

# Self-Stabilizing Labeling and Ranking in Ordered Trees

Ajoy K. Datta<sup>1</sup>   Stéphane Devismes<sup>2</sup>  
Lawrence L. Larmore<sup>1</sup>   Yvan Rivierre<sup>2</sup>

<sup>1</sup>School of Computer Science, University of Nevada Las Vegas, USA

<sup>2</sup>VERIMAG Laboratory, Université Joseph Fourier, Grenoble, France



# Introduction

# Overview

Two self-stabilizing algorithms  
in ordered directed tree networks:

- ▶ Labeling processes, so to ease routing.
  
- ▶ Application: Ranking processes by weight.

# Assumptions

## Model of Computation:

- ▶ Shared memory model
- ▶ Read/write atomicity
- ▶ Asynchronous setting
- ▶ Weakly fair scheduler

# Assumptions

## Model of Computation:

- ▶ Shared memory model
- ▶ Read/write atomicity
- ▶ Asynchronous setting
- ▶ Weakly fair scheduler

# Assumptions

4 / 28

## Model of Computation:

- ▶ Shared memory model
- ▶ Read/write atomicity
- ▶ Asynchronous setting
- ▶ Weakly fair scheduler

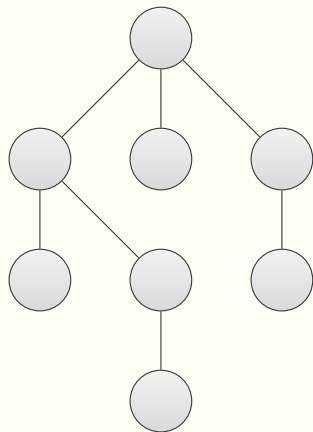
## Topology:

- ▶ Ordered directed tree network

# Topology

Ordered directed tree network:

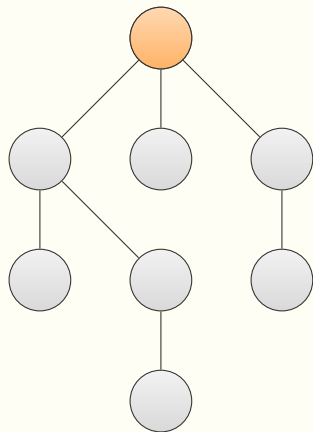
- ▶ tree
- ▶ rooted at some process
- ▶ directed toward the root
- ▶ left-to-right order on children



# Topology

Ordered directed tree network:

- ▶ tree
- ▶ rooted at some process
- ▶ directed toward the root
- ▶ left-to-right order on children

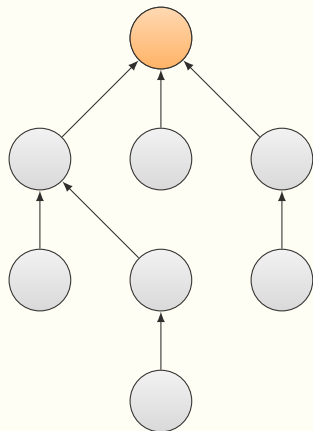




# Topology

Ordered directed tree network:

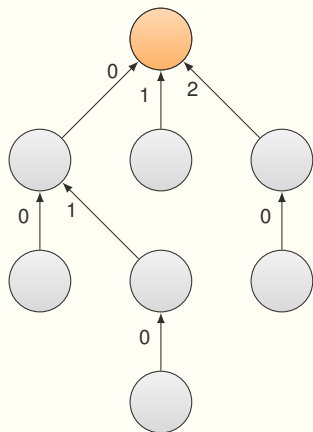
- ▶ tree
- ▶ rooted at some process
- ▶ directed toward the root
- ▶ left-to-right order on children



# Topology

Ordered directed tree network:

- ▶ tree
- ▶ rooted at some process
- ▶ directed toward the root
- ▶ left-to-right order on children

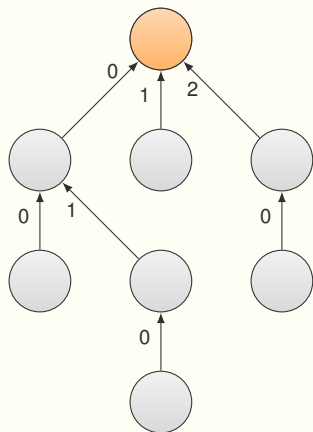


# Topology

Ordered directed tree network:

- ▶ tree
- ▶ rooted at some process
- ▶ directed toward the root
- ▶ left-to-right order on children

Computable in arbitrary rooted network. (e.g. *Chen & al., 1991*)



# Labeling with Guide Pairs

# Guide Pair: Definition

The guide pair of any process  $P$  is defined as  $gp(P) = (i, j)$ , where:

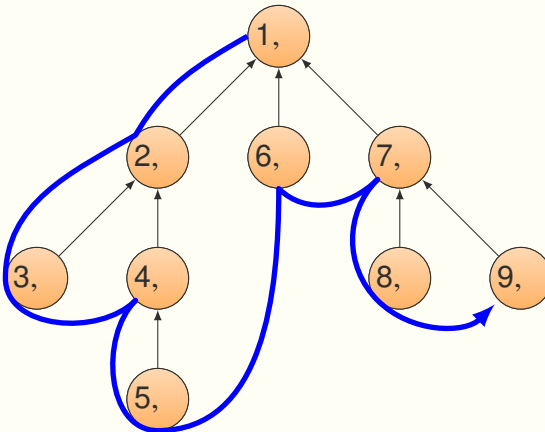
- ▶  $i$  is the rank of  $P$  in the preorder traversal (left-to-right, top-down)
- ▶  $j$  is the rank of  $P$  in the reverse postorder traversal (right-to-left, top-down)

