Neighbourhood problems in wireless communications

Seminar DCS

Col de Porte

9-10 June 2008

Day 1 : Monday 9 June 2008

- 9h-9h30 : Welcome
- 9h30-10h30 : Thanh-Hung NGUYEN,
 - Compositional verification for component-based systems and application
- 10h30-11h30 : Simon BLIUDZE,
 - A notion of expressiveness for component-based systems
- 11h30-12h30 : Laurent MOUNIER, Modelling and analysis of WSNs
- 12h30-14h : Lunch
- 14h-15h : Sylvain BOULME, Verification modulaire d'invariants
- 15h-16h : Radu IOSIF,

What else is decidable about integer arrays?

- 16h-20h : Walk in the Chartreuse or Roumanie-France at 18h
- 20h : Diner

Day 2 : Tuesday 10 June 2008

- 9h-10h : Yassine LAKHNECH,
 - Towards a proof theory for cryptographic systems
- 10h-11h : Pascal LAFOURCADE, Neighbourhood problems in wireless communication
- 11h-11h30 : Pause
- 11h30-12h30 : Jean-Franois MONIN, F91 en Coq
- 12h30-14h : Lunch
- 14h-15h : Florent GARNIER,

Terminaison en temps moyen fini de systmes de régles probabilistes

- 15h-15h30 : Jacques COMBAZ,
 - A stochastic approach for fine grain QoS control
- 15h30-16h : Mohamad JABER,

Using neural networks for quality management

• 16h-17h : Discussion

Neighbourhood problems in wireless communications

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Neighbourhood problems in wireless communications Introduction

Wireless Everywhere









Recently

Recently

Due to a security flaw in a Debian package.

Might compromise the authentification mechanism of the system

Mechanisms for Authentication

- Something that you know E.g. a PIN or a password
- Something that you have E.g. a smart-card



- Something that you are Biometric characteristics like voice, fingerprints, eyes, ...
- Where you are locatedE.g. in a secure building

Strong authentication combines multiple factors: E.g., Smart-Card + PIN

Authentication Problem: Wormhole Attack



MIG-in-the-Middle Attack [Ross Anderson]



Neighbourhood problems in wireless communications Introduction

Vehicular Communicationn (Vanets)



Differents Authentication Notions due to Wireless

- Entity Origin Authentication: Sure to communicate with the good person (Usual achieved by Cryptographic Protocols)
- Message Origin Authentication: Sure the message has been generated by somebody (Signature)
- **Signal Origin Authentication**: Sure the signal has been forged by somebody

Neighbourhood problems in wireless communications Introduction

Signal Origin Authentication = Neighbourhood



Guaranting that signal has been send by who is supposed to emit it.

Neighbourhood Discovery Protocol [Brands, Chaum'83]



Example: Radio Finger Printing [Capkun and al.'07]

Each Radio Device has is own Finger Printing







Using this physical properties \Rightarrow Signal Origin Authentication.

Neighbourhood problems in wireless communications Introduction

Outline



2 Formal Analysis of Signal Origin Authentication

3 Conclusion

Outline

1 Introduction

2 Formal Analysis of Signal Origin Authentication

3 Conclusion

Our Goal

- 1 Nodes Characteristics
- **2** Communication Model
- **3** Formal definiton of neighbourhood
- Intruder Model
- **G** Example: Finger Printing

Nodes Characteristics

- Signal (IF, Wave, ...)
- Range
- Power
- Antenna
- Transmiter
- Receiver
- (D)Encryption mechanisms



Communication Model (Shannon)



Intruder

Two Layers

- Abstract Layer
- Physical Layer

Abstact Layer



Abstact Layer: Needham-Schroeder Example

$$\begin{array}{lll} A \rightarrow B: & \{N_A.A\}_{K_B} \\ B \rightarrow A: & \{N_A.N_B\}_{K_A} \\ A \rightarrow B: & \{N_B\}_{K_B} \end{array}$$

Physical Layer



Events

- $send_{\phi}(T_A, P_{T_A}, m)$
- $send_{\alpha}(A,m)$
- $recv_{\phi}(R_A, P_{R_A}, m)$
- $recv_{\alpha}(A,m)$

Communication Rules on Needham-Schroeder Example

$$\begin{array}{ll} A \rightarrow B: & \{N_A.A\}_{K_B} \\ B \rightarrow A: & \{N_A.N_B\}_{K_A} \\ A \rightarrow B: & \{N_B\}_{K_B} \end{array}$$

$$(P_0)$$
 $\frac{tr \in S}{\langle \rangle \in S}$ (P_1) $\frac{tr \in S}{tr.send_{\alpha}(A, \{N_A.A\}_{K_B}) \in S}$

$$(P_2)\frac{tr \in S \quad recv_{\alpha}(B, \{N_A.A\}_{K_B}) \in tr}{tr.send_{\alpha}(B, \{N_A.N_B\}_{K_A}) \in S}$$
$$tr \in S \quad send_{\alpha}(A, \{N_A.N_B\}_{K_A}) \in tr$$
$$(P_3)\frac{recv_{\alpha}(A, \{N_A.N_B\}_{K_A}) \in tr}{tr.send_{\alpha}(A, \{N_B\}_{K_B}) \in S}$$

Physical Rules

$$(Phy)\frac{tr \in S \qquad send_{\phi}(T_A, P_{T_A}, m) \in tr \qquad (T_A, R_B) \in \mathcal{N}}{tr.recv_{\phi}(R_B, P_{R_B}(P_{T_A}), m) \in S}$$

Connecting Rules

$$(Con_0)\frac{tr \in S \quad send_{\alpha}(A,m) \in tr}{tr.send_{\phi}(T_A, P_{T_A}, m) \in S}$$
$$(Con_1)\frac{tr \in S \quad recv_{\phi}(R_A, P_{R_A}, m) \in tr}{tr.recv_{\alpha}(A,m) \in S}$$

There exists a rule that inserts a flag $END(R_A, T_B)$ into a trace, indicating that the protocol has been successfully executed between the corresponding nodes A and B.

