

PDDL+ Planning with Hybrid Automata: Foundations of Translating Must Behavior (Technical Report)

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This technical report contains the proof of Theorem 1 of the paper ‘‘PDDL+ Planning with Hybrid Automata: Foundations of Translating Must Behavior’’ (Bogomolov et al. 2015), using the same notation and terminology.

Lemma 1. *For a hybrid automaton (either LHA or AHA) $\mathcal{H}_M = (Loc, X, Edg, Flow, Inv, Init)$ with must transitions featuring closed guards, there exists a hybrid automaton $\mathcal{H}_m = (Loc', X', Edg', Flow', Inv', Init')$ with may transitions and a location set $Loc_\varepsilon \subset Loc'$ such that*

$$CReach(\mathcal{H}_M) \subseteq Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X}.$$

Proof. We first show that the lemma is valid when the automata \mathcal{H}_M and \mathcal{H}_m , resp., are those shown in (Bogomolov et al. 2015) that only consist of a single transition. In this case, the set Loc_ε consists of the locations \check{l}_i . Moreover, the considered valuations are those reachable in Loc' but not in Loc_ε . Then, the result is extended for a general must automaton \mathcal{H}_M .

Let v be a reachable valuation in the automaton \mathcal{H}_M , i. e. $v \in CReach(\mathcal{H}_M)$. Hence by definition there exists a state $s'_M = \langle loc', v \rangle \in Reach(\mathcal{H}_M)$, where $loc' \in \{l, l'\}$. By definition of reachable sets there exists an initial state $s_M = \langle loc, u \rangle \in Init$, where $loc \in \{l, l'\}$, such that there exists a run leading from s_M to s'_M . Depending on loc and loc' , we distinguish three cases.

The first case is when $loc = loc' = l$. Clearly since source and target locations coincide, the run could be only a single timed transition. Hence there exists an admissible activity $f \in Adm(s_M)$ and a time $\delta \geq 0$, such that $s_M \xrightarrow{\delta, f} s'_M$. Due to the must semantics, for all $0 \leq \delta' < \delta$ it holds that $f(\delta') \in \overline{G}$, and $f(\delta)$ belongs either to \overline{G} or to G . Notice that, from $f(\delta') \in \overline{G}$ and Lemma 1 of (Benerecetti, Faella, and Minopoli 2013) there exists a sequence of convex components $\widehat{Q}_1, \dots, \widehat{Q}_n \in \llbracket \overline{G} \rrbracket$, and times $0 = \delta_0 < \delta_1 < \dots < \delta_n = \delta$ such that, for any $0 \leq i < n$ and $\delta' \in (\delta_i, \delta_{i+1})$ we have that $f(\delta') \in \widehat{Q}_i$. This means that the system, by following the activity f , remains always inside the single convex component $\widehat{Q}_i \in \llbracket \overline{G} \rrbracket$ along all

