

# Equality and equivalence relations in formal proofs

Pierre CORBINEAU

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# Outline

- 1 A short introduction to myself
- 2 Equality and equivalence relations in Coq

# Curriculum

1998-2002 Student at ENS, rue d'Ulm



spring 2000 Stage (4 months) with Rance Cleaveland



SUNY Stony Brook (NY, USA)

first contact with *model-checking*

2001-2005 Ph.D. student at Université Paris-Sud



with Christine Paulin-Mohring and Claude Marché

Automated reasoning in Type Theory

2005-2008 Post-Doc Radboud Universiteit Nijmegen



with Herman Geuvers and Henk Barendregt



Languages and interfaces for formal proofs



# Recherche topic: formal proofs

- **Computer**-hosted and -handled object
- **explicit et detailed** description of a reasoning process
- Can be checked **mechanically**

Proof Assistants for :

- Formalising mathematics (4 colours Theorem)
- Critical software and system verification (CompCert)

Problems with formal proofs :

- Lengthy and tedious work: **little automation**
- Complicated and arbitrary Proof Language
- **Disposable** write-only Proofs

# Research contributions: Ph.D.

Pragmatic approach:

- 1 Metatheoretical justification
- 2 Implementation and distribution

Thesis: Automating reasoning in Coq

- Equational logic  
**congruence** tactic implemented and released with Coq
  - Intuitionistic first-order logic  
**firstorder** tactic implemented and released with Coq
  - Importing proofs from external automated tools  
Method using **computational reflection**  
Prototype for rewriting with CiME
- Impact :** Widely used procedures (CompCert. . . ) A3PAT and DeCert Projects (CNAM, LRI)

# Research contributions: Post-doc

## Development of innovative proof interfaces

- The C-zar proof language
  - Simple language with few instructions
  - Explicit logic based language
  - Increased readability
- Proof interfaces: The Wiki way
  - A Wiki-Coq prototype
  - Collaboration and outreach platform
  - Project proposals (STREP – **refused** , Dutch – **accepted**)

## Metatheoretical research :

- Enriched pattern-matching constructs for Type Theory
  - Objective: programming and easier proofs with dependently-typed objects

# The C-zar proof language

```
Lemma double_div2: forall n, div2 (double n) = n.  
proof.
```

```
end proof.  
Qed.
```

# The C-zar proof language

```
Lemma double_div2: forall n, div2 (double n) = n.  
proof.  
  let n:nat.  
  per induction on n.  
  
  end induction.  
end proof.  
Qed.
```



# The C-zar proof language

```
Lemma double_div2: forall n, div2 (double n) = n.
proof.
  let n:nat.
  per induction on n.
    suppose it is 0.

    suppose it is (S m) and Hrec:thesis for m.

  end induction.
end proof.
Qed.
```

# The C-zar proof language

```
Lemma double_div2: forall n, div2 (double n) = n.
proof.
  let n:nat.
  per induction on n.
    suppose it is 0.
      thus (0=0).
    suppose it is (S m) and Hrec:thesis for m.
      have (div2 (double (S m))
            = div2 (S (S (double m))))
          ~ = (S (div2 (double m))).
      thus ~ = (S m) by Hrec.
  end induction.
end proof.
Qed.
```

## MathWiki

Wiki +  
proof  
assistants

Binomial coefficient - MathWiki - Iceweasel

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formalizations

- Coq formalization
- Isabelle formalization
- Mizar formalization
- OMDoc document

## Binomial coefficient

In **mathematics**, particularly in **combinatorics**, a **binomial coefficient** is a **coefficient** of any of the terms in the expansion of the **binomial**  $(x+y)^n$ . Colloquially given, say there are  $n$  pizza toppings to select from, if one wishes to bake a pizza with exactly  $k$  toppings, then the binomial coefficient expresses how many different types of such  $k$ -topping pizzas are possible.

### Definition

Given a non-negative integer  $n$  and an integer  $k$ , the binomial coefficient is defined to be the natural number

$$\binom{n}{k} = \frac{n \cdot (n-1) \cdot \dots \cdot (n-k+1)}{k \cdot (k-1) \cdot \dots \cdot 1} = \frac{n!}{k!(n-k)!} \quad \text{if } n \geq k \geq 0$$

and

$$\binom{n}{k} = 0 \quad \text{if } k < 0 \text{ or } k > n$$

where  $n!$  denotes the **factorial** of  $n$ .

### Definition in Coq (edit formalization)

```
Definition C (n p: nat) : R :=
  (fact n) / ((fact p) * (fact (n - p))).
```

### Definition in Mizar (edit formalization)

```
definition
  let k, n be natural number;
  fun c choose k means
  :: NEWTON: def 3
    for l be natural number st l = n-k holds
      it = (n!) / ((k!) * (l!)) if n >= k
    otherwise it = 0;
end;
```

### In Isabelle: create formalization

### Properties of binomial coefficients

$$\binom{n}{k} = \binom{n}{n-k}, \quad (\text{edit semantic formula in OMDoc})$$

This follows immediately from the definition or can be seen from expansion (2) by using  $(x+y)^n = (y+x)^n$ , and is reflected in the numerical "symmetry" of Pascal's triangle.

### In Coq (edit formalization)

```
Lemma pascal_step1 : forall n i: nat, (i <= n)%nat -> C n i = C n (n - i).
```

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# Equational reasoning in Coq

The *standard* equality in Coq.