Rules for Intruder Capabilites

- $IK(<>) = IK_0$
- $IK(recv_{\alpha}(X,m).tr) = \{m\} \cup IK(tr)$
- $IK(send_{\phi}(T_A, P_{T_A}, m).tr) = IK(tr)$
- $IK(recv_{\phi}(R_A, P_{R_A}, m).tr) = IK(tr)$
- $IK(send_{\alpha}(A, m).tr) = IK(tr)$

Dolev-Yao intruder (Encryption, decryption, pairing, projections)

$$(insert)\frac{tr \in S \qquad m \in \widehat{IK(tr)}}{tr.send_{\alpha}(I,m) \in S}$$

Intruder is the neihgbour of all honest nodes.

 $\forall X, (I, X) \in \mathcal{N}, (X, I) \in \mathcal{N}$

Notations

Definfition

Let \mathcal{P} be a set of rules describing a protocol, \mathcal{N} the direct communication relationand \mathcal{I} the set of rules defining the intruder. $\mathcal{S}_{ind}(\mathcal{N}, \mathcal{I}, \mathcal{P})$ is the set of all possible traces.

We denote by tr(i) the (i + 1)th event of a trace tr.

Example

Let $tr = send_{\alpha}(A, m_1).send_{\phi}(T_A, P_{T_A}, m_2)$, then |tr| = 2, $tr(0) = send_{\alpha}(A, m_1)$ and $tr(1) = send_{\phi}(T_A, P_{T_A}, m_2)$.

Neighbourhood = Signal Origin Authentication

Definfition

A node A is neighbour to node B if there exists a **direct** communication from B to A.

- No Symetric
- No replay, relay
- No adversary between



Formal Signal Origin Authentication

Definition

Let T_A be a transmitter, R_B a receiver and S a set of traces. R_B has a signal orgin authentication of T_A in S, denoted by $Ng(T_A, R_B, S)$ iff there exists a trace $tr \in S$, a fresh message m with respect to tr, and indices i and j, with $0 \le i < j < |tr|$, such that

$$1 tr(i) = send_{\phi}(T_A, P_{T_A}, m),$$

- 2 $tr(j) = recv_{\phi}(R_B, P_{R_B}, m)$, and
- (3) for all k, i < k < j, there does not exist a $C \neq A$ such that $tr(k) = send_{\phi}(T_C, P_{T_C}, m)$.

Signal Origin Authentication

Definition

The protocol \mathcal{P} is said to correctly verify signal origin authentication if and only if for all pairs of participating nodes Aand B the following is true: $\exists tr \in \mathcal{S}_{ind}(\mathcal{N}, \mathcal{I}, \mathcal{P})$:

 $END(R_A, T_B) \in tr \Rightarrow Ng(T_B, R_A, \mathcal{S}_{ind}(\mathcal{N}, \mathcal{I}, \mathcal{P})).$

Example: Finger Printing

$$(P_0) \frac{\langle P_0 \rangle}{\langle \rangle \in S}$$

$$(P_1) \frac{t \in S}{t.send_{\alpha}(A,m) \in S}$$

$$tr \in S$$

$$(END) \frac{recv_{\phi}(R_B, P_{R_B}(P_{T_A}), m) \in tr}{tr.END(R_B, T_A) \in S}$$

Neighbourhood problems in wireless communications Conclusion

Outline

1 Introduction

Pormal Analysis of Signal Origin Authentication





- Nodes Characteristics
- Communication Model
- Formal definiton of neighbourhood
- Intruder Model
- Example: Finger Printing

Challenges

- Refinement of Intruder Capabilities
- Refinement of Nodes properties
- New Modeling for Communication (Broadcast, range ,...)
- Time Modeling (location)
- Mobility of the nodes

Example using Time: Authenticated Ranging Protocol



A concludes B is his neighbor

Neighbourhood problems in wireless communications Conclusion

Time Propagation



Time-based Neighbourhood Property

Definition

Let T_A be a transmitter, R_B be a receiver, and S a set of traces. R_B is a neighbor of T_A at $t^E_{R_B}$ in S, denoted $Ng^t(T_A,R_B,t^E_{R_B},S)$, if and only if there exists a trace $tr \in S$, a fresh ("unpredictable") message m in the trace tr, event indices i, j, where $0 \leq i < j < |tr|$, $t^E_{T_A}$ such that:

•
$$tr(i) = send_{\phi}(T_A, t_{T_A}^S, t_{T_A}^E, P_{T_A}, m),$$

2
$$tr(j) = recv_{\phi}(R_B, t_{R_B}^S, t_{R_B}^E, P_{R_B}, m)$$
, and

3 for all
$$k$$
, where $i < k < j$, and for all T_C , $t_{T_C}^E$, and $t_{T_C}^S$, with $C \neq A$, there does not exist $tr(k) = send_{\phi}(T_C, t_{T_C}^S, t_{T_C}^E, P_C, m).$

Time-based Neighbourhood Property

Definition

A protocol given by the rule set \mathcal{P} verifies the neighborhood property that A concludes that B is his neighbor at time $t_{R_A}^E$ if and only if $\exists tr \in S(\mathcal{N}^t, I, \mathcal{P})$,

 $End(R_A, T_B, t^E_{R_A}) \in tr \Rightarrow Ng^t(T_B, R_A, t^E_{R_A}, S(\mathcal{N}^t, I, \mathcal{P}))$

Neighbourhood problems in wireless communications Conclusion

Thank you for your attention.

Questions ?