

# My Own Little Hilbert's Program

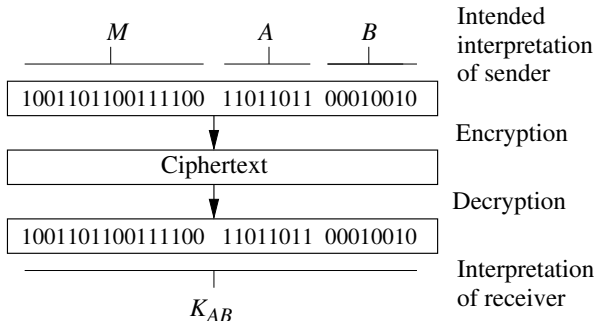
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# Type-Flaw Attacks



- Confusion about the interpretation of messages
- Lower-level/implementation problems
- Often not so interesting
- Get in the way in verification of larger systems
- Can we abstract from them?

## “Typed model” in symbolic protocol verification

- Different from standard type systems like Hindley-Milner
- Receivers **magically** can check correct format/type of messages
- **Relative soundness** ([Heather et al], [Malladi & Lafourcade], [Arapinis & Dufлот])  
*“If there is an attack, then there is also a well-typed attack.”*
- **Helpful**: complexity/decidability

## Protocol Composition

- **Disjointness conditions**: message parts of the different protocols can be distinguished. [Guttman], [Cortier & Delaune], [Groß & M.]
- Similar requirements & proofs as for typing — **protocol types**

## “Typed” Diffie-Hellman

- Agents **magically** can check that received half-keys are of the form  $\exp(g, X)$
- Soundness result for a certain class of protocols ([M.], [Lynch & Meadows])

# Hilbert's Program



“...to recognize our common methods of mathematics in their entirety as **consistent**.”

Some say this program has failed, but in a brilliant way!

# My Hilbert's Program



“... to recognize our common models of security in their entirety as **typeable**.”

# My Hilbert's Program

- Relate questions of typing, compositional and algebraic reasoning.
- Good engineering practice anyway:  
non-atomic message parts with different meaning must be distinguishable.
- Abstract from lower-level details like parsing.

Challenge: prove this program to fail as well!

# Outline

- ① Typeability
- ② Disjointness in Composition
- ③ Typing for Diffie-Hellman
- ④ Typeable ASLan
- ⑤ Lazy Mobile Intruders
- ⑥ Conclusions & Outlook

# Outline

- ① **Typeability**
- ② Disjointness in Composition
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# Message Model

## Operations

E.g. crypt, scrypt, exp,  $[\cdot]_n$ , ...

- Every agent, including intruder, can apply these operations.

Abstracting from **parsing problems**:  $n$ -ary concatenation  $[\cdot]_n$ .

## Mappings

E.g. inv, pk, sk, ...

- Define **atomic terms** as the closure of all constants and variables under the mapping functions.

# Typed Protocol Models

## Atomic Types

Typed variables can only be substituted with atomic terms of that type.

## Composed Types

Closure of atomic types under operation symbols, e.g.

$$M : \text{script}(\text{hash}(\text{nonce}, \text{nonce}), [\text{nonce}, \text{nonce}]) .$$

Semantics: replace  $M$  by appropriate term with fresh vars.

# A Typing Result

similar to [Heather et al] and [Arapinis & Dufлот]

## Well-Designed Protocols

- AVISPA IF protocol  $P$  without negative facts and conditions
- Interpreted in free algebra
- Type annotation  $\Gamma$  for all variables
- $MP(P)$  set of all message patterns of honest agents
- $SMP(P)$  non-atomic subterms of  $MP(P)$
- $P$  is *well-designed* (w.r.t.  $\Gamma$ ): no two elements of  $SMP(P)$  that have different composed type can be unified

## Theorem

*Then if  $P$  has an attack, it also has a well-typed attack.*

Proof idea: insertion of ill-typed messages never helps the intruder.

# The Lazy Intruder

## Symbolic/Constraint-based Approach

[Huima], [Amadio & Lugiez], [Millen & Shmatikov], [Chevalier & Vigneron], [Basin & M. & Viganò],[Delaune et al.]...

