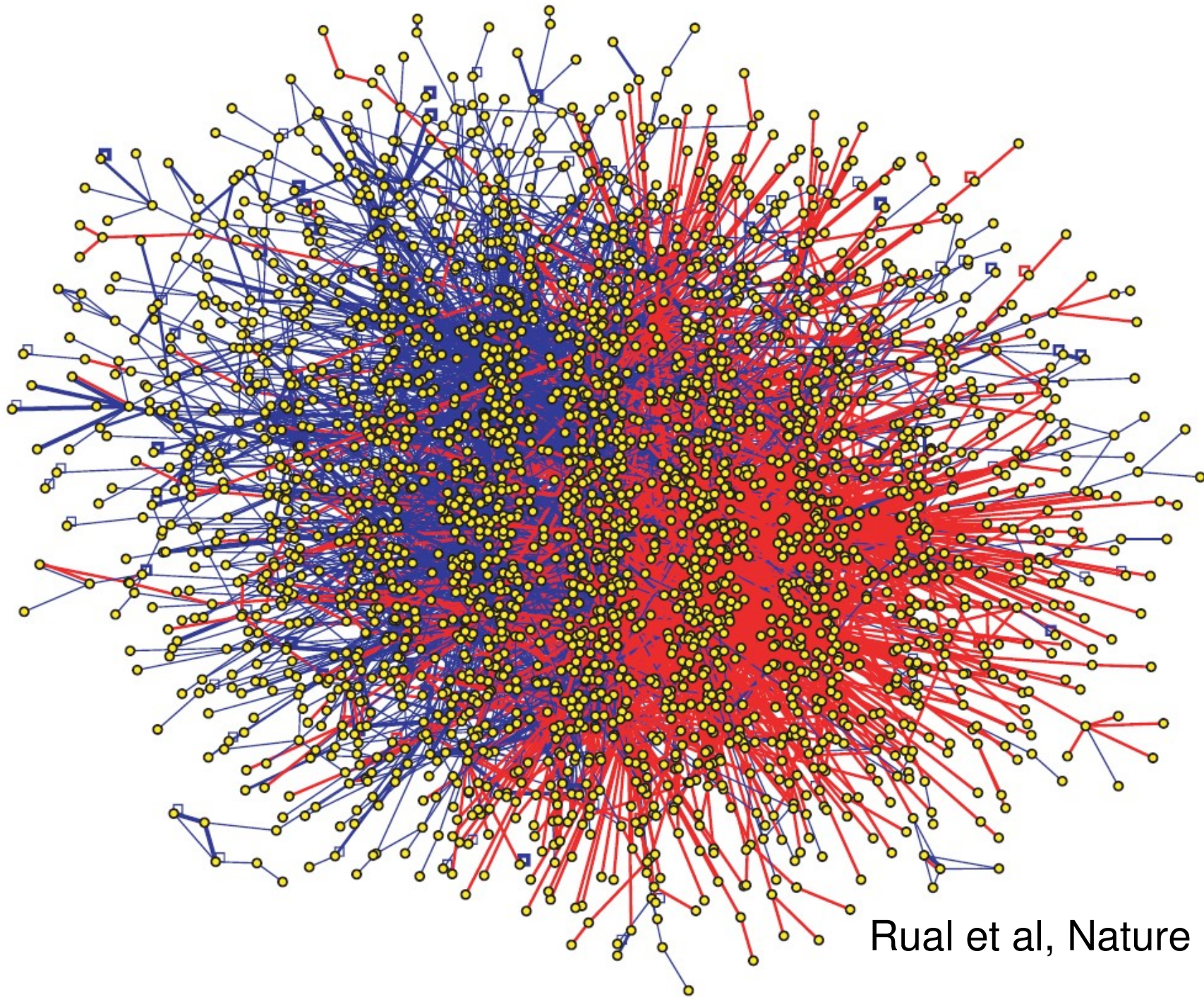


Smart-pooling for interactome mapping

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Rual et al, Nature 2005

CCSB-HI1

Assay: yeast two-hybrid (Y2H)

Space: 8100x8100

2800 interactions

125 retested by co-AP: ~80% success

-> few (technical) false positives, but many false negatives

Protocol:

- one bait against mini-pools of 188 preys, 96-well format
- identification by sequencing
- pairwise retests