*Introduced by Flocchini & al., 2006.*

# Guide Pair: First Term

8 / 28

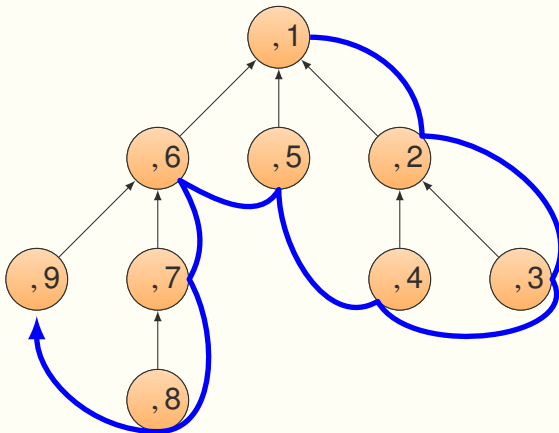
$gp(P) = (i, j)$ , where  $i$  is the preorder rank of  $P$ .



# Guide Pair: Second Term

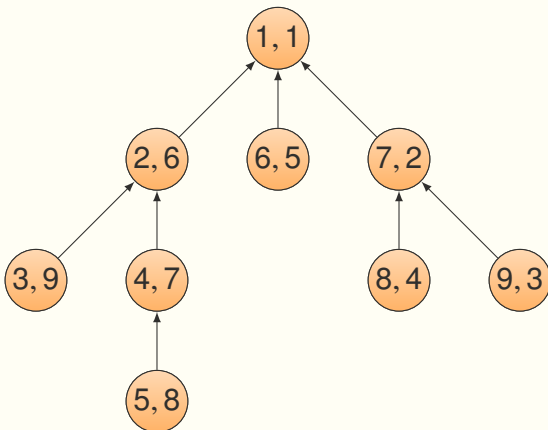
9 / 28

$gp(P) = (i, j)$ , where  $j$  is the reverse postorder rank of  $P$ .



# Guide Pair: Both Terms

$gp(P) = (i = \text{preorder rank}, j = \text{reverse preorder rank})$



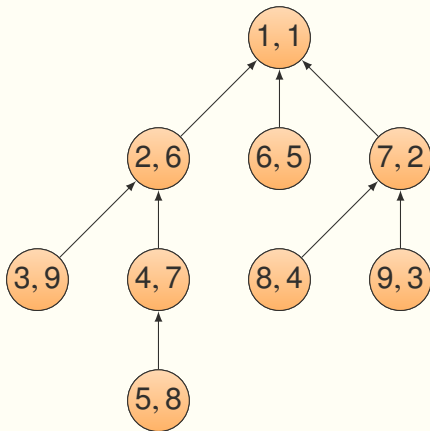


# Guide Pair: Partial Order

We define a partial order  
on guide pairs as follows:

$$gp(P) \leq gp(Q) \equiv$$

$$i(P) \leq i(Q) \wedge j(P) \leq j(Q)$$

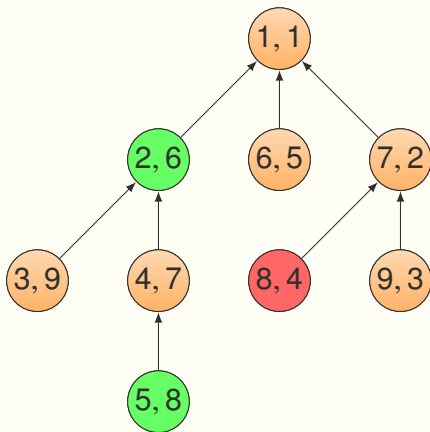


# Guide Pair: Partial Order

We define a partial order  
on guide pairs as follows:

$$gp(P) \leq gp(Q) \equiv$$

$$i(P) \leq i(Q) \wedge j(P) \leq j(Q)$$



# Guide Pair: Partial Order

We define a partial order on guide pairs as follows:

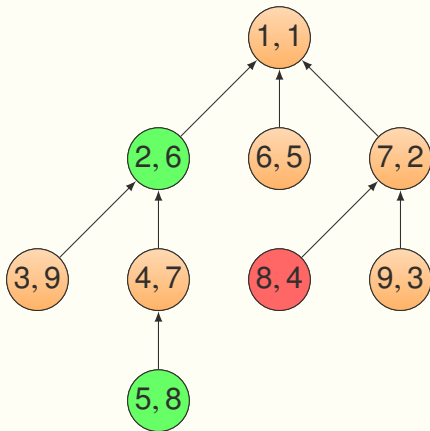
$$gp(P) \leq gp(Q) \equiv$$

$$i(P) \leq i(Q) \wedge j(P) \leq j(Q)$$

Note that:

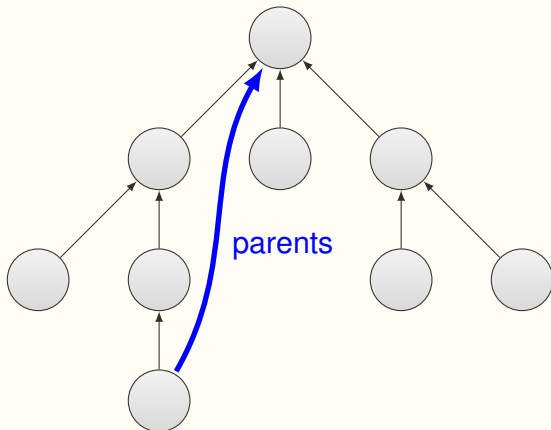
$$gp(P) \leq gp(Q) \equiv$$

$Q$  is a descendant of  $P$



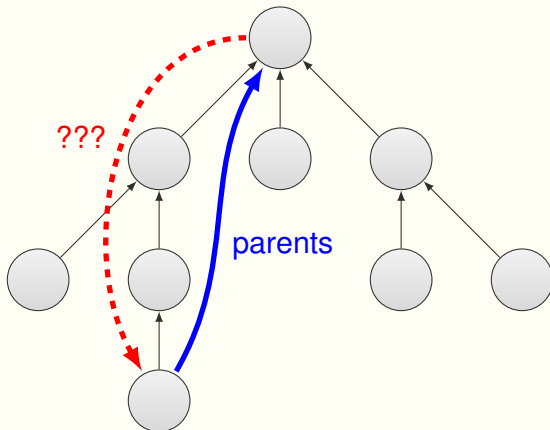
# Guide Pair: Help for Communication

12 / 28



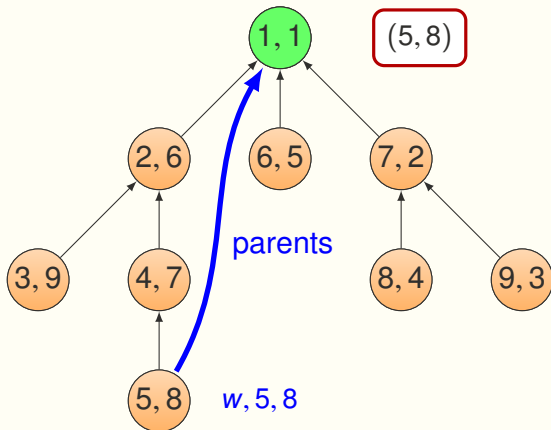
# Guide Pair: Help for Communication

12 / 28



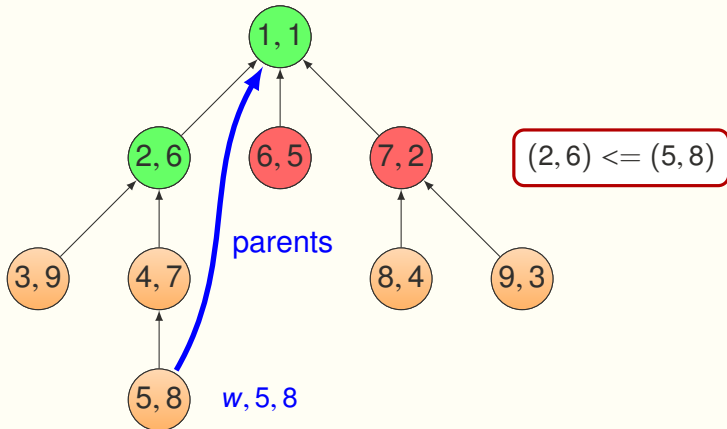
# Guide Pair: Help for Communication

12 / 28



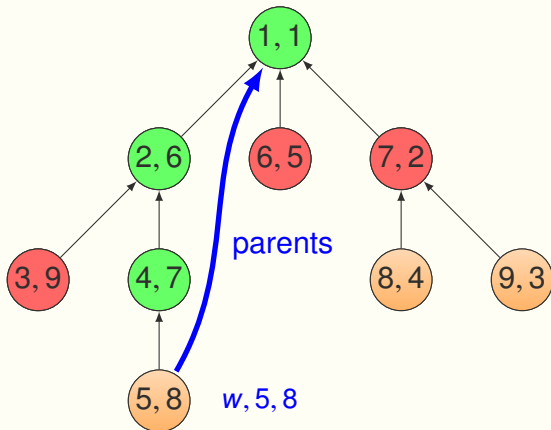
# Guide Pair: Help for Communication

12 / 28



# Guide Pair: Help for Communication

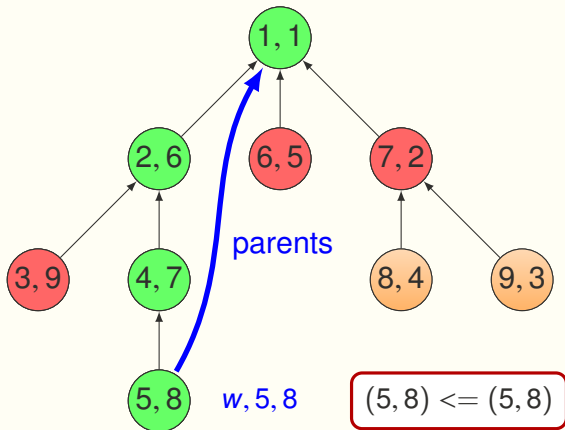
12 / 28

 $(4, 7) \leq (5, 8)$



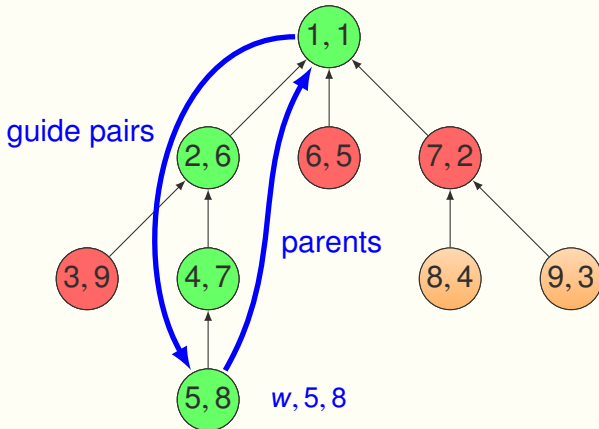
# Guide Pair: Help for Communication

12 / 28



# Guide Pair: Help for Communication

12 / 28



Bidirectional communication between root and non-root.