- Avoid exploration of intruder choices by collecting symbolic constraints  $M \vdash m$ .
- Correct and terminating reduction calculus for several algebraic theories.

# The Lazy Intruder: Example

## Example: PKInit Kerberos

$$C \rightarrow Auth : [C, \text{crypt}(\text{inv}_{\text{pk}_C}, N)]$$

$$Auth \rightarrow C : \text{crypt}(\text{pk}_C, \text{crypt}(\text{inv}_{\text{pk}_{Auth}}, Ktemp)), \text{script}(Ktemp, \dots)$$

Intruder as dishonest client  $C'$  with initial knowledge

$$K_0 = \{\text{pk}_C, \text{pk}_{Auth}, \text{pk}_{C'}, \text{inv}_{\text{pk}_{C'}}\}:$$

$$K_1 := K_0 \cup \{[C, \text{crypt}(\text{inv}_{\text{pk}_C}, N)]\}$$

$$K_1 \vdash [X, \text{crypt}(\text{inv}_{\text{pk}_X}, Y)]$$

$$K_2 := K_1 \cup \{\text{crypt}(\text{pk}_X, \text{crypt}(\text{inv}_{\text{pk}_{Auth}}, Ktemp)), \text{script}(Ktemp, \dots)\}$$

$$K_2 \vdash \text{crypt}(\text{pk}_C, \text{crypt}(\text{inv}_{\text{pk}_{Auth}}, Z)), \text{script}(Z, \dots)$$

# The Lazy Intruder as a Proof Technique

- If a protocol has an attack, then there are well-formed  $M \vdash m$  constraints, such that every solution represents an attack.
- The usual constraint reduction is complete
- For a well-designed protocol, the constraint reduction never performs an ill-typed substitution.
  - ★ Substitutions occur only when unifying two terms  
— and these terms cannot be variables.

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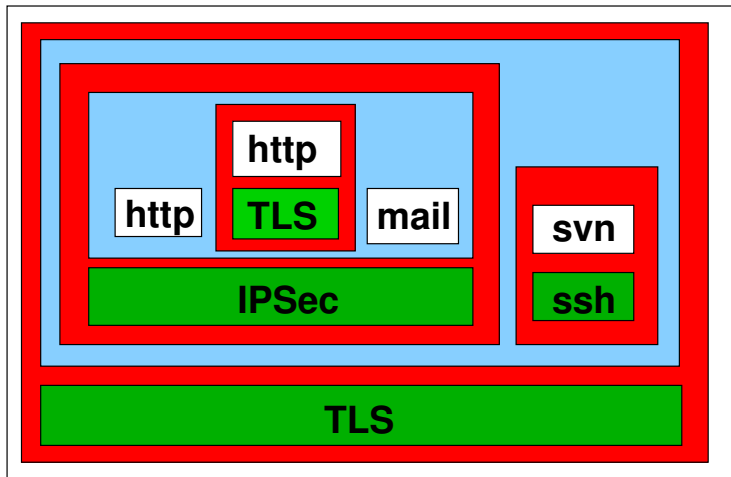
# Typing in Compositional Reasoning

Similar results for parallel composition of protocols:

- Let protocols  $P_1$  and  $P_2$  be disjoint:
  - ★ No message of  $SMP(P_1)$  can be unified with a message of  $SMP(P_2)$ .
- Protocols have same set of long-term public values
- There are no **side-channels** such as databases
- **Thm:**  $P_1$  and  $P_2$  can safely be run in parallel.  
Proof: lazy intruder never unifies  $P_1$  with  $P_2$  terms.
- Seen as typing: messages have either **type  $P_1$**  or **type  $P_2$**



## Example of Vertical Composition



Is this secure?