Smart-pooling

Y2H and many other HT experiments:

- ◆ basic **yes-or-no test** to a large collection of “objects”
- ◆ **low-frequency** positives
- ◆ **experimental noise**

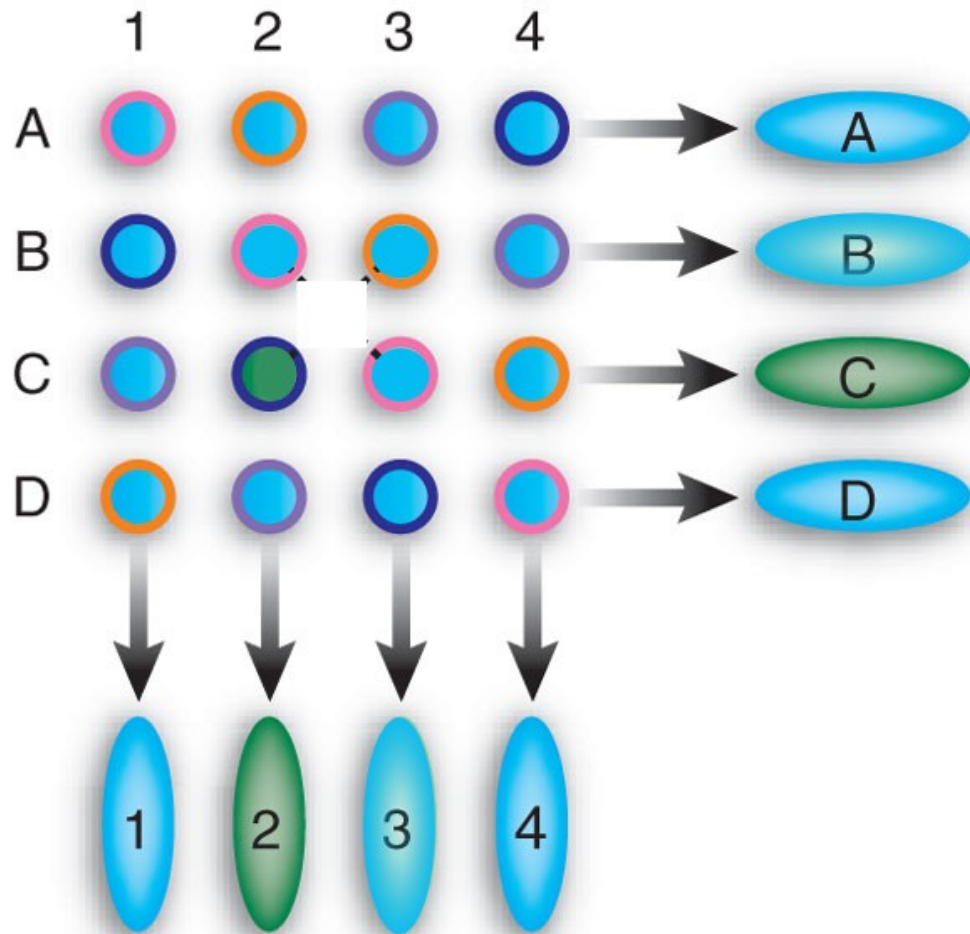
Smart-pooling: increase **efficiency, accuracy** and **coverage**, provided that

- ◆ objects individually available (eg ORFeome)
- ◆ basic assay works on pools (logical OR)
- ◆ Cherry-picking robot...

Method:

- ◆ **small number of redundant** pools
- ◆ **direct identification** (eg no sequencing in Y2H)
- ◆ deal with **false positives & negatives**

