



# D-FINDER: A TOOL FOR COMPOSITIONAL DEADLOCK DETECTION AND VERIFICATION<sup>1</sup>

DCS Day - Autrans, France

Saddek Bensalem, Marius Bozga, **Thanh-Hung Nguyen**, Joseph Sifakis

Verimag Laboratory - UJF/CNRS

26 March 2008

---

<sup>1</sup>CAV 2009 - Grenoble, France

## Outline

- 1 Motivation
- 2 Compositional verification method
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work

## Verification for concurrent systems

$$B_1 \parallel B_2 \models P ?$$

- monolithic verification is hard due to state explosion
- reduced by compositional verification. For example:

$$\frac{B_1 \models \Phi_1, B_2 \models \Phi_2, C(\Phi_1, \Phi_2, P)}{B_1 \parallel B_2 \models P}$$

## Compositional verification approaches

### Assume-guarantee

$$\frac{\langle true \rangle B_1 \langle A \rangle \quad \langle A \rangle B_2 \langle P \rangle}{\langle true \rangle B_1 \parallel B_2 \langle P \rangle}$$

difficulties [Cobleigh et al., 2008]:

- finding adequate assumptions
- decomposition into sub-systems in case of many components

### Invariant basic rule

$$\frac{init \Rightarrow P \quad P\{\tau\}P \quad \forall \tau \in S}{S \models \Box P}$$

difficulty: **P is an invariant but not inductive**

## Compositional verification approaches

## Invariant general rule

$$\frac{\begin{array}{l} \text{init} \Rightarrow Q \\ Q\{\tau\}Q \quad \forall \tau \in S \\ Q \Rightarrow P \end{array}}{S \models \Box P}$$

difficulty: how to compute  $Q$ ?

## An instance of invariant rule

$$\frac{\text{Reach}(S) \Rightarrow P}{S \models \Box P}$$

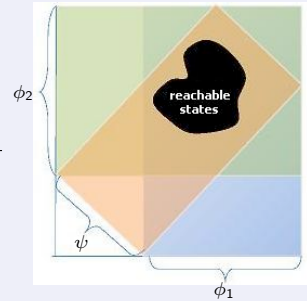
difficulty: computing a set of reachable states  $\text{Reach}(S)$

## D-Finder approach to compositional verification

$$\frac{\text{Reach}(S) \subseteq \text{Reach}_{App}(S) \quad \text{Reach}_{App}(S) \Rightarrow P}{S \models \Box P}$$

Our approach for compositional verification of safety properties (invariants) is based on the following rule:

$$\frac{B_1 \models \Box \Phi_1, B_2 \models \Box \Phi_2, \Psi, \Phi_1 \wedge \Phi_2 \wedge \Psi \Rightarrow P}{B_1 \parallel B_2 \models \Box P}$$



## Outline

- 1 Motivation
- 2 Compositional verification method**
  - Component invariants
  - Interaction invariants
  - Abstraction
  - Checking Invariant Properties and Deadlock-Freedom
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work

## The Method: The main Idea

### The Method

Compositional verification rule

$$\frac{B_1 \models \Box \Phi_1, B_2 \models \Box \Phi_2, \Psi, \Phi_1 \wedge \Phi_2 \wedge \Psi \Rightarrow P}{\gamma(B_1, B_2) \models \Box P}$$

- $\Phi_i$  is the component invariant of  $B_i$
- $\Psi$  is an interaction invariant computed from  $\Phi_i$  and  $\gamma(B_1, B_2)$
- $\Phi_1 \wedge \Phi_2 \wedge \Psi$  is an over-approximation of reachable states of system



## Outline

- 1 Motivation
- 2 **Compositional verification method**
  - Component invariants
  - Interaction invariants
  - Abstraction
  - Checking Invariant Properties and Deadlock-Freedom
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work