# GUIDE Algorithm

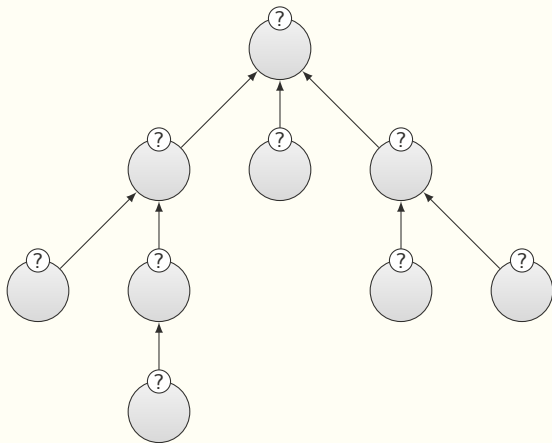
Composition of two modules:

- ▶ Counting processes by subtrees (bottom-up).
- ▶ Labeling based on those counts (top-down).

# GUIDE: Counting

14 / 28

Count processes in each subtree, in  $O(h)$  rounds.

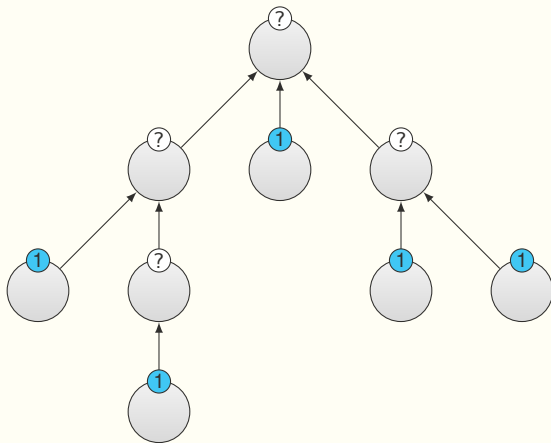


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Counting

14 / 28

Count processes in each subtree, in  $O(h)$  rounds.

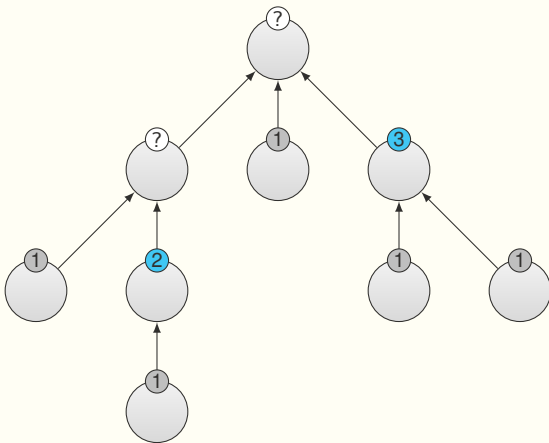


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Counting

14 / 28

Count processes in each subtree, in  $O(h)$  rounds.

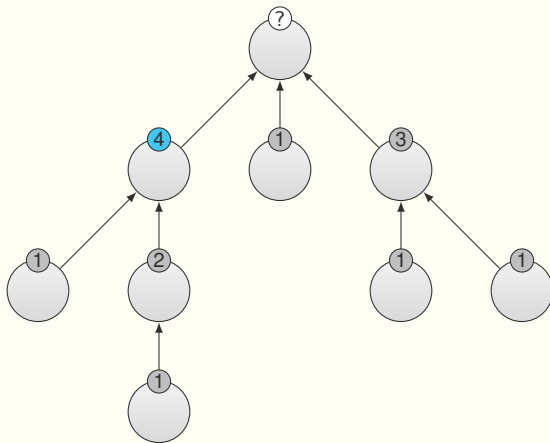


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Counting

14 / 28

Count processes in each subtree, in  $O(h)$  rounds.

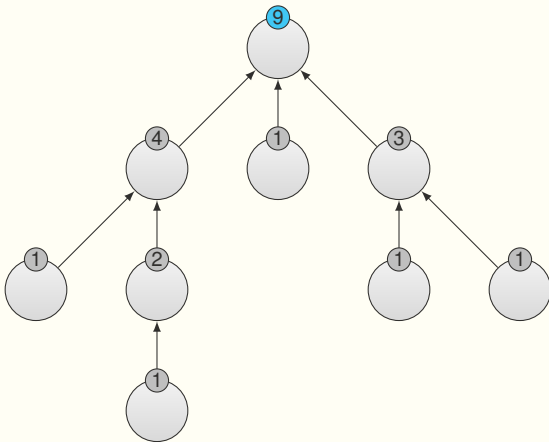


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Counting

14 / 28

Count processes in each subtree, in  $O(h)$  rounds.



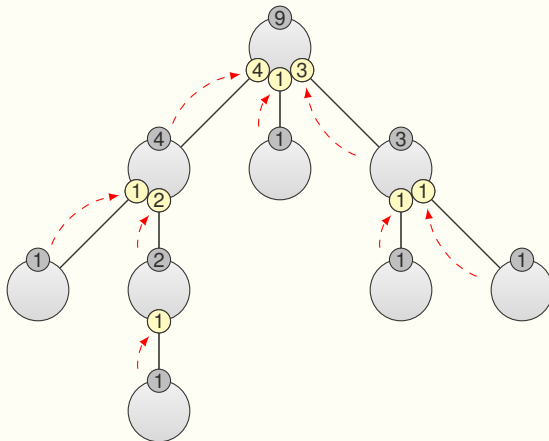
$h$  = height,  $\delta$  = degree,  $n$  = number of processes



# GUIDE: Labeling

15 / 28

Preliminary: Copy counts from children.

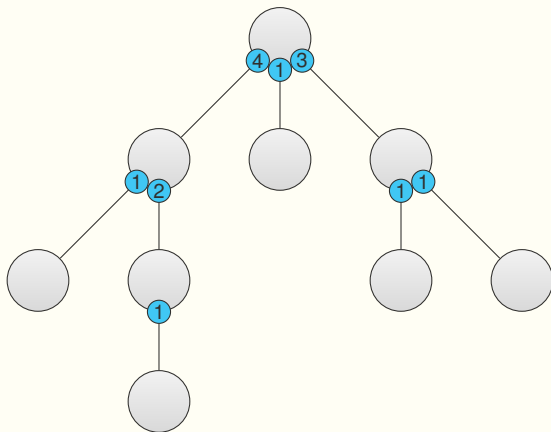


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.

