# On Recognizable Timed Languages 

Oded Maler Amir Pnueli<br>VERIMAG NYU and Weizmann<br>Grenoble New York and Rehovot France USA

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## Nutrition Facts

Classical (Untimed) Recognizability
Timed Languages
Deterministic Timed Automata (DTA)
Recognizable Timed Languages (REC)
DTA $\Rightarrow$ REC
REC $\Rightarrow$ DTA
Related Work and Open Problems

## Classical Recognizability without Monoids

A language $L$ is recognizable if there exists a finite prefix-closed set $P \subseteq \Sigma^{*}$, a "right"-morphism $\varphi: \Sigma^{*} \rightarrow P$ satisfying

$$
\varphi(w)=w \quad \text { if } w \in P \quad \varphi\left(w \cdot w^{\prime}\right)=\varphi\left(\varphi(w) \cdot w^{\prime}\right)
$$

and a subset $F \subseteq P$ such that $L=\bigcup_{w \in F} \varphi^{-1}(w)$
In automata-theoretic terms the set $P$ contains for each state a representative "minimal" word that reaches it (a spanning tree) and $\varphi$ is defined via rules that rewrite words in $\operatorname{ext}(P)=P \cdot \Sigma-P$ into words in $P$

## Example



$$
\begin{gathered}
P=\{\varepsilon, b, b a, b b, b a a, b b b, b b b b\} \quad F=\{b b\} \\
\varphi: \quad a=\varepsilon \quad b b a=b a \quad b a b=\varepsilon \quad b b b a=b a \\
b a a a=b a a b=b a a \quad b b b b b=b a a \quad b b b b a=b b b b
\end{gathered}
$$

Reading a word by the automaton is like successive rewriting into an element of $P$ :

$$
a b b a b b a \rightarrow b b a b b a \rightarrow b a b b a \rightarrow b a
$$

## Nerode Right-congruence

$$
u \sim v \text { iff } \forall w u w \in L \Longleftrightarrow v w \in L
$$

Two words are equivalent if thet accept the same future.
Any automaton accepting $L$ is inverse-homomorphic to the automaton whose states correspond to equivalence classes of $\sim$. Any set $P$ should contain at least one representative from each equivalence class.


## Timed Languages

Subsets of the time-event monoid $\mathcal{T}=\Sigma^{*} \uplus \mathbb{R}_{+}$, the free product (shuffle) of the free monoid ( $\Sigma^{*}, \cdot, \varepsilon$ ) and the commutative monoid $\left(\mathbb{R}_{+},+, 0\right)$ [ACM02]

$$
w=t_{0} \cdot a_{1} \cdot t_{1} \cdot a_{2} \cdot t_{2} \cdots a_{n} \cdot t_{n}
$$

Canonical form: $a \cdot 0 \cdot a^{\prime}=a \cdot a^{\prime}$ and $t \cdot \varepsilon \cdot t^{\prime}=t+t^{\prime}$
Untime: $\mu(w)=a_{1} \cdot a_{2} \cdots a_{n}$, Duration: $\lambda(w)=t_{0}+t_{1}+\cdots+t_{n}$
For an untimed word $u,|u|$ is the number of letters
Prefix: $u \preceq u \cdot v$ for any $u, v \in \mathcal{T}$, in particular, $w \cdot t \preceq w \cdot t^{\prime}$ whenever $t \leq t^{\prime}$

## Finite Recognizability is Useless

Consider the language $\{5 \cdot a\}$
Its Nerode congruence has an uncountable number of classes because
$t \nsim t^{\prime}$ for every $t \neq t^{\prime}$ where $t, t^{\prime}<5$
The appropriate notion is boundendess:
A language $L \subseteq \mathcal{T}$ is bounded if $\mu(L)$ is finite and $\lambda(L)$ is bounded in the usual sense of $\mathbb{R}_{+}$.

Elements in $L$ have a finite number of events and a bounded duration.
We want to extend recognizability to timed languages using a bounded prefixclosed subset $P$ of $\mathcal{T}$ and a morphism to it.