the open time interval (δ_i, δ_{i+1}) , while lies on the boundary $bdry(\widehat{Q}_i, \widehat{Q}_{i+1})$ at time δ_i , i. e. for each $1 \leq i < n$ we have that $f(\delta_i) \in bdry(\widehat{Q}_i, \widehat{Q}_{i+1})$. Now, by construction of $Init'$ and by recalling that $f(0) \in \widehat{Q}_1$, then the state $s_m = \langle l_1, u_e \rangle$, where $u = u_e \downarrow_X$, is an initial state of \mathcal{H}_m (i. e. $s_m \in Init'$). From the state s_m , by construction, there exists the activity f_e that is f with the additional flow condition for the extra variable (clock) $t \in X'$. By following f_e , the system jumps among locations $l_1, l_{12}, l_2, \dots, l_n$, according to their invariants. This is possible because, by construction of \mathcal{H}_m , locations of the form l_i are associated with the invariant \widehat{Q}_i , while locations of the form $l_{i,i+1}$ are associated with an invariant containing $bdry(\widehat{Q}_i, \widehat{Q}_{i+1})$. Now, if $f(\delta)$ also belongs to $\llbracket \overline{G} \rrbracket$, we conclude that from the state s_m and by following the activity f_e , the system can reach the state $s'_m = \langle l_n, v_e \rangle$, where v_e is the same as v (except for the clock variable t). Hence, $v = v_e \downarrow_X$, and we conclude that $v \in Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X}$. Otherwise $f(\delta) \in G$ and then the system cannot remain in location l_n because its invariant \widehat{Q}_n is such that $G \cap \widehat{Q}_n = \emptyset$. Hence, the system is constrained to jump to location \check{l}_n . This jump is allowed because satisfies the invariant of location \check{l}_n (i. e. the topological closure of \widehat{Q}_n intersected with the condition $t \leq \varepsilon$). The automaton \mathcal{H}_m may jump to location \check{l}_n when the current valuation is $f_e(\delta - \varepsilon)$. According to the invariant of \check{l}_n on the clock t , the valuation $v_e = f_e(\delta)$ can be reached after time ε . At that time the jump to location l_u is allowed, and when this happens the state $s'_m = \langle l_u, v_e \rangle$ is reached. Clearly, $v = v_e \downarrow_X$ and we conclude that $v \in Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X}$.

The second case is when $loc = l$ and $loc' = l'$. We follow a similar argumentation of the first case for the subcase with $f(\delta) \in G$. Indeed, due to the must semantics, when the current valuation satisfies the guard G , i. e. $v = f(\delta) \in G$, the automaton \mathcal{H}_M must jump to the location l' by reaching the state $s'_M = \langle l', v \rangle$. On the other hand, when \mathcal{H}_m reaches the state $s'_m = \langle l_u, v_e \rangle$ it is enforced to immediately leave this location due to the location invariant $t = 0$. Hence the transition to location l' must be taken, by reaching the state $s'_m = \langle l', v_e \rangle$. Therefore, $v \in Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X}$ and this concludes the second case.

The last case is when $loc = loc' = l'$. In this case, the

run that leads from s_M to s'_M consists of the timed transition $s_M = \langle l', u \rangle \xrightarrow{\delta, f} s'_M = \langle l', v \rangle$, for some admissible activity $f \in \text{Adm}(s_M)$ and time $\delta \geq 0$. By construction, the location l' of \mathcal{H}_m is associated with same invariant and flow of location l' of \mathcal{H}_M (except the extra conditions on the clock t that do not affect the timed step), and then trivially the automaton \mathcal{H}_m may reach the state $s'_m = \langle v_e, l' \rangle$, where $v = v_e \upharpoonright_X$. Hence, we can write $v \in \text{Reach}(\mathcal{H}_m) \Downarrow_{\text{Loc}' \setminus \text{Loc}_\varepsilon, X}$, by concluding the proof for the automata \mathcal{H}_M and \mathcal{H}_m that only consist of a single must transition.

The result can be easily extended to a general automaton \mathcal{H}_M . Indeed it is enough to apply our technique (described in the main paper) to each source location l of a must transition. If the location has several outgoing transitions, then the construction is applied by considering the guard G as the union of the individual guards of the transitions. Finally, every may transition from a location l to a location l'' is encoded by a may transition from the locations induced by l to the location l'' (with the same flow and invariant as l'' of \mathcal{H}_M). \square

Lemma 2. *For a linear hybrid automaton (LHA) $\mathcal{H}_M = (\text{Loc}, X, \text{Edg}, \text{Flow}, \text{Inv}, \text{Init})$ with must transitions featuring closed guards, there exists a hybrid automaton $\mathcal{H}_m = (\text{Loc}', X', \text{Edg}', \text{Flow}', \text{Inv}', \text{Init}')$ with may transitions and a location set $\text{Loc}_\varepsilon \subset \text{Loc}'$ such that*

$$\text{Reach}(\mathcal{H}_m) \Downarrow_{\text{Loc}' \setminus \text{Loc}_\varepsilon, X} \subseteq \text{CReach}(\mathcal{H}_M).$$

Proof. Similarly to Lemma 1, we first show the lemma for the automata \mathcal{H}_M and \mathcal{H}_m that only consist of a single must transition, and then we extend the result to general linear hybrid automata.