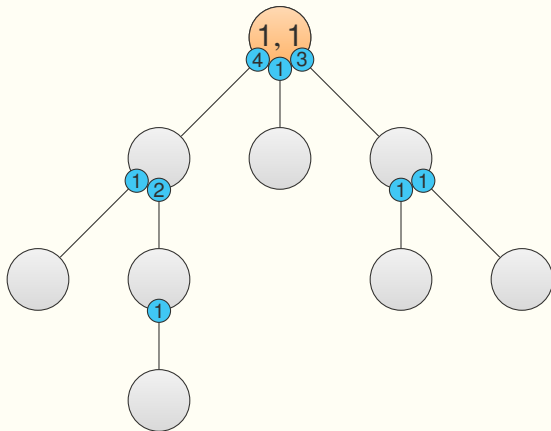


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.

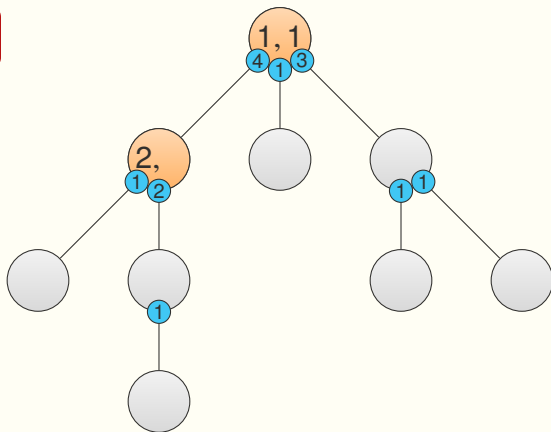


$h = \text{height}$ ,  $\delta = \text{degree}$ ,  $n = \text{number of processes}$

# GUIDE: Labeling

Compute guide pairs from counts, in  $O(h)$  rounds.

$$1 + 1 = 2$$

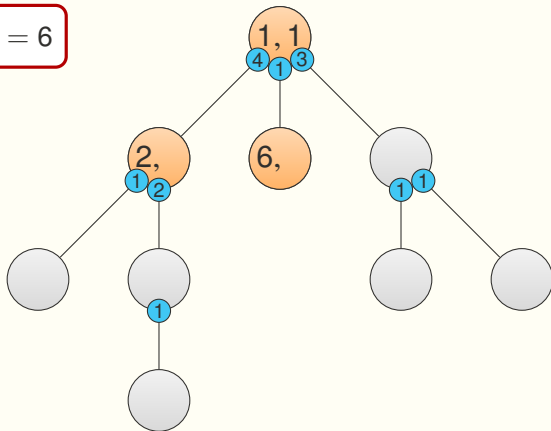


$h = \text{height}$ ,  $\delta = \text{degree}$ ,  $n = \text{number of processes}$

# GUIDE: Labeling

Compute guide pairs from counts, in  $O(h)$  rounds.

$$1 + 4 + 1 = 6$$



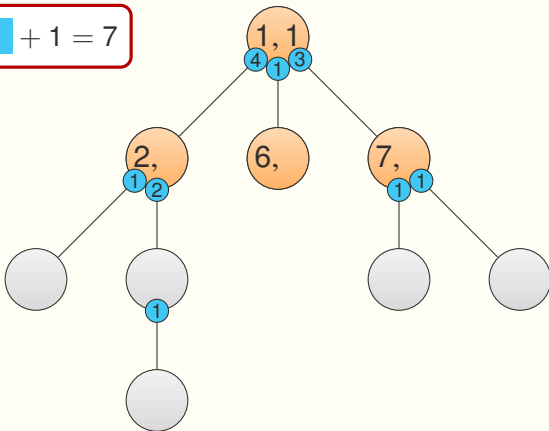
$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.

$$1 + 4 + 1 + 1 = 7$$

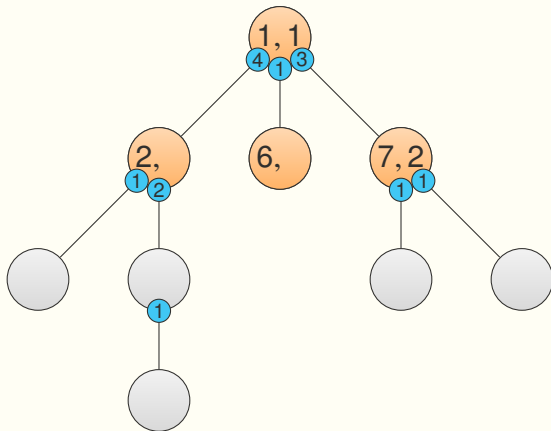


$h = \text{height}$ ,  $\delta = \text{degree}$ ,  $n = \text{number of processes}$

# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.



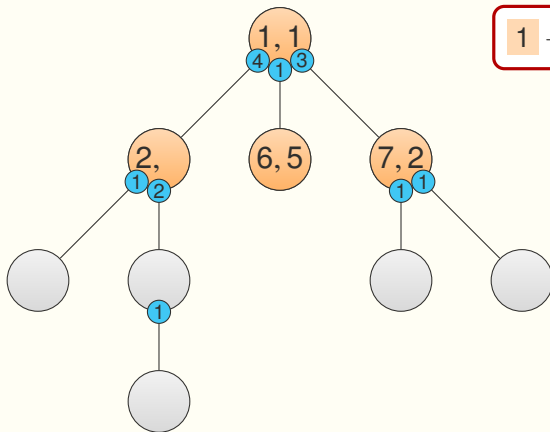
$$1 + 1 = 2$$

$h = \text{height}$ ,  $\delta = \text{degree}$ ,  $n = \text{number of processes}$

# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.