## A Bad Language

Here is a language which cannot be recognized by any bounded structure

$$
L_{b a d}=\mathcal{T} \cdot\left\{a \cdot t_{1} \cdot a \cdot t_{2} \cdots t_{n} \cdot a: n \in \mathbb{N} \wedge \sum_{i=1}^{n} t_{i}=1\right\}
$$

This language (due to Alur) can be "accepted" by a non-deterministic timed automaton (but its complement cannot). To recognize it one should remember the occurrence times of unboundedly many events

For every $n$,

$$
a \cdot t_{1} \cdots t_{n} \cdot a \nsim a \cdot t_{1} \cdots t_{n} \cdot a \cdot t_{n+1} \cdot a
$$

whenever $0<\sum_{i=1}^{n+1} t_{i}<1$
For for any $P, \mu(P)$ should contain the infinite language $\left\{a^{n}: n \in \mathbb{N}\right\}$ hence unbounded

## How the Timed Recognizing Structure Looks Like

$$
L=\{t \cdot a \cdot w: t \in[2,5], w \in \mathcal{T}\}
$$

All timed words with no letters until 2 and an occurrence of $a$ in $[2,5]$.

$$
\begin{aligned}
& P=\{t: t \in[0,5]\} \cup\{a\} \cup\{2 \cdot a\}, \quad F=\{2 \cdot a\} \\
& \varphi: \quad\{t \cdot a=a: t \in[0,2)\} \quad\{t \cdot a=2 \cdot a: t \in[2,5]\} \\
& a \cdot a=a \cdot t=a \quad 2 \cdot a \cdot a=2 \cdot a \cdot t=2 \cdot a \quad 5 \cdot t=a
\end{aligned}
$$

## Timed Automata are $n$-tuples

A timed automaton is $\mathcal{A}=\left(\Sigma, Q, X, q_{0}, I, \Delta, F\right), \quad Q$ : a set of states, $X$ : a set of clocks,
$I$ : staying condition (invariant), assigning to every $q$ a conjunction $I_{q}$ of inequalities of the form $x \leq u$, for some clock $x$ and integer $u$
$\Delta$ : a transition relation consisting of tuples $\left(q, a, \phi, \rho, q^{\prime}\right)$ where $q$ and $q^{\prime}$ are states, $a \in \Sigma \cup\{\varepsilon\}$
$\rho \subseteq C$ is the set of clocks reset by the transition, and
$\phi$ (the transition guard) is a conjunction of formulae of the form $x \geq l$ for some clock $x$ and integer $l$.

A clock valuation is a function $\mathbf{v}: C \rightarrow \mathbb{R}_{+}$and a configuration is a pair $(q, \mathbf{v})$ consisting of a discrete state (location) and a clock valuation.

## Example



The automaton accepts any word with $3 a$ 's such that the second occurs 1 time after the beginning and the third - 1 time after the first.

## Runs



2

$$
\left(q_{1}, 0,0\right) \xrightarrow{1}\left(q_{1}, 1,1\right) \xrightarrow{\varepsilon}\left(q_{5}, 1,1\right)
$$

$0.4 a 0.7$

$$
\left(q_{1}, 0,0\right) \xrightarrow{0.4}\left(q_{1}, 0.4,0.4\right) \xrightarrow{a}\left(q_{2}, 0.4,0\right) \xrightarrow{0.6}\left(q_{2}, 1,0.6\right) \xrightarrow{\varepsilon}\left(q_{5}, 1,0.6\right)
$$

$0.4 a 0.3 a$
$\left(q_{1}, 0,0\right) \xrightarrow{0.4}\left(q_{1}, 0.4,0.4\right) \xrightarrow{a}\left(q_{2}, 0.4,0\right) \xrightarrow{0.3}\left(q_{2}, 0.7,0.3\right) \xrightarrow{a}\left(q_{5}, 0.7,0.3\right)$
$0.4 a 0.6 a 0.5$
$\left(q_{1}, 0,0\right) \xrightarrow{0.4}\left(q_{1}, 0.4,0.4\right) \xrightarrow{a}\left(q_{2}, 0.4,0\right) \xrightarrow{0.6}\left(q_{2}, 1,0.6\right) \xrightarrow{a}\left(q_{3}, 1,0.6\right) \xrightarrow{0.4}$ $\left(q_{3}, 1.4,1\right) \xrightarrow{\varepsilon}\left(q_{5}, 1.4,1\right)$
$0.4 a 0.6 a 0.4 a$