Example: rows-and-columns design

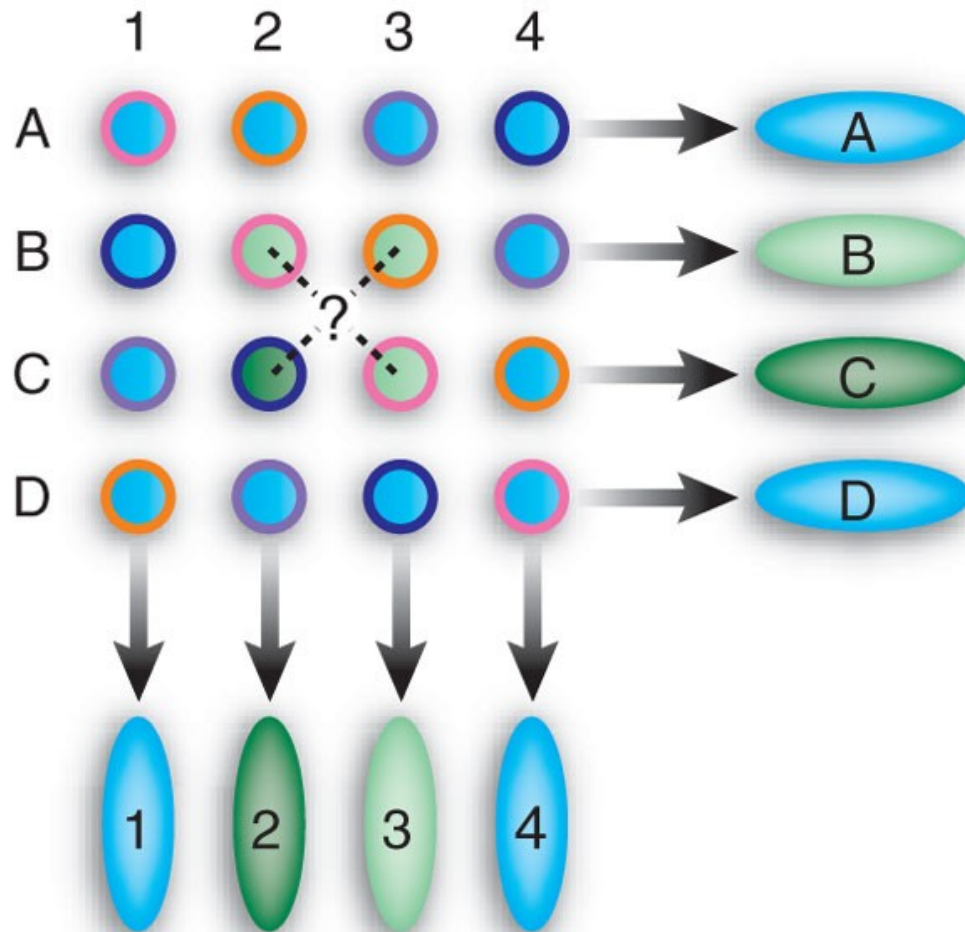


16 probes (A1-D4)

one pool per row (A-D) & column (1-4)

If **C** and **2** positive, then C2 is the only positive probe.

Example: rows-and-columns design



16 probes (A1-D4)

one pool per row (A-D) & column (1-4)

If **C and 2 positive**, then C2 is the only positive probe.

But if **B and 3 also positive**, the two solutions (B2 and C3) or (B3 and C2) cannot be distinguished.

Resolved by adding 4 'diagonal' pools.
Still, not a great design!

(from: Thierry-Mieg N. Pooling in systems biology becomes smart.

Nat Methods. 2006 Mar;3(3):161-2.)

The pooling problem

- ◆ Pooling problem (Combinatorial Group Testing problem) (n,t,E) :
 - ◆ \mathcal{A}_n a set of Boolean variables ($n \approx 100-10^4$)
 - ◆ $t = \text{max number of positives}$ ($\approx 1-10$)
 - ◆ $E = \text{max number of errors}$ ($\approx 1-40\%$ of tests)

Pool: subset of \mathcal{A}_n , value=OR

Goal: build a set of v pools

- ▶ v as small as possible
- ▶ guarantee correction of errors & identification of positives

Matrix representation

$v \times n$ Boolean matrix: $M(i,j)$ true \Leftrightarrow pool i contains variable j

Example: $n=9$, $\mathcal{A}_9 = \{0, 1, \dots, 8\}$:

1	0	0	1	0	0	1	0	0
0	1	0	0	1	0	0	1	0
0	0	1	0	0	1	0	0	1

pools

$\{0, 3, 6\}$

$\{1, 4, 7\}$

$\{2, 5, 8\}$

“layer” = partition of \mathcal{A}_n

Shifted Transversal Design: idea

“Transversal” construction: layers

“Shift” variables from layer to layer

- ▶ Limit co-occurrence of variables
- ▶ Constant-sized intersections between pools

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$STD(n;q;k)$: n variables, q prime, $q < n$, k number of layers ($k \leq q+1$)