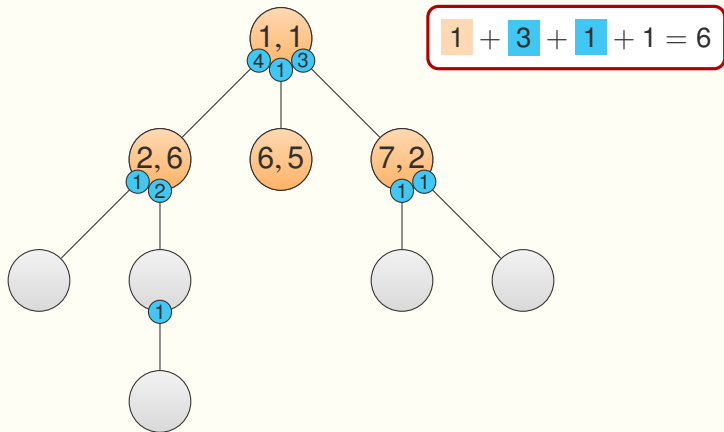
$h$  = height,  $\delta$  = degree,  $n$  = number of processes



# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.

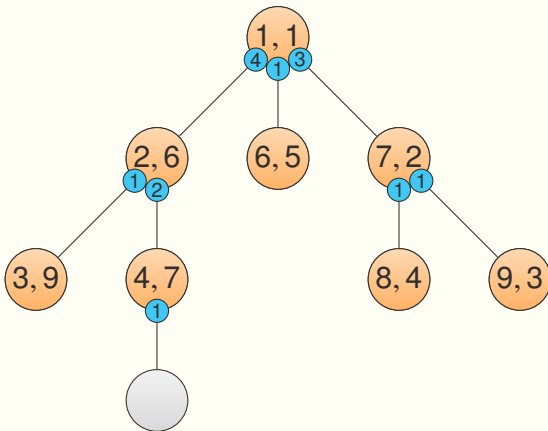


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.

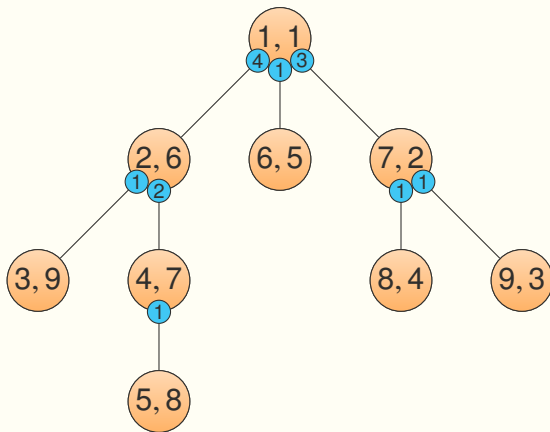


$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Labeling

16 / 28

Compute guide pairs from counts, in  $O(h)$  rounds.



$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# GUIDE: Properties

Algorithm that computes guide pairs,

- ▶ is self-stabilizing,
- ▶ is silent,
- ▶ stabilizes in  $O(h)$  rounds,
- ▶ uses  $O(\delta \log n)$  bits

and allows for bidirectional communication.

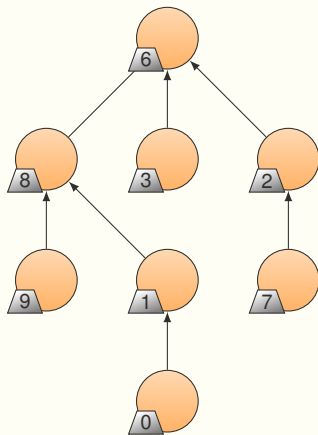
$h$  = height,  $\delta$  = degree,  $n$  = number of processes

# Application: Ranking

# Ranking Problem

19 / 28

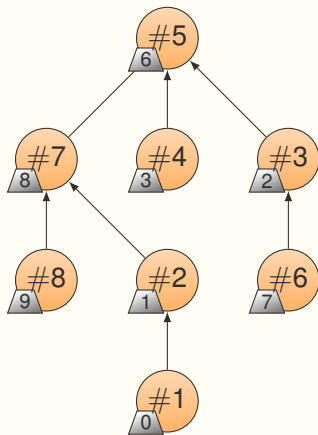
- ▶ Input: weight, of ordered type.
- ▶ Output: rank, by order of ascending weight.



# Ranking Problem

19 / 28

- ▶ Input: weight, of ordered type.
- ▶ Output: rank, by order of ascending weight.



# RANK: Algorithm Overview

Self-stabilizing, but *not* silent: Endlessly compute ranks.

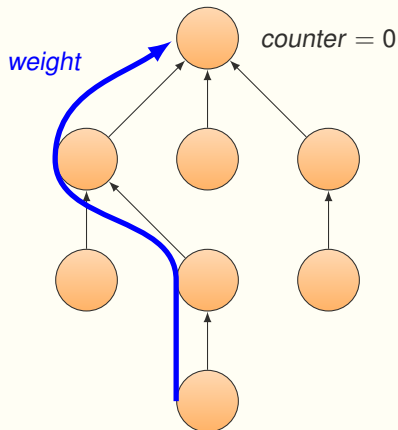
- ▶ Compute ranks
- ▶ Repeat computation waves
- ▶ Handle errors



# RANK: One Computation Wave

21 / 28

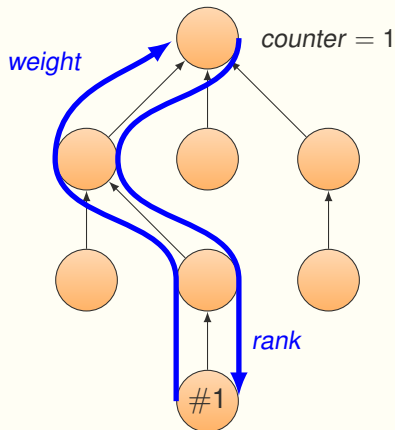
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