$$
\left(q_{1}, 0,0\right) \xrightarrow{0.4}\left(q_{1}, 0.4,0.4\right) \xrightarrow{a}\left(q_{2}, 0.4,0\right) \xrightarrow{0.6}\left(q_{2}, 1,0.6\right) \xrightarrow{a}\left(q_{3}, 1,0.6\right) \xrightarrow{0.4}
$$

$$
\left(q_{3}, 1.4,1\right) \xrightarrow{a}\left(q_{4}, 1.4,1\right)
$$

## Deterministic Timed Automata (DTA)

For every two distinct transitions $\left(q, a, \phi_{1}, \rho_{1}, q_{1}\right)$ and ( $q, a, \phi_{2}, \rho_{2}, q_{2}$ ), $\phi_{1}$ and $\phi_{2}$ have an empty intersection (event determinism)

For every transition $\left(q, \varepsilon, \phi, \rho, q^{\prime}\right) \in \Delta$, the intersection of $\phi$ with $I_{q}$ is, at most, a singleton(time determinism)

In deterministic automata any word is carried by exactly one run


## The Region Automaton I

The uncountable clock space can be partitioned into equivalence classes called regions. Given $n$ clocks and an integer constant $\kappa$, an $(n, \kappa)$-condition is either one of

$$
x_{i}=d, \quad d<x_{i}<d+1, \quad x_{i}-x_{j}=c \quad \text { or } \quad c<x_{i}-x_{j}<c+1
$$

for integers $c, d$ such that $d \in[0, \kappa]$ and $c \in[-\kappa, \kappa]$
Two clock valuation $\mathbf{x}, \mathbf{x}^{\prime} \in \mathbb{R}_{+}^{n}$ are region equivalent if they agree on any $(n, \kappa)$-condition. The following holds for such $\mathbf{x}$ and $\mathbf{x}^{\prime}$ :

1) They satisfy the same guards and staying conditions
2) By letting time pass from both, the same next region is encountered
3) Applying a reset to both leads to the same region

## The Region Automaton II

The dynamics of time for $n=2, \kappa=1$


The Region Automaton III


## Associating Timed Words with Regions



Which words reach region $R_{21}$ ?

$$
\left\{t_{0} \cdot a \cdot t_{1} \cdot a \cdot t_{2}: 0<t_{0}<1,0<t_{1}<1, t_{2}=0\right\}
$$

## Recognizable Timed Languages I

$T_{n}=\left\{t_{0}, \ldots, t_{n}\right\}$ : a set of non-negative real variables.
A contiguous sum over $T_{n}$ is $S_{j . . k}=t_{j}+t_{j+1}+\cdots+t_{k-1}+t_{k}$
A timed inequality on $T_{n}$ is a condition of the form $S_{i . . j} \in J$ where $J$ is an interval.

A timed condition is a conjunction of timed inequalities.
A timed language $L$ is elementary if $\mu(L)=\{u\}$ with $u=a_{1} \cdots a_{n}$ and the set $\left\{\left(t_{0}, \ldots t_{n}\right): t_{0} \cdot a_{1} \cdots a_{n} \cdot t_{n} \in L\right\}$ is definable by a timed condition $\Lambda$.

We denote such a language by $(u, \Lambda)$

## Recognizable Timed Languages II

The immediate exterior $\operatorname{ext}(L)$ of an elementary language $L=(u, \Lambda)$ :
For every $a \in \Sigma$, ext ${ }^{a}(L)$ is $\left(u \cdot a, \Lambda^{a}\right)$ where $\Lambda^{a}=\Lambda \cup\left\{t_{n+1}=0\right\}$
$\operatorname{ext}^{t}(L)=\left(u, \Lambda^{t}\right)$ where $\Lambda^{t}$ is obtained from $\Lambda$ as follows. If $\Lambda$ contains one or more equality constraints of the form $S_{j . n}=d$, these constraints are replaced by constraints of the form $d<S_{j . . n}$. Otherwise, let $j$ be the smallest number such that a constraint of the form $S_{j . . n}<d$ appears in $\Lambda$. This constraint is replaced by $S_{j . . n}=d$ (region intuition)

A subset $P$ of $\mathcal{T}$ is chronometric if it can be written as a finite union of disjoint elementary languages

## Morphism - Intuition

What happens to the words when, after an $a$, region $R_{5}$ goes to $R_{13}$ (already reached from $R_{12}$ )? How to express $R_{5} \cdot a=R_{12} \cdot t=R_{13}$ ?