- ▶ First q layers: symmetric construction, q pools of size n/q or $1+n/q$
- ▶ If $k=q+1$: additional singular layer, up to q pools of heterogeneous sizes

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Let:

- ▶ σ_q circular permutation on $\{0,1\}^q$: σ_q

- ▶ $\Gamma(q,n) = \min\{\gamma \mid q^{\gamma+1} \geq n\}$

$$\sigma_q \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_q \end{bmatrix} = \begin{bmatrix} x_q \\ x_1 \\ \vdots \\ x_{q-1} \end{bmatrix}$$

STD construction

$\forall j \in \{0, \dots, q\}$: M_j $q \times n$ Boolean matrix, representing layer $L(j)$

columns $C_{j,0}, \dots, C_{j,n-1}$:

$$C_{0,0} = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \text{ and } \forall i \in \{0, \dots, n\} \quad C_{j,i} = \sigma_q^{s(i,j)}(C_{0,0}) \text{ where:}$$

- if $j < q$: $s(i, j) = \sum_{c=0}^{\Gamma} j^c \left\lfloor \frac{i}{q^c} \right\rfloor$
- If $j = q$ (singular layer): $s(i, q) = \left\lfloor \frac{i}{q^{\Gamma}} \right\rfloor$

For $k \in \{1, \dots, q+1\}$, $\text{STD}(n; q; k) = L(0) \cup \dots \cup L(k-1)$

STD example: $n=9$, $q=3$

$$M_0 = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$$L(0) = \{\{0,3,6\}, \{1,4,7\}, \{2,5,8\}\}$$

$$M_1 = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \end{bmatrix}$$

$$L(1) = \{\{0,5,7\}, \{1,3,8\}, \{2,4,6\}\}$$

$$M_2 = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$L(2) = \{\{0,4,8\}, \{1,5,6\}, \{2,3,7\}\}$$

$$M_3 = \begin{bmatrix} 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix}$$

$$L(3) = \{\{0,1,2\}, \{3,4,5\}, \{6,7,8\}\}$$

$$\text{STD}(n=9; q=3; k=2) = L(0) \cup L(1)$$

STD Properties

- Theorem: number of pools that contain any 2 variables is at most $\Gamma(q,n)$
- Proof: layers j = roots of non-zero polynomial on $GF(q)$ of degree at most Γ

- Example: $n=9, q=3$

$$L(0) = \{\{0,3,6\}, \{1,4,7\}, \{2,5,8\}\}$$

$$L(1) = \{\{0,5,7\}, \{1,3,8\}, \{2,4,6\}\}$$

$$L(2) = \{\{0,4,8\}, \{1,5,6\}, \{2,3,7\}\}$$

$$L(3) = \{\{0,1,2\}, \{3,4,5\}, \{6,7,8\}\}$$

0 appears exactly once ($\Gamma=1$) with each other variable.

A solution to the pooling problem

- **Corollary:** If there are **at most t positive variables** in \mathcal{A}_n and **at most E false positive and E false negative observations:** $\text{STD}(n;q;k)$ is a solution, when choosing q prime such that $t \cdot \Gamma(q,n) + 2 \cdot E \leq q$, and $k = t \cdot \Gamma + 2 \cdot E + 1$
- **Constructive proof:** exhibit a simple algorithm that works
Algorithm relies on knowledge of E

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- **Constructive proof:** exhibit a simple algorithm that works
Algorithm relies on knowledge of E
 - ▶ **STD is sound**
 - ▶ **Allows to compare with other published designs: favorable (on numerical examples)**

Even redistribution of variables

Theorem: Let $m \leq k \leq q$ and consider $\{P_1, \dots, P_m\} \subset \text{STD}(n; q; k)$, each belonging to a different layer. Then:

$$\lambda_m \leq \left| \bigcap_{h=1}^m P_h \right| \leq \lambda_m + 1, \text{ where } \lambda_m = \sum_{c=m}^{\Gamma} \left(\left\lfloor \frac{n-1}{q^c} \right\rfloor \% q \right) q^{c-m}$$

Notes:

- λ_m depends only on m , not on the choice of the pools P_1, \dots, P_m
→ every pool, and every intersection between 2 or more pools, is redistributed evenly in each remaining layer
- $L(q)$ does not work ($k \leq q$)