## Automatic Generation Of Component Invariants

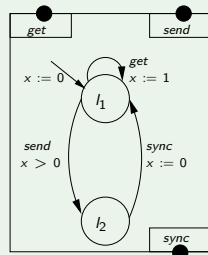
$$\frac{B_1 \models \Box \Phi_1, B_2 \models \Box \Phi_2, \Psi, \Phi_1 \wedge \Phi_2 \wedge \Psi \Rightarrow P}{\gamma(B_1, B_2) \models \Box P}$$

### Component Invariants

- are over-approximations of the set of reachable states of atomic components
- are computed by using forward propagation [Bensalem et al., 1996]
- $\phi^0 = true$   $\phi^{i+1} = init \vee post(\phi^i)$

## Automatic Generation Of Component Invariants

## Example



$$\Phi = (at\_l_1 \wedge \Phi_{l_1}) \vee (at\_l_2 \wedge \Phi_{l_2})$$

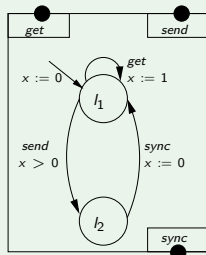
$$\Phi_{l_1} = (x = 0) \vee (x = 1)$$

$$\Phi_{l_2} = (x > 0)$$

$$\Phi = (at\_l_1 \wedge (x = 1 \vee x = 0)) \vee (at\_l_2 \wedge x > 0)$$

## Automatic Generation Of Component Invariants

## Example



$$\Phi = (at\_l_1 \wedge \Phi_{l_1}) \vee (at\_l_2 \wedge \Phi_{l_2})$$

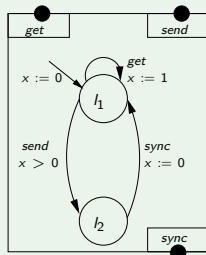
$$\Phi_{l_1} = (x = 0) \vee (x = 1)$$

$$\Phi_{l_2} = (x > 0)$$

$$\Phi = (at\_l_1 \wedge (x = 1 \vee x = 0)) \vee (at\_l_2 \wedge x > 0)$$

## Automatic Generation Of Component Invariants

## Example



$$\Phi = (at\_l1 \wedge \Phi_{l1}) \vee (at\_l2 \wedge \Phi_{l2})$$

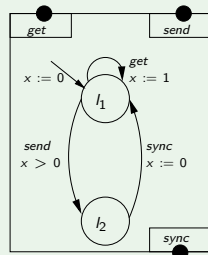
$$\Phi_{l1} = (x = 0) \vee (x = 1)$$

$$\Phi_{l2} = (x > 0)$$

$$\Phi = (at\_l1 \wedge (x = 1 \vee x = 0)) \vee (at\_l2 \wedge x > 0)$$

## Automatic Generation Of Component Invariants

## Example



$$\Phi = (at\_l1 \wedge \Phi_{l1}) \vee (at\_l2 \wedge \Phi_{l2})$$

$$\Phi_{l1} = (x = 0) \vee (x = 1)$$

$$\Phi_{l2} = (x > 0)$$

$$\Phi = (at\_l1 \wedge (x = 1 \vee x = 0)) \vee (at\_l2 \wedge x > 0)$$

## Outline

- 1 Motivation
- 2 **Compositional verification method**
  - Component invariants
  - **Interaction invariants**
  - Abstraction
  - Checking Invariant Properties and Deadlock-Freedom
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work

## Automatic Generation Of Interaction Invariants

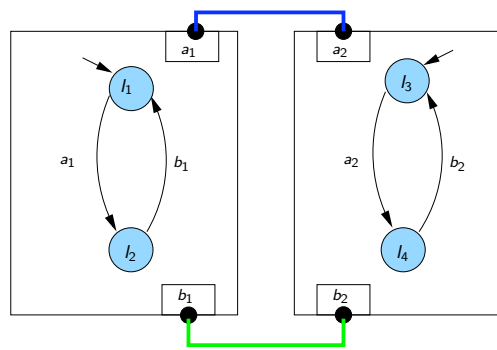
$$\frac{B_1 \models \Box\Phi_1, B_2 \models \Box\Phi_2, \Psi, \Phi_1 \wedge \Phi_2 \wedge \Psi \Rightarrow P}{\gamma(B_1, B_2) \models \Box P}$$

### Interaction Invariants

- characterize constraints on the global state space induced by synchronizations between components.
- are based on the notion of traps in Petri net.