# An Extended Notion of Disjointness

## Definition (Message Patterns Modulo Encryption)

again, everything under appropriate  $\alpha$ -renaming

$MP(P)$ : message patterns of protocol  $P$

$$EMP_0(P) = MP(P)$$

$$EMP_{n+1}(P) = \{\text{sCrypt}(K_{n+1}, m) \mid m \in EMP_n(P)\}$$

$$EMP(P) = \bigcup_{n \in \mathbb{N}} EMP_n(P)$$

$EST(P)$ : non-atomic subterms of  $EMP(P)$

Protocols must be disjoint from their own encryptions:

- no unifier between patterns of  $EMP_i(P)$  and  $EMP_j(P)$  for  $i \neq j$ .

Protocols must be disjoint from each other modulo encryptions:

- no unifier between patterns of  $EST(P)$  and  $EST(Q)$  for  $P \neq Q$

# Vertical Protocol Composition [Groß & M.]

Protocol suite  $\mathcal{P}$  that satisfies all conditions so far:

In an arbitrary composition of protocols of  $\mathcal{P}$ , every non-atomic message part can be attributed to a unique protocol stack.

Gives rise to extended notion of **protocol types** such as

*http* $\langle$ *TLS* $\rangle\langle$ *IPSec* $\rangle\langle$ *TLS* $\rangle$

## Theorem

*Every composition of protocols in  $\mathcal{P}$  is secure.*

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# Diffie-Hellman and Typeability

## Unrealistic Diffie-Hellman

$$A \rightarrow B : \text{crypt}(\text{inv}_{\text{pk}_A}, [B, \text{exp}(g, X)]_2)$$

...

$B$ 's message pattern for receiving:

$$\text{crypt}(\text{inv}_{\text{pk}_A}, [B, \text{exp}(g, X)]_2)$$

Actually  $B$  cannot check the “format” of the **red part**.

- This means a significant state space reduction
- Can we justify such a model?

# Diffie-Hellman without Difficulty

## Requirements for our soundness result

- Already part of typeability:  
half-keys are distinguished from other message parts.
- Fresh exponents for every exchange.
- Exponents only used as
  - ★ Half-key:  $\text{exp}(g, X)$
  - ★ Full-key in a symmetric encryption:  $\text{script}(\text{exp}(GX, Y), \cdot)$   
where  $GX$  received as half-key
- Exponentiation does not occur elsewhere

Captured as additional well-formedness conditions for the lazy intruder.

# Diffie-Hellman without Difficulty

## Theorem

*Said class of Diffie-Hellman protocols is typeable.*

Proof:

- Modified notion of **simple** lazy intruder constraints:

Additionally  $\exp(GX, x)$  is considered as simple (will not be reduced) if the constraint introducing  $GX$  is already simple.

- Related restriction on unifying terms
- Proof that resulting lazy intruder is still complete
- ... and does not perform ill-typed substitutions.

## Millen's Theory

Abstract Diffie-Hellman to primitives for half-key ( $kap$ ) and full-key ( $kas$ ):

$$kas(kap(X), Y) \approx kas(kap(Y), X)$$

- Typeability implies that this model is sound relative to our original Diffie-Hellman model.
- This allows for encoding into free algebra by case distinction. (Similar to [Küsters & Truderung])
- Case distinction can even be avoided:  
ensure **type initiator** and **type responder** in half-key exchange!



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# ASLan: AVANTSSAR specification language

- Combination of two concepts:
  - ★ AVISPA IF: infinite-state transition system, based on set-rewriting
  - ★ Horn clauses: immediate evaluations at every state
- Useful for modeling of complex systems (and properties):
  - ★ Classic example: intruder deduction in a protocol.
  - ★ Integration of workflow with policies
  - ★ Participants maintain databases and make internal computations in these databases.
  - ★ Dynamic virtualized infrastructure with information flow evaluations.
- Undecidability: Horn clauses alone allow for logic programming

## Example

Declarations:

$mem : \text{pred} (agent, gid)$	$own : \text{pred} (gid, fid)$
$deputy : \text{pred} (agent, agent)$	$xs : \text{pred} (agent, fid)$
$attack : \text{pred} ()$	$A, B, a, b : agent$
$G, G1, G2, g1, g2 : gid$	$F, F1, F2, f1, f2 : fid$

