

CALL FOR CONTRIBUTIONS

SVERTS 2003

SVERTS Workshop on SPECIFICATION and VALIDATION of UML MODELS for REAL TIME and EMBEDDED SYSTEMS

October 20, 2003, San Francisco
<http://www-verimag.imag.fr/EVENTS/2003/SVERTS/>

hold in conjunction with the
**6TH INTERNATIONAL CONFERENCE on the
UNIFIED MODELING LANGUAGE, UML 2003**

October 20-24, 2003, San Francisco
<http://www.umlconference.org/>

ORGANIZERS

Susanne Graf - Verimag, France
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Joseph Sifakis - Verimag, France

INVITED SPEAKER

Felice Balarin - Cadence Berkeley Labs, USA

IMPORTANT DATES

Submission deadline:
September 1, 2003 (**extended**)
Notification of acceptance:
September 10, 2003
Workshop date :
October 20, 2003

Today's applications have often strong constraints with respect to time related aspects. UML aims at providing an integrated modelling framework encompassing architecture descriptions and behaviour descriptions. A first step to the integration of time related characteristics into the modelling framework has been achieved by the "UML profile for schedulability, Time and Performance". It provides the basic concepts and a first attempt for a common syntax.

Nevertheless, in order to be able to exchange models and to build validation tools, it is important to have a common understanding of the semantics of the given notations. Other important issues in the domain of real-time is methodology and modeling paradigms allowing to break down the complexity, and tools which are able to verify well designed systems. This workshop should bring together participants from academia and industry to discuss different time related issues in the context of modeling and design of real-time systems. The workshop aims to discuss the needs and possible solutions for handling time related issues which should help to define a work program in this field.

TOPICS: The workshop topics include

- Modeling hard and soft RT using UML
- How to specify real-time requirements and characteristics in UML
- How to enhance UML to capture real time in a convenient manner
- Declarative versus operational real-time specifications
- Integration of different execution and communication modes
- Semantic aspects of real-time in UML
- Formal semantics of basic and derived concepts
- Interpretations of annotations
- Methods and tools for the validation of RT systems and components
- Ensure consistency of timing constraints throughout the system
- Validation of time related properties
- Validation of functional properties of time dependent systems
- Managing RT-component evolution throughout the development process

WORKSHOP FORMAT

This full-day workshop will consist of an invited presentation, presentations of accepted contributions and in depth discussion of previously identified subjects emerging from the submissions. A summary of the discussion will be made available after the workshop.

SUBMISSION & PUBLICATION

To contribute, please send a position paper or a technical paper to
Susanne.Graf@imag.fr or Ileana.Ober@imag.fr via e-mail. Position papers should not exceed 5 pages, and technical papers 20 pages. Preferably, submissions should be in postscript or pdf format.

Accepted submissions will be placed on the Workshop web site. Additionally, a special section in the Journal on Tools for Technology Transfer (STTT) will be published based on a selection of workshop contributions (consisting of both long papers and position papers).



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