- Equality is defined **inductively** as

```
Inductive eq (A:Type) (x:A) : A -> Prop :=
  refl_equal : eq A x x.
```

- Equality states the identity of two objects of the same type
- Equality allows replacement in any well typed context:

```
eq_ind : forall (A:Type) (x:A) (P:A -> Prop),
  P x -> forall y : A, x = y -> P y
```

- The following are equivalent:

- There exist a closed term  $t : \text{eq } B \ u \ v$
- $u =_{\beta} v$  ( $u$  and  $v$  compute into the same value)

## Limit #1: intensional vs extensional

A frequent problem in system verification : execution traces.

- infinite traces datatype:

```
CoInductive trace (A:Type) : Type :=  
  Cons : A -> trace A -> trace A.
```

- If we define two similar traces:

```
CoFixpoint a := Cons nat 42 a.  
CoFixpoint b := Cons nat 42 (Cons nat 42 b).
```

- We can prove that  $a=a$  and  $b=b$
- **But we cannot prove that  $a=b$  !**
- $a$  and  $b$  are observationally (extensionally) the same, but not intensionally (as fixpoint definitions).

We need to use an equivalence relation.

## Limit #1: second attempt

What if `trace A` is defined as `nat -> A` ?

- Suppose we have a primality test

```
is_prime : nat -> bool
```

- If we define two similar traces:

```
Definition a (n:nat) := 42.
```

```
Definition b (n:nat) :=
```

```
  if is_prime n then 42 else 42.
```

- Again we can prove that `a=a` and `b=b`
- **But again we cannot prove that `a=b` !**
- Same problem with probability distributions

We need to use an equivalence relation.

## Limit #2: inconsistent axioms

How would you represent integer polynomials ?

- Easy :

```
Inductive poly :=
```

```
  Null : poly | mXp : poly -> nat -> poly.
```

- Now we want to identify identical polynomials:

```
Axiom Null_Null : mXp Null 0 = Null.
```

- Now we can prove that Null\_Null is inconsistent !

We need to use an equivalence relation.



# What is a setoid ?

A setoid is defined as :

- A carrier type  $A$
- An equivalence relation  $\approx_A: A \rightarrow A \rightarrow Prop$  i.e.
  - reflexive :  $\forall a : A, a \approx_A a$
  - symmetric :  $\forall a, b : A, a \approx_A b \rightarrow b \approx_A a$
  - transitive :  $\forall a, b, c : A, a \approx_A b \rightarrow b \approx_A c \rightarrow a \approx_A c$

Examples:

- `Prop` quotiented by `<->`
- `poly` quotiented by `mXp Null 0 ≈ Null`
- `A -> B` quotiented by extensional equivalence

# One setoid leads to another

A setoid morphism is defined as :

- A function  $f : A \rightarrow B$
- An proof of  $\forall a_1, a_2 : A, a_1 \approx_A a_2 \rightarrow f(a_1) \approx_B f(a_2)$

Morphisms turn equivalent input into equivalent output.

Examples:

- The function that chops leading zeros off polynomials
- The `tail` function on traces (both definitions)
- A predicate  $P : A \rightarrow \text{Prop}$  is a morphism from  $=_A$  to  $\langle - \rangle$
- The composition of morphisms is a morphism

# From total to partial setoids

An natural definition for  $\approx_{A \rightarrow B}$  is:

$$f \approx_{A \rightarrow B} g \iff \forall a_1, a_2 : A, a_1 \approx_A a_2 \rightarrow f(a_1) \approx_B g(a_2)$$

- Good news:  $f$  is a morphism if, and only if  $f \approx_{A \rightarrow B} f$
- Bad news: some functions are not morphisms
  - $\approx_{A \rightarrow B}$  is **not reflexive**
  - $A \rightarrow B / \approx_{A \rightarrow B}$  is not a setoid

Solution: drop the reflexivity conditions and work with **partial equivalence relations** and **partial setoids**

# Partial setoids

A **partial equivalence relation** is:

- symmetric :  $\forall a, b : A, a \approx_A b \rightarrow b \approx_A a$
- transitive :  $\forall a, b, c : A, a \approx_A b \rightarrow b \approx_A c \rightarrow a \approx_A c$
- **not** reflexive in general

## Theorem

If  $A / \approx_A$  and  $B / \approx_B$  are partial setoids, then  $A \rightarrow B / \approx_{A \rightarrow B}$  is too.

Partial setoids are the correct notion:

$$\frac{f \approx_{A \rightarrow B} g \quad x \approx_A y}{f(x) \approx_B g(y)} \text{ CONGR}$$

# The congruence-closure algorithm

Satisfiability of finite sets of equalities and inequalities  
[Downey, Sethi, Tarjan, 1980]

- Uses **Union-Find** structures for equivalence classes of terms
- Merges classes containing equivalent terms
- Tries to build a **model** of the given constraints
- Supports only one **total** equivalence relation

Implemented in `congruence tactic`.

# Congruence-closure for Partial setoids

All relations are by definition stable w.r.t. equality :

$$\frac{x = y \quad y \approx_A z}{x \approx_A z} \text{ STABLE-L} \qquad \frac{x \approx_A y \quad y = z}{x \approx_A z} \text{ STABLE-R}$$

Idea: Equivalence classes of terms for setoid relations implemented as classes of equality classes

- Mark individual equality classes as reflexive:

$$\frac{x \approx_A x \quad x = y}{y \approx_A y} \text{ STABLE}$$

# Beyond ground equations

Use congruence closure in an iterative semi-decision

- 1 Propagate all constraints
- 2 Check for contradiction
- 3 Generate instances for quantified hypotheses
- 4 Go back to step 1

Instances generation: an efficient E-matching algorithm

Work in the  $Prop/\iff$  setoid to mix in some propositional reasoning.

## Further work

- Prove completeness of the method
- Implement the procedure
- Find a satisfactory strategy for instances
- Study propositional extensions
- Study reflexion rule

Use it on actual proofs.



Thank you for your attention