Initial State:

$$mem(a, g1) \wedge mem(b, g2) \wedge own(g1, f1) \wedge own(g2, f2)$$

Transition Rules:

$$mem(A, G1) \wedge \neg \exists B : deputy(A, B) \Rightarrow [G2] \Rightarrow mem(A, G2)$$

$$xs(A, F1) \wedge xs(A, F2) \wedge own(G1, F1) \wedge own(G2, F2) \wedge G1 \neq G2 \Rightarrow attack()$$

Horn clauses:

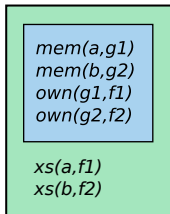
$$mem(A, G) \wedge own(G, F) \rightarrow xs(A, F)$$

$$deputy(A, B) \wedge xs(B, F) \rightarrow xs(A, F)$$

# Example

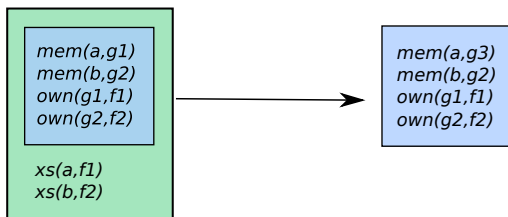
*mem(a,g1)*  
*mem(b,g2)*  
*own(g1,f1)*  
*own(g2,f2)*

# Example



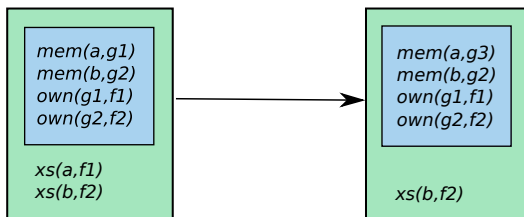
$$mem(A, G1) \wedge \neg \exists B : deputy(A, B) \equiv [G2] \Rightarrow mem(A, G2)$$

# Example



$$mem(A, G1) \wedge \neg \exists B : deputy(A, B) \equiv [G2] \Rightarrow mem(A, G2)$$

# Example



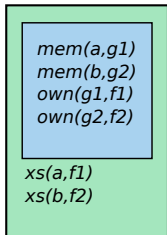
$$mem(A, G1) \wedge \neg \exists B : deputy(A, B) \models [G2] \Rightarrow mem(A, G2)$$

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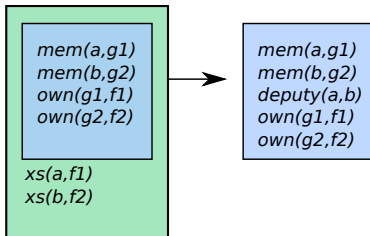
*mem(a,g1)*  
*mem(b,g2)*  
*own(g1,f1)*  
*own(g2,f2)*



# Example



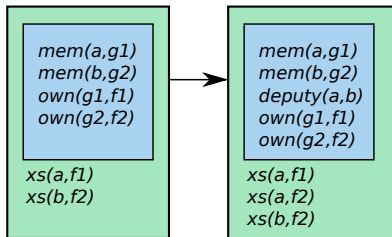
## Example



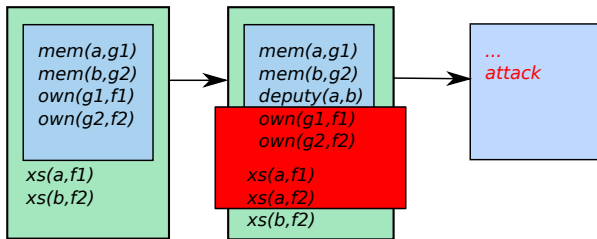
Bob assigns a deputy (simplified):

$$\begin{aligned}
 & mem(A, G1) \wedge mem(B, G2) \Rightarrow \\
 & mem(A, G1) \wedge mem(B, G2) \wedge deputy(A, B)
 \end{aligned}$$

# Example



# Example



$$xs(A, F1) \wedge xs(A, F2) \wedge own(G1, F1) \wedge own(G2, F2) \wedge G1 \neq G2 \Rightarrow attack()$$