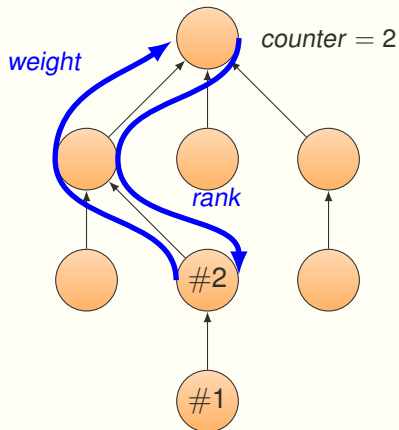
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

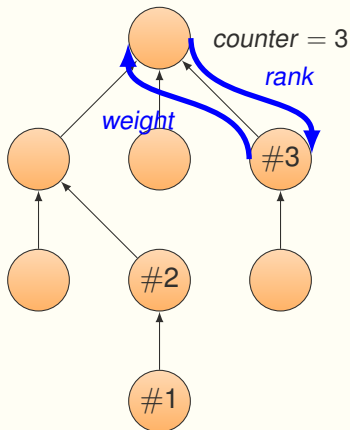
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

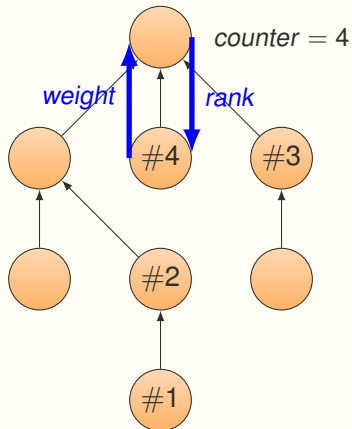
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

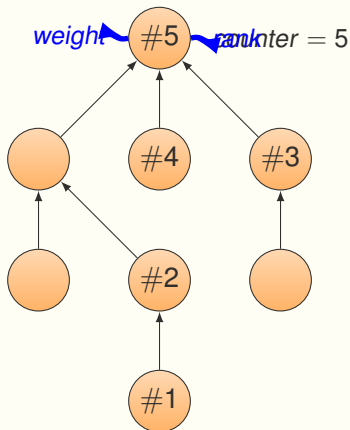
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

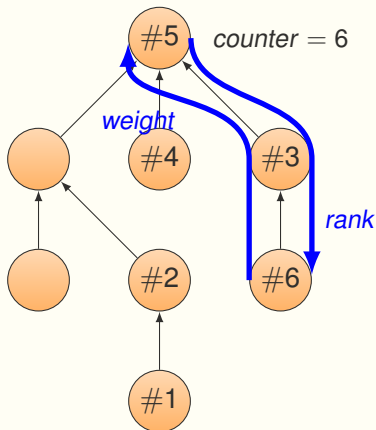
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

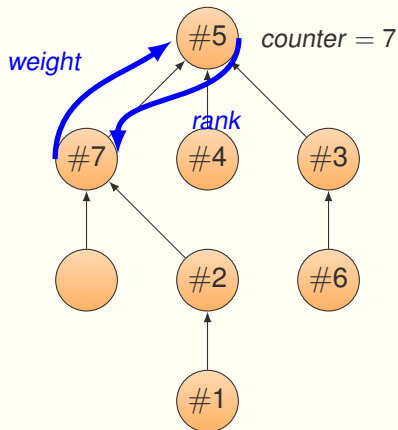
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.

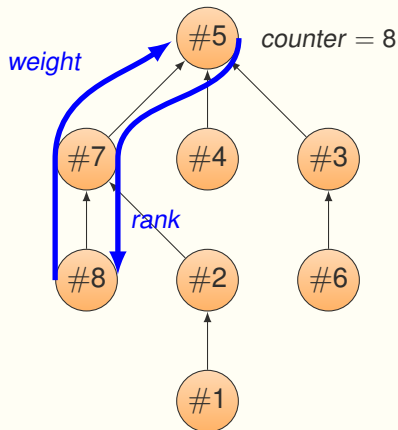




# RANK: One Computation Wave

21 / 28

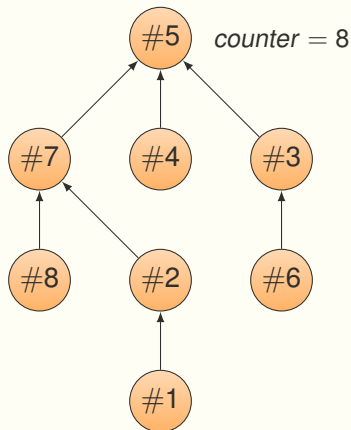
- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.



# RANK: One Computation Wave

21 / 28

- ▶ Weight packages are (bottom-up) routed by priority of weight.
- ▶ Rank packages are (top-down) routed thanks to **guide pairs**.