## Morphism - Definition

A chronometric (relational) morphism $\Phi$ from $\mathcal{T}$ to bounded and prefix-closed subset $P$ is a relation definable by a finite set of tuples ( $u, \Lambda, u^{\prime}, \Lambda^{\prime}, E$ ) such that each $(u, \Lambda) \in \operatorname{ext}(P)$, each ( $u^{\prime}, \Lambda^{\prime}$ ) is an elementary language contained in $P$, and $E$ is a set of equalities of the form $\sum_{i=j}^{n} t_{i}=\sum_{i=k}^{n} t_{i}^{\prime}$, where $n=|u|$ and $n^{\prime}=\left|u^{\prime}\right|$

All $(u, \Lambda)$ are disjoint and their union is equal to $\operatorname{ext}(P)$
For every $w=t_{0} \cdot a_{1} \cdots a_{n} \cdot t_{n}$ and $w^{\prime}=t_{0}^{\prime} \cdot b_{1} \cdots b_{n^{\prime}} \cdot t_{n^{\prime}}^{\prime},\left(w, w^{\prime}\right) \in \Phi$ iff there exists a tuple $\left(u, \Lambda, u^{\prime}, \Lambda^{\prime}, E\right)$ in $\Phi$ such that $w \in(u, \Lambda), w^{\prime} \in\left(u^{\prime}, \Lambda^{\prime}\right)$ and the respective time values for $w$ and $w^{\prime}$ satisfy the equalities in $E$
for words outside $\operatorname{ext}(P), \Phi(u \cdot v)=\Phi(\Phi(u) \cdot v)$

## Example

$$
\begin{gathered}
(u, \Lambda)=\left(t_{0} \cdot a \cdot t_{1} \cdot a,\left\{0<t_{0}<1,0<t_{1}<1,0<t_{0}+t_{1}<1\right\}\right) \\
\left(u^{\prime}, \Lambda^{\prime}\right)=\left(r_{0} \cdot a \cdot r_{1} \cdot a \cdot r_{2},\left\{0<r_{0}<1, r_{1}=0,0<r_{2}<1,0<r_{0}+r_{1}+r_{2}<1\right\}\right) \\
E=t_{0}+t_{1}=r_{0}+r_{1}+r_{2}
\end{gathered}
$$

We can derive from $\Phi$ a (functional) chronometric morphism $\varphi: \mathcal{T} \rightarrow P$

$$
\begin{aligned}
& \varphi\left(t_{0} \cdot a \cdot t_{1} \cdot a\right)=t_{0} \cdot a \cdot a \cdot t_{1} \text { or } \\
& \varphi\left(t_{0} \cdot a \cdot t_{1} \cdot a\right)=a \cdot a \cdot\left(t_{0}+t_{1}\right)
\end{aligned}
$$

## Recognizable timed Languages (REC)

A timed language $L$ is recognizable if there is a chronometric prefix-closed set $P$, a chronometric subset $F$ of $P$ and a chronometric relational morphism
$\Phi: \mathcal{T} \rightarrow P$ such that $L=\bigcup_{w \in F} \Phi^{-1}(w)$
The main result of this work: the recognizable languages are exactly those accepted by deterministic timed automata

The main opinion of this work: these are the interesting timed languages

## From Deterministic Automata to Recognizable Languages

The idea: take a spanning tree of the region automaton and assign an elementary timed language to every region in a prefix-closed manner

The relation between the words in the language and the elements of the region is done via a clock binding

A clock binding over $\left(X, T_{n}\right)$ is a function $\beta$ associating with every clock $x$ a contiguous sum of the form $S_{j . . n}$

A region is a conjunction of single clock constraints and clock difference constraints. By substituting $\beta(x)$ for $x$, the former become timed inequalities and the latter become inequalities on $S_{j . n}-S_{k . . n}=S_{j . . k}$ which are timed inequalities as well

## More Formally

We associate with each region a triple $(u, \Lambda, \beta)$ where $(u, \Lambda)$ is an elementary timed language with $|u|=n$ and $\beta$ is a clock binding on ( $X, T_{n}$ ).