Let v be a valuation such that $v \in \text{Reach}(\mathcal{H}_m) \Downarrow_{\text{Loc}' \setminus \text{Loc}_\varepsilon, X}$. By definition of projection, there exists a state $s'_m = \langle v_e, \text{loc}' \rangle \in \text{Reach}(\mathcal{H}_m)$ such that $v = v_e \upharpoonright_X$ and $\text{loc}' \in \text{Loc}'$. By definition of reachable sets, there exists an initial state $s_m = \langle \text{loc}, u_e \rangle \in \text{Init}'$ and a run from s_m to s'_m . By definition of Init' , location loc could be location l' , location l_u or one of the locations of the form l_i , while by definition of projection, location loc' could be location l' , location l_u or one of the locations of the form l_i or l_{ij} . By combining the conditions above, we can distinguish several cases.

Consider the case when both loc and loc' are in the form l_i (for example $\text{loc} = l_1$ and $\text{loc}' = l_n$). By using a similar argumentation of the first case in the proof of Lemma 1, there exists an admissible activity $f_e \in \text{Adm}(s_m)$ and a sequence of times $0 = \delta_0 < \delta_1 < \dots < \delta_n = \delta$ such that in the automaton \mathcal{H}_m it is possible, starting from s_m , to reach the state s'_m by jumping among locations $l_1, l_{12}, l_2, \dots, l_n$. During this run, the invariants $\widehat{Q}_1, \text{bdry}(\widehat{Q}_1, \widehat{Q}_2), \widehat{Q}_2, \dots, \widehat{Q}_n \in \llbracket G \rrbracket$ are constantly satisfied. From $s_m = \langle l_1, u_e \rangle \in \text{Init}'$ by construction of \mathcal{H}_m there exists an initial state $s_M = \langle l, u \rangle \in \text{Init}$ such that $u = u_e \upharpoonright_X$ and $u \in \widehat{Q}_1$. Again by construction of \mathcal{H}_m , it is easy to show that there exists an activity $f \in \text{Adm}(\langle l, u \rangle)$, where f is defined like

f_e except for the condition on the extra variable t , and a time $\delta \geq 0$, such that there exists a timed step $s_M \xrightarrow{f, \delta} s'_M$ and $s'_M = \langle l, f(\delta) \rangle$. Hence, $s'_M \in \text{Reach}(\mathcal{H}_M)$ and clearly the valuation $v = f(\delta) \in \text{CReach}(\mathcal{H}_M)$. The case with loc of the form l_i and loc' of the form l_{ij} can be easily proven by following the same way of the previous case.