Using STD

- In practice: tolerate a few ambiguous variables → many fewer pools
Example: $n=10000$, $t=5$, error-rate 1%
 - ▶ guarantee requires 483 pools
 - ▶ when tolerating up to 10 ambiguous variables, 143 pools prove sufficient
- Given $(n,t,E\text{-rates})$ and “ambiguity tolerance”, find optimal parameter values by simulation
- Difficulty: “decode” observed pool values

Interpreting smart-pooling results

Decoding an observation: a combinatorial optimization problem

Difficult for general solvers (eg integer linear programming)

▶ Interpool: an algorithm to solve it

- Branch-and-bound
- Exact
- Fast (usually)
- GNU GPL

Manuscript under review

Validation

- Pilot project: 100 baits x 940 preys

Varied subspace of CCSB-HI1: many interactions, hubs, auto-activators...

Choosing the design: simulations with interpool

STD(940;13;13), 10% FPR

Positives	FNR	TPs missed	Retests	Simulations	Time
2	10%	0	2.26	10000	1m
	20%	0	2.26		1m
	30%	1.2%	2.27		4m
3	10%	0	3.57	10000	4m
	20%	0.4%	3.58		33m
	30%	3.4%	3.60		2h
4	10%	0	5.06	10000	32m
	20%	1.0%	5.11	10000	10h39m
	30%	6.2%	5.26	7500	2d11h
5	10%	0.1%	6.71	10000	4h
	20%	1.7%	6.94	1000	12h47m
	30%	12.9%	7.88	300	3d10h

TPs missed and Retests: upper bounds of the 95% confidence intervals

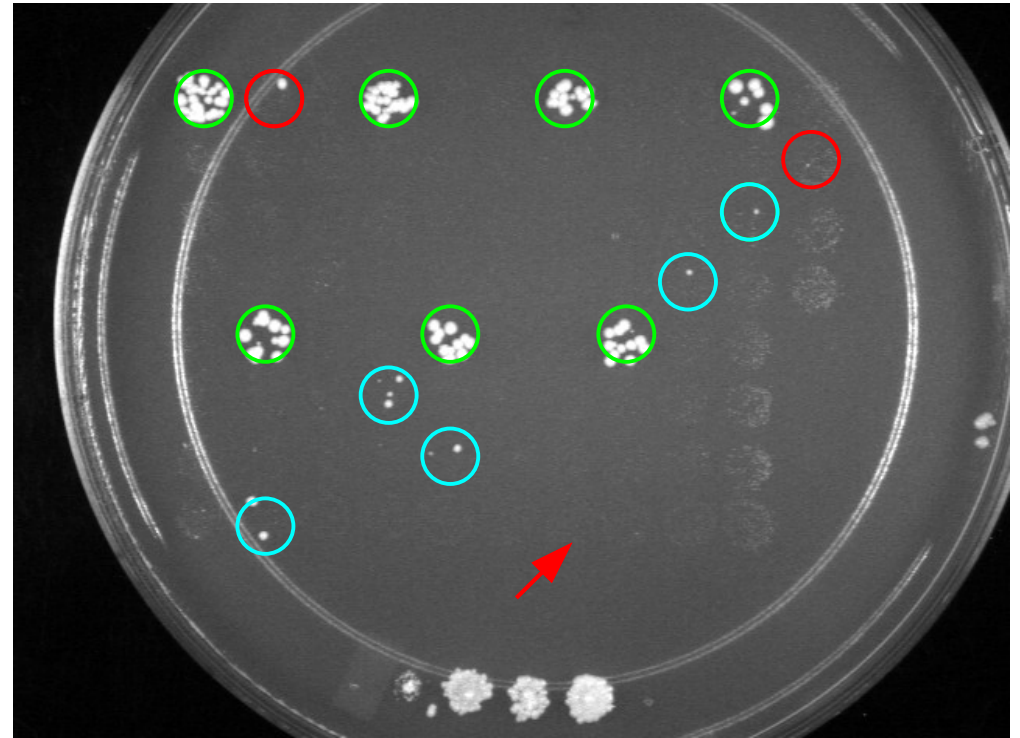
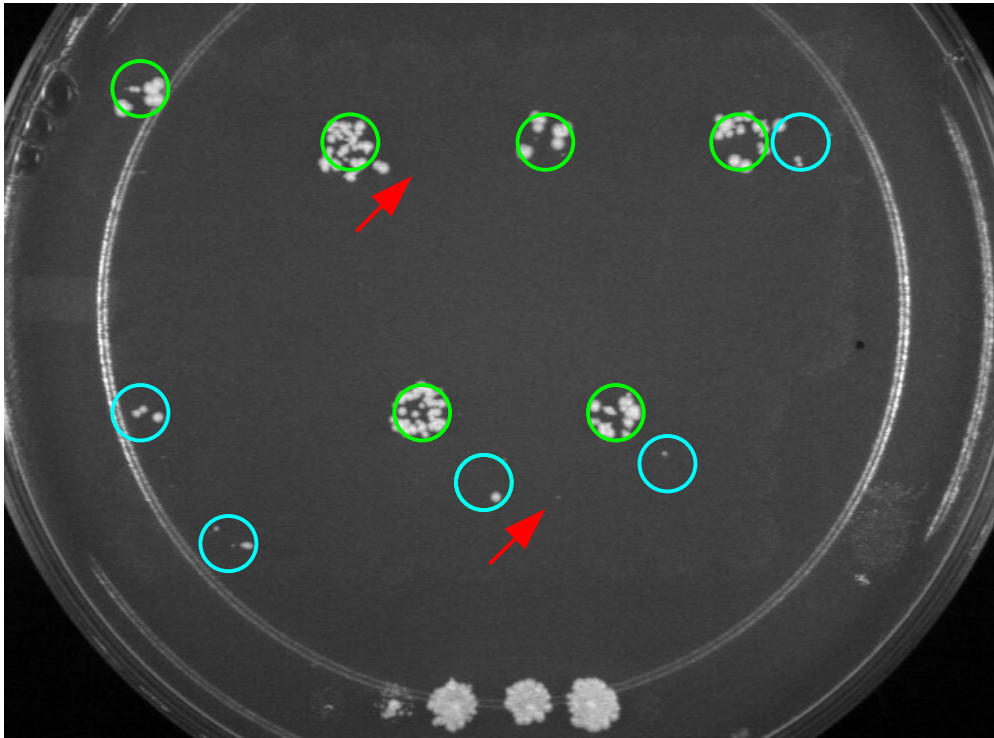
Validation