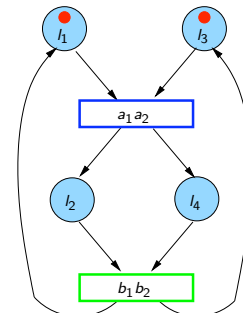


## Computing interaction invariants of systems without data



$$\Psi_1 = at\_l_1 \vee at\_l_4$$

$$\Psi_2 = at\_l_2 \vee at\_l_3$$



$$T_1 = \{l_1, l_4\}$$

$$T_2 = \{l_2, l_3\}$$

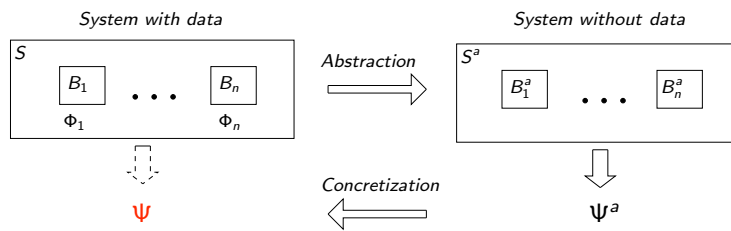
### Interaction invariant

A trap initially containing a token corresponds to an interaction invariant

## Outline

- 1 Motivation
- 2 **Compositional verification method**
  - Component invariants
  - Interaction invariants
  - **Abstraction**
  - Checking Invariant Properties and Deadlock-Freedom
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work

## Computing Interaction Invariants of systems with data



### Main Idea

Given  $\gamma(B_1, \dots, B_n)$  and a set of component invariants  $\Phi_1 \dots \Phi_n$ :

- ① Compute an abstract component (without data)  $B_i^a$  from  $B_i$  and  $\Phi_i$
- ② Compute interaction invariants  $\Psi^a$  for abstract system  $\gamma(B_1^a, \dots, B_n^a)$ .
- ③ Compute concrete invariant  $\Psi$  by concretizing  $\Psi^a$

## Outline

- 1 Motivation
- 2 **Compositional verification method**
  - Component invariants
  - Interaction invariants
  - Abstraction
  - **Checking Invariant Properties and Deadlock-Freedom**
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work

## Checking Invariant Properties and Deadlock-Freedom

### Checking Invariant Property $\Phi$

To prove invariance of  $\Phi$ : find invariants  $\Phi_i, \Psi$  such that  $\bigwedge \Phi_i \wedge \Psi \Rightarrow \Phi$   
or equivalently:  $\bigwedge \Phi_i \wedge \Psi \wedge \neg\Phi = \text{false}$

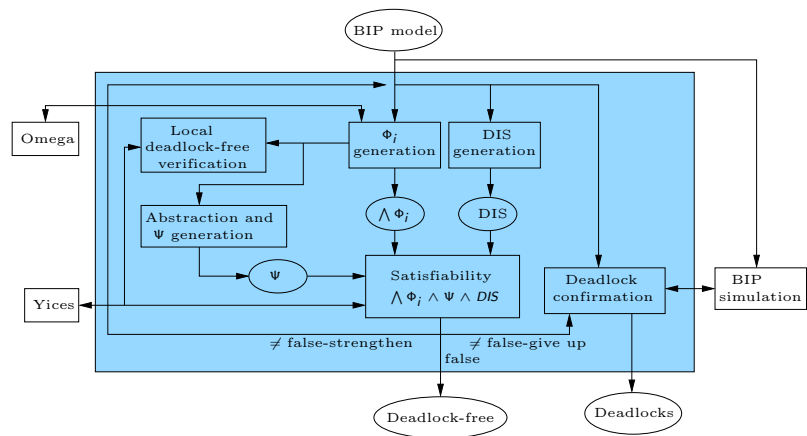
### Checking Deadlock-Freedom

Is a particular case of proving invariants:

- compute DIS - the set of states from which all interactions are disabled
- proving invariance of the predicate  $\neg DIS$

## Outline

- 1 Motivation
- 2 Compositional verification method
  - Component invariants
  - Interaction invariants
  - Abstraction
  - Checking Invariant Properties and Deadlock-Freedom
- 3 Tool Structure**
- 4 Experimentation
- 5 Conclusions and future work



<sup>2</sup><http://www-verimag.imag.fr/~thnguyen/tool/>

## Outline

- 1 Motivation
- 2 Compositional verification method
  - Component invariants
  - Interaction invariants
  - Abstraction
  - Checking Invariant Properties and Deadlock-Freedom
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work



## Case Studies

<i>example</i>	<i>n</i>	<i>q</i>	$x_b$	$x_i$	$D_{\Phi\Psi}$	<i>t</i>
Philo (10000 Philos)	20000	50000	0	0	3	29m30s
Philo (13000 Philos)	26000	65000	0	0	3	38m48s
Gas station (500 Pums, 5000 Ctms)	5501	20152	0	0	0	18m55s
Readers-Writer(10000 Readers)	10002	20006	0	1	0	36m06s
Smokers (5000 Smokers)	5001	10007	0	0	0	14m
UTS(40 Cars, 256 UCal)	297	795	40	242	0	3m46s
UTS(60 Cars, 625 UCal)	686	1673	60	362	0	25m29s

*n* number of BIP components in example

*q* total number of control locations

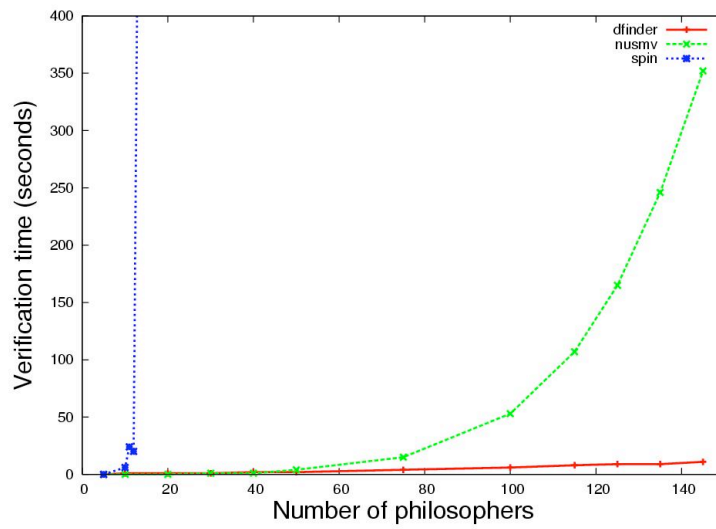
$x_b$  total number of boolean variables

$x_i$  total number of integer variables

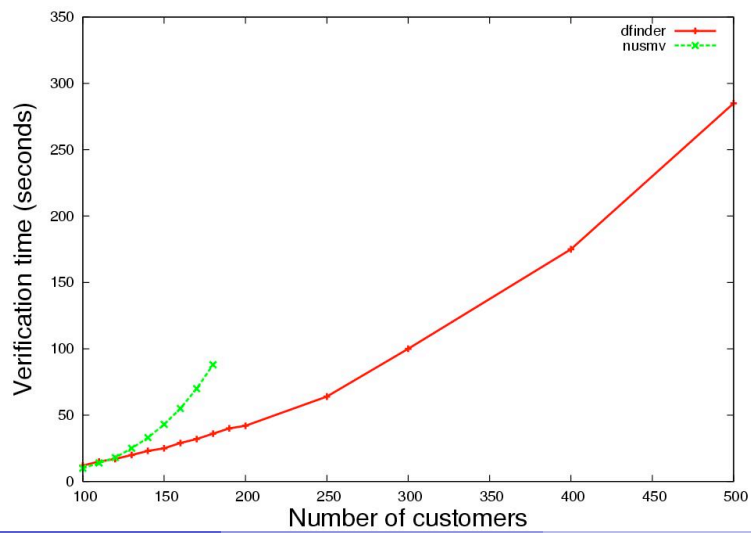
$D_{\Phi\Psi}$  number of potential deadlock configurations remaining in  $\bigwedge \Phi_i \wedge \Psi \wedge DIS$