We decompose $\Lambda$ into two sets of timed inequalities:
$\Lambda_{-}$: "anachronistic" inequalities not involving $t_{n}$
$\Lambda_{+}$: "live" constraints involving $t_{n}$
Transitions may change the binding and may move some inequalities from $\Lambda_{+}$to $\Lambda_{-}$

For the initial region $\mathcal{R}_{0}=(q, \mathbf{0}), u=\varepsilon, \Lambda=\Lambda_{+}$is $t_{0}=0$, and all the clocks are bound to $t_{0}$

## The Inductive Step I

Given a region $\mathcal{R}$ with ( $u, \Lambda, \beta$ ) we compute $\left(u^{\prime}, \Lambda^{\prime}, \beta^{\prime}\right)$ for its successor (via a spanning transition) $\mathcal{R}^{\prime}$. Two cases:
$\mathcal{R}^{\prime}$ is a time successor of $\mathcal{R}: u^{\prime}=u$ and $\beta^{\prime}=\beta$. We let $\Lambda_{-}^{\prime}=\Lambda_{-}$and obtain $\Lambda_{+}^{\prime}$ from the region formula $\psi^{\prime}$ by replacing every clock $x$ by $\beta(x)$

$$
\begin{aligned}
& R_{8}=\left(q_{2}, 0<x_{2}<1,0<x_{1}<1,0<x_{1}-x_{2}<1\right), u=a \\
& \beta\left(x_{1}\right)=t_{0}+t_{1} \beta\left(x_{2}\right)=t_{1} \quad \Lambda=0<t_{1}<1,0<t_{0}+t_{1}<1<1 \\
& R_{9}=\left(q_{2}, 0<x_{2}<1, x_{1}=1,0<x_{1}-x_{2}<1\right), u=a \\
& \beta\left(x_{1}\right)=t_{0}+t_{1} \beta\left(x_{2}\right)=t_{1} \quad \Lambda=0<t_{1}<1,0<t_{0}+t_{1}=1
\end{aligned}
$$

## The Inductive Step II

If $\mathcal{R}^{\prime}$ is a transition successor of $\mathcal{R}$ via an $a$-labeled transition: $u^{\prime}=u \cdot a \cdot t_{n+1}$, the $\left(T^{n+1}, X\right)$ binding $\beta^{\prime}$ is derived from $\beta$ and from the corresponding transition as follows. If a clock $x$ is not reset by the transition then $\beta^{\prime}(x)=$ $S_{i . . n+1}$ whenever $\beta(x)=S_{i . . n}$. If $x$ is reset then $\beta^{\prime}(x)=t_{n+1}$

To compute $\Lambda_{-}^{\prime}$ we add to $\Lambda_{-}$the substitution of $\beta(x)$ for $x$ in $\psi$ and let $\Lambda_{+}^{\prime}$ be the substitution of $\beta^{\prime}(x)$ in $\psi^{\prime}$.

Example: $R_{2} \cdot a=R_{7}$

$$
\begin{aligned}
& R_{2}=\left(q_{1}, 0<x_{1}=x_{2}<1\right), u=\varepsilon \\
& \beta\left(x_{1}\right)=\beta\left(x_{2}\right)=t_{0} \quad \Lambda=0<t_{0}<1 \\
& R_{7}=\left(q_{2}, 0<x_{1}<1, x_{2}=0, u=a\right. \\
& \beta\left(x_{1}\right)=t_{0}+t_{1}, \beta\left(x_{2}\right)=t_{1} \quad \Lambda=0<t_{0}<1, t_{1}=0
\end{aligned}
$$