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Varied subspace of CCSB-HI1: many interactions, hubs, auto-activators...

- Smart-pooled the 940 preys according to $STD(940;13;13)$
 - ▶ 169 pools, 73 preys in each pool
 - ▶ each prey is in 13 pools
 - ▶ at most 2 pools contain any pair
 - 3 pools for identification, 10 pools for errors and multiple positives
- Screened each bait against the 169 pools, scored positive pools
- Decoded the patterns of positive pools (interpool) -> putative positives
- Pairwise retests

Example with one bait



Circles: spots scored positive.

Decoding finds:

- 2 interactors: green (no FNs), and blue (3 FNs = red arrows)
- 2 FPs (red circles)

Results

- Identified 65 putative interactions
- Retest: 60 passed, 3 failed, 2 unconfirmed (auto-activation in the retest)
→ **Specificity between 92% and 95%**

Results

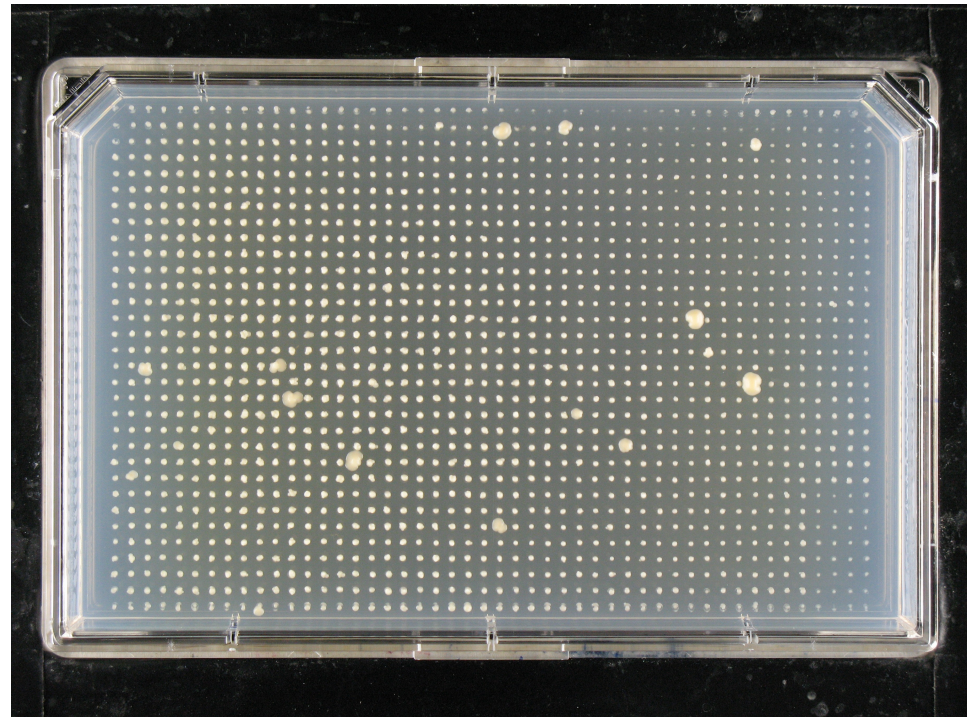
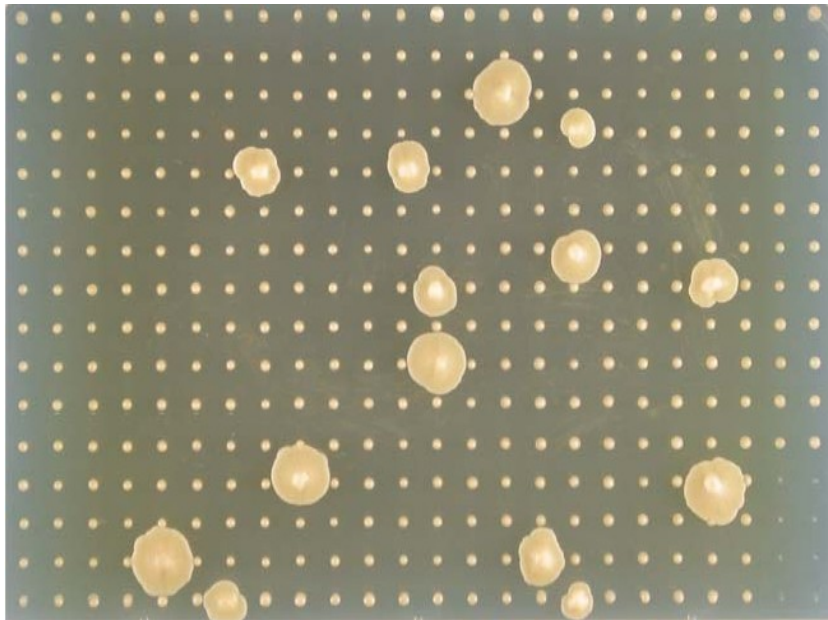
- Identified 65 putative interactions
 - Retest: 60 passed, 3 failed, 2 unconfirmed (auto-activation in the retest)
→ **Specificity between 92% and 95%**
 - 60 confirmed = 36 CCSB-HI1 + 24 novel
 - ▶ **Recall of CCSB-HI1 data:** the 36 represent 73% of CCSB-HI1, or 84% when excluding the two hardest baits (strong hub, auto-activator)
 - ▶ **Sensitivity vs CCSB-HI1:** Difficult because subspace strongly biased
- Low estimate: **172% higher sensitivity**
- High estimate: **325% higher sensitivity**

Summary

- ▶ **STD** (the Shifted Transversal Design) is a **flexible and efficient family of pooling designs**. On paper and in silico, STD performs very well.
- ▶ **Interpool** is a **fast exact decoding algorithm**. Useful both for choosing a design (simulations) and for interpreting experimental results. Open source.
- ▶ **Smart-pooling really works** for HT-Y2H: it is efficient, sensitive and specific.

Current work: scaling up to the complete *C. elegans* ORFeome, using denser formats (384 and 1536)

Takes advantage of STD symmetries: build micro-pools, then combine at will



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Thierry-Mieg N. A new pooling strategy for high-throughput screening: the Shifted Transversal Design. BMC Bioinformatics 2006, 7:28.

Thierry-Mieg N. Pooling in systems biology becomes smart. Nat Methods. 2006; 3(3):161-2.