*t* verification time

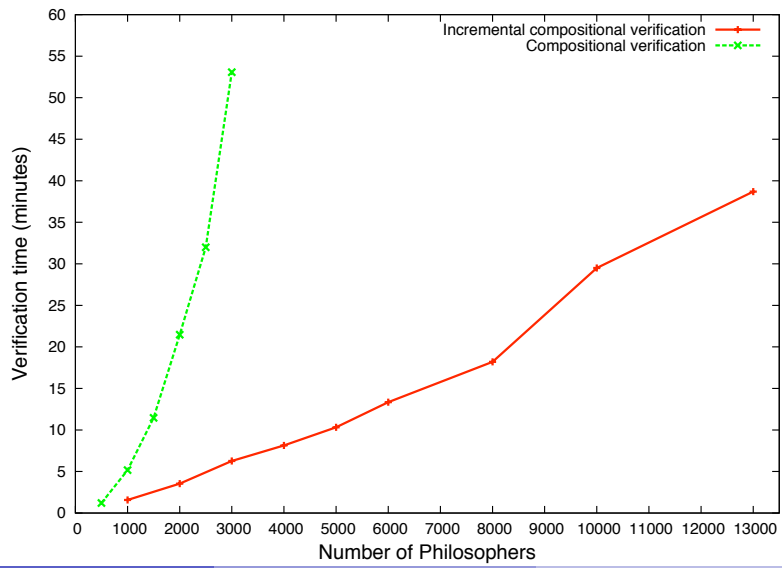
## Philosophers - Comparison with NewSMV and SPIN



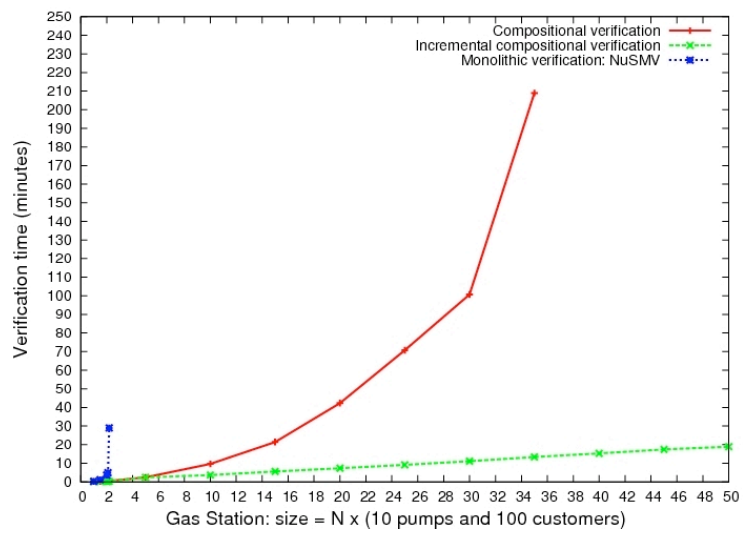
## Gas station - Comparison with NewSMV and SPIN



## Philosophers - Former and New Method



## Gas station - Former and New Method



## Outline

- 1 Motivation
- 2 Compositional verification method
  - Component invariants
  - Interaction invariants
  - Abstraction
  - Checking Invariant Properties and Deadlock-Freedom
- 3 Tool Structure
- 4 Experimentation
- 5 Conclusions and future work

## Conclusions and future work

### Conclusions

- **Innovation:** using interaction invariant to characterize contexts of individual components.
- **Efficiently** combines two types of invariants (invariants of atomic components and interaction invariants).
- Using only **lightweight analysis** techniques

### Current and future work

- Adapt to interactions with data transfer
- Strengthen invariants to eliminate potential deadlocks [Bradley and Manna, 2007]

Thank you!