## And the Non-spanning Transitions

Consider a transition from $\mathcal{R}$ with characteristic $(u, \Lambda, \beta)$ into $\mathcal{R}^{\prime}$ with characteristic ( $u^{\prime}, \Lambda^{\prime}, \beta^{\prime}$ )

Let ( $u^{\prime \prime}, \Lambda^{\prime \prime}, \beta^{\prime \prime}$ ) be the result of applying the above procedure.
Add to $\Phi$ the tuple ( $u^{\prime \prime}, \Lambda^{\prime \prime}, u^{\prime}, \Lambda^{\prime}, E$ ):
For each clock $x$ which is not reset by the transition, $E$ contains the equality $\beta^{\prime}(x)=\beta^{\prime \prime}(x)$

If $x$ is reset by the transition, then $E$ contains the equality $\beta^{\prime}(x)=0$
QED

## The Other Direction I

Given $P, \Phi$ and $F$ construct from it a deterministic timed automaton such that two words $w, w^{\prime}$ reach the same configurations only if $\left(w, w^{\prime}\right) \in \Phi$

We use a variant of TA where in addition to resets one can have assignment of the form $x_{i}:=x_{j}$ (same expressive power [SV96])

Start with a tree-like untimed automaton whose states are $\mu(P)$ and $\delta(u, a)=$ $u \cdot a$ whenever $u \cdot a$ is in $\mu(P)$

Decorate with resets, staying conditions and guards
With every transition we reset a new clock so that for every word $t_{0} a_{1} \cdots a_{n} t_{n}$, the value of clock $x_{i}$ at any state $a_{1} \cdots a_{j}, i \leq j$ is bound to $S_{i . . j}$

## The Other Direction II

For every state $u=a_{1} \cdots a_{n} \in \mu(P)$ let

$$
\Lambda(u)=\left\{\left(t_{0}, \ldots, t_{n}\right): t_{0} \cdot a_{1} \cdots a_{n} \cdot t_{n} \in P\right\}
$$

decompose $\Lambda(u)$ into anachronistic ( $\Lambda_{-}$) and live ( $\Lambda_{+}$) constraints and substitute $x_{i}$ instead of every $S_{i . . n}$ in $\Lambda_{+}$to obtain the staying condition for state $u$

For every $u$ and $a$ such that $u \cdot a$ is in $\mu(P)$ let

$$
H_{u, a}=\left\{\left(t_{0}, \ldots, t_{n}\right): t_{0} \cdot a_{1} \cdots a_{n} \cdot t_{n} a \in P\right\} .
$$

Every expression $S_{i . . j}$ in it can be replaced by $x_{j}-x_{i}$ and the whole condition can becomes the guard of the transition between $u$ and $u \cdot a$

## The Other Direction III

So far we have an automaton in which every element of $P$ reaches a distinct configuration.

Consider an element $\left(u \cdot a, \Lambda, u^{\prime}, \Lambda^{\prime}, E\right) \in \Phi$, such that $(u \cdot a, \Lambda) \in \operatorname{ext}^{a}(P)$ and $|u|=n$ and $\left|u^{\prime}\right|=n^{\prime}$

For every constraint of the form $S_{j . k} \in J$ included in $\Lambda$, add to the transition guard the constraint $x_{j}-x_{k} \in J$

For every equality $S_{j . . n^{\prime}}^{\prime}=S_{k . . n}$ included in $E$, we add to the reset function the assignment $x_{j}:=x_{k}$.
ext $t^{t}(P)$ is treated in a similar way
QED

## Related Work

Event-clock automata [Alur, Fix Henxinger] (more restricted)
[Henzinger, Raskin, Schobbens] (more general but very complicated)
[Asarin, Caspi, Maler]: timed regular expression, time-event monoid (treatment of time different than timed traces)
[Springintveld and Vaandrager]: semantic minimization of time automata
[Bouyer, Petit, Therien]: data languages, monoids, too general
[Tripakis]: testing, diagnosability and synthesis with partial information

## Open Questions

What if contiguous sums are replaced by sums (stopwatch automata) or by (positive) linear combinations ("linear" hybrid automata)?

Any matching syntax (fragment of timed logic, timed regular expressions)?
Application to learning and minimization?
Relation to the growth of the size of discretized automaton as a function of the time step?