# A Symbolic Representation

Symbolic state:

$\phi ::=$	Symbolic state
$P$	Predicate
$S \vdash P$	Deduction constraint
$\neg \exists \vec{X} : s_1 = t_1 \wedge \dots \wedge s_n = t_n$	Negated substitution
$X = t$	Substitution
$\phi \wedge \psi$	Conjunction

## Lemma

*This allows for a finitely branching symbolic transition relation.*

# Symbolic State Satisfiability

<i>Constraint type</i>	<i>Satisfiability</i>
Intruder deduction constraints $ik(t_1) \wedge \dots \wedge ik(t_n) \vdash ik(t)$	Lazy Intruder (NP-complete)
Other deduction constraints $S \vdash P$	Undecidable in general
Negated substitutions $\neg \exists \vec{X} : s_1 = t_1 \wedge \dots \wedge s_n = t_n$	Unification after substituting bound variables with fresh values
Substitutions $X = t$	(Just bookkeeping)

# TASLan

*SMP*: non-atomic subterms of  $ik(t)$  of transition rules.

## Definition

TASLan is ASLan with following requirements/modifications:

- **Classical disjointness**: If  $t_1, t_2 \in SMP$  have a unifier, then  $t_1$  and  $t_2$  must have the same type.
- Type **untyped** occurs only in intruder deduction.

For instance you **cannot** have:

$$p(z)$$

$$\forall N. p(N) \rightarrow p(s(N))$$

For many specifications these restrictions are fine!

# Results

## Theorem

*For TASLan the following problems are decidable:*

- *Satisfiability of symbolic states*
- *Reachability of an attack state in  $l$  steps (NEXPTIME-complete)*

*If a symbolic state is satisfiable, then it is satisfiable under a well-typed interpretation.*

## Proof.

In TASLan:

- Applying Horn clauses does not introduce ill-typed substitutions.
- The lazy intruder never introduces ill-typed substitutions.
- This allows for a convergent evaluation relation for the  $S \vdash P$ .





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- 4 Typeable ASLan
- 5 Lazy Mobile Intruders**
- 6 Conclusions & Outlook

# Lazy Mobile Intruders

## Problem

Given:

- Platform  $C[\cdot]$  that executes **potentially malicious code**
- Initial intruder knowledge  $K_0$
- Attack predicate  $attack(S)$

Question: exist code  $P$  and state  $S$  such that

- $K_0 \vdash P$   
The intruder can generate the code from his initial knowledge
- $attack(S)$
- $C[P] \rightarrow^* S$   
The platform can reach an attack state when executing  $P$ .

Obviously we cannot search the space of all programs  $K_0 \vdash P!$

# Lazy Mobile Intruders

## Idea: [M.& Nielson & Nielson]

- Generate the code in a demand-driven, lazy way
- Code is initially  $\boxed{K}$  for knowledge  $K$ .
- Determine code step by step by what transitions are possible
- When reading message: augment  $K$
- When writing message:  $K \vdash x$
- When two intruder processes meet: pool knowledge
- Analyze what locations the intruder code can reach and with what knowledge
- Decision procedure for **mobile ambient** calculus without replication:
  - ★ Platform can perform only bounded number of steps
  - ★ Intruder code not bounded

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# Conclusions & Outlook

The **Lazy Intruder** is a versatile idea

- Protocol Verification
  - ★ Bounded sessions, several algebraic theories
  - ★ Now even unbounded case... [Guttman et al]
  - ★ Typeable ASLan: transition system + Horn clauses
- Relative soundness results:
  - ★ Different notions of typing: messages, protocols, channels
  - ★ Reduce complex verification problems to smaller ones in algebraic and compositional reasoning
  - ★ Proofs are similar, abusing the lazy intruder as an argument
  - ★ Exploiting what is good engineering practice anyway!
- Lazy invention of intruder-generated code

A lot left to do:

- Less restrictive assumptions, more algebraic theories
- Broader scope of channel properties for compositional reasoning
- Privacy/unlinkability