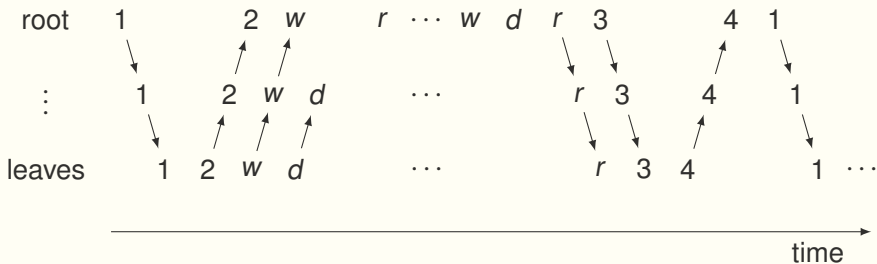


# RANK: Repeated Computation Waves

22 / 28

Status variable:

- ▶ 1: new epoch (reset)
- ▶ 2: new comp. wave
- ▶ 3: end of comp. wave
- ▶ 4: end of epoch



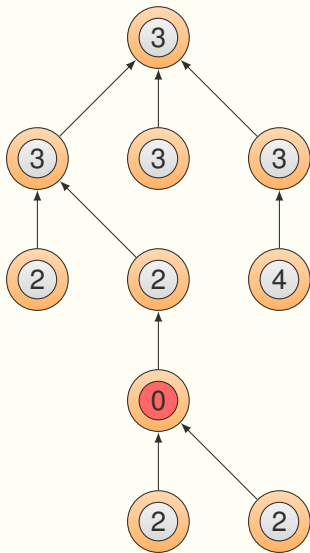
$w$  = weight package,  $d$  = done package,  $r$  = rank package

# RANK: Error Correction

23 / 28

- ▶ 0: error correction
- ▶ propagated up and down the tree, except below status 1 (reset).

status 0 propagation



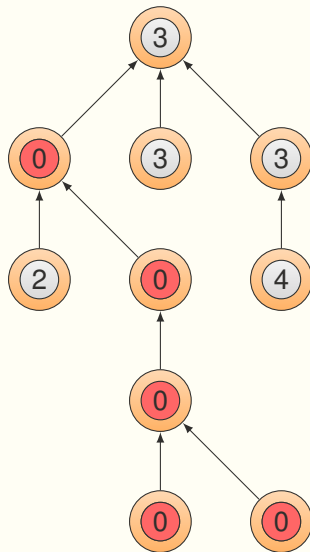


# RANK: Error Correction

23 / 28

- ▶ 0: error correction
- ▶ propagated up and down the tree, except below status 1 (reset).

status 0 propagation

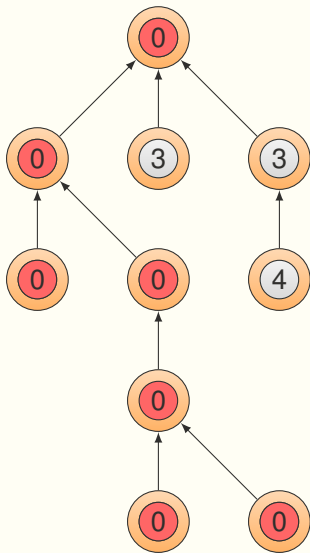


# RANK: Error Correction

23 / 28

- ▶ 0: error correction
- ▶ propagated up and down the tree, except below status 1 (reset).

status 0 propagation

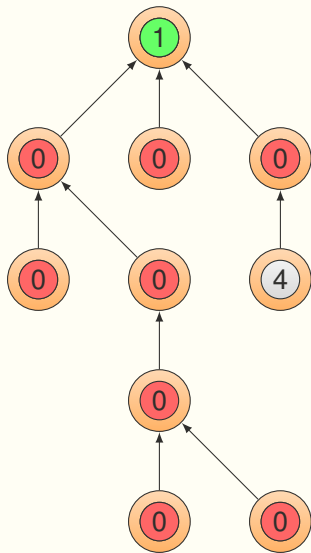


# RANK: Error Correction

23 / 28

- ▶ 0: error correction
- ▶ propagated up and down the tree, except below status 1 (reset).

status 1 global reset



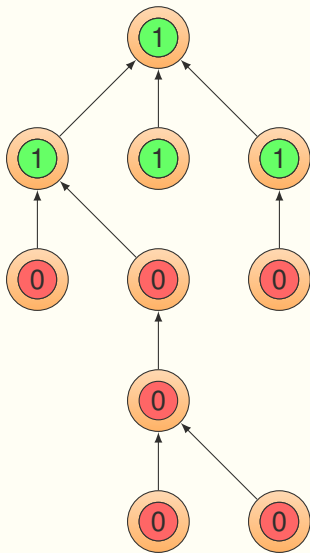


# RANK: Error Correction

23 / 28

- ▶ 0: error correction
- ▶ propagated up and down the tree, except below status 1 (reset).

status 1 global reset

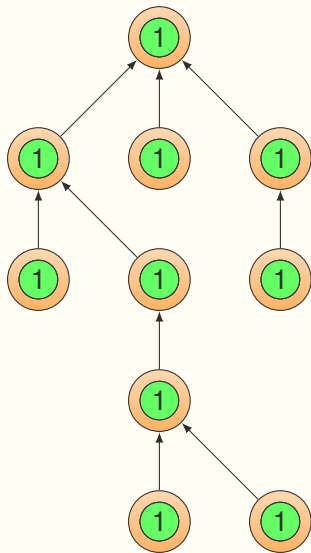


# RANK: Error Correction

23 / 28

- ▶ 0: error correction
- ▶ propagated up and down the tree, except below status 1 (reset).

status 1 global reset



# RANK: Properties

Algorithm that ranks processes by weight,

- ▶ is self-stabilizing,
- ▶ is *not* silent,
- ▶ stabilizes in  $O(n)$  rounds and  
(previously  $O(n^2)$  by Alari & al., 1998)
- ▶ uses  $O(b + \delta \log n)$  bits.

$b$  = weight's bits,  $\delta$  = degree,  $n$  = number of processes

# Conclusion

# Contributions

- ▶ Labeling algorithm that computes guide pairs, thus allows for bidirectionnal communication.  
*(first self-stabilizing solution)*
  
- ▶ Application: Distributed ranking of processes.  
*(better stab. time than Alari & al., 1998)*

# Perspectives

- ▶ What about an unfair scheduler?  
Which step complexity? in  $O(n^2)$ ?
  
  
  
  
  
  
  
  
  
  
- ▶ Find other applications to guide pairs.

Thanks for your attention