\psi_1) \wedge \Delta_v(\psi_2) \\ \Delta_v(\binom{K}{J} \langle \psi \rangle_I) &= \binom{K}{J} \langle \Delta_v(\psi) \rangle_I \\ \Delta_v(\psi^*) &= \text{xt}(\Delta_v(\psi))^* \cdot \Delta_v(\psi) \cdot \psi^*\end{aligned}$$

# Online Timed Pattern Matching

## Inputs/Outputs:

- ▶ The input  $\varphi$  is a timed regular expression.
- ▶ The input  $w = w_1w_2 \dots w_n$  to be read incrementally.
- ▶ The procedure yields the set of matches ending in  $j^{\text{th}}$  segment at each step.

## Full Procedure:

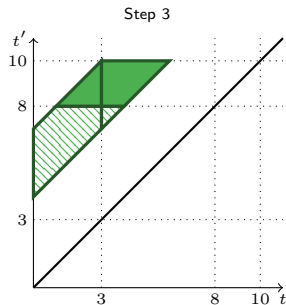
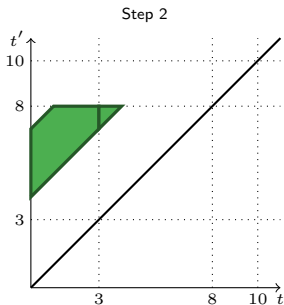
- ▶ Extract  $\varphi$  to see if the empty word is a match.
- ▶ For  $1 \leq j \leq n$  repeat:
  - ▶ Update the state by deriving the previous state with respect to  $w_j$  and adding a new derivation  $\Delta_{w_j}(\varphi)$  to the state for matches starting in  $j^{\text{th}}$  segment.
  - ▶ Extract the state to get matches ending in  $j^{\text{th}}$  segment.

# Example

Symbols	$\{p \wedge \neg q\}$	$\{p \wedge q\}$	$\{\neg p \wedge q\}$
Segments	$[0, 3)$	$[3, 8)$	$[8, 10)$
$[0, 3)$	$\langle p \cdot q \rangle_I$	$\xrightarrow{\Delta w_1} \langle \Gamma_1 \cdot q \rangle_I \vee \langle \Gamma_1 \cdot p \cdot q \rangle_I$	$\xrightarrow{\Delta w_2} \langle \Gamma_1 \cdot \Gamma_2 \rangle_I \vee \langle \Gamma_1 \cdot \Gamma_2 \cdot q \rangle_I \vee \langle \Gamma_1 \cdot \Gamma_2 \cdot p \cdot q \rangle_I$
$[3, 8)$	$\langle p \cdot q \rangle_I$	$\xrightarrow{\Delta w_2} \langle \Gamma_2 \cdot q \rangle_I \vee \langle \Gamma_2 \cdot p \cdot q \rangle_I$	$\xrightarrow{\Delta w_3} \langle \Gamma_2 \cdot \Gamma_3 \rangle_I \vee \langle \Gamma_2 \cdot \Gamma_3 \cdot q \rangle_I$
$[8, 10)$		$\langle p \cdot q \rangle_I$	$\xrightarrow{\Delta w_3} \emptyset$

- ▶  $\Gamma_1 = \begin{matrix} [0,3] \\ [0,3] \end{matrix} \langle \checkmark \rangle [0,3]$
- ▶  $\Gamma_2 = \begin{matrix} [3,8] \\ [3,8] \end{matrix} \langle \checkmark \rangle [0,5]$
- ▶  $\Gamma_3 = \begin{matrix} [8,10] \\ [8,10] \end{matrix} \langle \checkmark \rangle [0,2]$

# Example



- ▶ At each step, we report segments satisfying the expression.



# Performance - Online vs Offline

Test Patterns	Offline Algorithm Input Size			Online Algorithm Input Size		
	100K	500K	1M	100K	500K	1M
$p$	0.06/17	0.27/24	0.51/33	6.74/14	29.16/14	57.87/14
$p \cdot q$	0.08/21	0.42/46	0.74/77	8.74/14	42.55/14	81.67/14
$\langle p \cdot q \cdot \langle p \cdot q \cdot p \rangle_I \cdot q \cdot p \rangle_J$	0.23/28	1.09/77	2.14/140	28.07/14	130.96/14	270.45/14
$(\langle p \cdot q \rangle_I \cdot r) \wedge (p \cdot \langle q \cdot r \rangle_J)$	0.13/23	0.50/51	1.00/86	15.09/15	75.19/15	148.18/15
$p \cdot (q \cdot r)^*$	0.11/20	0.49/37	0.96/60	11.53/15	52.87/15	110.58/15

- ▶ Execution times/Memory usage (in seconds/megabytes).
- ▶ Both are linear for typical inputs.
- ▶ Online is 100 times slower but memory usage is constant.
- ▶ These numbers are sufficient for many applications.

- ▶ We presented both theoretical and practical results:
- ▶ We formulated an algebraic approach in the timed theory.
  - ▶ The time passed represented by ( $\checkmark$ ) symbol.
  - ▶ Timed derivatives
- ▶ We developed an online timed pattern matching procedure.
- ▶ Our procedure consumes a constant segment from the input signal and reports a set of matches ending in that segment.
- ▶ Do not worry, we have a tool:
  - ▶ [github.com/doganulus/montre](https://github.com/doganulus/montre) (Soon)
- ▶ Applications: Runtime verification, robotics, medical monitoring, ...

Thank you!!