For the case when $\text{loc} = l_1$ (just an example for a location of the form l_i) and $\text{loc}' = l_u$, we can partially follow the procedure described for the first case. We need to consider that now $v_e = f(\delta) \in G$ because of the invariant of l_u , and that $\delta_n < \delta$ (otherwise, $f(\delta_n) \in G$). This means that in order to reach $s'_m = \langle l_u, v_e \rangle$ from the initial state $s_m = \langle l_1, u_e \rangle$ the system must first pass through locations $l_1, l_{12}, l_2, \dots, l_n$ and make a jump from l_n to \check{l}_n . When the valuation v_e is reached in \check{l}_n the system jumps to l_u by reaching the state $s'_m = \langle l_u, f_e(\delta) \rangle$. To conclude this case, we need to analyze the jumps among locations l_n, \check{l}_n and l_u in more detail. When the transition from l_n to \check{l}_n is taken, the clock t is reset and the invariant of \check{l}_n imposes that the system must jump to l_u after spending at most ε time units in this location. This means that in location \check{l}_n and by following the activity f_e for a time $0 < \varepsilon' \leq \varepsilon$, the valuation v_e will be reached (i. e. $f_e(\delta_n + \varepsilon') = f_e(\delta) = v_e$). Notice that, if the flow allows non-monotonic dynamics on the variables belonging to X , it could exist another time $\varepsilon' < \varepsilon'' \leq \varepsilon$ such that $f_e(\delta_n + \varepsilon'') = f_e(\delta) = v_e$. Consider first the case when this does not happen. It is easy to show that there exists a time step $s_M = \langle l, u \rangle \xrightarrow{\delta_n, f} \langle l, f(\delta_n + \varepsilon') \rangle$. Recalling that $f(\delta_n + \varepsilon') = v \in G$, then the must semantics is such that it constraints a jump from l to l' , by reaching the state $s'_M = \langle l_u, v \rangle$, and we can write that $v \in \text{CReach}(\mathcal{H}_M)$. Now consider the case when \mathcal{H}_m jumps to l_u after the time ε'' . This seems to be not allowed in the automaton \mathcal{H}_M . Indeed because of the must semantics, the jump happens exactly when the system, by following f , reaches a valuation satisfying G (i. e. at time ε'), and hence ε'' would not exist. But according to a fundamental property of LHA's (Alur, Henzinger, and Ho 1996), if the activity f_e leads to the valuation $f_e(\delta_n + \varepsilon'')$, then there always exists a linear activity f^* that does the same. As a consequence, even if \mathcal{H}_m jumps at time ε'' (and hence after having satisfied G for some time by then), the automaton \mathcal{H}_M is also able to reach the corresponding valuation by following a straight-line, i.e. by touching G only one time. Hence, we can write that $v \in \text{CReach}(\mathcal{H}_M)$.

Note that the case when $\text{loc} = l_1$ and $\text{loc}' = l'$ can be handled similarly to the previous one. Indeed, once entered location l_u , the system must immediately jump to l' (because of the invariant $t = 0$). The same thing happens in \mathcal{H}_M because of the must semantics.

The case when $\text{loc} = l_u$ can be accompanied only with $\text{loc}' = l'$ and can be easily derived from the case before. Finally, the case when $\text{loc} = \text{loc}' = l'$ is trivially valid by construction of \mathcal{H}_m .

To extend the result to general automata, it is enough to follow the same procedure described for the extension of Lemma 1. \square

Lemma 3. *For an affine hybrid automaton $\mathcal{H}_M = (Loc, X, Edg, Flow, Inv, Init)$ with must transitions featuring closed guards, there exists a hybrid automaton $\mathcal{H}_m = (Loc', X', Edg', Flow', Inv', Init')$ with may transitions and a location set $Loc_\varepsilon \subset Loc'$ such that*

$$CReach(\mathcal{H}_M) \subseteq Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X}$$

and the approximation can be made arbitrarily precise.

Proof. Lemma 1 already states that $CReach(\mathcal{H}_M) \subseteq Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X}$. Informally, to show that the approximation can be made arbitrarily precise, we need to identify those elements that belong to $Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X}$ but do not belong to $CReach(\mathcal{H}_M)$ (i.e. the set $D = Reach(\mathcal{H}_m) \Downarrow_{Loc' \setminus Loc_\varepsilon, X} \setminus CReach(\mathcal{H}_M)$). Then, we need to show that it is possible to systematically reduce the set D .

According to the proof of Lemma 2, the only valuations that could be in D are those on the form $f(\delta_n + \varepsilon'')$. Indeed, because the considered automaton \mathcal{H}_M belongs to the class of affine automata, we cannot use the above mentioned property to replace an activity f by a linear activity.

However, it is easy to argue that by choosing a smaller ε , we can arbitrarily reduce the cardinality of the set D . For example, consider the case when \mathcal{H}_m touches G at the time moment ε' and then at the time moment ε'' . By setting $\varepsilon < \varepsilon''$, we prevent the system touching G a second time and thus reduce the cardinality of the set D . \square

To prove Theorem 1, we apply Lemma 1, 2 and 3. To be more precise, we show the LHA case with Lemma 1 and Lemma 2. To prove the theorem for affine HA, we use Lemma 1 and 3.

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